



A FHE COMPILER PIONEERING CIRCUIT BOOTSTRAPPING

Parasol

SUNSCREEN

COED SUMMIT

- 01 Motivation
- 02 The promise of circuit bootstrapping
- 03 Parasol's design
- 04 Numbers



What started us down this rabbit hole...

Make auctions fast

CGGI/TFHE based approach

- Comparisons over encrypted data
 - BFV, CKKS not appropriate
- For our motivating use case, we were OK with...
 - Large-ish machine
 - Custom program
 - Not performing further computation after auction is complete
- Can we get better performance than what's out there in libraries today?

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What approaches for computation and noise reduction exist in TFHE?

How to reduce noise (aka bootstrap)

01

Gate

- Just reduce noise
- Binary messages
- $\text{LWE} \rightarrow \text{LWE}$

02

Programmable (PBS)

- Reduce noise + apply function
- Messages > 1 bit
- $\text{LWE} \rightarrow \text{LWE}$

03

Circuit (CBS)

- Just reduce noise
- Binary messages*
- Generally used for leveled computation
- $\text{LWE} \rightarrow \text{GGSW}$

How to perform computation

(depends on how you bootstrap!)

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Gate

- Generate boolean circuit using standard circuit design techniques
- Bootstrap per gate

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Programmable (PBS)

- Break up input (e.g. 4 bits per ciphertext)
- Use a series of PBS ops with different lookup tables

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Circuit (CBS)

- Use CMUXs to realize computation
- Use CBS to reduce noise and obtain GGSW input

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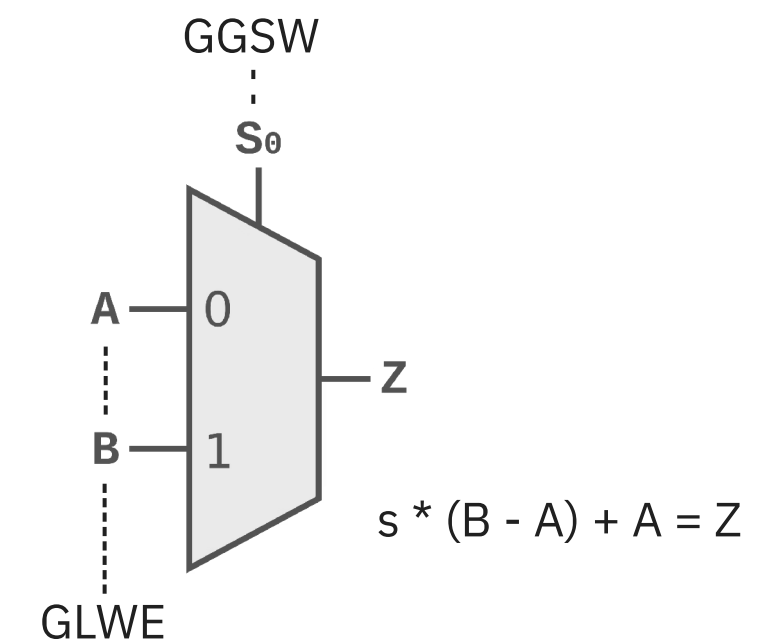
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Multiplexers are a LOT cheaper than bootstraps!



