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package week04;

import java.util.ArrayList;
import java.util.HashMap;
import java.util.HashSet;
import java.util.Scanner;
import java.util.Set;

public class Week04StringBuilderListSetMapLab {

    public static void main(String[] args) {
        // TODO Auto-generated method stub

        // 1. Why would we use a StringBuilder instead of a String?
        //      a. Instantiate a new StringBuilder
        //      b. Append the characters 0 through 9 to
it separated by dashes
        //      Note: make sure no dash
appears at the end of the StringBuilder
        StringBuilder sb = new StringBuilder();
        String dash = "-";
        sb.append("1");
        sb.append(dash);
        sb.append("2");
        sb.append(dash);
        sb.append("3");
        sb.append(dash);
        sb.append("4");
        sb.append(dash);
        sb.append("5");
        sb.append(dash);
        sb.append("6");
        sb.append(dash);
        sb.append("7");
        sb.append(dash);
        sb.append("8");
        sb.append(dash);
        sb.append("9");
        System.out.println(sb);

        // 2. List of String:
        //      a. Create a list of Strings
        //      b. Add 5 Strings to it, each with a
different length

        ArrayList<String> myInstruments = new ArrayList<>();
        myInstruments.add("Ibanez Electric Guitar");
        myInstruments.add("Alesis Midi Controller");
        myInstruments.add("Tape Organ");
        myInstruments.add("Fender Acoustic Guitar");
        myInstruments.add("Frogslap");

        System.out.println(myInstruments);
    }
}

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// 3. Write and test a method that takes a list of
strings                                     and returns the shortest string

//
//
System.out.println(shortestInstrument(myInstruments));

// 4. Write and test a method that takes a list of
strings                                     and returns the list with the first
and last element switched
System.out.println(firstLastSwitched(myInstruments));

// 5. Write and test a method that takes a list of
strings                                     and returns a string with all the
list elements concatenated to each other,
//                                     separated by a comma
System.out.println(instrumentList(myInstruments));

// 6. Write and test a method that takes a list of
strings and a string                       and returns a new list with all
strings from the original list             containing the second string
parameter (i.e. like a search method)
String term = "Guitar";
System.out.println("Which guitars do I have?");
System.out.println(findGuitars(myInstruments, term));

// 7. Write and test a method that takes a list of
integers                                   and returns a List<List<Integer>>
with the following conditions specified
//                                     for the return value:
//                                     a. The first List in the returned value
contains any number from the input list
//                                     that is divisible by 2
//                                     b. The second List contains values from
the input list that are divisible by 3
//                                     c. The third containing values divisible
by 5, and
//                                     d. The fourth all numbers from the input
List not divisible by 2, 3, or 5
ArrayList<Integer> testIntegers = new
ArrayList<Integer>();
testIntegers.add(1);
testIntegers.add(8);
testIntegers.add(6);
testIntegers.add(13);
testIntegers.add(4);
testIntegers.add(9);
testIntegers.add(21);
testIntegers.add(5);
testIntegers.add(19);
testIntegers.add(12);

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        System.out.println(fourLists(testIntegers));

// 8. Write and test a method that takes a list of
strings                                     // and returns a list of integers that
contains the length of each string

        ArrayList<String> names = new ArrayList<String>();
        names.add("Ben");
        names.add("Kai");
        names.add("Althea");
        names.add("Camas");
        names.add("Piper");
        names.add("Indy");

        System.out.println(nameLength(names));

// 9. Create a set of strings and add 5 values
Set<String> pasta = new HashSet<String>();
pasta.add("mostaccioli");
pasta.add("radiatori");
pasta.add("manicotti");
pasta.add("orzo");
pasta.add("fettuccine");

        System.out.println(pasta);
        System.out.println("-----");
");

// 10. Write and test a method that takes a set of
strings and a character                     // and returns a set of strings
consisting of all the strings in the       // input set that start with the
character parameter.

        char firstLetter = 'm';
        System.out.println(startsWithChar(pasta,
firstLetter));

        System.out.println("-----");

// 11. Write and test a method that takes a set of
strings                                     // and returns a list of the same
strings

