

Style Transfer



Content Image ($I_{content}$)

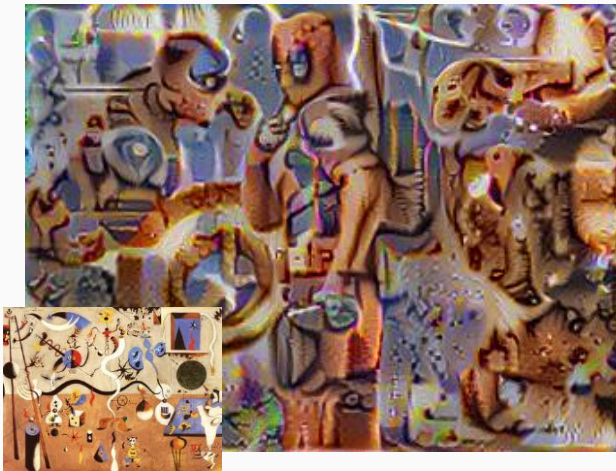


Style Image (I_{style})

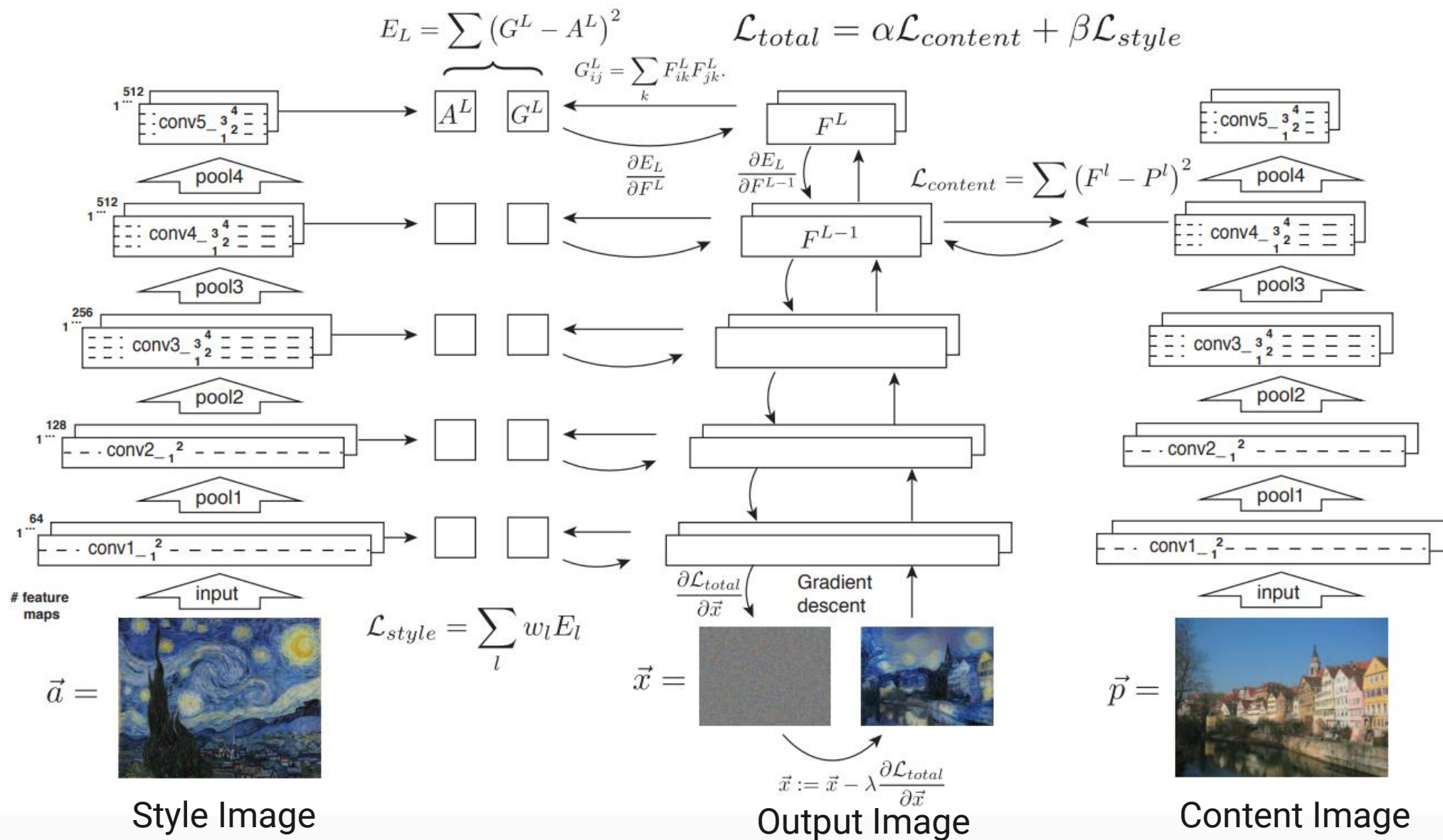


Output Image (I_{output})

