Cody Rivera

Curriculum Vitae

Last update: April 20, 2025



Education

- 2025–present **Ph.D. in Computer Science**, *University of Wisconsin–Madison*, Madison, WI *Expected Completion: Spring 2029*.
 - 2022–2024 **M.S. in Computer Science**, *University of Illinois Urbana–Champaign*, Urbana, IL GPA: 3.97/4.0. *Advisor: Madhusudan Parthasarathy.*
 - 2018–2022 **B.S. in Computer Science and Mathematics**, *University of Alabama*, Tuscaloosa, AL GPA: 4.0/4.0. *Summa Cum Laude*, *University Honors*.

Research Experience

- 2024–2025 **Visiting Graduate Research Assistant**, *University of Illinois Urbana–Champaign*, Urbana, IL *Advisor: Tianyin Xu.*
 - Verify liveness properties of interacting Kubernetes cloud cluster controllers. Extend the Anvil verification framework to support compositional verification and verify example controller interactions.
- 2022–2024 **Graduate Research Assistant**, *University of Illinois Urbana–Champaign*, Urbana, IL *Advisor: Madhusudan Parthasarathy.*
 - Developed a discipline for predictable automated verification on top of intrinsic, or local, definitions. Demonstrated this discipline by verifying functional correctness of a suite of data structure operations.
- 2022–2024 **Graduate Research Assistant**, *University of Illinois Urbana–Champaign*, Urbana, IL *Advisor: Mahesh Viswanathan.*
 - Extended dReal, an approximate SMT solver on the Reals, with integration. Evaluated the extended solver on verification and synthesis queries in domains such as differential privacy and algorithmic fairness.
- 2019–2022 Undergraduate Research Assistant, High-Performance Data Analytics and Computing (HiPDAC) Lab, *University of Alabama*, Tuscaloosa, AL

Advisor: Dingwen Tao.

Researched parallel algorithms and engineered GPU kernels for tasks including compression and linear algebra operations to improve the performance of scientific computing codes.

Summer 2021 **Science Undergraduate Laboratory Internship (SULI) Program Intern**, Argonne National Laboratory, Virtual Internship

Advisor: Sheng Di.

Improved the performance of custom lossy decompression on multidimensional floating-point datasets by implementing optimized parallel Huffman decoding on GPUs.

Publications

Conference Publications

OOPSLA 2025 **C. Rivera**, B. Bhusal, R. Chadha, A.P. Sistla, and M. Viswanathan, "Checking δ -Satisfiability of Reals with Integrals," *Proceedings of the ACM on Programming Languages*, Volume 9, Issue OOPSLA1, 2025, pp. 704-29.

- PLDI 2024 A. Murali, **C. Rivera**, and P. Madhusudan, "Predictable Verification using Intrinsic Definitions," Proceedings of the ACM on Programming Languages, Volume 8, Issue PLDI, 2024, pp. 1804-29. **ACM Europe Best Paper Award**.
- IPDPS 2022 **C. Rivera**, S. Di, J. Tian, X. Yu, D. Tao, and F. Cappello, "Optimizing Huffman Decoding for Error-Bounded Lossy Compression on GPUs," *The 36th IEEE International Parallel and Distributed Processing Symposium*, Virtual Event, May 30-June 3, 2022, pp. 717-27.
- Cluster 2021 J. Tian, S. Di, X. Yu, **C. Rivera**, K. Zhao, S. Jin, Y. Feng, X. Liang, D. Tao, and F. Cappello, "Optimizing Error-Bounded Lossy Compression for Scientific Data on GPUs," *2021 IEEE International Conference on Cluster Computing*, Virtual Event, September 7-10, 2021, pp. 283-93.
- IPDPS 2021 J. Tian, **C. Rivera**, S. Di, J. Chen, X. Liang, D. Tao, and F. Cappello, "Revisiting Huffman Coding: Toward Extreme Performance on Modern GPU Architectures," *The 35th IEEE International Parallel and Distributed Processing Symposium*, Virtual Event, May 17-21, 2021, pp. 881-91.
- PACT 2020 J. Tian, S. Di, K. Zhao, **C. Rivera**, M. H. Fulp, R. Underwood, S. Jin, X. Liang, J. Calhoun, D. Tao, and F. Cappello, "cuSZ: An Efficient GPU-Based Error-Bounded Lossy Compression Framework for Scientific Data," *The 29th International Conference on Parallel Architectures and Compilation Techniques*, Atlanta, GA, Oct 3-7, 2020, pp. 3-15.

