

[ The Mind-Mind Problem ]

From a scybernethics experiential perspective, the main problem is not at all the mind-body one (HPC), which is the modern reification of the cultural quasi-double Cartesian cut (mind/body//object/subject) at the virtuous foundation of modern science

https://twitter.com/ki\_cog/status/1645337839637348352

showing how our current normative scientific rationality has reached what I have called the "saturation of ontological/disciplinary domains", leading to this paradoxical self-referential gesture of the scientists:

studying consciousness from the perspective of their own consciousness, but "from the outside".

(cf. )https://x.com/search?q=%40ki\_cog%20saturation%20domains&src=typed\_query

Moreover, it explain also why actual science is slowly corroded by technological confusing conceptions, leading to a lack of rigor by confusing and conflating for example models for reality, mind for brain,

cognition for abstract intelligence, in short objectivity for heuristics objectivity.

This is a major drawbacks of a 3P-Only Technoscience leading to the "Technology-by-itself fallacy" (cf. )https://x.com/search?q=%40ki\_cog%20Technology-by-itself&src=typed\_query&f=top

The way up to extract ourselves from this dangerous (for our techno-societies) state is to face with lucidity the embarrassment: the mind-mind problem,

ie reconciling first-person subjective experiences with third-person objective observations of mental phenomena, the phenomenological mind and the technoscientific one.

In scybernethics, I'm showing an example of my own embodied first person conception, integrating both cognitive science, (parallel and distributed) technologies of cognition and their socio-historical origins,

the later being crucial to escape these technologically induced \*short-circuits\* (Stiegler), motivated by an obsession for applied technoscience at the (costly) expense of a more deep human understanding.

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