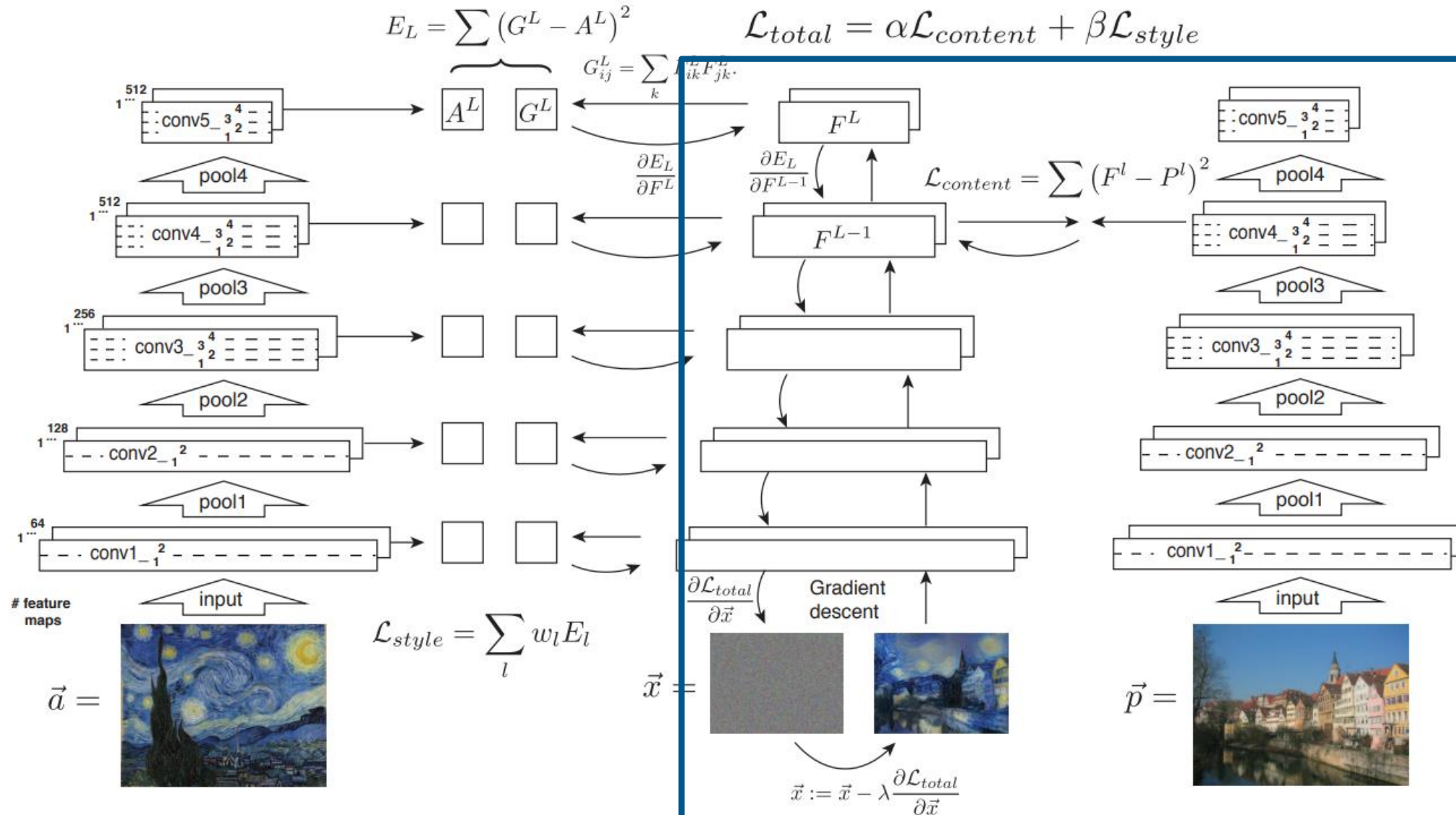
Style Transfer



Style Transfer



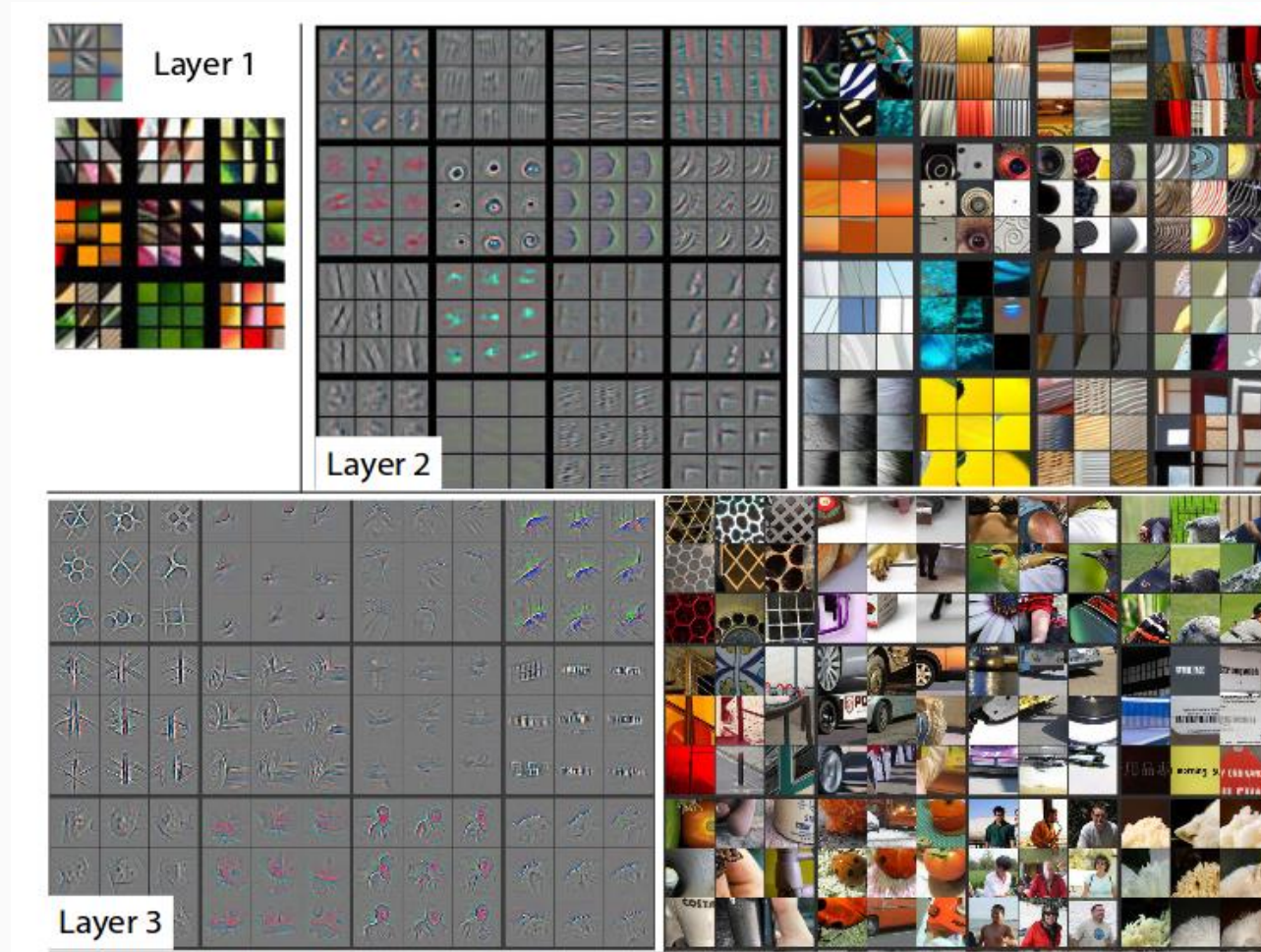
Style Transfer



1. How to represent content

Style Transfer

Content Representation

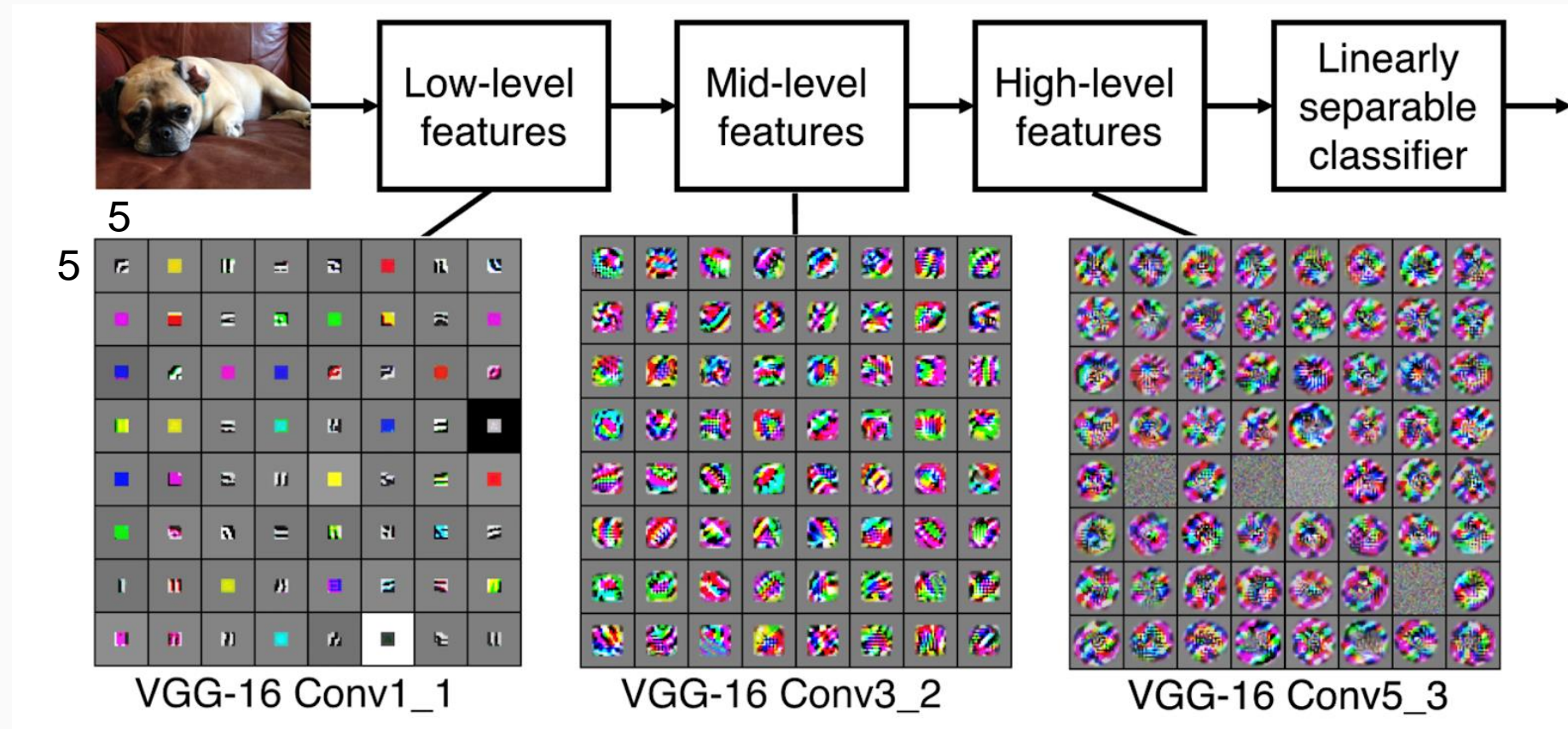


Style Transfer

Content Representation

For “Conv1_1”

1. # of filter:
?
2. size of filter:
? x ?
3. # of feature:
? x ? x ?



