

Cody Sanders

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A full-stack software developer with experience in front-end and back-end technologies including JavaScript, Node.js, React.js, AWS, and more.

Technical Skills

Languages: JavaScript, HTML, CSS, Python **Learning:** C#

Frameworks: Node.js, Mongoose, Bootstrap, Django

Libraries: React, Axios, jQuery, Lodash, bcrypt, Passport, Multer, aws sdk.

Databases: MongoDB, AWS S3, PostgreSQL **Learning:** Azure

Soft Skills

Attention to detail, Excellent Verbal Communication, Debugging and Problem Solving, Organizational Skills, Project Management Skills, Team Project Building, Googling, Using and Learning New Technology.

Relevant Experience

General Assembly Fellowship Feb 2022 - May 2022

General Assembly

- *Completed a total of 480+ hours of immersive software engineering training.*
- *Created 4 solo/team full-stack applications using an array of industry standard technologies and legacy technologies.*
- *Collaborated and discussed ideas and strategies with classmates and instructors.*

Notable Projects

GR1- GR1 is a SPA website where you can sign-up, sign-in, and make a review for games you have played. You can view other reviews and edit or delete your own reviews.

Technologies used: JavaScript, jQuery, AXIOS, Express, Mongoose, MongoDB, Passport, bCrypt, HTML(as JSX).

Front-end Repo: <https://github.com/sanderscody26/game-review-browser>

Back-end Repo: <https://github.com/sanderscody26/game-review-api>

Deployed Client: <https://sanderscody26.github.io/game-review-browser/>

Meme-me- A team based full stack application where we developed our own API and client that has full CRUD capabilities and uploads images to AWS s3. S3 sends a response as a url and we use that to display our posts image. As a team we followed scrum and agile development workflows and used Trello to stay organized.

Technologies used: JavaScript, React, React Router, React-bootstrap, AXIOS, Express, Mongoose, MongoDB, aws sdk, aws s3, Passport, bCrypt, Multer, HTML(as JSX) & SASS.

Front-end Repo: <https://github.com/Breakout-Room-5/img-client>

Back-end Repo: <https://github.com/Breakout-Room-5/img-api>

Deployed Client: <https://breakout-room-5.github.io/img-client/>

Work Experience

Software Engineering Teacher Assistant May 2022 - Current

General Assembly, Remote

- *Maintain a classroom environment where I help student learn and develop their coding skills*
- *Help students with coding challenges, projects, and general questions.*

Courier Oct 2021 - Jan 2022

FedEx Ground, St. Petersburg, FL

- *Maintained thorough and accurate records and notes to keep management informed of delivery progress.*
- *Completed a daily pre-trip inspection checklist before the first delivery of the day.*

Guest Advocate Mar 2020 - Oct 2021

Target, Largo, FL

- *Helped customers with questions, problems, complaints in person and via telephone.*
- *Developed positive customer relationships through friendly greetings and excellent service.*

Field Technician Nov 2019 - 2020

Spectrum, Clearwater, FL

- *Used critical problem solving skills and tools to help customers have a trouble free cable/internet experience.*
- *Developed a relationship with customers and explained issues to them in the most simple and understandable way.*

Barista Feb 2017 - Nov 2019

Starbucks, Largo, FL

- *Anticipated customer and store needs by constantly evaluating the environment and customers for cues.*
- *Performed many different tasks within the store during each shift.*

Education

General Assembly Feb 2022 - May 2022

Software Engineering Immersive

St. Petersburg College Aug 2017 - July 2019

Incomplete Degree