

Agent
Joueur

Agent
Arbitre

Options?
Leurs conséquences?

Coup légal?
Comment l'appliquer?

game_logic

```
graph TD; J[Agent Joueur] -.-> GL{game_logic}; A[Agent Arbitre] -.-> GL;
```

The diagram illustrates the interaction between two agents and a central game logic component. At the top left is a rectangular box labeled 'Agent Joueur'. At the top right is a rectangular box labeled 'Agent Arbitre'. In the center is a diamond-shaped box labeled 'game_logic'. Dashed arrows point from the bottom of the 'Agent Joueur' box and the bottom of the 'Agent Arbitre' box to the top of the 'game_logic' diamond. To the left of the 'game_logic' diamond is the text 'Options? Leurs conséquences?'. To the right of the 'game_logic' diamond is the text 'Coup légal? Comment l'appliquer?'.