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专业班级: **网络工程161班** 

实验日期: 2018.11.18

课程名称: **网络协议分析与实现** 

# 实验项目名称

**Home Work 4** 

# 实验目的

• UDP拥塞控制

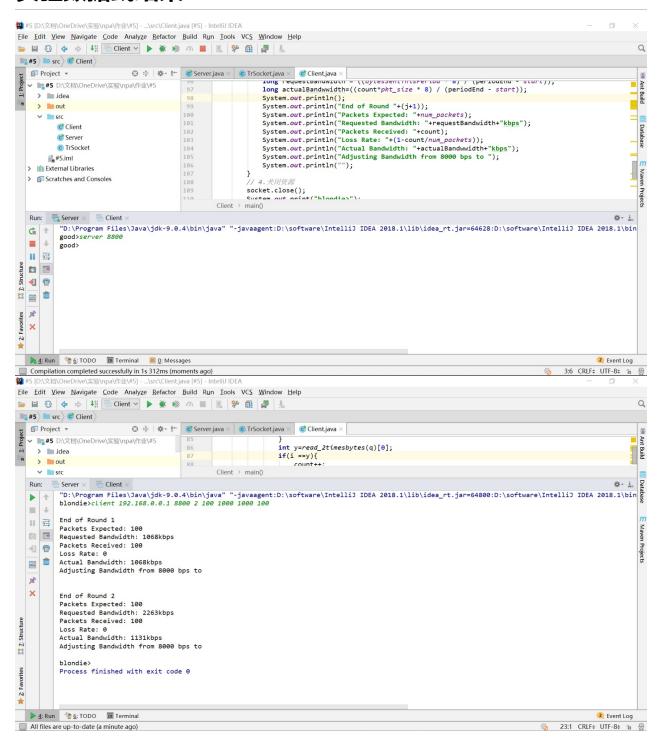
## 实验基础

• http://good.ncu.edu.cn/doc/h4.pdf

#### 实验步骤

- 1. Server command line parameters.
- 2. Client command line parameters.
- 3. Format of the message from the client to the server.
- 4. Format of the data packets sent from the server to the client.
- 5. Operation and output of the client.
- 6. Ending the test and closing the programs.

### 实验数据或结果



```
#5 [D:\文档\OneDrive\实验\npa\作业\#5] - ...\src\Client.java [#5] - IntelliJ IDEA
<u>File Edit View Navigate Code Analyze Refactor Build Run Iools VCS Window Help</u>
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                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Q
 #5 src Client
                                                                            Project ▼

▼ ■ #5 D:\文档\OneDrive\实验\npa\作业\#5

             > 🚞 .idea
                                                                                                                                                public class Client {
          > in out
                                                                                                                                                            private static long start=0;
               ∨ src
                                                                                                                                                             static int sever_port;
static int num_rounds;
                             Client
                             C Server
                                                                                                                             18
19
                                                                                                                                                             static int num_packets;
static int pkt_size;
                              TrSocket
                                                                                                                                                            static int xmit_time;
static int increment;
static final int TARGET_BITS_PER_SECOND = 1 * 1024 * 1024;
static final int TARGET_BITS_PER_SECOND = (TARGET_BITS_PER_SECOND) = (TARGET_BIT
                       #5.iml
        > IIII External Libraries
                                                                                                                                                              final int TARGET_BYTES_PER_MILLISECOND = (TARGET_BITS_PER_SECOND / 8) / 1000;
      > in Scratches and Consoles
                                                                                                                                                             static long bytesSentThisPeriod = 0;
static boolean shouldStallEachPacket = true;
                                                                                                                                                             public static void main(String[] args) throws IOException, InterruptedException {
                                                                                                                                                                      /*
* 向服务器端发送消息
                                                                                                                                                                      // 1. 定义服务器的地址、端口号、消息
                                                                                                                                                                       Scanner sc=new Scanner(System.in);
                                                                                                                                                                       System.out.print("blondie>");
                                                                                                                                                                        sever_name=sc.next();
sever_port=sc.nextInt();
num_rounds=sc.nextInt();
                                                                                                                             39
40
41
                                                                                                                                                                       num packets=sc.nextInt();
                                                                                                                                                                        pkt_size=sc.nextInt();
                                                                                                                                                  Client > main()
     ▶ <u>4</u>: Run <u>9</u> <u>6</u>: TODO ■ Terminal
                                                                                                                                                                                                                                                                                                                                                                                                                                         2 Event Log
All files are up-to-date (a minute ago)
```

代码:

