

Cody Rivera

Curriculum Vitae

Last update: June 18, 2025

📞 REDACTED
✉ cjriviera@wisc.edu
🌐 codyrivera.com
🐙 codyjriviera

Education

- 2025–present **Ph.D. in Computer Science**, *University of Wisconsin–Madison*, Madison, WI
Expected Completion: Spring 2029.
- 2022–2024 **M.S. in Computer Science**, *University of Illinois Urbana–Champaign*, Urbana, IL
GPA: 3.97/4.0. Advisor: Madhusudan Parthasarathy.
- 2018–2022 **B.S. in Computer Science and Mathematics**, *University of Alabama*, Tuscaloosa, AL
GPA: 4.0/4.0. *Summa Cum Laude*, University Honors.

Research Experience

- 2024–2025 **Visiting Graduate Research Assistant**, *University of Illinois Urbana–Champaign*, Urbana, IL
Advisor: Tianyin Xu.
Verified liveness properties of interacting Kubernetes cloud cluster controllers. Extended the Anvil verification framework to support compositional verification and verified example controller interactions.
- 2022–2024 **Graduate Research Assistant**, *University of Illinois Urbana–Champaign*, Urbana, IL
Advisor: Madhusudan Parthasarathy.
Developed a discipline for predictable automated verification on top of intrinsic, or local, definitions. Demonstrated this discipline by verifying functional correctness of a suite of data structure operations.
- 2022–2024 **Graduate Research Assistant**, *University of Illinois Urbana–Champaign*, Urbana, IL
Advisor: Mahesh Viswanathan.
Extended dReal, an approximate SMT solver on the Reals, with integration. Evaluated the extended solver on verification and synthesis queries in domains such as differential privacy and algorithmic fairness.
- 2019–2022 **Undergraduate Research Assistant, High-Performance Data Analytics and Computing (HiPDAC) Lab**, *University of Alabama*, Tuscaloosa, AL
Advisor: Dingwen Tao.
Researched parallel algorithms and engineered GPU kernels for tasks including compression and linear algebra operations to improve the performance of scientific computing codes.
- Summer 2021 **Science Undergraduate Laboratory Internship (SULI) Program Intern**, *Argonne National Laboratory*, Virtual Internship
Advisor: Sheng Di.
Improved the performance of custom lossy decompression on multidimensional floating-point datasets by implementing optimized parallel Huffman decoding on GPUs.

Publications

Conference Publications

- OOPSLA 2025 **C. Rivera**, B. Bhusal, R. Chadha, A.P. Sistla, and M. Viswanathan, “Checking δ -Satisfiability of Reals with Integrals,” *Proceedings of the ACM on Programming Languages*, Volume 9, Issue OOPSLA1, 2025, pp. 704-29.

- PLDI 2024 A. Murali, **C. Rivera**, and P. Madhusudan, “Predictable Verification using Intrinsic Definitions,” *Proceedings of the ACM on Programming Languages*, Volume 8, Issue PLDI, 2024, pp. 1804-29. **ACM Europe Best Paper Award**.
- IPDPS 2022 **C. Rivera**, S. Di, J. Tian, X. Yu, D. Tao, and F. Cappelto, “Optimizing Huffman Decoding for Error-Bounded Lossy Compression on GPUs,” *The 36th IEEE International Parallel and Distributed Processing Symposium*, Virtual Event, May 30-June 3, 2022, pp. 717-27.
- Cluster 2021 J. Tian, S. Di, X. Yu, **C. Rivera**, K. Zhao, S. Jin, Y. Feng, X. Liang, D. Tao, and F. Cappelto, “Optimizing Error-Bounded Lossy Compression for Scientific Data on GPUs,” *2021 IEEE International Conference on Cluster Computing*, Virtual Event, September 7-10, 2021, pp. 283-93.
- IPDPS 2021 J. Tian, **C. Rivera**, S. Di, J. Chen, X. Liang, D. Tao, and F. Cappelto, “Revisiting Huffman Coding: Toward Extreme Performance on Modern GPU Architectures,” *The 35th IEEE International Parallel and Distributed Processing Symposium*, Virtual Event, May 17-21, 2021, pp. 881-91.
- PACT 2020 J. Tian, S. Di, K. Zhao, **C. Rivera**, M. H. Fulp, R. Underwood, S. Jin, X. Liang, J. Calhoun, D. Tao, and F. Cappelto, “cuSZ: An Efficient GPU-Based Error-Bounded Lossy Compression Framework for Scientific Data,” *The 29th International Conference on Parallel Architectures and Compilation Techniques*, Atlanta, GA, Oct 3-7, 2020, pp. 3-15.