        System.out.println(turnsToList(pasta));
        System.out.println("-----");

// 12. Write and test a method that takes a set of
integers

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// and returns a new set of integers
containing only even numbers
// from the original set
Set<Integer> bunchaNumbers = new HashSet<Integer>();
bunchaNumbers.add(1);
bunchaNumbers.add(2);
bunchaNumbers.add(3);
bunchaNumbers.add(4);
bunchaNumbers.add(5);
bunchaNumbers.add(6);
bunchaNumbers.add(7);
bunchaNumbers.add(8);
bunchaNumbers.add(9);
bunchaNumbers.add(10);

System.out.println(evensSet(bunchaNumbers));
System.out.println("-----");

// 13. Create a map of string and string and add 3
items to it where the key of each
// is a word and the value is the
definition of the word
HashMap<String, String> wordsAndDefs = new
HashMap<String, String>();

wordsAndDefs.put("vestibular", "relating to a
vestibule");
wordsAndDefs.put("specific", "clearly defined or
identified");
wordsAndDefs.put("cantankerous", "bad-tempered,
argumentative, and uncooperative");

System.out.println(wordsAndDefs);
System.out.println("-----");

// 14. Write and test a method that takes a
Map<String, String> and a string
// and returns the value for a key in
the map that matches the
// string parameter (i.e. like a
language dictionary lookup)
String mapWord = "specific";
System.out.println(dictionaryLookup(wordsAndDefs,
mapWord));
System.out.println("-----");

// 15. Write and test a method that takes a
List<String>
// and returns a Map<Character,
Integer> containing a count of
// all the strings that start with a
given character
ArrayList<String> unitedStates = new
ArrayList<String>();
unitedStates.add("Alabama");

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unitedStates.add("Alaska");
unitedStates.add("Arizona");
unitedStates.add("Arkansas");
unitedStates.add("California");
unitedStates.add("Colorado");
unitedStates.add("Conneticut");
unitedStates.add("Delaware");
unitedStates.add("Florida");
unitedStates.add("Georgia");
unitedStates.add("Hawai'i");
unitedStates.add("Idaho");
unitedStates.add("Illinois");
unitedStates.add("Indiana");
unitedStates.add("Iowa");
unitedStates.add("Kansas");
unitedStates.add("Kentucky");
unitedStates.add("Louisiana");
unitedStates.add("Maine");
unitedStates.add("Maryland");
unitedStates.add("Massachusetts");
unitedStates.add("Michigan");
unitedStates.add("Minnesota");
unitedStates.add("Mississippi");
unitedStates.add("Missouri");
unitedStates.add("Montana");
unitedStates.add("Nebraska");
unitedStates.add("Nevada");
unitedStates.add("New Hampshire");
unitedStates.add("New Jersey");
unitedStates.add("New Mexico");
unitedStates.add("New York");
unitedStates.add("North Carolina");
unitedStates.add("North Dakota");
unitedStates.add("Ohio");
unitedStates.add("Oklahoma");
unitedStates.add("Oregon");
unitedStates.add("Pennsylvania");
unitedStates.add("Rhode Island");
unitedStates.add("South Carolina");
unitedStates.add("South Dakota");
unitedStates.add("Tennessee");
unitedStates.add("Texas");
unitedStates.add("Utah");
unitedStates.add("Vermont");
unitedStates.add("Virginia");
unitedStates.add("Washington");
unitedStates.add("West Virginia");
unitedStates.add("Wisconsin");
unitedStates.add("Wyoming");

System.out.println(stateStartsWith(unitedStates));

}

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// Method 15:

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        public static HashMap<Character, Integer>
stateStartsWith(ArrayList<String> states) {
    System.out.println("Enter a letter to find number of
states that start with that letter:");
    Scanner sc = new Scanner(System.in);
    HashMap<Character, Integer> returnStates = new
HashMap<Character, Integer>();
    char letter = sc.next().charAt(0);
    int count = 0;
    String firstLetter = Character.toString(letter);

    for (String state : states) {
        if (state.startsWith(firstLetter)) {
            count += 1;
            returnStates.put(letter, count);
        }
    }
    return returnStates;
}

