

ControllerInterface

```
graph BT; BattleshipController --> ControllerInterface;
```

A UML class diagram illustrating an inheritance relationship. At the top is a box labeled 'ControllerInterface' with a light gray fill. Below it is a box labeled 'BattleshipController' with a white fill. A solid blue arrow points from the bottom of the 'BattleshipController' box up to the bottom of the 'ControllerInterface' box, indicating that 'BattleshipController' inherits from or implements 'ControllerInterface'.

BattleshipController