

# CSCI 212

# FINAL EXAM

By  
GROUP #3

Adam Amer, Timothy Liu, ■  
Cody McKinney, and Nathan White

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# Introduction and contributions

As well as discord contact information.



**GrandMasterGoat**#4824

Adam Amer

- Documentation and testing. Helped with code and logic for the leader bot. Mostly focused on Lab 6 material and understanding the svm model.



**dinno12**#2330

Timothy Liu

- Helped with the implementation and algorithm for the follow bot. Responsible for collecting results and testing the various methods.



**Cody**#9554

McKinney

- Drafted the original code for obstacle avoid and follow and wrote the increase and decrease speed methods in assembly. Wrote the ICD and ADD for the final report.

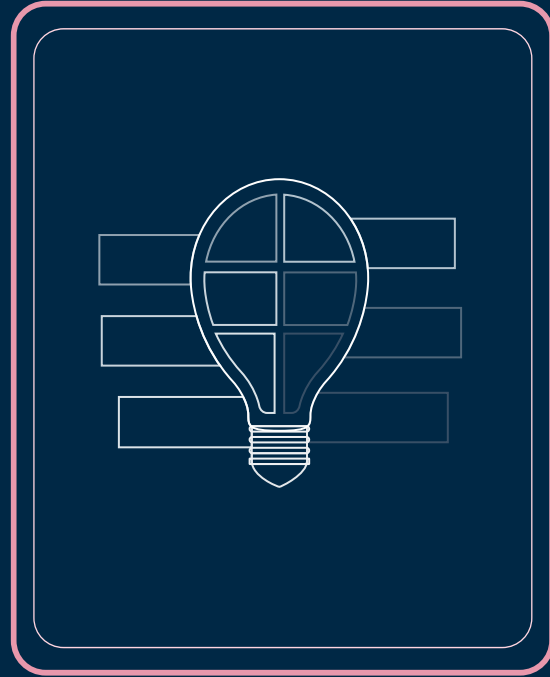


**NathanWhite**#2515

- Implemented the measure distance method and created a multithreading process to handle and receive input at the same time from the user. Responsible for design and structure of all methods for our final code.

# OUR GOAL

Aside from the given leader and follower bot attributes we really strived to create a program that would allow the user to turn on obstacle avoid, or follow, and allow the bot to roam until the user wished to turn it off. This was achieved by Nathan creating threads to handle and receive input at the same time.



