

codydennis.design hello@codydennis.design 323-807-7583

SUMMARY

A Bay Area-based product designer that loves refining complex problems into simple and effective design solutions. Supported by thorough user research, testing, and iteration.

EDUCATION

2015

California College of the Arts

BFA, Illustration

2017 - 2018

Bloc

User Experience Design

SKILLSET

UX/UI Design

Visual Design

User Research & Testing

Competitive Analysis

Information Architecture

User Personas

User Stories & User Flows

Wireframing & Prototyping

Illustration

TECHNICAL

Adobe Creative Suite

Sketch

Figma

Framer

InVision

UsabilityHub

Git & Github

HTML5 & CSS3

Javascript & jQuery

EXPERIENCE

Cognizant | June 2017 - July 2018

Quality Lead and Trainer

- Lead 10 agents in the Philippines to 97% agreement ratings
- Increased agent productivity by 25% during international project expansion
- Improved training material amid policy changes boosting ratings by 2%
- Remained a top agent completing 250+ daily tasks at 98% accuracy
- Collaborated with senior project managers and developers on workflows for new platform features
- Ognizant | January 2017 May 2017

Queue Lead

- Managed 20 agents to 95% agreement and accuracy levels
- Raised team ratings and productivity by 5% in 3 months
- Increased product experience through contributions on special projects
- Resolved project concerns and enhanced communication with stakeholders
- Cognizant | August 2016 December 2016

Senior Agent

- Completed 300+ daily tasks with an agreement rate of 95%
- Navigated three project pillars and remained a top performer
- Assumed Queue Lead duties by answering questions and leading meetings
- Accelerated success of the team by mentoring and encouraging communication

RECENT PROJECTS

Responsive Web App | codydennis.design/fruition

Fruition Student Loans

Educates borrwers through a loan dashboard, counseling, and a personalized plan out of debt. Designed with **Figma** and developed working **mobile** and **desktop prototypes** using **InVision**.

iOS App | codydennis.design/sphere

Sphere Pharmacy

Improves patient non-adherence through an easy refill process and pill reminders. Conducted **in-person usability testing** to validate solutions and built prototypes using **Sketch**, **Marvel**, and **InVision**.