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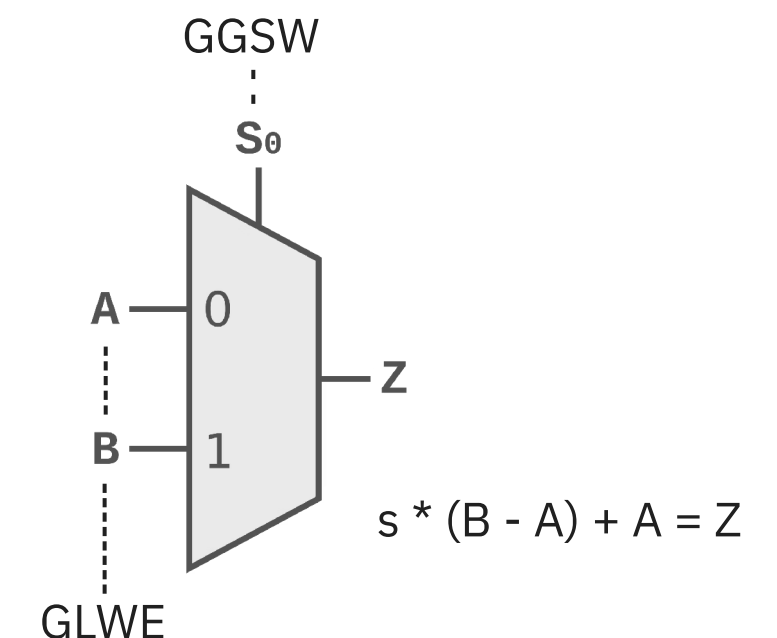
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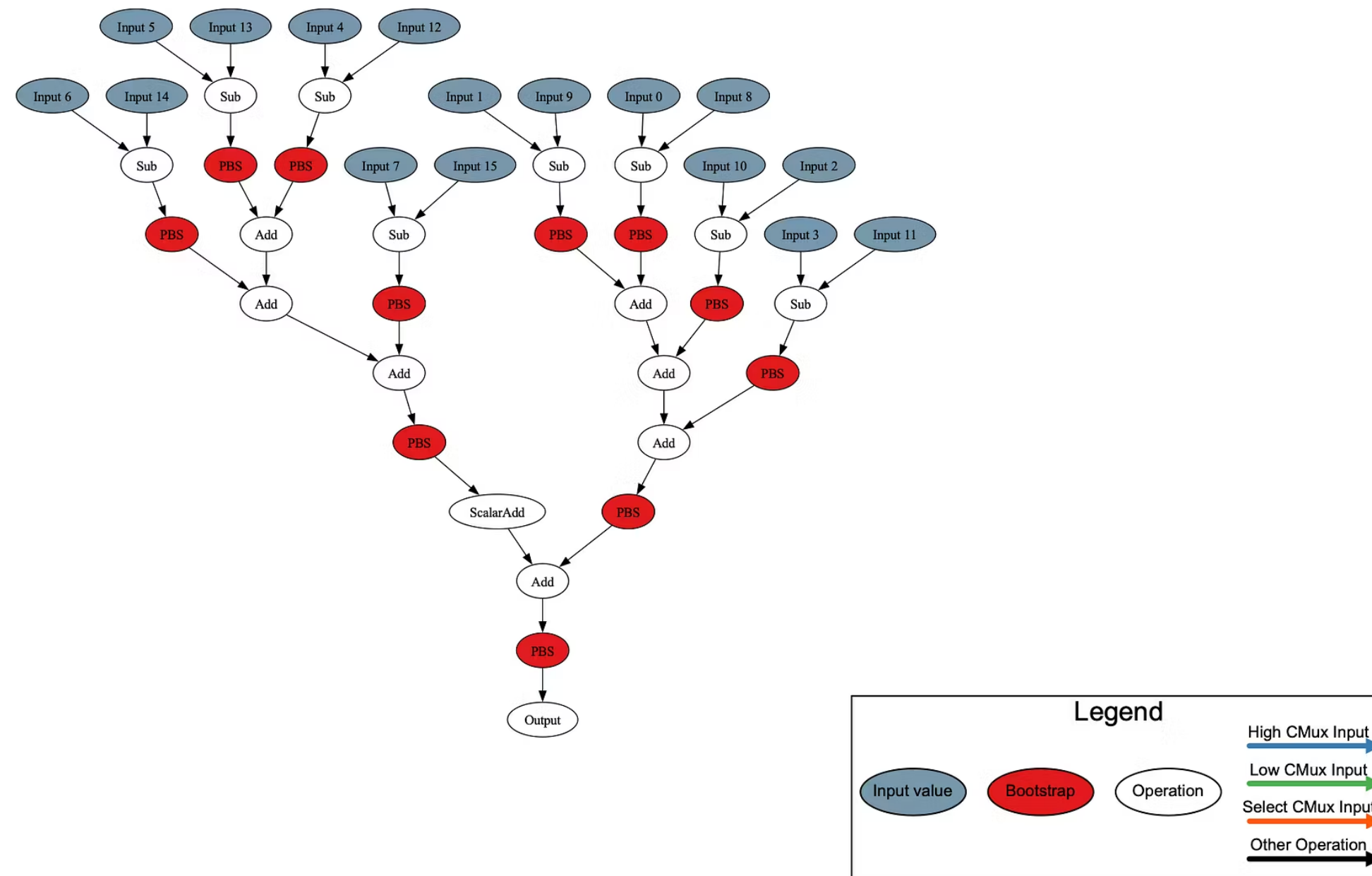