Content Representation

For “Conv1_1”

1. # of filter:

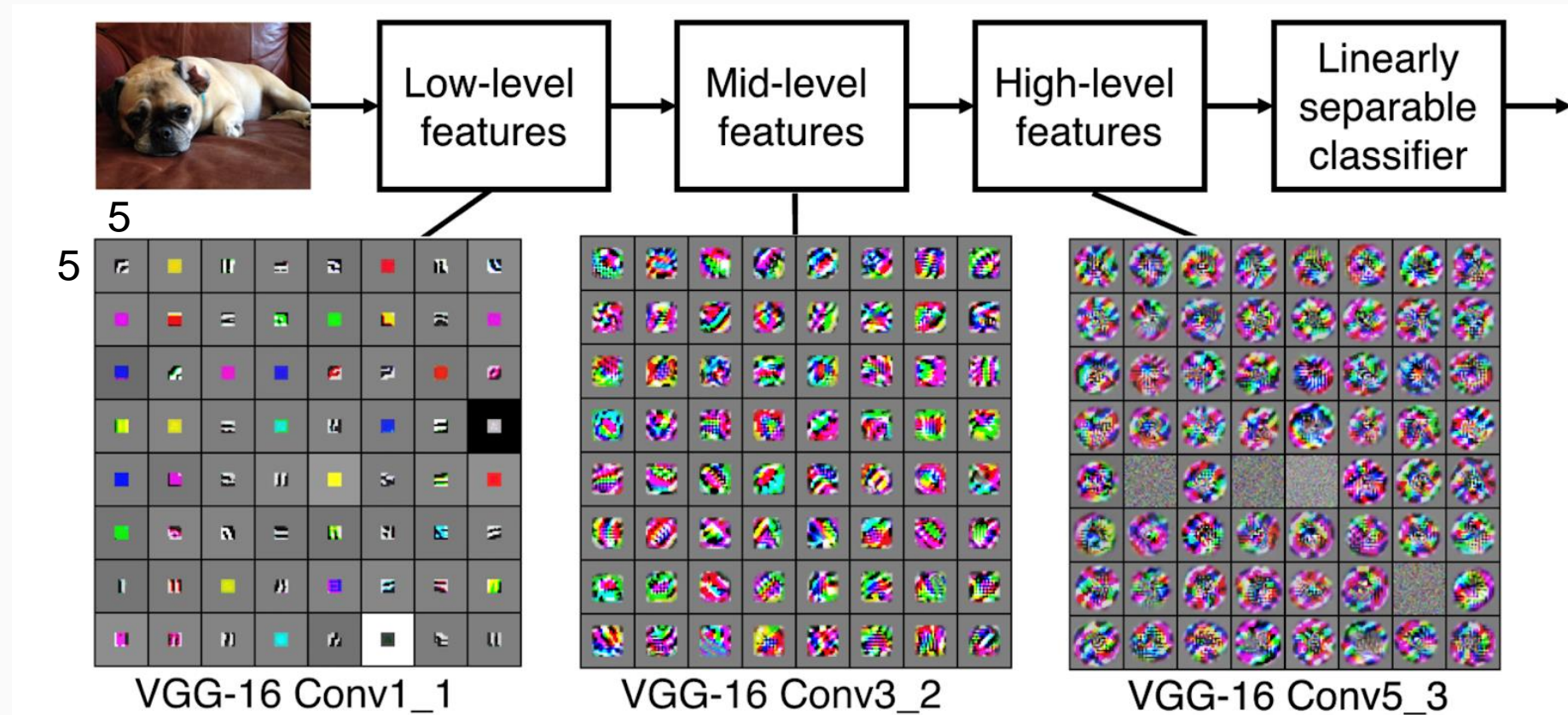
64

2. size of filter:

? x ?

3. # of feature:

? x ? x ?



Content Representation

For “Conv1_1”

1. # of filter:

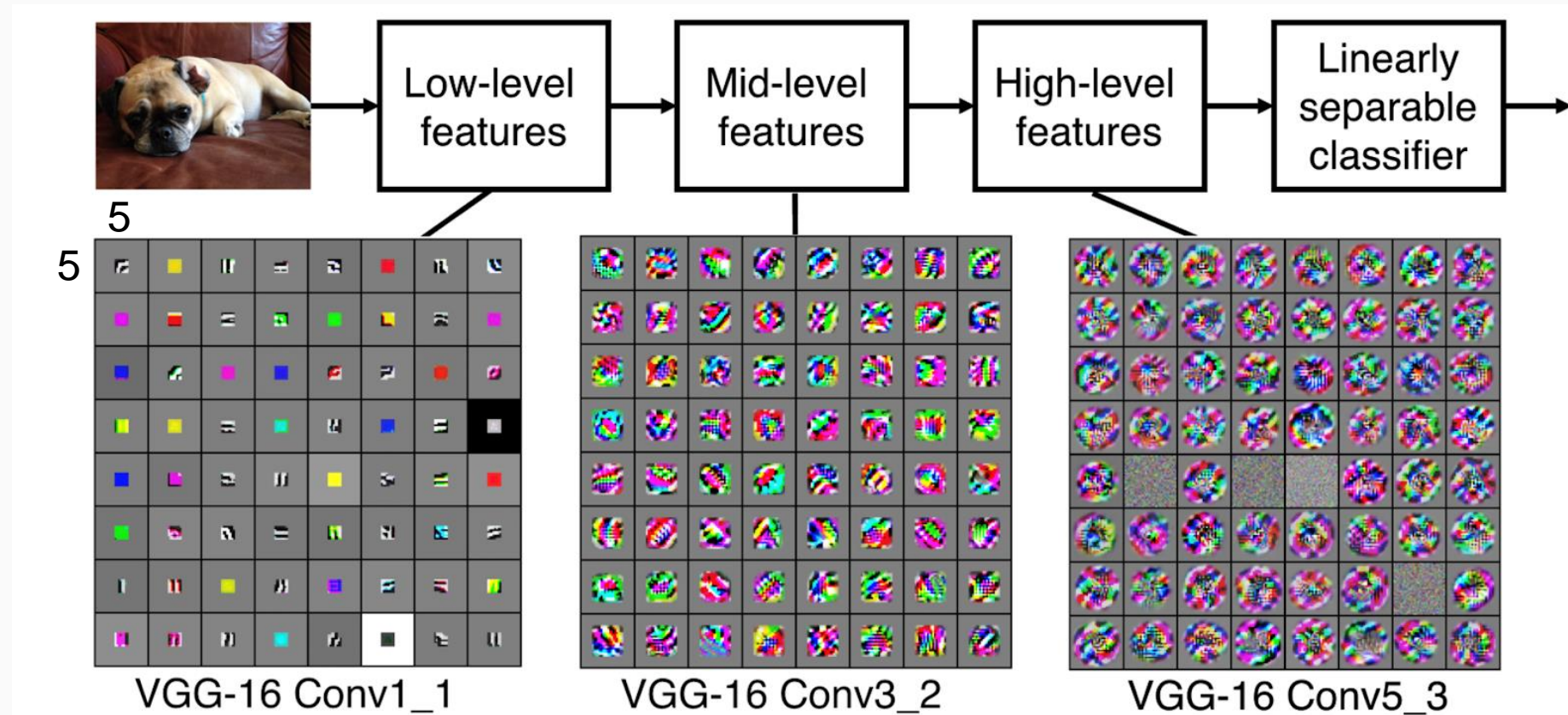
64

2. size of filter:

5 x 5

3. # of feature:

? x ? x ?

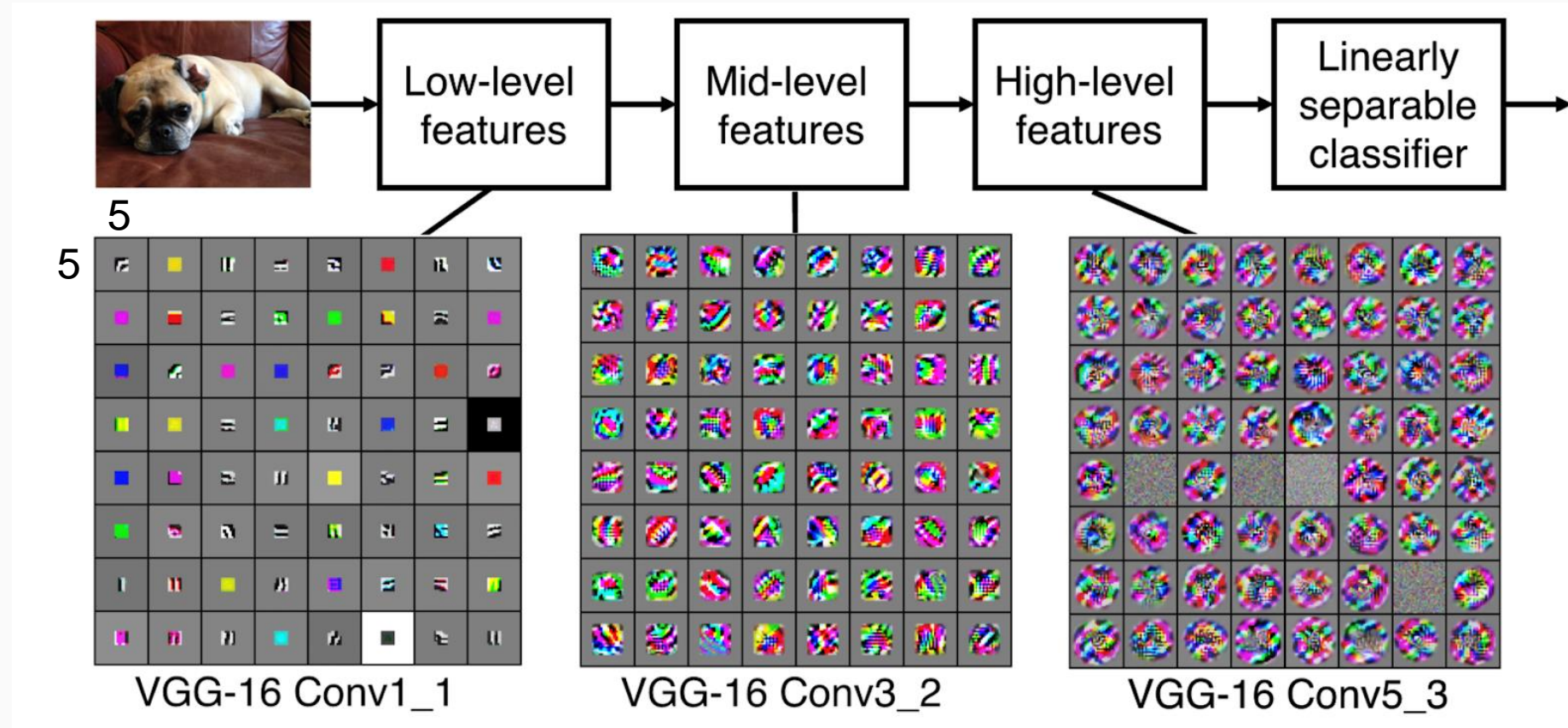


Style Transfer

Content Representation

For “Conv1_1”

