CS450

Structure of Higher Level Languages

Lecture 16: Challenges specifying Racket's define

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Press arrow keys ← → to change slides.

How do we add support for definitions?

How do we add support for definitions?

- We extend the our language (λ_E) with define
- We introduce the AST
- We discuss parsing our language



Understanding definitions

Syntax

$$t ::= e \mid t; t \mid (exttt{define} \ x \ e)$$
 $e ::= v \mid x \mid (e_1 \ e_2) \mid \lambda x.t \qquad v ::= n \mid \{E, \lambda x.t\} \mid exttt{void}$

- New grammar rule: terms
- A program is now a non-empty sequence of terms
- Since we are describing the abstract syntax, there is no distinction between a basic and a function definition
- Since evaluating a definition returns a void, we need to update values



Values

We add void to values.

$$v ::= n \mid \{E, \lambda x.t\} \mid exttt{void}$$

Racket implementation

```
;; Values
(define (f:value? v) (or (f:number? v) (f:closure? v) (f:void? v)))
(struct f:number (value))
(struct f:closure (env decl))
(struct f:void ())
```



Expressions

Expressions remain unchanged.

$$e ::= v \mid x \mid (e_1 \ e_2) \mid \lambda x.t$$

Racket implementation

```
(define (f:expression? e) (or (f:value? e) (f:variable? e) (f:apply? e) (f:lambda? e)))
(struct f:variable (name))
(struct f:apply (func args))
(struct f:lambda (params body))
```



Terms

We implement terms below.

$$t ::= e \mid t; t \mid (\mathtt{define} \ x \ e)$$

Racket implementation

```
(define (f:term? t) (or (f:expression? t) (f:seq? t) (f:define? t)))
(struct f:seq (fst snd))
(struct f:define (var body))
```

The body of a function declaration is a single term

The body is no longer a list of terms!

A sequence is not present in the concrete syntax, but it simplifies the implementation and formalism (see reduction)

λ_F semantics

The incorrect way of implementing define

λ_F semantics

The incorrect way of implementing

Semantics $t \Downarrow_E \langle E, v
angle$

$$rac{e \Downarrow_E v}{e \Downarrow_E \langle E, v
angle}$$
 (E-exp)

- Evaluating a define extends the environment with a new binding
- Sequencing must thread the environments

$$rac{e \Downarrow_E v}{(exttt{define } x \; e) \Downarrow_E \langle E[x \mapsto v], exttt{void}
angle}$$
 (E-def)

$$rac{t_1 \Downarrow_{E_1} \langle E_2, v_1
angle \quad t_2 \Downarrow_{E_2} \langle extbf{\emph{E}}_{f 3}, v_2
angle}{t_1; t_2 \Downarrow_{E_1} \langle extbf{\emph{E}}_{f 3}, v_2
angle} \quad ext{(E-seq)}$$



Implementing defines with environments

$$v \Downarrow_E v \qquad (\texttt{E-val})$$

$$x \Downarrow_E E(x) \qquad (\texttt{E-var})$$

$$\lambda x.t \Downarrow_E (E, \lambda x.t) \qquad (\texttt{E-lam})$$

$$\underbrace{e_f \Downarrow_E (E_b, \lambda x.t_b) \quad e_a \Downarrow_E v_a \quad t_b \Downarrow_{\mathbf{E_b}[\mathbf{x} \mapsto \mathbf{v_a}]} v_b}_{(e_f e_a) \Downarrow v_b} \qquad (\texttt{E-app})$$

$$\underbrace{\frac{e \Downarrow_E v}{e \Downarrow_E (E, v)}}_{\mathbf{c} \neq \mathbb{L} (E, v)} \qquad (\texttt{E-exp})$$

$$\underbrace{\frac{e \Downarrow_E v}{(\texttt{define} \ x \ e) \Downarrow_E (E[x \mapsto v], \texttt{void})}_{\mathbf{t}_1; t_2 \Downarrow_{E_1} (E_3, v_2)} \qquad (\texttt{E-seq})$$

Why λ_F is incorrect?