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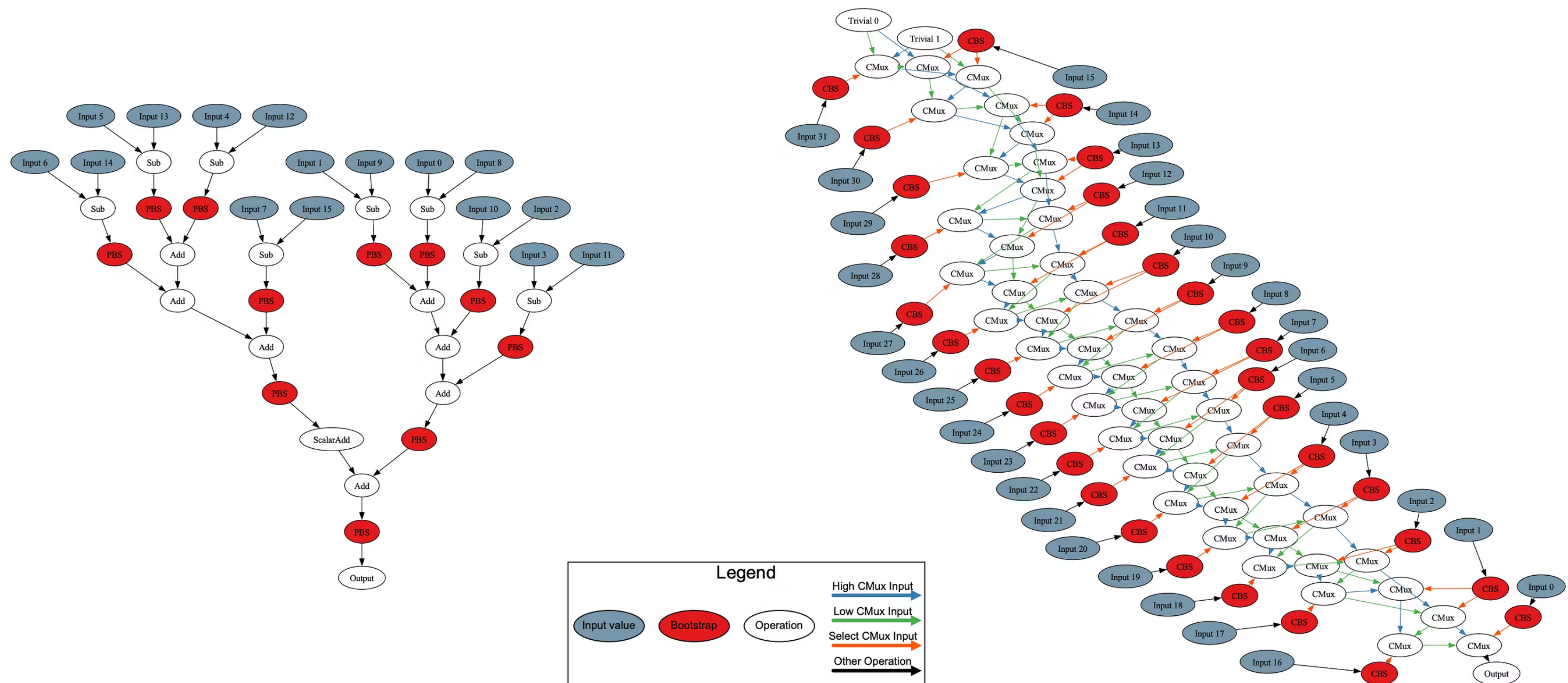
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- 3 PBS ops in critical path