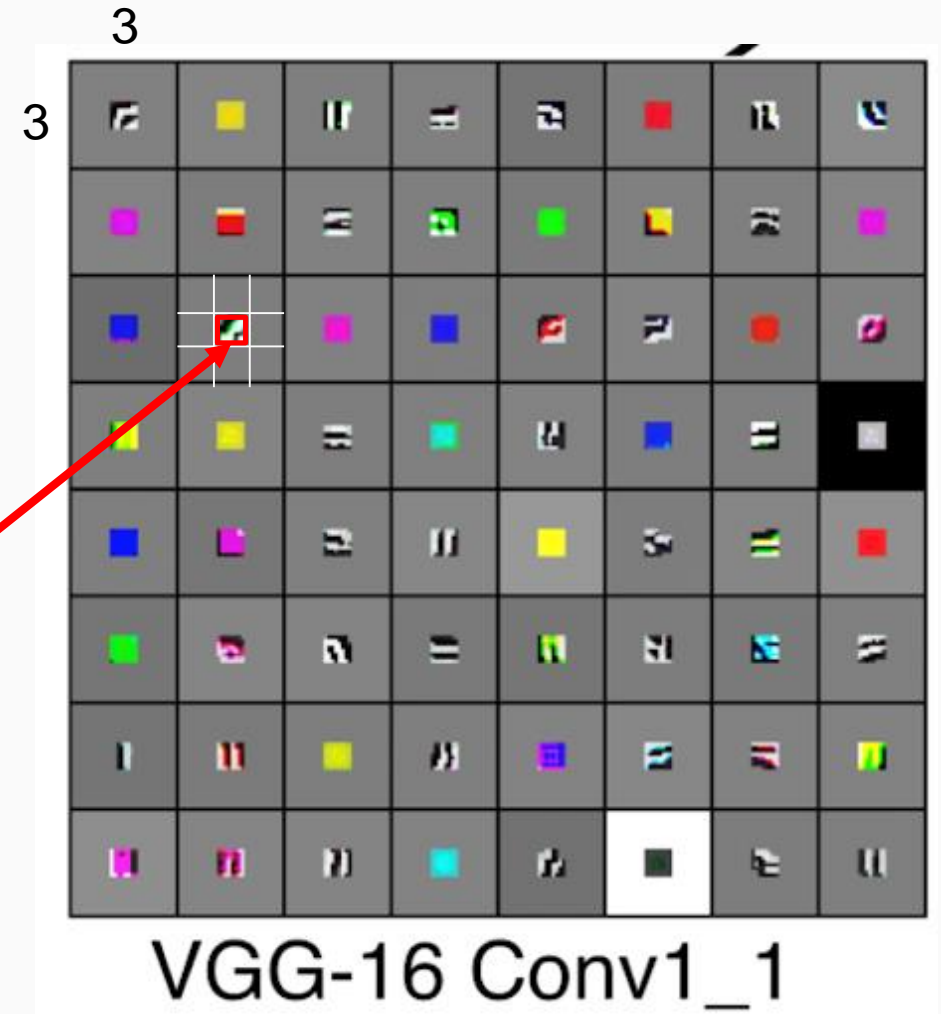
1. # of filter: 64
2. size of filter: 5×5
3. # of feature: $64 \times 5 \times 5$



Content Representation

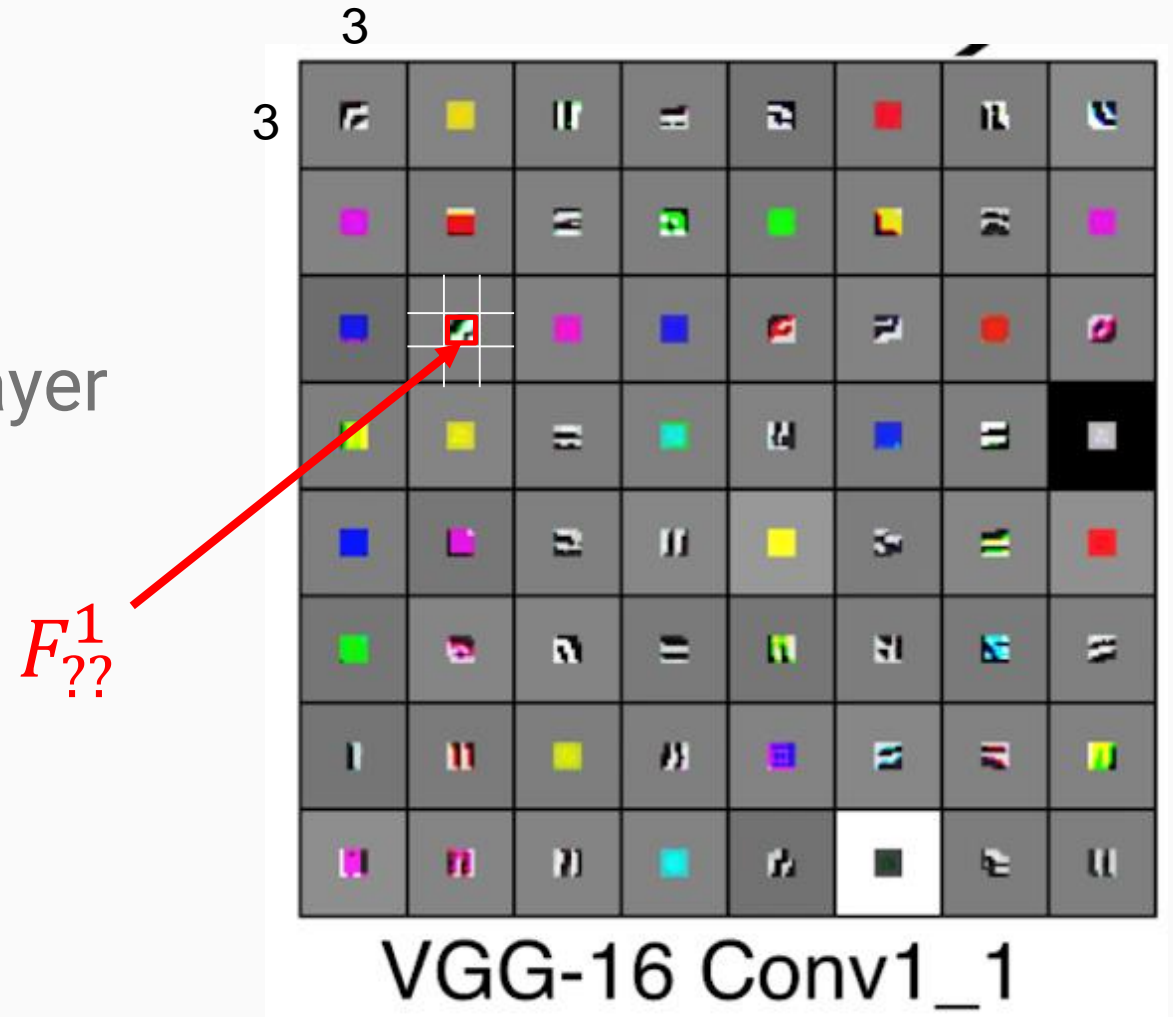
- l : index for layer
- i : index for filter
- F_{ij}^l : j^{th} feature in i^{th} filter of l^{th} layer