Evaluating define

Example 1

Consider the following program

```
(define a 20)
(define b (lambda (x) a))
(b 1)
```

What is the output of this program?



Evaluating define

Example 1

Consider the following program

```
(define a 20)
(define b (lambda (x) a))
(b 1)
```

What is the output of this program? The output is: 20

Let us try and evaluate this program with our λ_F semantics!



Input

```
Environment: []
Term: (define a 20)
```



Input

Environment: []

Term: (define a 20)

Evaluating

Output

```
Environment: [ (a . 20) ]
Value: #<void>
```



Input

Output

Environment: []
Term: (define a 20)

Environment: [(a . 20)]
Value: #<void>

Evaluating

$$\frac{20 \Downarrow_{\{\}} 20 \quad \text{(E-val)}}{(\texttt{define} \ a \ 20) \Downarrow_{\{\}} (\{a:20\}, \texttt{void})} \ \texttt{E-def}$$



Input

```
Environment: [ (a . 20) ]
Term: (define b (lambda (y) a))
```



Input

```
Environment: [ (a . 20) ]
Term: (define b (lambda (y) a))
```

Output

```
Environment: [
   (a . 20)
   (b . (closure [(a . 20)] (lambda (y) a)))
]
Value: #<void>
```



Input

```
Environment: [ (a . 20) ]
Term: (define b (lambda (y) a))
```

Output

```
Environment: [
  (a . 20)
  (b . (closure [(a . 20)] (lambda (y) a)))
]
Value: #<void>
```

Evaluating

$$\frac{\lambda y.a \Downarrow_{\{a:20\}} (\{a:20\}, \lambda y.a) \quad \text{(E-lam)}}{(\texttt{define} \ b \ \lambda y.a) \ \Downarrow_{\{a:20\}} (\{a:20, b: (\{a:20\}, \lambda y.a)\}, \texttt{void})} \ \texttt{E-define}$$



Input

```
Environment: [
  (a . 20)
  (b . (closure [(a . 20)] (lambda (y) a)))
]
Term: (b 1)
```



Input

```
Environment: [
   (a . 20)
   (b . (closure [(a . 20)] (lambda (y) a)))
]
Term: (b 1)
```

Evaluation

Output

```
Environment: [
   (a . 20)
   (b . (closure [(a . 20)] (lambda (y) a)))
]
Value: 20
```



Evaluation

$$\frac{\frac{E(b) = (\{a:20\}, \lambda y.a)}{b \Downarrow_E (\{a:20\}, \lambda y.a)} \texttt{E-var}}{\frac{(b\ 1) \Downarrow_E \ 20}{(b\ 1) \Downarrow_E \ (E, 20)}} \texttt{E-val} \qquad \frac{\frac{F(a) = 20}{a \Downarrow_F \ 20} \texttt{E-var}}{(b\ 1) \Downarrow_E \ (E, 20)} \texttt{E-exp}$$

where

$$egin{aligned} E &= \{a:20, b: (\{a:20\}, \lambda y.a)\} \ F &= \{a:20\}[y \mapsto 1] = \{a:20, {\color{red} y:1} \} \end{aligned}$$



Evaluating define Example 2

Evaluating define

Example 2

Consider the following program

```
(define b (lambda (x) a))
(define a 20)
(b 1)
```

What is the output of this program?



Evaluating define

Example 2

Consider the following program

```
(define b (lambda (x) a))
(define a 20)
(b 1)
```

What is the output of this program? The output is: 20

Let us try and evaluate this program with our λ_F semantics!



