

# KOTLIN BASICS

## Variables

**Definition:** Containers for storing data values.

### Syntax:

#### Mutable:

```
var variableName: DataType = value
```

#### Immutable:

```
val constantName: DataType = value
```

### Examples:

```
var age: Int = 30
val pi: Double = 3.14
var name = "John Doe"
val isAdult = true
```

### val vs. var:

**val** : Immutable, cannot be reassigned.

**var** : Mutable, can be reassigned.

## Type Conversion

### Examples:

#### Numbers to Double:

```
val double: Double = integer.toDouble()
```

#### Numbers to String:

```
val stringNumber: String =
    number.toString()
```

#### Strings to Int:

```
val intNumber: Int = stringNumber.toInt()
```

## User Input

### Syntax:

#### Display message:

```
println("What is your name?")
```

#### Read input:

```
val userName = readLine()
```

#### Output:

```
println("Hello, $userName!")
```

## Datatypes

### Integers:

```
val age: Int = 25
val largeNumber: Long = 100000000000L
```

### Floats and Doubles:

```
val pi: Double = 3.14
val floatNumber: Float = 2.73F
```

### Booleans:

```
val isTrue = true
val isFalse = false
```

**Logical Operators:** || (OR), && (AND), ! (NOT)

### Char:

```
val letter: Char = 'A'
```

**Unicode:** val heart: Char = '\u2764'

**Special Characters:** \n (New line), \t (Tab)

### Strings:

```
val simpleString: String = "Hello, World!"
```

### Concatenation:

```
val fullName = firstName + " " + lastName
```

## Control Flow: if and else if Statements

### Syntax:

```
if (condition) { // code }
else if (condition) { // code }
else { // code }
```

### Examples:

```
if (age >= 18) { println("You are
eligible to vote.") } else {
println("You are not
eligible to vote.") }
```

## Control Flow: when Statements

### Syntax:

```
when (value) { 1 -> println("It is
one.") 2 -> println("It is two.") else ->
println("It is not one or two.") }
```



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## Operators

### Arithmetic:

+ , / , %

### Comparison:

== , != , > , < , >= , <=

### Assignment:

= , += , -= , /=

### Logical:

&& , || , !

## Loops: while Loops

### Syntax:

```
while (condition) { // code }
```

### Countdown:

```
kotlinCopy codevar countdown = 5
while (countdown > 0) { println("Countdown: $countdown")
countdown--
}
println("Blast off!")
```

```
var number = 1
while (number <= 10) {
println("Number: $number")
number++
}
```