Cody Rivera

Curriculum Vitae

Last update: November 2, 2022



Education

2022–present **Ph.D. in Computer Science**, *University of Illinois Urbana-Champaign*, Urbana, IL Expected Completion Date: May 2027.

2018–2022 **B.S. in Computer Science and Mathematics**, *University of Alabama*, Tuscaloosa, AL *Summa Cum Laude*. GPA: 4.0/4.0. Minor: Randall Research Scholars Program.

Research Experience

2022–present **Graduate Research Assistant**, *University of Illinois Urbana-Champaign*, Urbana, IL Using approximate solvers for non-linear real arithmetic to speed up differential privacy verification and expand the class of programs that can be verified. Supervised by Dr. Mahesh Viswanathan.

2022–present **Graduate Research Assistant**, *University of Illinois Urbana-Champaign*, Urbana, IL Using automatic verification tools on functional embeddings of distributed protocols for verification and refinement of those protocols. Supervised by Dr. Madhusudan Parthasarathy.

2019–2022 Undergraduate Research Assistant, High-Performance Computing and Data Analytics Lab, University of Alabama/Washington State University, Tuscaloosa, AL Researched parallel GPU algorithms to process vast amounts of data in scientific computation workloads such as large scale simulations more efficiently. Supervised by Dr. Dingwen Tao.

Summer 2021 **Science Undergraduate Laboratory Internship (SULI) Program Intern**, Argonne National Laboratory, Virtual Internship

Improved the performance of lossy decompression for multidimensional scientific datasets by optimizing parallel Huffman decoding for GPUs. Supervised by Dr. Sheng Di.

Publications

Accepted Conference Publications

IPDPS 2022 C. Rivera, S. Di, J. Tian, X. Yu, D. Tao, and F. Cappello, "Optimizing Huffman Decoding for Error-Bounded Lossy Compression on GPUs," *The 36th IEEE International Parallel and Distributed Processing Symposium*, Virtual Event, May 30-June 3, 2022, pp. 717-27. [Acceptance Rate: 25% (123/474)]

Cluster 2021 J. Tian, S. Di, X. Yu, **C. Rivera**, K. Zhao, S. Jin, Y. Feng, X. Liang, D. Tao, and F. Cappello, "Optimizing Error-Bounded Lossy Compression for Scientific Data on GPUs," 2021 IEEE International Conference on Cluster Computing, Virtual Event, September 7-10, 2021, pp. 283-93. [Acceptance Rate: 29% (48/163)]

IPDPS 2021 J. Tian, **C. Rivera**, S. Di, J. Chen, X. Liang, D. Tao, and F. Cappello, "Revisiting Huffman Coding: Toward Extreme Performance on Modern GPU Architectures," *The 35th IEEE International Parallel and Distributed Processing Symposium*, Virtual Event, May 17-21, 2021, pp. 881-91. [Acceptance Rate: 22% (105/462)]

PACT 2020 J. Tian, S. Di, K. Zhao, **C. Rivera**, M. H. Fulp, R. Underwood, S. Jin, X. Liang, J. Calhoun, D. Tao, and F. Cappello, "cuSZ: An Efficient GPU-Based Error-Bounded Lossy Compression Framework for Scientific Data," *The 29th International Conference on Parallel Architectures and Compilation Techniques*, Atlanta, GA, Oct 3-7, 2020, pp. 3-15. [Acceptance Rate: 25% (35/137)]

Refereed Journal Publications

JPDC **C. Rivera***, J. Chen*, N. Xiong, S. Song, and D. Tao, "TSM2X: High-Performance Tall-and-Skinny Matrix-Matrix Multiplication on GPUs," *Journal of Parallel and Distributed Computing*, Volume 151, 2021, pp. 70-85. [Impact Factor: 3.734]

Awards

- January 2023 POPL PLMW Travel Grant, ACM SIGPLAN
 - 2022–2026 Graduate College Fellowship, University of Illinois Urbana-Champaign
 - 2022-2026 SURGE Fellowship, Grainger College of Engineering, University of Illinois Urbana-Champaign
 - 2022–2023 **Wing Kai Cheng Fellowship**, Department of Computer Science, University of Illinois Urbana-Champaign
- Summer 2022 Fellowship Grant, Oregon Programming Languages Summer School, University of Oregon
- Spring 2022 Outstanding Undergraduate Award, Department of Computer Science, University of Alabama
- Spring 2022 **H. H. Chapman Outstanding Computer User Award**, Randall Research Scholars Program, University of Alabama
 - Fall 2021 R&D 100 Award Winner, For "SZ: A Lossy Compression Framework for Scientific Data"
- Summer 2020 Outstanding Sophomore Award, Randall Research Scholars Program, University of Alabama
 - Spring 2020 **Outstanding Undergraduate Researcher Award**, Department of Computer Science, University of Alabama
 - 2018–2022 Fellowship Award, Randall Research Scholars Program, University of Alabama
 - 2018–2022 Engineering Leadership Scholarship, College of Engineering, University of Alabama
 - 2018–2022 Presidential Scholarship, University of Alabama

Software Artifacts

- cuSZ A GPU version of SZ, an error-bounded lossy compressor for scientific data, implemented in CUDA C++ for Nvidia GPUs. Compresses data with compression ratios up to 3.48x higher than other state-of-the-art GPU lossy compressors. [URL: https://szcompressor.org/]
- TSM2X A collection of two GPU algorithms for multiplying irregular-shaped tall-and-skinny matrices: TSM2L and TSM2R. Implemented in CUDA C++ and tuned to obtain average speedups of 1.9x over the vendor-supplied CUBLAS library. [URL: https://github.com/codyjrivera/tsm2x-imp]

Other Experience

- Fall 2019 Undergraduate Teaching Assistant (CS 100: Computer Science I for Majors), University of Spr./Fall 2020 Alabama, Tuscaloosa, AL
- Tutored students during laboratory sessions and graded student projects.
- Summer 2020 **Student Training in Engineering Program (STEP) Intern**, *Google*, Virtual Internship Developed GrowPod, a web app that allows users to join, create, and administer community gardens using Google Cloud App Engine and Angular.

^{*}Equal contribution

Workshops and Summer Schools

January 2023 **Programming Languages Mentoring Workshop**, *POPL 2023*, Boston, MA, Forthcoming Summer 2022 **Oregon Programming Languages Summer School**, *University of Oregon*, Eugene, OR

Coursework and Technical Skills

Relevant Coursework:

- O University of Illinois: Proof Automation (in-progress), Compiler Construction (in-progress)
- O **University of Alabama:** Programming Languages, Compiler Construction, Real Analysis I and II, Abstract Algebra I and II, General Topology, Algebraic Topology

Programming Languages: C, C++, Python, Java, OCaml, Scala, JavaScript, TypeScript **Platforms and Tools:** CUDA, OpenMP, Google Cloud, HTML, CSS, LaTeX