Input

```
Environment: []
Term: (define b (lambda (y) a))
```



Input

```
Environment: []
Term: (define b (lambda (y) a))
```

Evaluation

Output

```
Environment: [
  (b . (closure [] (lambda (y) a))
]
Value: #<void>
```



Input

```
Environment: []
Term: (define b (lambda (y) a))
```

Output

```
Environment: [
  (b . (closure [] (lambda (y) a))
]
Value: #<void>
```

Evaluation

$$\frac{\lambda y.a \Downarrow_{\{\}} (\{\},\lambda y.a) \quad (\texttt{E-lam})}{(\texttt{define} \ b \ \lambda y.a) \ \Downarrow_{\{\}} (\{b: (\{\},\lambda y.a)\}, \texttt{void})} \ \texttt{E-def}$$



Input

```
Environment: [
  (b . (closure [] (lambda (y) a))
]
Term: (define a 20)
```



Input

```
Environment: [
   (b . (closure [] (lambda (y) a))
]
Term: (define a 20)
```

Evaluation

Output

```
Environment: [
   (a . 20)
   (b . (closure [] (lambda (y) a))
]
Value: #<void>
```



Input

```
Environment: [
  (b . (closure [] (lambda (y) a))
]
Term: (define a 20)
```

Output

```
Environment: [
   (a . 20)
   (b . (closure [] (lambda (y) a))
]
Value: #<void>
```

Evaluation

```
rac{20 \ \psi_{\{b:(\{\},\lambda y.a)\}} \ 20 \ \ (	exttt{E-val})}{(	exttt{define} \ a \ 20) \ \psi_{\{b:(\{\},\lambda y.a)\}} \ (\{b:(\{\},\lambda y.a),a:20\},	exttt{void})} \ 	exttt{E-define} }
```



Input

```
Environment: [
  (a . 20)
  (b . (closure [] (lambda (y) a))
]
Term: (b 1)
```



Input

```
Environment: [
  (a . 20)
  (b . (closure [] (lambda (y) a))
]
Term: (b 1)
```

Output

```
Environment: [
   (a . 20)
   (b . (closure [] (lambda (y) a))
]
Value: error! a is undefined
```

Insight

When creating a closure we copied the existing environment, and therefore any future updates are forgotten.

The semantics of λ_F is not enough! We need to introduce a notion of **mutation**.



CS450

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Introducing the λ_D

Language λ_D : Terms

We highlight in **red** an operation that produces a side effect: **mutating an environment**.

$$rac{e \Downarrow_E v \qquad \pmb{E} \leftarrow [\pmb{x} := \pmb{v}]}{(ext{define } x \; e) \Downarrow_E ext{void}}$$
 (E-def)

$$rac{t_1 \Downarrow_E v_1}{t_1; t_2 \Downarrow_E v_2}$$
 (E-seq)



Language λ_D : Expressions

Because we have side-effects, the order in which we evaluate each sub-expression is important.

$$v \Downarrow_E v \qquad (\texttt{E-val})$$

$$x \Downarrow_E E(x) \qquad (\texttt{E-var})$$

$$\lambda x.t \Downarrow_E (E, \lambda x.t) \qquad (\texttt{E-lam})$$

$$\underbrace{e_f \Downarrow_E (E_f, \lambda x.t_b) \qquad e_a \Downarrow_E v_a \qquad E_b \leftarrow E_f + [x := v_a] \qquad t_b \Downarrow_{E_b} v_b}_{(e_f \ e_a) \Downarrow_E v_b} \ (\texttt{E-app})$$

Can you explain why the order is important?



Language λ_D : Expressions

Because we have side-effects, the order in which we evaluate each sub-expression is important.

$$v \Downarrow_E v \qquad (\texttt{E-val})$$

$$x \Downarrow_E E(x) \qquad (\texttt{E-var})$$

$$\lambda x.t \Downarrow_E (E, \lambda x.t) \qquad (\texttt{E-lam})$$

$$\underbrace{e_f \Downarrow_E (E_f, \lambda x.t_b) \qquad e_a \Downarrow_E v_a \qquad E_b \leftarrow E_f + [x := v_a] \qquad t_b \Downarrow_{E_b} v_b}_{(e_f \ e_a) \Downarrow_E v_b} \ (\texttt{E-app})$$

Can you explain why the order is important? Otherwise, we might evaluate the body of the function e_b without observing the assignment $x:=v_a$ in E_b .