$F_{??}^?$



Content Representation

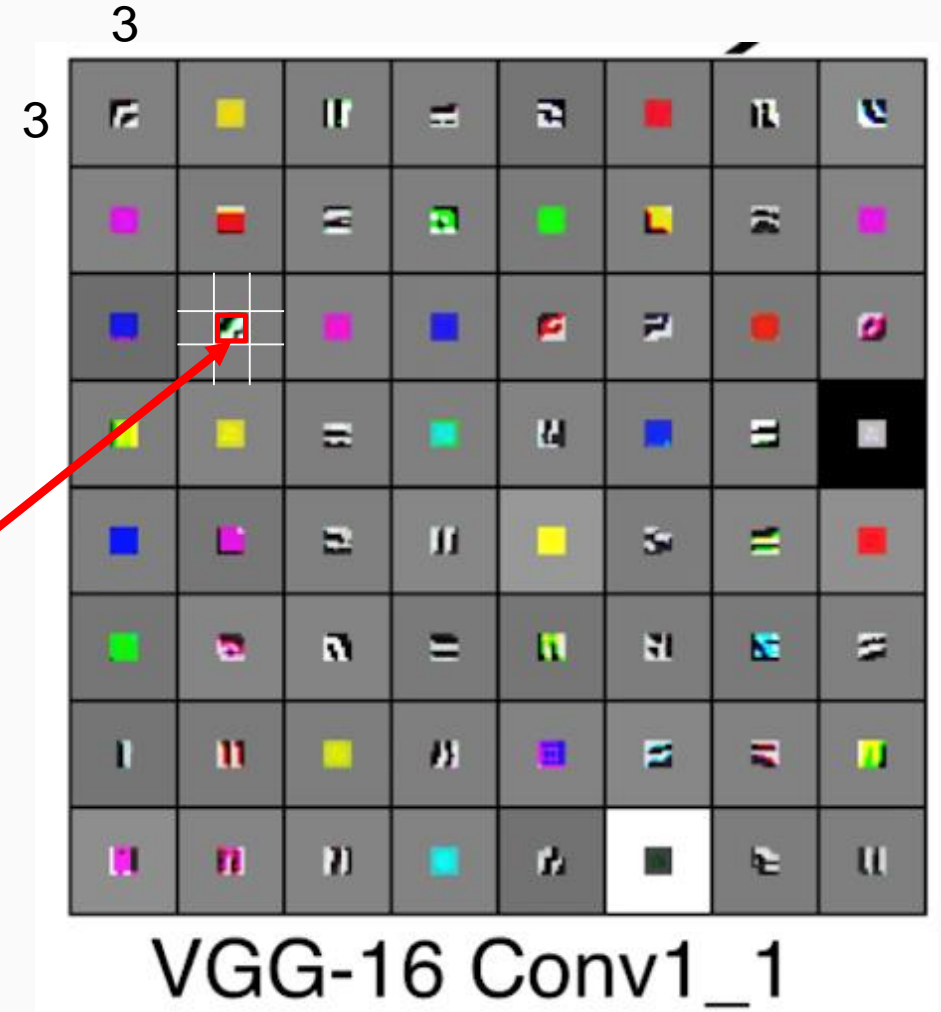
- l : index for layer
- i : index for filter
- F_{ij}^l : j^{th} feature in i^{th} filter of l^{th} layer



Content Representation

- l : index for layer
- i : index for filter
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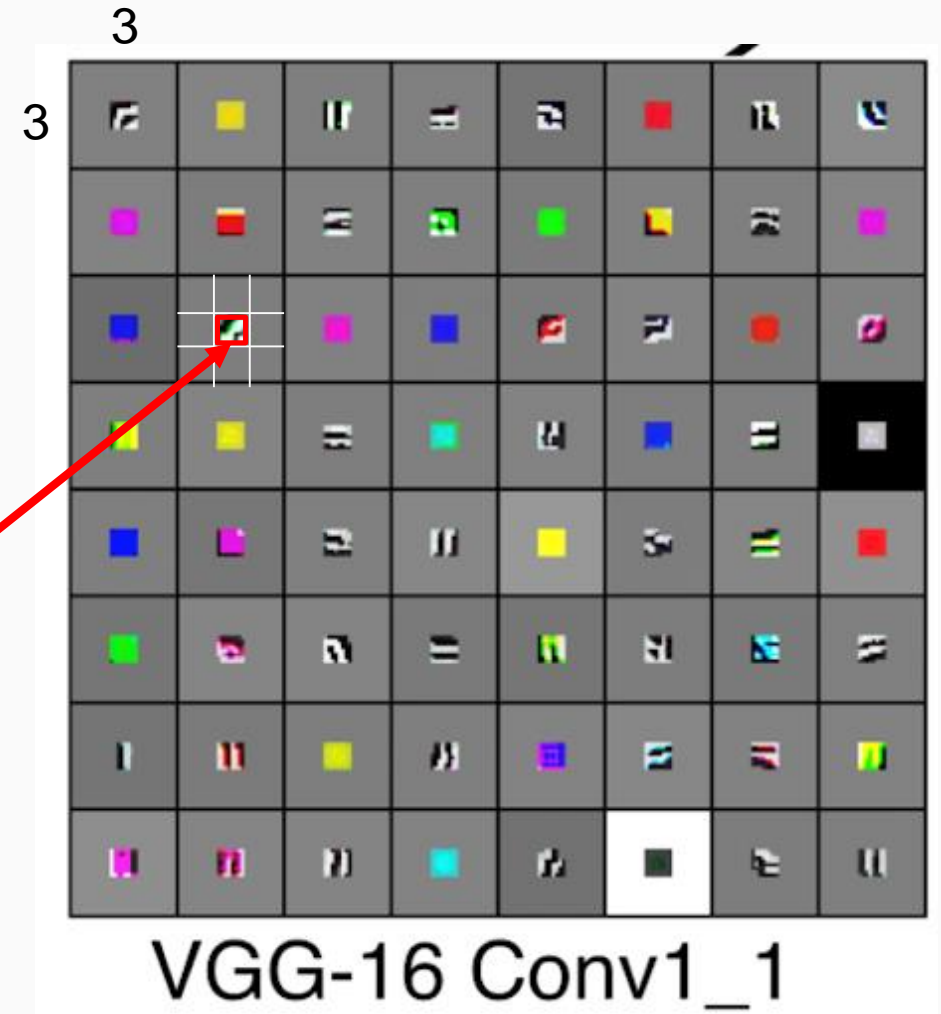
$F_{(18)}^1(?)$



Content Representation

- l : index for layer
- i : index for filter
- F_{ij}^l : j^{th} feature in i^{th} filter of l^{th} layer