#### Sever.java

```
import java.io.IOException;
import java.net.DatagramPacket;
import java.net.DatagramSocket;
import java.net.InetAddress;
import java.util.Random;
import java.util.Scanner;
public class Server {
    static int num rounds;
    static int num_packets;
    static int pkt size=1000;
    static int xmit_time;
    static final int TARGET_BITS_PER_SECOND = 1 * 1024 * 1024;
    final static int TARGET_BYTES_PER_MILLISECOND = (TARGET_BITS_PER_SECOND / 8) / 1000;
    public static void main(String[] args) throws IOException, InterruptedException {
        Scanner sc=new Scanner(System.in);
        System.out.print("good>");
        sc.next();
        int listenport =sc.nextInt();
        System.out.print("good>");
        DatagramSocket socket = new DatagramSocket(listenport);
        byte[] data = new byte[8];
```

```
DatagramPacket packet = new DatagramPacket(data, data.length);
       socket.receive(packet);
       int[] dataInt= read_2timesbytes(data);
       num_rounds=dataInt[0];
       num_packets=dataInt[1];
       pkt size=dataInt[2];
       xmit_time=dataInt[3];
TrSocket trSocket =new TrSocket(socket);
       //向客户端响应数据
       //定义客户端的地址、端口号、数据
       for (int j = 0; j <num_rounds ; j++) {</pre>
           InetAddress address = packet.getAddress();
           int port = packet.getPort();
           int sequenseNum =0;
           byte[] data2;
           DatagramPacket packet2;
           for (int i = 0; i <num packets ; i++) {</pre>
               data2=new byte[pkt_size];
               new Random().nextBytes(data2);
               int[] q={sequenseNum};
               for (int k = 0; k < 2; k++) {
                   data2[k]= (bytetimes2(q)[k]);
               // 创建数据报,包含响应的数据信息
               packet2 = new DatagramPacket(data2, data2.length, address, port);
               // 响应客户端
               trSocket.send(packet2);
               sequenseNum++;
           }
       }
       // 关闭资源
       socket.close();
   }
   public static int[] read 2timesbytes(byte[] bytes){
       int[] x=new int[bytes.length/2];
       for (int i = 0; i <x.length; i++) {</pre>
           int t=bytes[2*i]&0xFF;
           t=(t<0?t+256:t);
           t+=(bytes[2*i+1]&0xFF)*256;
           x[i]=t;
       }
       return x;
```

```
public static byte[] bytetimes2(int[] x) {
    byte[] bytes2= new byte[x.length*2];
    for (int i = 0; i < x.length; i++) {
        bytes2[i*2]=(byte)(x[i]);
        bytes2[i*2+1]=(byte)(x[i]>>8);
    }
    return bytes2;
}
```

