[From Numeric Diachronic Computation to Original Biocognitive Com-putation]

Like "information", "computation" has become a modern buzz word: everybody use it but very few really understand its deep meaning

and its techno-cultural shift in the last century through Gödel, Shannon-Weaver, Turing-Church and Von Neuman-atomic bomb techno-historical arc.

It is intuitively equated with "calculation", which itself is an abstract mental operation of diachronic trans-formation enacted, in the scybernethics framework, from a more synchronic phenomenological sensorimotor initial evaluation: the weighing of two "things"/forms (eidos).

The sense of gravity, coupled with lateralization, are one of our most fundamental inner objective biocognitive senses to evaluate and orient in the environment.

Com-putation, is the ana-logic (analogic and logic) and situated meaning-making transformative operation. It is an *aesthetical* operation.

Numeric "computation" is itself meaningless (see Shannon and Von Neuman on this point), so ubiquitous, generating with "information" a modern and generalized form/process (quasi-bidimensional) phlogistic-like dipole.

Methodologically, before trying to make decisions, transform and act, it is necessary to first evaluate and understand the situation to be pertinent and effective.

A necessary step that the diachronic *algebric* mathematical abstraction has cut (contrary to the ana-logical geometry):

applying the suspension of judgement/epochè between the abstract cultural conceptual dipoles to "weigh" their asymetrical relation before engaging in *iterative* ethical actions, mindfully.

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