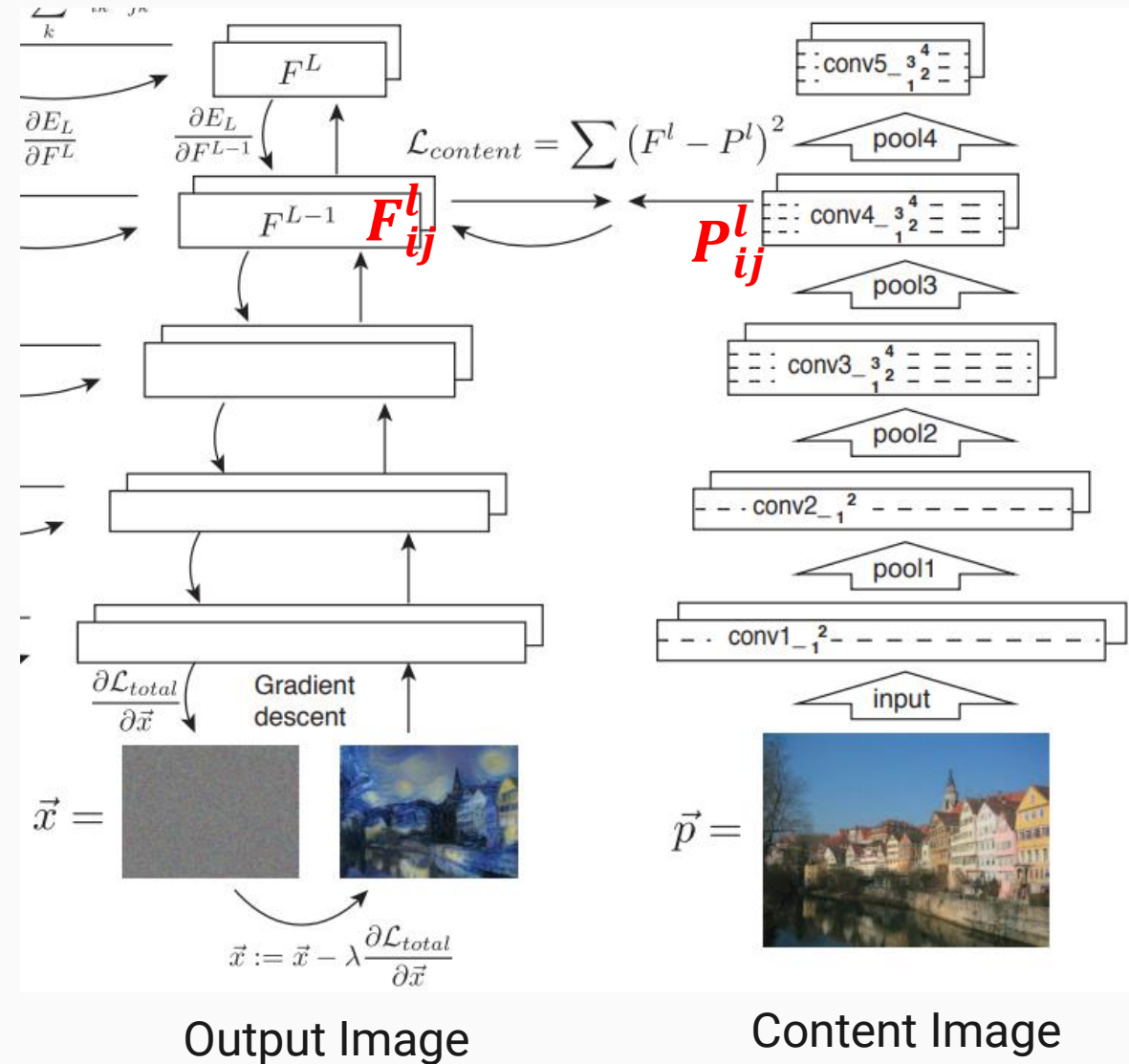
$F_{(18)(5)}^1$



Style Transfer

Content Representation

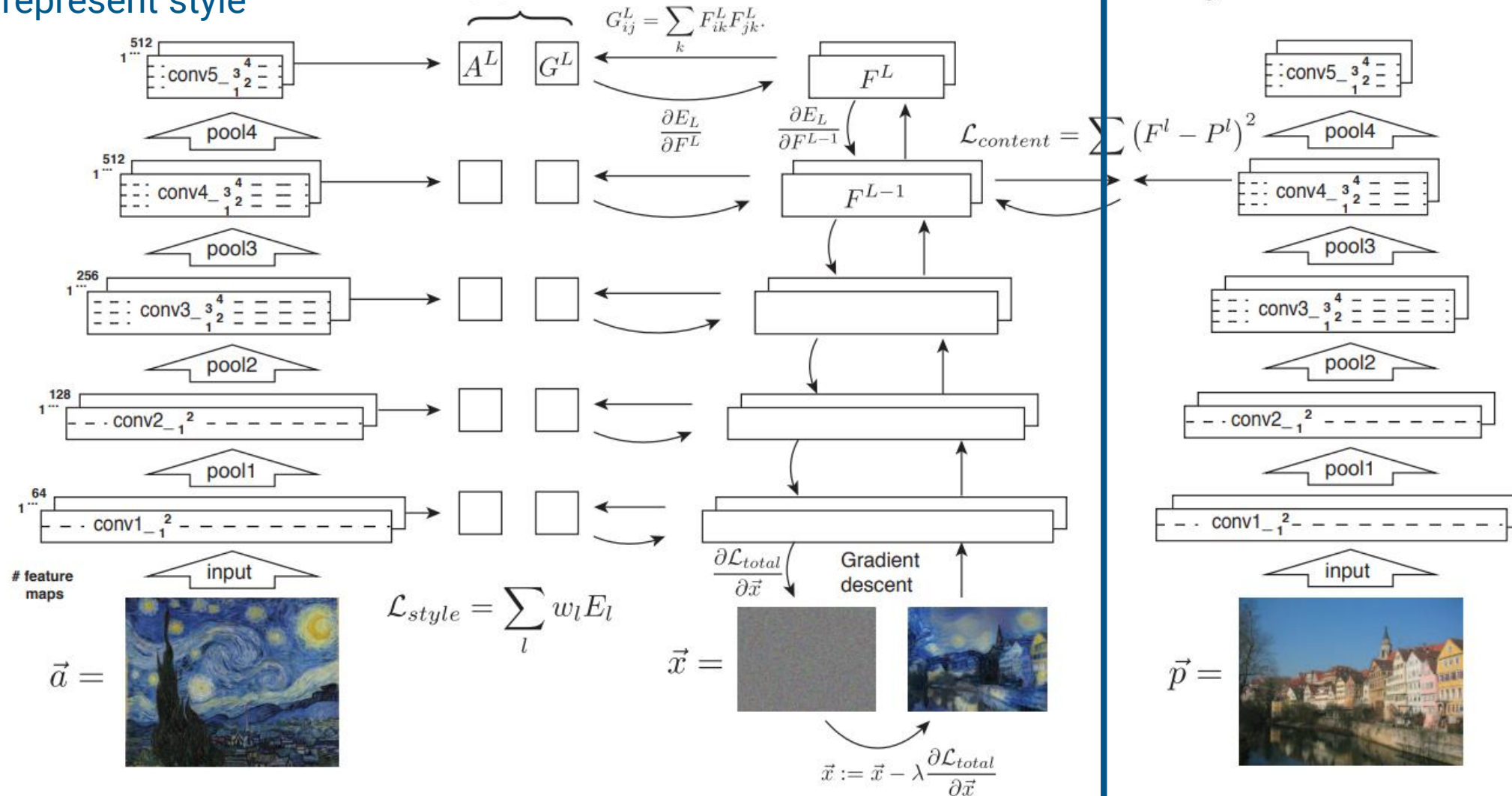
- $L_{content}(\vec{p}, \vec{x}, l) = \frac{1}{2} \sum_{i,j} (F_{ij}^l - P_{ij}^l)^2$
- Features (F_{i*}^l) for same area (j) should be similar.



Style Transfer

2. How to represent style

$$E_L = \sum (G^L - A^L)^2 \quad \mathcal{L}_{total} = \alpha \mathcal{L}_{content} + \beta \mathcal{L}_{style}$$

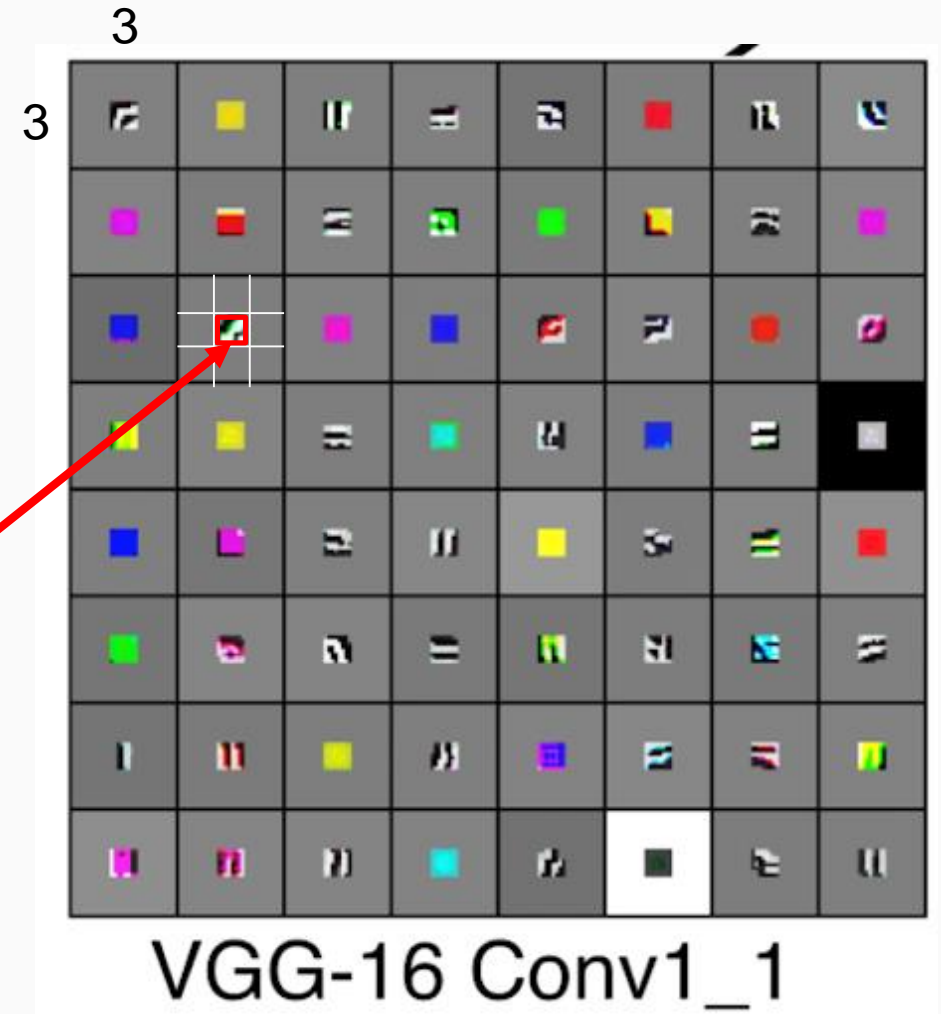


Style Transfer

Style Representation

- l : index for layer
- i : index for filter
- F_{ij}^l : j^{th} feature in i^{th} filter of l^{th} layer