Other Publications

- ;login: X. Sun, J. Gu, **C. Rivera**, T. Chajed, J. Howell, A. Lattuada, O. Padon, L. Suresh, A. Szekeres, T. Xu, “Anvil: Building Kubernetes Controllers That Do Not Break,” *USENIX ;login*, 2024.
- JPDC **C. Rivera**^{*}, J. Chen^{*}, N. Xiong, S. Song, and D. Tao, “TSM2X: High-Performance Tall-and-Skinny Matrix-Matrix Multiplication on GPUs,” *Journal of Parallel and Distributed Computing*, Volume 151, 2021, pp. 70-85.

Awards

- 2025–2026 **Community of Graduate Research Scholars (CGRS) Fellowship**, *College of Letters and Science, University of Wisconsin–Madison*
- Jun. 2024 **ACM Europe Best Paper Award**, *PLDI 2024*, For “Predictable Verification Using Intrinsic Definitions”
- Oct. 2023 **Travel Grant**, *Midwest Programming Languages Summit, University of Michigan*
- Jan. 2023 **Programming Languages Mentoring Workshop (PLMW) Travel Grant**, *POPL 2023, ACM SIGPLAN*
- 2022–2027 **Graduate College Fellowship**, *University of Illinois Urbana–Champaign*
- 2022–2027 **SURGE Fellowship**, *Grainger College of Engineering, University of Illinois Urbana–Champaign*
- 2022–2023 **Wing Kai Cheng Fellowship**, *Siebel School of Computing and Data Science, University of Illinois Urbana–Champaign*
- Jun. 2022 **Travel Grant**, *Oregon Programming Languages Summer School, University of Oregon*
- May 2022 **Outstanding Undergraduate Award**, *Department of Computer Science, University of Alabama*
- Fall 2021 **R&D 100 Award**, For “SZ: A Lossy Compression Framework for Scientific Data”
- 2018–2022 **Presidential Scholarship**, *University of Alabama*

^{*}Equal contribution

Software

- Anvil A framework for implementing Kubernetes controllers and verifying liveness properties in Verus, a Rust verification tool. Verified implementations of builtin controllers and features supporting compositional verification are under development. [URL: <https://github.com/anvil-verifier/anvil>]
- \int dReal A δ -decision procedure for quantifier-free and $\exists^*-\forall^*$ fragments of first-order logic over the Reals, built on top of dReal4. Also contains a benchmark suite of 41 queries and evaluation scripts. [URL: <https://github.com/codyjriviera/int-dreal-artifact>]
- IDS-Boogie A suite of 42 operations over 10 data structures verified for functional correctness in Boogie to demonstrate intrinsic definitions. Data structures include lists, trees, and a List/BST overlay similar to that in the Linux I/O scheduler. [URL: <https://github.com/codyjriviera/ids-artifact>]
- cuSZ A GPU version of SZ, an error-bounded lossy compressor for scientific data, implemented in CUDA C++. Incorporates optimized kernels for custom Huffman codebook construction and decoding. [URL: <https://szcompressor.org/>]
- TSM2X A collection of two GPU algorithms for multiplying irregular-shaped tall-and-skinny matrices: TSM2L and TSM2R. The CUDA C++ implementations obtain average speedups of 1.9x over the vendor-supplied CUBLAS library. [URL: <https://github.com/codyjriviera/tsm2x-imp>]

Technical Skills

Programming Languages: C, C++, Python, Java, Dafny, Boogie, Rust, OCaml, JavaScript, TypeScript

Platforms and Tools: Z3, Verus, CUDA, OpenMP, Google Cloud, Kubernetes, HTML, CSS, LaTeX

Teaching Experience

- Spring 2025 **Graduate Teaching Assistant (CS 421: Programming Languages and Compilers)**, *University of Illinois Urbana-Champaign*, Urbana, IL
- Fall 2024
- Fall 2020 **Undergraduate Teaching Assistant (CS 100: Computer Science I for Majors)**, *University of Alabama*, Tuscaloosa, AL
- Spring 2020
- Fall 2019

Mentoring Experience

- Spring 2025 **Cathy Cai**, *University of Illinois Urbana-Champaign*, Ph.D. Student

Other Experience

- Summer 2020 **Student Training in Engineering Program (STEP) Intern**, *Google*, Virtual Internship
Developed GrowPod, a web app that allows users to join, create, and administer community gardens using Google Cloud App Engine and Angular.

Workshops and Summer Schools

- Oct. 2023 **Midwest Programming Languages Summit**, *University of Michigan*, Ann Arbor, MI
Poster: "Predictive Verification using Intrinsic Definitions of Data Structures."
- Jan. 2023 **Programming Languages Mentoring Workshop**, *POPL 2023*, Boston, MA
- Jun. 2022 **Oregon Programming Languages Summer School**, *University of Oregon*, Eugene, OR