Boston

Mutable operations on environments

Mutable operations on environments

Put

$$E \leftarrow [x := v]$$

Take a reference to an environment E and mutate its contents, by adding a new binding.

Push

$$E \leftarrow E' + [x := v]$$

Create a new environment referenced by E which copies the elements of E^\prime and also adds a new binding.



Making side-effects explicit

Mutation as a side-effect

Let us use a triangle \triangleright to represent the order of side-effects.

$$\frac{e \Downarrow_E v \qquad \blacktriangleright \qquad E \leftarrow [x := v]}{(\text{define } x \ e) \Downarrow_E \text{void}} (\texttt{E-def})$$

$$rac{t_1 \Downarrow_E v_1}{t_1; t_2 \Downarrow_E v_2}$$
 (E-seq)

$$\frac{e_f \Downarrow_E (E_f, \lambda x. t_b) \blacktriangleright e_a \Downarrow_E v_a \blacktriangleright E_b \leftarrow E_f + [x := v_a] \blacktriangleright t_b \Downarrow_{E_b} v_b}{(e_f e_a) \Downarrow_E v_b} \text{(E-app)}$$



Implementing side-effect mutation

Making the heap explicit

We can annotate each triangle with a heap, to make explicit which how the global heap should be passed from one operation to the next. In this example, defining a variable takes an input global heap H and produces an output global heap H_2 .

$$\frac{\blacktriangleright_{H} \quad e \Downarrow_{E} v \quad \blacktriangleright_{H_{1}} \quad E \leftarrow [x := v] \quad \blacktriangleright_{H_{2}}}{\blacktriangleright_{H} \quad (\text{define } x \ e) \Downarrow_{E} \text{void} \blacktriangleright_{H_{2}}} \quad (\text{E-def})$$



Let us use our rule sheet!

$$\frac{e \Downarrow_E v \quad \blacktriangleright \quad E \leftarrow [x := v]}{(\text{define } x \, e) \Downarrow_E \text{ void}} (\texttt{E-def})$$

$$\frac{t_1 \Downarrow_E v_1 \quad \blacktriangleright \quad t_2 \Downarrow_E v_2}{t_1; t_2 \Downarrow_E v_2} (\texttt{E-seq})$$

$$\underline{e_f \Downarrow_E (E_f, \lambda x. t_b) \quad \blacktriangleright \quad e_a \Downarrow_E v_a \quad \blacktriangleright \quad E_b \leftarrow E_f + [x := v_a] \quad \blacktriangleright \quad t_b \Downarrow_{E_b} v_b} (\texttt{E-app})$$

$$(e_f e_a) \Downarrow_E v_b$$

$$v \Downarrow_E v \quad (\texttt{E-val})$$

$$x \Downarrow_E E(x) \quad (\texttt{E-var})$$

$$\lambda x. t \Downarrow_E (E, \lambda x. t) \quad (\texttt{E-lam})$$

Evaluating Example 2

```
(define b (lambda (x) a))
(define a 20)
(b 1)

Input

E0: []
---
Env: E0
Term: (define b (lambda (y) a))
```



Evaluating Example 2

```
(define b (lambda (x) a))
(define a 20)
(b 1)

Input

Output

E0: []
---
Env: E0
Term: (define b (lambda (y) a))

Value: #<void>
```

$$egin{aligned} \overline{\lambda y.a \Downarrow_{E_0} (E_0, \lambda y.a)} & lackbreak{\overline{E_0} \leftarrow [b := (E_0, \lambda y.a)]} \ & (ext{define } b \ \lambda y.a) \Downarrow_{E_0} ext{void} \end{aligned}$$