# Interface Control Document and Algorithm Description Document

## **Interface Control Document (ICD) for Palomar CSCI 212 FINAL using osoyoo robot**

**Version 1.2**

Adam Amer  
Timothy Liu  
Cody McKinney  
Nathan White

GROUP #3  
05.29.2021



## **Algorithm Description Document (ADD) for Palomar CSCI 212 FINAL using osoyoo robot**

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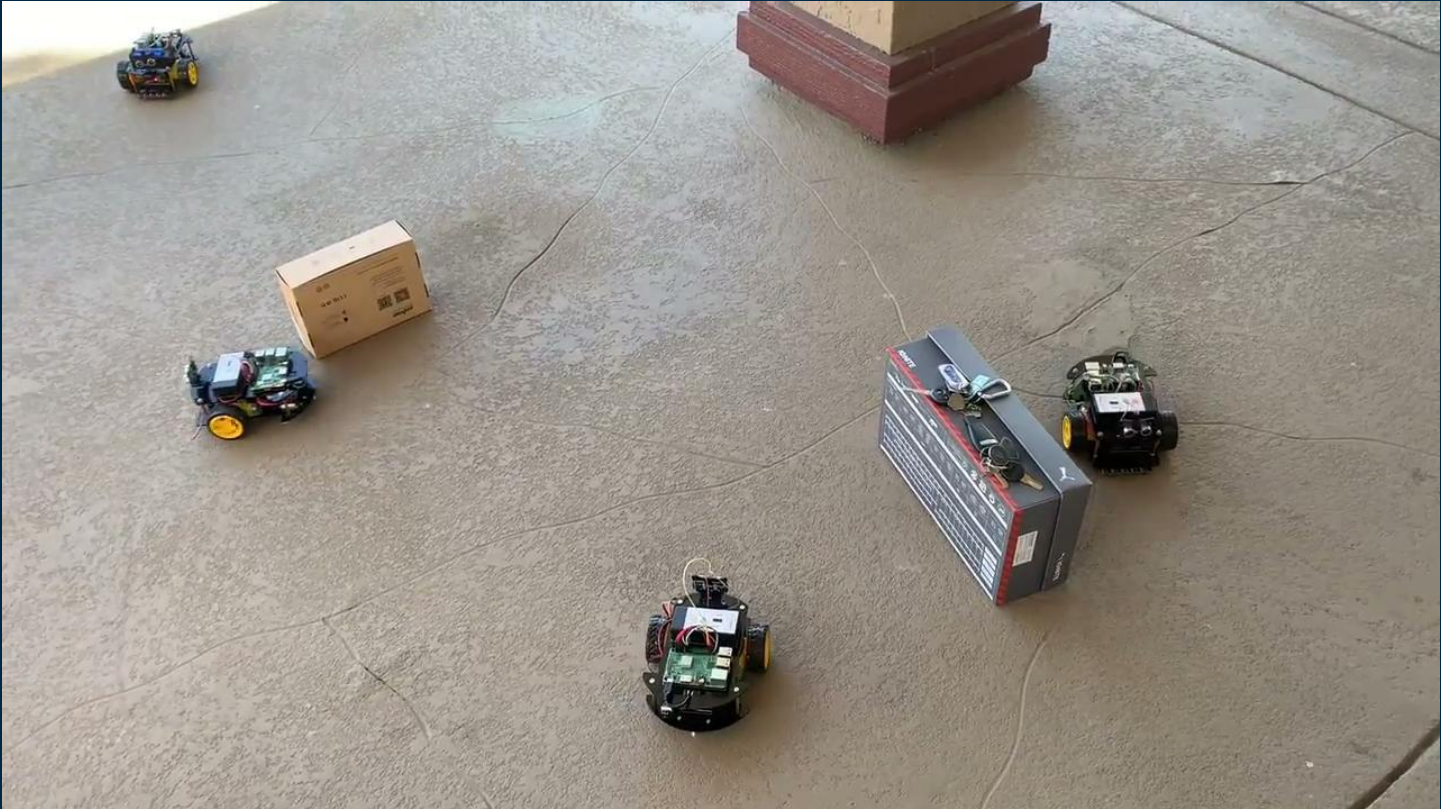