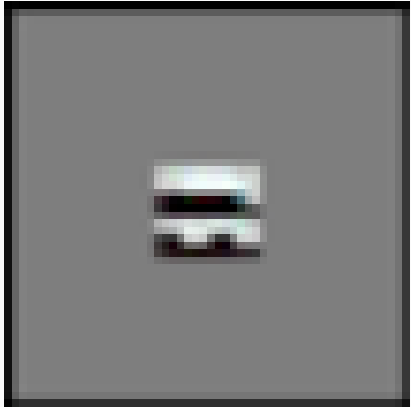
$F_{(18)(5)}^1$



Style Transfer

Style Representation

3



3

Flatten



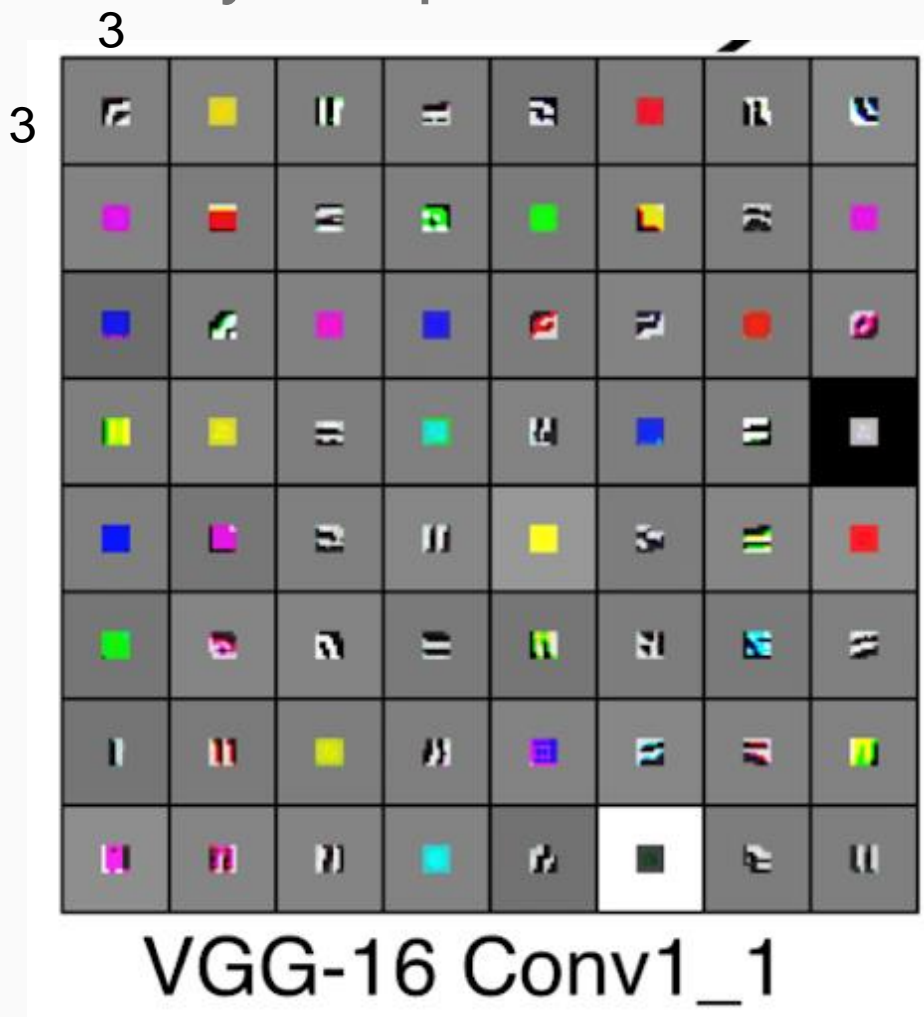
9



1

Style Transfer

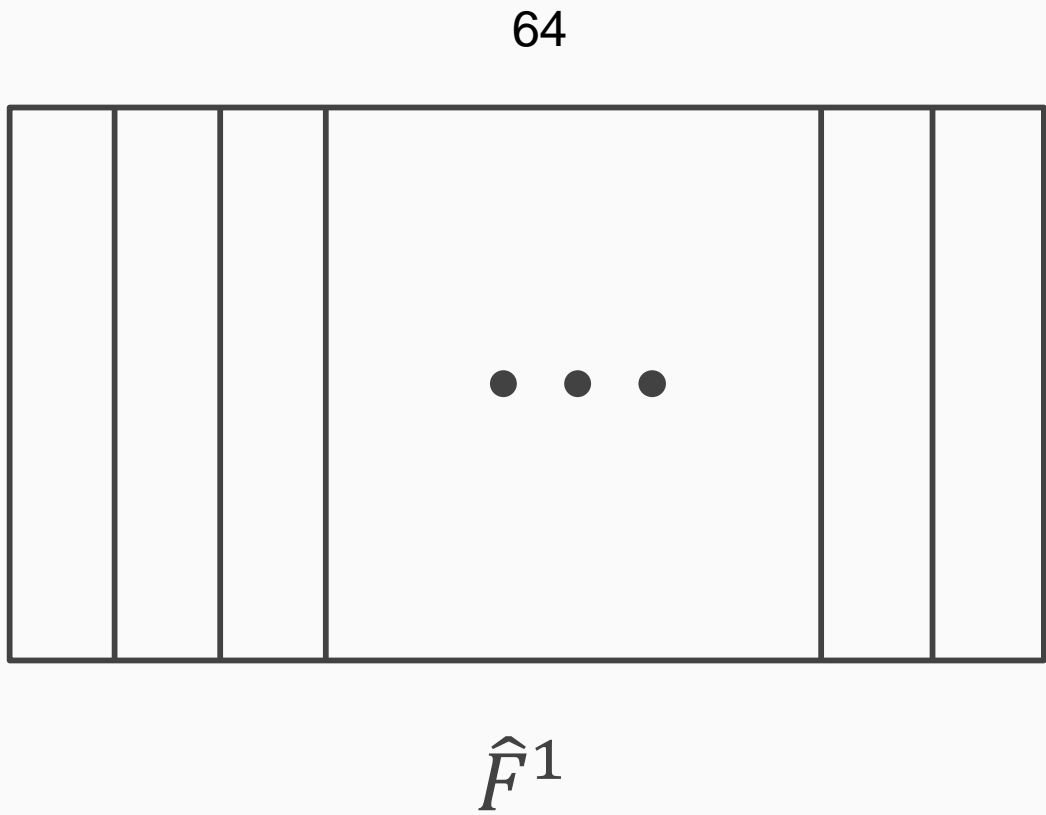
Style Representation



Flatten



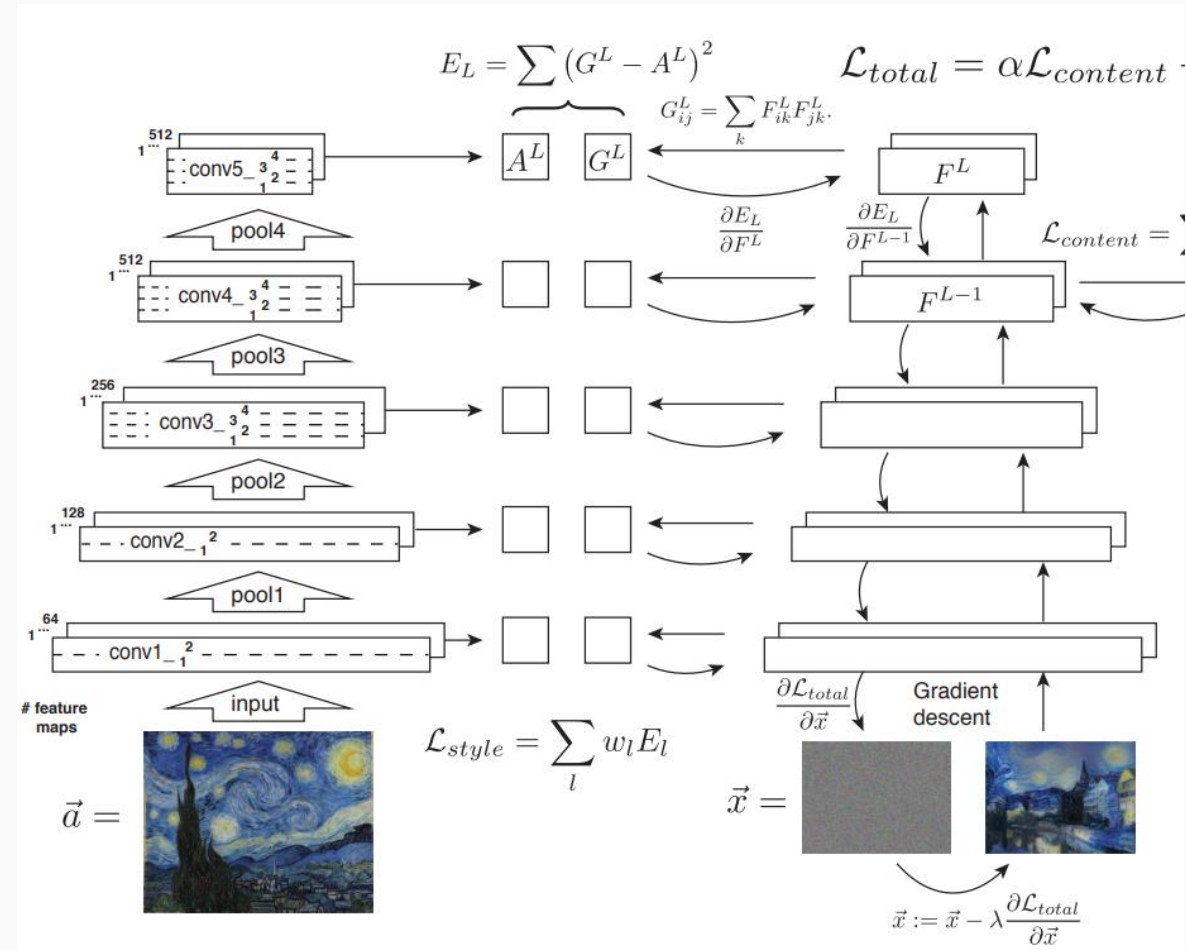
9



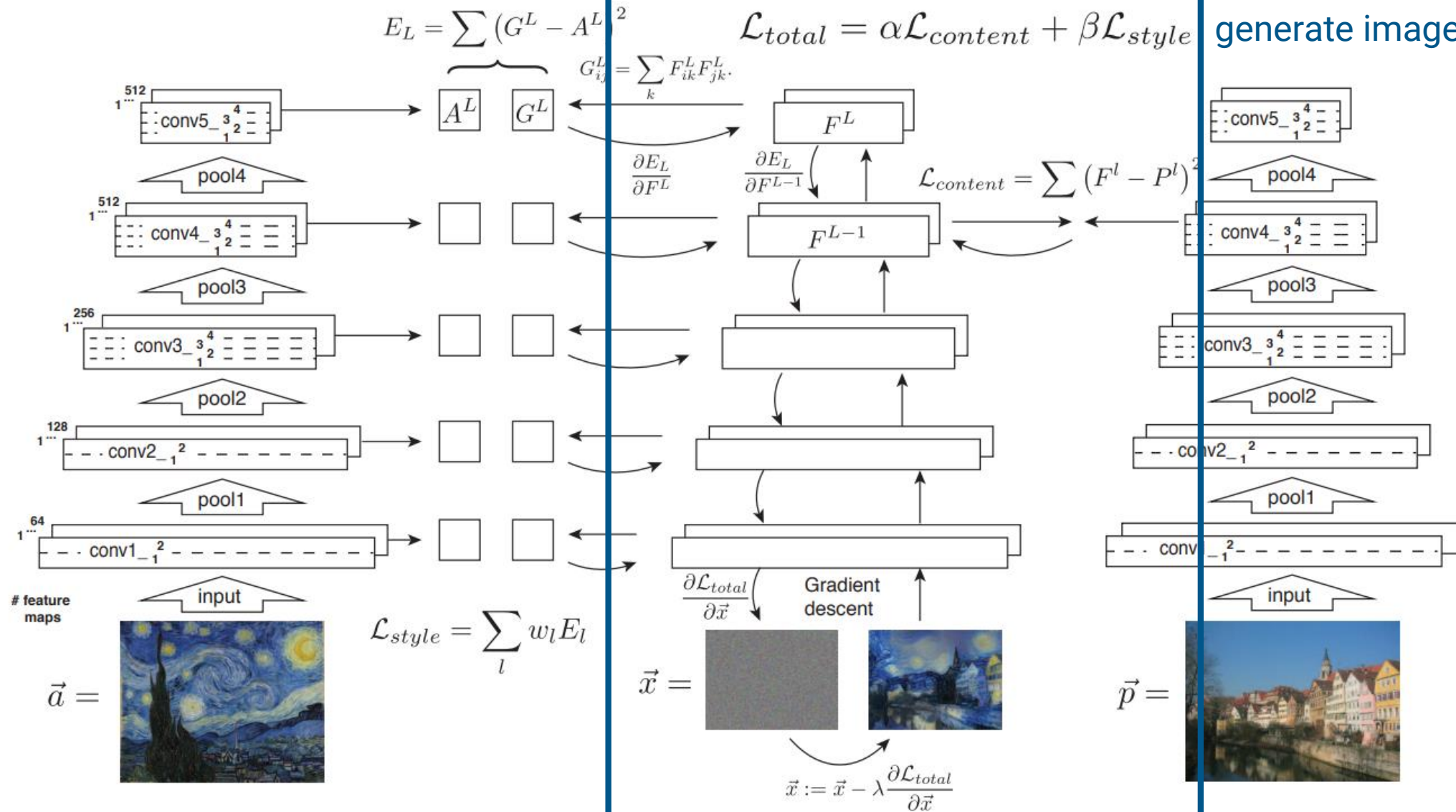
Style Transfer

Style Representation

- $G^l = (\hat{F}^l)^T \hat{F}^l$
→ G^l : (# of filter) x (# of filter)
→ dot-product between features
- $E_l = \frac{1}{4N_l^2 M_l^2} \sum_{i,j} (G^l - A^l)^2$
- $L_{style} = \sum_l w_l E_l$
- Relation between features (G^l) should be similar.



Style Transfer