Input

```
E0: [
  (b . (closure E0 (lambda (y) a)))
]
---
Env: E0
Term: (define a 20)
```



Input

```
E0: [
  (b . (closure E0 (lambda (y) a)))
]
---
Env: E0
Term: (define a 20)
```

Output

```
E0: [
    (a . 20)
    (b . (closure E0 (lambda (y) a)))
]
Value: #<void>
```

$$oxed{ \overline{20 \Downarrow_{E_0} 20}} lackbox{ } \overline{E_0 \leftarrow [a := 20]} \ ext{(define } a \ 20) \Downarrow_{E_0} ext{void}$$



Input

```
E0: [
  (a . 20)
  (b . (closure E0 (lambda (y) a)))
]
---
Env: E0
Term: (b 1)
```



Input

```
E0: [
  (a . 20)
  (b . (closure E0 (lambda (y) a)))
]
---
Env: E0
Term: (b 1)
```

Output

```
E0: [
  (a . 20)
  (b . (closure E0 (lambda (y) a)))
]
E1: [ E0
  (y . 1)
]
Value: 20
```

$$\frac{b \Downarrow_{E_0} (E_0, \lambda y.a) \blacktriangleright 1 \Downarrow_{E_0} 1 \blacktriangleright E_1 \leftarrow E_0 + [y := 1] \blacktriangleright a \Downarrow_{E_1} 20}{(b \ 1) \Downarrow_{E_0} 20}$$



```
(define (f x) (lambda (y) x))
(f 10)
Input

E0: []
---
Env: E0
Term: (define (f x) (lambda (y) x))
```





```
(define (f x) (lambda (y) x))
(f 10)
 Input
                                                                Output
  E0: []
                                                                 E0: [
                                                                    (f . (closure E0
  Env: E0
                                                                               (lambda (x) (lambda (y) x))))
  Term: (define (f x) (lambda (y) x))
                                                                 Value: void
             \lambda x.\lambda y.x \Downarrow_{E_0} (E_0, \lambda x.\lambda y.x)
                                       (	ext{define } f \; \lambda x. \lambda y. x) \downarrow_{E_0} 	ext{void}
```



```
(define (f x) (lambda (y) x))
(f 10)
                                                                       Output
 Input
  E0: []
                                                                        E0: [
                                                                           (f . (closure E0
   Env: E0
                                                                                        (lambda (x) (lambda (y) x))))
   Term: (define (f x) (lambda (y) x))
                                                                        Value: void
                 \lambda x.\lambda y.x \downarrow_{E_0} (E_0,\lambda x.\lambda y.x) \quad \blacktriangleright \quad E_0 \leftarrow [f:=(E_0,\lambda x.\lambda y.x)]
                                           (\texttt{define} \ f \ \lambda x. \lambda y. x) \ \Downarrow_{E_0} \ \texttt{void}
```



Input



Input

Output



Input

Output

$$egin{aligned} rac{E_0(f)=(E_0,\lambda x.\lambda y.x)}{f \Downarrow_{E_0} (E_0,\lambda x.\lambda y.x)} & rac{10 \Downarrow_{E_0} 10}{(f\ 10) \Downarrow_{E_0} (E_1,\lambda y.x)} & rac{\lambda y.x \Downarrow_{E_1} (E_1,\lambda y.x)}{\lambda y.x \Downarrow_{E_1} (E_1,\lambda y.x)} \end{aligned}$$



How to implement mutation without mutable constructs?

Motivating example

• Calling function b must somehow access variable a which is defined after its creation.

```
; Env: []
(define b (lambda (x) a))
; Env: [(b . (closure ?? (lambda (x) a))]
(define a 20)
; Env: [(b . (closure ?? (lambda (x) a)) (a . 20)]
(b 1)
```