Other Publications

- ;login: X. Sun, J. Gu, **C. Rivera**, T. Chajed, J. Howell, A. Lattuada, O. Padon, L. Suresh, A. Szekeres, T. Xu, "Anvil: Building Kubernetes Controllers That Do Not Break," *USENIX*; *login*:, 2024.
- JPDC **C. Rivera***, J. Chen*, N. Xiong, S. Song, and D. Tao, "TSM2X: High-Performance Tall-and-Skinny Matrix-Matrix Multiplication on GPUs," *Journal of Parallel and Distributed Computing*, Volume 151, 2021, pp. 70-85.

Awards

- 2025–2026 **Community of Graduate Research Scholars (CGRS) Fellowship**, College of Letters and Science, University of Wisconsin–Madison
- June 2024 ACM Europe Best Paper Award, PLDI 2024, For "Predictable Verification Using Intrinsic Definitions"
- October 2023 Travel Grant, Midwest Programming Languages Summit, University of Michigan
- January 2023 **Programming Languages Mentoring Workshop (PLMW) Travel Grant**, POPL 2023, ACM SIGPLAN
 - 2022-2027 Graduate College Fellowship, University of Illinois Urbana-Champaign
 - 2022-2027 **SURGE Fellowship**, Grainger College of Engineering, University of Illinois Urbana-Champaign
 - 2022–2023 **Wing Kai Cheng Fellowship**, Siebel School of Computing and Data Science, University of Illinois Urbana–Champaign
 - June 2022 Travel Grant, Oregon Programming Languages Summer School, University of Oregon
 - May 2022 Outstanding Undergraduate Award, Department of Computer Science, University of Alabama
 - Fall 2021 R&D 100 Award, For "SZ: A Lossy Compression Framework for Scientific Data"
 - 2018-2022 Fellowship Award, Randall Research Scholars Program, University of Alabama
 - 2018–2022 Presidential Scholarship, University of Alabama

^{*}Equal contribution

Software

- Anvil A framework for implementing Kubernetes controllers and verifying liveness properties in Verus, a Rust verification tool. Verified implementations of builtin controllers and features supporting compositional verification are under development. [URL: https://github.com/anvil-verifier/anvil]
- \int dReal A δ -decision procedure for quantifier-free and \exists^* - \forall^* fragments of first-order logic over the Reals, built on top of dReal4. Also contains a benchmark suite of 41 queries and evaluation scripts. [URL: https://github.com/codyjrivera/int-dreal-artifact]
- IDS-Boogie A suite of 42 operations over 10 data structures verified for functional correctness in Boogie to demonstrate intrinsic definitions. Data structures include lists, trees, and a List/BST overlay similar to that in the Linux I/O scheduler. [URL: https://github.com/codyjrivera/ids-artifact]
 - cuSZ A GPU version of SZ, an error-bounded lossy compressor for scientific data, implemented in CUDA C++. Incorporates optimized kernels for custom Huffman codebook construction and decoding. [URL: https://szcompressor.org/]
 - TSM2X A collection of two GPU algorithms for multiplying irregular-shaped tall-and-skinny matrices: TSM2L and TSM2R. The CUDA C++ implementations obtain average speedups of 1.9x over the vendor-supplied CUBLAS library. [URL: https://github.com/codyjrivera/tsm2x-imp]

Technical Skills

Programming Languages: C, C++, Python, Java, Dafny, Boogie, Rust, OCaml, JavaScript, TypeScript

Platforms and Tools: Z3, Verus, CUDA, OpenMP, Google Cloud, Kubernetes, HTML, CSS, LaTeX

Teaching Experience

- Spring 2025 Graduate Teaching Assistant (CS 421: Programming Languages and Compilers), University Fall 2024 of Illinois Urbana–Champaign, Urbana, IL
- Fall 2020 Undergraduate Teaching Assistant (CS 100: Computer Science I for Majors), University of Spring 2020 Alabama, Tuscaloosa, AL
 - Fall 2019

Mentoring Experience

Spring 2025 Cathy Cai, University of Illinois Urbana-Champaign, Ph.D. Student

Other Experience

Summer 2020 **Student Training in Engineering Program (STEP) Intern**, *Google*, Virtual Internship Developed GrowPod, a web app that allows users to join, create, and administer community gardens using Google Cloud App Engine and Angular.

Workshops and Summer Schools

- October 2023 **Midwest Programming Languages Summit**, *University of Michigan*, Ann Arbor, MI Poster: "Predictive Verification using Intrinsic Definitions of Data Structures."
- January 2023 Programming Languages Mentoring Workshop, POPL 2023, Boston, MA
 - June 2022 Oregon Programming Languages Summer School, University of Oregon, Eugene, OR