1

Lacrosse season XML description Version 1.1.0 (3/19/03)

The following is an overview of the structure for a lacrosse season XML output:

```
<lr><lcseas...>
  <venue. . . ></venue>
  <team .. ></team>
  <totals...>
    <shots...></shots>
    <goal type. . . ></goal type>
    <penal ti es. . . ></penal ti es>
    <mi sc. . . ></mi sc>
    <goal i e. . . ></goal i e>
  </totals>
  <opponent...>
    <shots...></shots>
    <goal type. . . ></goal type>
    <penalties...></penalties>
    <mi sc. . . ></mi sc>
    <goalie...></goalie>
  </opponent>
  <player...>
    <shots...></shots>
    <goal type. . . ></goal type>
    <penal ti es. . . ></penal ti es>
    <mi sc. . . ></mi sc>
    <goalie...></goalie>
  </player>
  <periods>
    <peri od. . . ></peri od>
  </peri ods>
  <games>
    <game. . . ></game>
  </games>
</le>
```

<lcseas>

The <lcseas> tag defines the start of a lacrosse season dump.

<lcseas source="TAS For Lacrosse" version="1.0.1" date="5/1/2002">

 Attribute
 Description

 source
 identifies the systemthat built the data output

 version
 identifies the version of the bbgame specification used to build the data output

generated the date when the output was generated

Notes:

<venue>

The <venue> tag defines general attributes about the team. Attributes in the <venue> tag are:

```
<venue type="MENS" ncaadivision="I"></venue>
```

Attribute Description type MENS or WOMENS

ncaadivision indicates the NCAA division ("I", "IA", "III", "III", and so on)

Notes:

<team>

The <team> defines information about a team. The following score>, <totals>, <special> and <player> tags are applied to this team.

Attribute	Description
code	external team code (may be different than the team id)
id	team id
name	team name
season	identifies the season (for example, "2000-01")
conf	conference the team is in
coach	name of the head coach
overall	overal W-L record
confonly	conference-only W-L record
home	home W-L record
away	away W-L record
neutral	neutral site W-L record

Notes:

<totals>

The <totals> tag begins a statistics block for team season totals. It contains <shots>, <goaltype>, <penalties>, <misc>, and <goalie> tags that are defined later in this document.

Attribute Description

gp number of games played

Notes:

<opponent>

The <opponent> tag begins a statistics block for opponent season totals. It contains <shots>, <goaltype>, <penalties>, <misc>, and <goalie> tags that are defined later in this document. This tag has no attributes.

Attribute Description

gp number of games played

Notes:

<player>

The <player> tag contains information and statistics for a player on the team. Attributes of the <player> tag are:

Attribute	Description
code	player code
uni	uniform number
name	player name
checkname	"normalized" player name in LAST,FIRST format
gp	games played
gs	games started
year	FR, SO, JR, SR

Notes: The <player> tag begins a statistics block for an individual player. It contains <shots>, <goaltype>, <penalties>, <misc>, and <goalie> tags that are defined later in this document.

<shots>

The <shots> tag contains offensive shot statistics. Attributes are:

```
<shots g="12" a="21" pts="33" sh="45" sog="31"></shots>
```

Attribute	Description
g	goals
а	assists
pts	points
sh	shots
sog	shots on goal [optional]
pk	penalty kick goals
pkatt	penalty kicks attempted

Notes: Used within <totals>, <opponent> and <player> tags.

<goaltype>

The <goaltype> tag contains information about the types of goals scored. Attributes are:

```
<\!goal\,type\ gw="1"\ en="0"\ ppg="1"\ shg="0"\ fpg="0"\ ua="3"\ fg="2"\ ot="0"\ gt="0"><\!/goal\,type>
```

Attrib	ute	Description	
gw		game-winning goals	
ua		unassisted goals	
fg		first goals	
ot		overtime goals	
en		empty-net goals	
gt		game-tying goals	
ppg		power-play (man-up) goals	
shg		short-handed (man-down) goals	

Notes: Used within <totals>, <opponent> and <player> tags.

<penalties>

The <caution> tag contains caution/ejection statistics. Attributes are:

```
<penalties number="5" minutes="3:00" fouls="0"></penalties>
```

Attribute	Description
number	number of penalties
minutes	penalties in minutes (format is mm:ss)
fouls	fouls

Notes: Used within <totals>, <opponent> and <player> tags.

<misc>

The <misc> tag contains attack statistics. Attributes are:

Attribute	Description
minutes	minutes played
gb	ground balls
dc	draw controls
to	turnovers
ct	caused turnovers
sc	stick checks
blk	blocked shots/passes
dch	drawn charges
int	interceptions
facewon	faceoffs won
facelost	faceoffs lost
facepct	faceoff won-lost pct

Notes: Used within <totals>, <opponent> and <player> tags.

<goalie>

The <goalie> tag contains attack statistics. Attributes are:

Attribute	Description
gp	games played at goalie
gs	games started at goalie
minutes	minutes at goalie
ga	goals allowed
saves	saves
gaavg	goals-against average
svpct	save percentage
ppg	power-play (man-up) goals allowed
shg	short-handed (man-down) goals allowed
eng	empty-net goals allowed
sho	shutouts
w	wins
1	losses
t	ties
sf	shots faced

Notes: Used within <totals>, <opponent> and <player> tags.

<periods>

The <periods> tag begins a series of <period> tags that contain statistics for the team by-period. Attributes in each <period> tag are:

```
<peri ods>
  <period number="1" ownscore="26" oppscore="15"></period>
  <period number="2"</pre>
                                    oppscore="17"></period>
                     ownscore="32"
  <period number="3" ownscore="33" oppscore="11"></period>
  <period number="4" ownscore="26" oppscore="21"></period>
  <period number="5" ownscore="0" oppscore="1"></period>
  <period number="6" ownscore="0" oppscore="1"></period>
</peri ods>
```

Attribute Description

number number of the period ownscore goals scored by the team oppscore goals scored by the opponents

Notes:

<games>

The <games> tag begins a series of <game> tags that contain game results for the team. Attributes in each <game> tag are:

```
<games>
  game_number="1"_gameid="022302H0"_date="2/23/2002"_oppcode="282"_oppid="H0BART"
         oppname="Hobart" site="College Park, Md."
  ownscore="13" oppscore="6" periods="4" homeaway="H" attend="2347"></game><game number="2" gameid="022602MS" date="2/26/2002" oppcode="450" oppid="MTSTMARY"
        oppname="Mount St. Mary's" site="College Park, Md."

ownscore="18" oppscore="0" periods="4" homeaway="H" attend="607"></game>
  <game number="4" gameid="0309TOWS" date="3/9/2002"</pre>
                                                          oppcode="711" oppid="T0WS0N'
         oppname="#5 Towson" site="College Park, Md."
              ownscore = "15" \ oppscore = "10" \ periods = "4" \ homeaway = "H" \ attend = "2647" > </game>
</games>
```

Attribute Description

number game number in the season date game date (Note: format as MM/DD/YYYY where possible) oppcode opponent team code oppname opponent team name oppid opponent team id site site of game ownscore goals scored by team goals scord by opponents oppscore "H" indicates home, "A" indicates away, "N" indicates neutral site

periods number of periods in game

attend attendance

homeaway

Notes:

Change history:

Version 1.0.1 Initial baseline

Version 1.1.0

Add "facewon", "facelost", "facepct" attributes to the <misc> tag