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// Method 14:
public static String dictionaryLookup(HashMap<String,
String> map, String word) {
    String test = map.get(word);
    return test;
}

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// Method 12:
public static Set<Integer>
evensSet(Set<Integer> bunchaNumbers) {
    Set<Integer> newEvens = new HashSet<Integer>();
    for (int evens : bunchaNumbers) {
        if (evens % 2 == 0) {
            newEvens.add(evens);
        }
    }
    return newEvens;
}

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// Method 11:
public static ArrayList<String> turnsToList(Set<String>
pasta) {
    ArrayList<String> newList = new ArrayList<String>();
    for (String tempPasta : pasta) {
        newList.add(tempPasta);
    }
    return newList;
}

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// Method 10:

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        public static Set<String> startsWithChar(Set<String> pasta,
char first) {
    Set<String> startsWithM = new HashSet<String>();
    String firstLetter = Character.toString(first);
    for (String pastaString : pasta) {
        if (pastaString.startsWith(firstLetter)) {
            startsWithM.add(pastaString);
        }
    }
    return startsWithM;
}

// Method 8:
public static ArrayList<Integer>
nameLength(ArrayList<String> names) {
    ArrayList<Integer> stringLength = new
ArrayList<Integer>();
    for (int i = 0; i < names.size(); i++) {
        stringLength.add(i, names.get(i).length());
    }
    return stringLength;
}

// Method 7:
public static ArrayList<ArrayList<Integer>>
fourLists(ArrayList<Integer> testIntegers) {
    ArrayList<ArrayList<Integer>> arrayList = new
ArrayList<ArrayList<Integer>>();
    ArrayList<Integer> evens = new ArrayList<Integer>();
    ArrayList<Integer> threes = new ArrayList<Integer>();
    ArrayList<Integer> fives = new ArrayList<Integer>();
    ArrayList<Integer> noneOfTheAbove = new
ArrayList<Integer>();

    for (int i = 0; i < testIntegers.size(); i++) {
        if (testIntegers.get(i) % 2 == 0) {
            evens.add(testIntegers.get(i));
        } else if (testIntegers.get(i) % 3 == 0) {
            threes.add(testIntegers.get(i));
        } else if (testIntegers.get(i) % 5 == 0) {
            fives.add(testIntegers.get(i));
        } else {
            noneOfTheAbove.add(testIntegers.get(i));
        }
    }
    arrayList.add(evens);
    arrayList.add(threes);
    arrayList.add(fives);
    arrayList.add(noneOfTheAbove);
    return arrayList;
}

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        // Method 6:
        public static ArrayList<String>
findGuitars(ArrayList<String> myInstruments, String term) {
    ArrayList<String> guitars = new ArrayList<>();
    for (int i = 0; i < myInstruments.size(); i++) {
        if (myInstruments.get(i).contains(term)) {
            guitars.add(myInstruments.get(i));
        }
    }
    return guitars;
}

        // Method 5:
        public static String instrumentList(ArrayList<String>
myInstruments) {
    String listOut = "";
    for (int i = 0; i < myInstruments.size(); i++) {
        if (i != myInstruments.size() - 1) {
            listOut += myInstruments.get(i) + ", ";
        } else {
            listOut += myInstruments.get(i);
        }
    }
    return listOut;
}

        // Method 4:
        public static ArrayList<String>
firstLastSwitched(ArrayList<String> myInstruments) {
    String temp = "";
    temp = myInstruments.get(0);
    myInstruments.set(0,
myInstruments.get(myInstruments.size() - 1));
    myInstruments.set(myInstruments.size() - 1, temp);
    return myInstruments;
}

        // Method 3:
        public static String shortestInstrument(ArrayList<String>
myInstruments) {
    String shortest = "";
    int length = 9999;
    for (int i = 0; i < myInstruments.size(); i++) {
        if (myInstruments.get(i).length() < length) {
            shortest = myInstruments.get(i);
            length = myInstruments.get(i).length();
        }
    }
    return shortest;
}

}

```