#### Client.java

```
import java.io.IOException;
import java.net.DatagramPacket;
import java.net.DatagramSocket;
import java.net.InetAddress;
import java.net.SocketException;
import java.net.UnknownHostException;
import java.util.Scanner;
import static java.lang.System.currentTimeMillis;
public class Client {
   private static long start=0;
    static int sever_port;
    static int num rounds;
   static int num_packets;
   static int pkt_size;
    static int xmit time;
    static int increment;
    static final int TARGET_BITS_PER_SECOND = 1 * 1024 * 1024;
   final int TARGET_BYTES_PER_MILLISECOND = (TARGET_BITS_PER_SECOND / 8) / 1000;
   static long bytesSentThisPeriod = 0;
    static boolean shouldStallEachPacket = true;
    public static void main(String[] args) throws IOException, InterruptedException {
        Scanner sc=new Scanner(System.in);
        String sever_name;
        System.out.print("blondie>");
        sc.next();
        sever_name=sc.next();
        sever_port=sc.nextInt();
        num_rounds=sc.nextInt();
```

```
num_packets=sc.nextInt();
pkt_size=sc.nextInt();
xmit time=sc.nextInt();
increment=sc.nextInt();
InetAddress address = InetAddress.getByName("localhost");
int[] dataInt={num rounds,num packets,pkt size,xmit time};
byte[] data = bytetimes2(dataInt);
// 2.创建数据报,包含发送的数据信息
DatagramPacket packet = new DatagramPacket(data, data.length, address, sever_port);
// 3.创建DatagramSocket对象
DatagramSocket socket = new DatagramSocket();
// 4.向服务器端发送数据报
socket.send(packet);
/*
* 接收服务器端响应的数据
//创建数据报,用于接收服务器端响应的数据
for (int j = 0; j < num_rounds; j++) {</pre>
   int count=0;
   start=0;
   byte[] data2;
   DatagramPacket packet2;
   int[] count1 =new int[num_packets];
   for (int i = 0; i <num_packets ; i++) {</pre>
       if (start == 0) {
           start = currentTimeMillis();
       data2 = new byte[pkt_size];
       if (shouldStallEachPacket) {
           Thread.sleep(1);
       // 2.接收服务器响应的数据
       packet2 = new DatagramPacket(data2, data2.length);
       // 3.读取数据
       socket.receive(packet2);
       bytesSentThisPeriod += packet2.getLength();
       String reply = new String(data2, 0, packet2.getLength());
       byte[] q = new byte[2];
       for (int k = 0; k < 2; k++) {
           q[k]=data2[k];
       int y=read_2timesbytes(q)[0];
       if(i ==y){
           count++;
```

```
}
            long periodEnd = currentTimeMillis();
            long requestBandwidth = ((bytesSentThisPeriod * 8) / (periodEnd - start));
            long actualBandwwidth=((count*pkt_size * 8) / (periodEnd - start));
            System.out.println();
            System.out.println("End of Round "+(j+1));
            System.out.println("Packets Expected: "+num_packets);
            System.out.println("Requested Bandwidth: "+requestBandwidth+"kbps");
            System.out.println("Packets Received: "+count);
            System.out.println("Loss Rate: "+(1-count/num_packets));
            System.out.println("Actual Bandwidth: "+actualBandwwidth+"kbps");
            System.out.println("Adjusting Bandwidth from 8000 bps to ");
            System.out.println("");
        }
        // 4. 关闭资源
        socket.close();
        System.out.print("blondie>");
   }
    public static byte[] bytetimes2(int[] x) {
        byte[] bytes2= new byte[x.length*2];
        for (int i = 0; i < x.length; i++) {</pre>
            bytes2[i*2]=(byte)(x[i]);
            bytes2[i*2+1]=(byte)(x[i]>>8);
        }
        return bytes2;
    public static int[] read_2timesbytes(byte[] bytes){
        int[] x=new int[bytes.length/2];
        for (int i = 0; i <x.length; i++) {</pre>
            int t=bytes[2*i]&0xFF;
            t=(t<0?t+256:t);
            t+=(bytes[2*i+1]&0xFF)*256;
            x[i]=t;
        }
        return x;
    }
}
```

```
import java.io.IOException;
import java.net.DatagramPacket;
import java.net.DatagramSocket;
import java.net.InetAddress;
import java.net.SocketException;
import static java.lang.System.currentTimeMillis;
class TrSocket {
   final static int TARGET BYTES PER MILLISECOND = (TARGET BITS PER SECOND / 8) / 1000;
   final static int BYTES_BETWEEN_DELAY_CHECKS = TARGET_BYTES_PER_MILLISECOND * 100;
   static DatagramSocket socket;
   static long start = 0;
   static long bytesSentThisPeriod = 0;
   static boolean shouldStallEachPacket = true;
   public TrSocket(DatagramSocket socket) {
       this.socket = socket;
   TrSocket(int port) throws SocketException {
       this.socket = new DatagramSocket(port);
   }
   void send(byte[] bytes, InetAddress addr, int port) throws IOException, InterruptedExcept
       DatagramPacket packet = new DatagramPacket(bytes, bytes.length, addr, port);
       send(packet);
   }
   static void send(DatagramPacket packet) throws IOException, InterruptedException {
       if (start == 0) {
           start = currentTimeMillis();
       if (shouldStallEachPacket) {
          Thread.sleep(1);
       }
       socket.send(packet);
```

```
bytesSentThisPeriod += packet.getLength();
       if (bytesSentThisPeriod >= BYTES_BETWEEN_DELAY_CHECKS) {
            long end = currentTimeMillis();
            long thisPeriodMs = end - start;
            if (thisPeriodMs == 0) {
               thisPeriodMs++;
            }
            long sleepTime = (bytesSentThisPeriod / TARGET_BYTES_PER_MILLISECOND) - thisPerio
            shouldStallEachPacket = (sleepTime > thisPeriodMs);
            if (sleepTime > 0) {
                Thread.sleep(sleepTime);
            }
            long periodEnd = currentTimeMillis();
            long periodBandwidth = ((bytesSentThisPeriod * 8) / (periodEnd - start)); // kilo
            start = periodEnd;
           bytesSentThisPeriod = 0;
   }
}
```

## 实验思考

### 参考资料

http://good.ncu.edu.cn/doc/h4.pdf