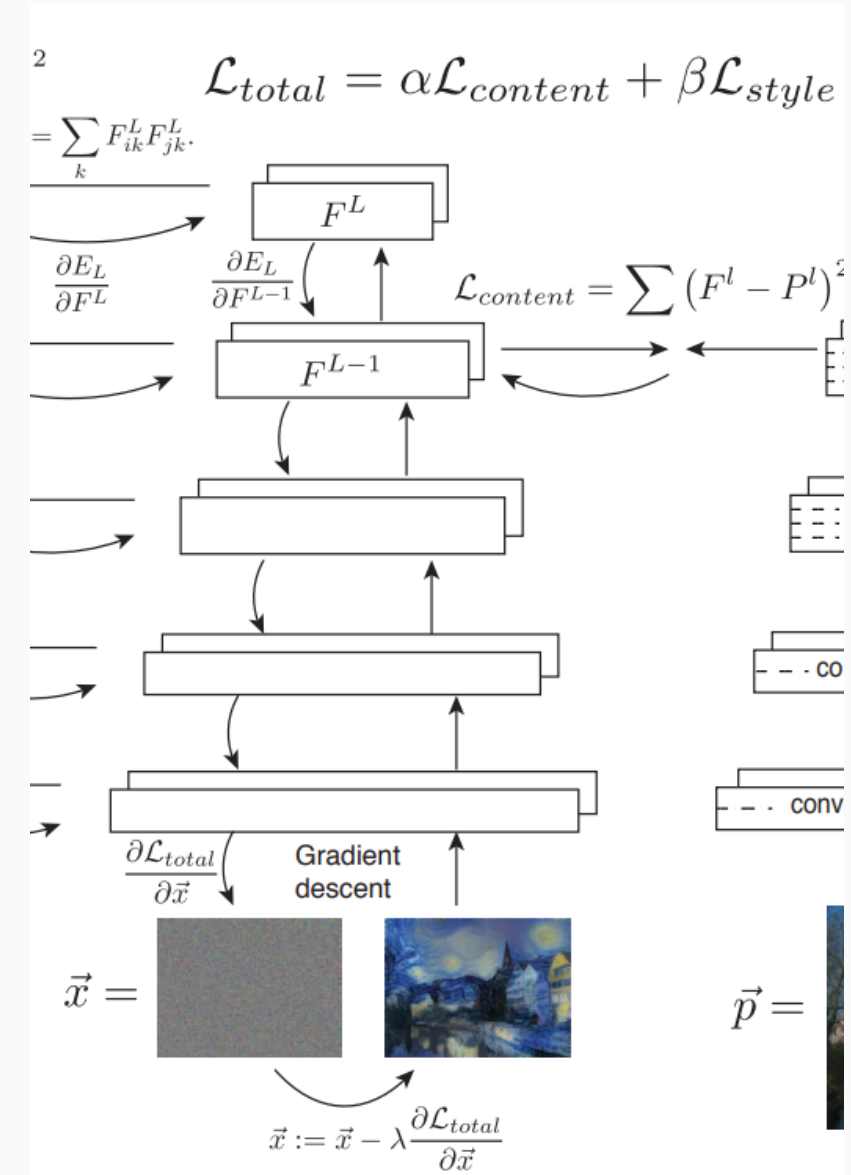
Style Transfer

Image generation

- $L_{total} = \alpha L_{content} + \beta L_{style}$
- Generate image via gradient descent

$$\left(\frac{dL_{total}}{dI_{output}} \right)$$

- No weight update (use pretrained VGG19 model)
- Update output image



Reference

- [1] Isola, Phillip, et al. "Image-to-image translation with conditional adversarial networks." *Proceedings of the IEEE conference on computer vision and pattern recognition*. 2017.
- [2] <https://web.stanford.edu/class/cs20si/2017/index.html>
- [3] https://github.com/Hvass-Labs/TensorFlow-Tutorials/blob/master/15_Style_Transfer.ipynb