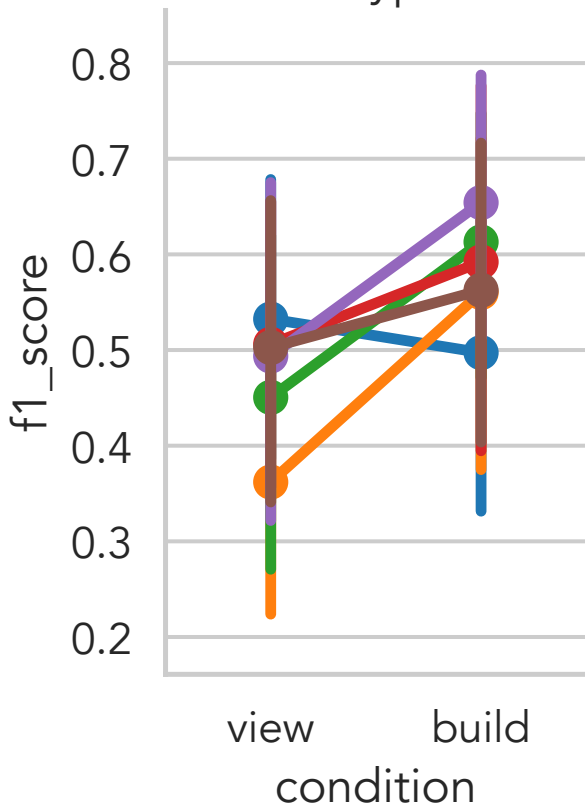


encode_type = wm



encode_type = ve