- 1 CBS op in critical path
- More parallelism

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A CBS op is slower than a PBS. Can we realize any perf improvements in practice?

Yes we can...

- c7a.16xlarge machine (64 cores)
- 128 bits of security
- LHS uses tfhe-rs 1.1.3
- RHS is our own implementation
 - Additional optimization in multiply

	PBS	CBS
8-bit Greater than	34.47 ms	28.88 ms
16-bit Greater than	51.50 ms	32.54 ms
32-bit Greater than	70.07 ms	47.09 ms
8-bit Add	51.66 ms	29.65 ms
16-bit Add	51.71 ms	33.34 ms
32-bit Add	72.72 ms	47.89 ms
8-bit Multiply	88.67 ms	34.25 ms
16-bit Multiply	137.12 ms	54.24 ms
32-bit Multiply	279.35 ms	166.08 ms

Downsides of CBS-CMUX approach

- More memory-intensive than gate bootstrapping
- Need sufficient cores to parallelize computation
- Extremely complex to build performant programs with this approach

How can we bring the CBS-CMUX
approach to non-experts?

Build an FHE compiler!

Design goals of Parasol

- Better performance (in part due to the CBS-CMUX approach)
- Write in a mainstream language (no eDSL required)
- Compact programs (not covered in this talk!)

```
1  #include <stdbool.h>
2  #include <stdint.h>
3
4  typedef struct Winner {
5      uint16_t bid;
6      uint16_t idx;
7  } Winner;
8
9  void auction(
10     uint16_t *bids,
11     uint16_t len,
12     Winner *winningBid
13 ) {
14     winningBid->bid = bids[0];
15     winningBid->idx = 0;
16
17     for (uint16_t i = 1; i < len; i++) {
18         bool isWinner = bids[i] ≥ winningBid->bid;
19
20         winningBid->bid = isWinner ? bids[i] : winningBid->bid;
21         winningBid->idx = isWinner ? i : winningBid->idx;
22     }
23 }
```



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9  [[clang::fhe_program]] void auction(
10     [[clang::encrypted]] uint16_t *bids,
11     uint16_t len,
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```

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Looking under the hood...

LLVM-based compiler

- Developers write in C, tag FHE functions and inputs appropriately
 - Modified version of clang that supports the Parasol processor
-

Virtual processor

- Custom ISA to execute programs over a mix of plaintext and encrypted data
 - Out-of-order processor design
 - Backend circuit processor implements CBS-CMUX approach
-

TFHE library

- Comprehensive implementation of TFHE scheme
- Features recent optimization for CBS

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- Features recent optimization for CBS (WHS+25)

So what ever happened to that auction?

- ~15-17x faster than the current SotA
- c7a.16xlarge machine
- 16-bit precision
- Parasol/Concrete provide ~128 bits of security;
Google/Cingulata/Juliet are ~118 bits; E3 ~94 bits

Compiler	Runtime (secs) for number of bids				
	2	4	8	16	32
Parasol Compiler	0.098	0.275	0.625	1.315	2.714
Concrete ¹	24.1	86.4	264	694	1690
Google Transpiler	2.36	6.72	15.4	33.1	68.2
E3	12.4	36.6	84.8	182	379
Cingulata	1.48	4.33	10.3	22.4	47.2
Juliet	5.54	16.6	38.7	82.7	171

⁽¹⁾ We pass 16-bit input examples to maintain same input precision as other frameworks.



Takeaways for the community

- **CBS-CMUX approach is promising**
 - Especially in the context of hardware acceleration!
 - Potential to unlock higher throughput + lower latency
- **FHE compiler devex still has some way to go**
 - LLVM-based approach is technically ambitious

Find out more

EPRINT: 2025/1144
USE PARASOL: DOCS.SUNSCREEN.TECH