# Results and Data

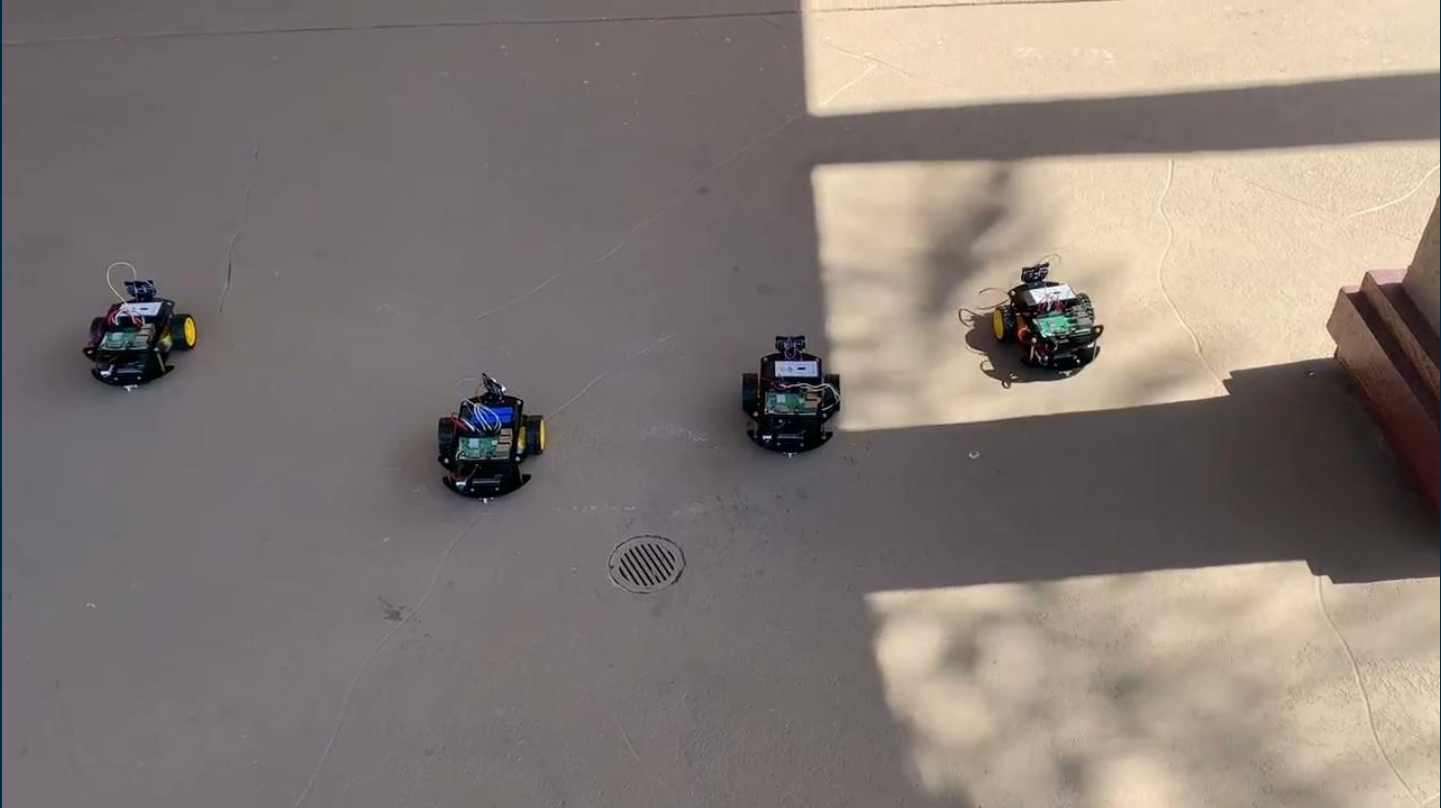
4 videos

1. All 4 Bots Avoiding an Obstacle
2. Bots Driving Different Speeds Showcasing Acceleration / Deceleration
3. Obstacle Avoid and Follower
4. Follower Bot behind Controlled Bot

# All 4 of our Robots Avoiding



# Acceleration / Deceleration





# Leader Avoid and Follower



# Following a Controlled Robot



# Source Code



```
float distance()
{
    struct timeval t0;
    struct timeval t1;
    float elapsed;
    float dis;
    digitalWrite(TRIGGER, 1);
    delay(0.00001);
    digitalWrite(TRIGGER, 0);
    gettimeofday(&t0, 0);
    while(digitalRead(ECHO) == 0)
    {
        gettimeofday(&t0, 0);
    }
    while(digitalRead(ECHO) == 1)
    {
        gettimeofday(&t1, 0);
    }
    elapsed = timedifference_usec(t0, t1);
    //printf("elapsed: %f\n", elapsed);
    dis = ((elapsed - 34300) / 2) / 1000; // in centimeters
    printf("distance: %f\n", dis);
    return dis;
}

/* check left sonic sensor value */
void check_left(void)
{
    printf("Left ");
    pca9685PWMWrite(fd, SERVO_PIN, 0, SERVO_LEFT);
    leftDistance = distance();
    if (leftDistance < OBSTACLE) { sts[0] = '1'; } else { sts[0] = '0'; }
    delay(long_delay);
}

/* check center sonic sensor */
void check_center(void)
{
    printf("Center ");
    pca9685PWMWrite(fd, SERVO_PIN, 0, SERVO_CENTER);
    centerDistance = distance();
    if (centerDistance < OBSTACLE) { sts[1] = '1'; } else { sts[1] = '0'; }
    delay(long_delay);
}
```

The background is a dark navy blue. It is decorated with various geometric elements: small squares in teal, orange, and pink, and thin white vertical lines of varying lengths. These elements are scattered across the frame, creating a modern, minimalist aesthetic.

THANK YOU  
PROFESSOR  
&  
CLASS.