Cody Boaz

324 Otis Street, Santa Cruz, CA. 95060 | P: 831-566-5190 | E: cboaz@csumb.edu |
W: www.codyboaz.com |GitHub: www.github.com/codyboaz

Objective

• Hard-working, detail oriented student in computer science with ability to articulate complex subject matter looking for a software engineering position.
• Willing to learn, listen, and help with any necessary task.

Experience

Web Developer Intern
Plantronics– Santa Cruz, Ca.   **June 2016- Present**
• Learned different technologies by pairing with experienced engineers.
• Designed, built and tested the core components of the platform.
• Investigated solutions to platform requirements.
• Designed and developed solutions for top site issues specifically in responsive web design.

Technical Skills

• Languages: Java, Python, PHP, R, JSP, CSS, Javascript, jQuery, Ajax and HTML
• Familiar with Agile, Scrum, and Waterfall methodology
• Proficient in NativeScript, Android Studio, RStudio, git, and GitHub

• Knowledge of SQL and Oracle
• Proficient in Mac OS, Windows, and Linux
• Excellent verbal and written communication skills.

Project Experience

PottyTracker   **March 2016**
• Created Android App using Android Studio, Java, git, PHP, MySQL Database, REST API, Google Maps API, JSON Parsing.
• App helps users find a clean bathroom near their location based off of user reviews. Users can create an account to leave reviews. App works similar to yelp but for public and private bathrooms.

JukeBox with Smart Phone remote   **December 2015**
• Built a jukebox using Raspberry PI 2. Songs are shuffled and controlled by users.
• User can give thumbs up or down, play, and pause songs from smartphone remote. Songs with thumbs up will play more often while song with thumbs down will no longer play.

Developed TurboFinance in Startup Hackathon   **November 2015**
• Created Android App using Android Studio, Java, git, PHP, MySQL Database, Facebook SDK, REST API.
• Helps users with mortgage calculations and investing. Awarded 2nd place.

NBA Word Cloud   **February 2015**
• Web application using RStudio, R programming language, Twitter API, CSS.
• Creates word cloud based off most reoccurring words in tweets pulled from geolocation of NBA team arenas. Users Can adjust the amount of words that appear in the cloud.

Education

B.S. Computer Science, Concentration in Software Engineering
California State University, Monterey Bay
Expected Graduation Date: Winter 2016