Project Name	Kashti 2.0		Da	ate	10/10/2020	Project Ma	anager	Cody Uhi	
Project Summary (including redirection)			Key Tasks		Key Tasks	Progress	Status	Finish	
Create a web-based User Interface (UI) that offers full functionality f				Create Low-Fidelity Prototype for UI		0%	Possible Delays	16-Oct-20	
the Brigade event-driven scripting platform by the end of April 2021.				Research Angular vulnerabilities		25%	On Track	21-Oct-20	
				Research Kubernetes Implementations		25%	On Track	14-Oct-20	
				Research Angular Framework		0%	On Track	21-Oct-20	
					Brigade Implementations	0%	On Track	21-Oct-20	
				Complete F	Project Definition Document	100%	Complete	17-Oct-20	
				Prove com	munication and team resources a	100%	Complete	05-Oct-20	
						0%	Future Task		
Ta Confirm all communica	Tasks Delayed Begin work on design for a low-fidelity prototype		Tasks Planned Make a list of vulnerabilities associated with the Angular						
available to everyone in the Project Definition D			JS Frontend Framework. Complete familiarization with Kubernetes technology. Developers perform research on Angular JS Framework for familiarization.						
Team Members Billable Hours			Key Project Risks and Issues						
Name	Role/Task	Hours	Type	Risks or Issue Description					
Derryck Dunn	Backend/Existing Imple	6.0		Unable to meet with the design expert sponsor this week, delaying the start of the design work on the					
Cody Uhi	PM/Designer. Prepared	7.0	Issue	project.					
Daniel De La O	Research Angular Fram	6.0							
Spencer Sundrud	Vulnerability research	6.0	_		g on the design process too late will prevent the team from being able to start building the				
Stephen Kendall	Learning brig & kuberne	5.0	Risk	product on	duct on the correct timeline.				
			Issue	The team currently is not tracking progress on research endeavors very well. We need to address this either by standardizing our research efforts based on technologies or by being clearer in the resources we are using so everyone can pool their knowledge/learning.					
Total		30.0							