Status:ResolvedPriority:Must haveAuthor:Robert LemkeCategory:- Documentation -Created:2009-01-30Assigned To:Updated:2010-10-20Due date:

Sprint:
PHP Version:
Has patch:
Complexity:

Subject: Additions to coding guidelines

## **Description**

Add (and explain) the following rules to the CGLs:

1. Prefer strict comparisons whenever possible. Examples:

```
// BAD
if ($template)
if (isset($template))
                      // GOOD
if ($template !== NULL)) // GOOD
if ($template !== ")) // GOOD
if (strlen($template) > 0) // BAD! strlen("-1") is greater than 0
if (is_string($template) && strlen($template) >0) // BETTER
if (\$foo == \$bar)
                      // BAD, avoid truthy comparisons
if ($foo != $bar)
                     // BAD, avoid falsy comparisons
if ($foo === $bar))
                      // GOOD
if ($foo !== $bar))
                      // GOOD
```



# 2. Order of methods:

- 1. constructor
- 2. injection methods
- 3. initialization methods (including initializeObject())
- 4. public methods
- 5. protected methods
- 6. private methods
- 7. shutdown method(s)
- 8. destructor

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3. Avoid double-negation:

Instead of exportSystemView(..., \$noRecurse) use exportSystemView(..., \$recurse). It is more logical to pass TRUE if you want recursion instead of having to pass FALSE. In general, parameters negating things are a bad idea.

#### **Associated revisions**

Revision c75e8dd0 - 2009-03-24 12:25 - Karsten Dambekalns

FLOW3:

- some updates to the coding guidelines, fixes #2536

## History

#### #1 - 2009-03-24 13:00 - Karsten Dambekalns

- Status changed from New to Resolved
- % Done changed from 0 to 100

Applied in changeset r2030.

## **Files**

trueFalse.jpg 29.7 kB 2009-01-30 Robert Lemke

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