

```

while True do
  Propose(PrefListPointer);
  if Propose == False then
    if PrefListPointer == MarriagePartner then
      | MarriagePartner  $\leftarrow$  Null;
    end
    PrefListPointer ++;
    continue;
  end
  if (Propose == True) then
    | MarriagePartner  $\leftarrow$  PrefListPointer ;
    | PrefListPointer  $\leftarrow$  0;
    | continue;
  end
end

```

Algorithm 1: Proposer's Actions

```

while True do
  listen for Proposes;
  if Consider(Propose) == False then
    | MarriageTimer ++;
  else
    | MarriageTimer  $\leftarrow$  0;
  end
  if MarriageTimer >  $n^2$  then
    | MarriagePartner  $\leftarrow$  Null;
  end
end

```

Algorithm 2: Proposed's Actions

Consider Function:

send *MarriageCheck* to *PrefList*[*PrefListPointer*];

if *MarriageCheck* returns *False* **then**

 | *PrefListPointer* ++;

end

if *Proposer* \leq *PrefListPointer* \vee *MarriagePartner* == *Null* **then**

 | *PrefListPointer* \Leftarrow *Proposer*;

 | *MarriagePartner* \Leftarrow *Proposer*;

 | return *True*;

end

return *False*;

Propose:

< *Propose*, *Self_ID* >

Consider:

< *Consider*, *BooleanReply* >

Divorce

< *Divorce*, *Self_ID*, *PrefList*(*PrefListPointer*)_ID >

Algorithm 3: Miscellaneous definitions