

# Trafic Control System User Requirements Document

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### **Background and Context**

This user requirements document specifies the software requirements for the "Traffic Control System". This application allows traffic to be simulated with the purpose of noticing traffic jams related to traffic lights.

#### **Definitions and abreviations**

| User       | The person who is controlling this application.                                 |
|------------|---|
| System     | The implementation of this application.   |
| Grid       | A place on the screen where a component can be added for the traffic situation. |
| Component  | A visible representation of an object on the screen of the user.                |
| Crossing   | A component that can be used in the traffic simulation which has traffic        |
|            | lights.   |
| Traffic    | A component of the crossing which controlls the traffic by displaying col-      |
| light      | ors red, yellow green. For which green the traffic is allowed to go.            |
| Pedestrian | A simulation of a pedestrian crossing a road from the traffic light.            |
| Lane       | A component that represent a piece of road.                                     |
| Cars       | A component that represent a car on the road.                                   |

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# 1 Requirements

The following chapter describes the functionality that the application has to implement.

## 1.1 General requirements

| Code     | Requirement   |
|----------|---|
| GEN-010  | The program is compatible with Windows 7.   |
| GEN-020  | The system allows to design a traffic situation.                                    |
| GEN-020A | The traffic situation can be designed with the following components                 |
|          | <ul> <li>Crossroad without pedestrian lane</li> </ul>                               |
|          | <ul> <li>Crossroad with pedestrian lane</li> </ul>                                  |
|          | Straight road   |
|          | Curved road   |
| GEN-020B | All crossroads have sensors for cars and pedestrians, traffic lights don't go       |
| G        | green for no cars or pedestrians.   |
| GEN-020C | Components can be rotated.  |
| GEN-025  | Components can be dragged onto the grid.  |
| GEN-025A | The grid by default is 4x3 but it is possible to change the size of the grid before |
|          | adding components.  |
| GEN-030  | From the traffic lights of the crossroads it is possible to change the amount of    |
|          | time that traffic light is green.   |
| GEN-040  | The system allows simulate traffic in realtime, and allow to change the simu-       |
|          | lation speed.   |
| GEN-040A | The system can return a report in which it highlight where many traffic jams        |
|          | are in a graphical representation of the traffic situation. Which can be saved      |
|          | as an image file.   |
| GEN-050  | The system allows to open and save the traffic situation to a file.                 |
| GEN-060  | The system allows to specify for each open incoming lane to set the amount          |
|          | of traffic coming.  |
| GEN-200  | The sytem will be delivered as a standalone application (.exe file).                |
| GEN-200A | The system design and implementation will also be delivered to the client and       |
|          | has all the rights to it.   |

### 1.2 Non functional requirements

| Code    | Requirement   |
|---------|---|
| NFR-010 | The system can run on a regular computer/notebook build less than 4 years |
|         | ago running Windows.  |
| NFR-020 | The user interface of the system is straightforward and easy to learn.    |
| NFR-030 | The application can be used offline.                                      |
| NFR-040 | The system is stable, and is not allowed to give unclear error messages.  |
| NFR-050 | The system is designed to be used with mouse and keyboard.                |

#### 2 Specification

The following chapter describes the implementation of the application.

#### 2.1 Main window

The main window is divided into two parts, see figure 1. On the very top of the application is a menubar where the user can do actions like saving their work. Then the window is split up in two parts. On the left side is the menubar and on the right side the grid. The grid is the representation of the traffic situation. The components (see section 2.2) can be dragged from the sidebar to the grid. To remove a component right-click on it and press on Delete in the context-menu. All open incoming lanes have a text-box which allows the user to specify the amount of traffic coming. The simulation can simply be started by the play button and the simulation speed can simply be changed with a slider. With the button "Show Report" the user can get a report of that moment of the simulation. The report will contain a still image of the current situation. It highlights the traffic jams and the image can be saved.

Super awesome Ul for the MainWindow

Figure 1: Mockup of the Main window

| Code     | Specification  |
|----------|--|
| MWS-010  | When the application just started it will create a new grid 4x3                |
| MWS-020  | The main window has a menubar.   |
| MWS-020A | The menu bar has the following structure:                                      |
|          | • File   |
|          | - New  |
|          | <ul><li>Open</li></ul>   |
|          | - Save   |
|          | <ul><li>Save As</li></ul>  |
|          | Help   |
|          |  |
| MWS-020B | A new simulation can be started by pressing on new, a window will prompt for   |
|          | the width and height for the size of the grid.                                 |
| MWS-020C | The manual can be opened by pressing on Help.                                  |
| MWS-030  | The window has a sidebar on the left.  |
| MWS-032  | The sidebar contains all the components described in section 2.2.              |
| MWS-032A | The component can be added to the grid by dragging it to the desired location. |
| MWS-034  | The sidebar contains a button which allows the simulation to start/stop.       |
| MWS-035  | The sidebar contains a button which allows the simulation to pause.            |
| MWS-036  | The simulation-speed can be changed by adjusting the slider.                   |
| MWS-038  | In simulation the button "Show report" will generate a report.                 |
| MWS-038A | The report is shown in a new window and contains the current traffic situation |
|          | including cars and pedestrians.  |
| MWS-038B | In the report the traffic jams are highlighted.                                |
| MWS-038C | The report can be saved as an image file.                                      |

To change the amount of time each traffic light is green press right-click on the crossway and click in the context-menu on "Traffic-light configuration". A new window will pop up which allows to set the time for each group of lanes.

| Code     | Specification  |
|----------|--|
| MWS-100  | All open incoming lanes have a textbox to specify the amount of traffic coming |
|          | in.  |
| MWS-110  | When pressing right-click on any component placed on the grid a context-       |
|          | menu appears which allows to rotate or delete the component.                   |
| MWS-120  | When pressing right-click on a crossway it gives an option "Traffic-light con- |
|          | figuration"  |
| MWS-120A | A new window will pop-up with a list of all the lane groups.                   |
| MWS-120B | The user can select a lane group and change the amount of time the traffic-    |
|          | light is green.  |

#### 2.2 Components

# 3 Use cases