

CS420

Introduction to the Theory of Computation

Lecture 24: Undecidable problems

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Today we learn

- Decidability results
- Halting problem
- Emptiness for TM is undecidable

Section 4.2, 5.1

Decidability and Recognizability

Understanding the limits of decision problems

Implementation: algorithm that answers a decision problem, that is algorithm says YES whenever decision problem says YES.

Concept	Intuition	Example
Recognizable	Can we implement the problem?	A_{TM}
Decidable	Can we implement the problem and prove it terminates?	A_{REX}
Undecidable	Impossible to say NO without looping	A_{TM}
Unrecognizable	Impossible to say YES and NO without looping	???

Why is A_{TM} recognizable?



Decidability and Recognizability

Understanding the limits of decision problems

Concept	YES without looping	NO without looping
Recognizable	Possible	Maybe
Decidable	Possible	Possible
Undecidable	Maybe	Impossible
Unrecognizable	Impossible	Impossible

- **Possible**: we know an implementation (\exists)
- **Impossible**: no implementation is possible (\forall)

Warmup

Require Import Turing.Turing.

Lemma decidable_to_recognizable:

forall L,
 Decidable L \rightarrow
 Recognizable L.

Proof.

Admitted.

Lemma unrecognizable_to_undecidable:

forall L,
 \sim Recognizable L \rightarrow
 \sim Decidable L.

Proof.

Admitted.

Corollary 4.23

\overline{A}_{TM} is unrecognizable

Corollary 4.23: \overline{A}_{TM} is unrecognizable

Lemma `co_a_tm_not_recognizable`:
~ Recognizable (compl `A_tm`).

Done in class...

Corollary 4.18

Some languages are
unrecognizable

Corollary 4.18 Some languages are unrecognizable

Proof.

Corollary 4.18 Some languages are unrecognizable

Proof. An example of an unrecognizable language is: $\overline{A_{TM}}$

If L is decidable,
then \overline{L} is decidable

On pen-and-paper proofs

THEOREM 4.22

A language is decidable iff it is Turing-recognizable and co-Turing-recognizable.

In other words, a language is decidable exactly when both it and its complement are Turing-recognizable.

PROOF We have two directions to prove. First, if A is decidable, we can easily see that both A and its complement \overline{A} are Turing-recognizable. Any decidable language is Turing-recognizable, and the complement of a decidable language also is decidable.

Proof of Theorem 4.22 Taken from the book.

First, if A is decidable, we can easily see that both A and its complement \bar{A} are Turing-recognizable.

- A is decidable, then A is recognizable by definition.
- A is decidable, then \bar{A} is recognizable? **Why?**

Any decidable language is Turing-recognizable,

- Yes, by definition.

and the complement of a decidable language also is decidable.

- **Why?**

If L is decidable, then \overline{L} is decidable

1. Let M decide L .
2. Create a Turing machine that negates the result of M .

Definition $\text{inv } M \ w :=$
 $\text{mlet } b \leftarrow \text{Call } m \ w \text{ in Ret } (\text{negb } b).$

3. Show that $\text{inv } M$ recognizes
 $\text{Inv}(L) = \{w \mid M \text{ rejects } w\}$
4. Show that the result of $\text{inv } M$ for any word w is the negation of running M with m , where negation of accept is reject, reject is accept, and loop is loop.
5. The goal is to show that $\text{inv } M$ recognizes \overline{L} and is decidable.

What about loops? If M loops on some word w , then $\text{inv } M$ would also loop. How is does $\text{inv } M$ recognize \overline{L} ?

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What about loops? If M loops on some word w , then $\text{inv } M$ would also loop. How is does $\text{inv } M$ recognize \overline{L} ?

Recall that L is decidable, so M will never loop.



If L is decidable, then \overline{L} is decidable

Continuation...

Part 1. Show that `inv M` recognizes \overline{L}

We must show that: If M decides L and `inv M` recognizes $\text{Inv}(L)$, then `inv M` is decidable.

It is enough to show that if M decides L , then $\text{Inv}(L) = \overline{L}$.

Show proof `inv_compl_equiv`.

Part 2. Show that `inv M` is a decider

Show proof `decides_to_compl`.

Chapter 5: Undecidability

*HALT*_{TM}: Termination of TM

Will this TM halt given this input?

(The Halting problem)

$HALT_{TM}$ is undecidable

Theorem 5.1: $HALT_{TM}$ loops for some input

Set-based encoding

$HALT_{TM} = \{\langle M, w \rangle \mid M \text{ is a TM and } M \text{ halts on input } w\}$

Function-based encoding

```
def HALT_TM(M, w):  
    return M halts on w
```

Proof

Proof idea: Given Turing machine acc , show that acc decides A_{TM} .

```
def acc(M, w):  
    if  $HALT_{TM}(M, w)$ :  
        return  $M(w)$   
    else:  
        return False
```

$HALT_{TM}$ is undecidable

Theorem 5.1: Proof overview

```
Definition acc (solve_HALT:input→prog) p :=  
  let (M, w) := decode_mach_input p in  
  mlet b ← solve_HALT p in (* HALT(M, w) *)  
  if b then Call M w else Ret false.
```

Apply Thm 4.11 to (H) " acc decides A_{TM} " and reach a contradiction. To prove H:

1. Show that acc recognizes A_{TM}
2. Show that acc is decidable

E_{TM} : Emptiness of TM

(Is the language of this TM empty?)

Theorem 5.2: E_{TM} is undecidable

Set-based

$$E_{TM} = \{\langle M \rangle \mid M \text{ is a TM and } L(M) = \emptyset\}$$

Function-based

```
def E_TM(M):  
    return L(M) == {}
```

Proof overview: show that `acc` decides A_{TM}

```
def build_M1(M, w):  
    def M1(x):  
        if x == w:  
            return M accepts w  
        else:  
            return False  
    return M1
```

```
def acc(M, w):  
    b = E_TM(build_M1(M, w))  
    return not b
```

- $w \in L(M1) \iff \langle M1 \rangle \notin E_{TM}$
- $w \in L(M1) \iff w \in L(M)$

Theorem 5.2: E_{TM} is undecidable

Proof follows by contradiction.

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Let D decide E_{TM} .

1. Show that `acc` recognizes A_{TM}
 1. Show that $A_{TM} = Acc_D$ where $Acc_D = \{\langle M, w \rangle \mid L(M1_{M,w}) \neq \emptyset\}$
(`e_tm_a_tm_spec`)

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 2. Show that `acc` recognizes Acc_D (`E_tm_A_tm_recognizes`)

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(`e_tm_a_tm_spec`)
 2. Show that `acc` recognizes Acc_D (`E_tm_A_tm_recognizes`)
2. Show that `acc` is a decider (`decider_E_tm_A_tm`)

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Part 1.1: Show that $A_{TM} = Acc_D$ where $Acc_D = \{\langle M, w \rangle \mid L(M1_{M,w}) \neq \emptyset\}$

Theorem not_empty_to_accept

1. Show that: If $L(M1_{M,w}) \neq \emptyset$, then M accepts w .

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 - Case analysis on running M with input w :

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 - Case (a) M accepts w : use assumption to conclude

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 - Case (a) M accepts w : use assumption to conclude
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 - Case (c) M loops with w : same as above

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Theorem `accept_to_not_empty`

2. Show that: If M accepts w , then $L(M1_{M,w}) \neq \emptyset$.

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1. Proof follows by contradiction: assume $L(M1_{M,w}) = \emptyset$.

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 3. To contradict 2.2, we show that $M1_{M,w}$ **accepts** w
 1. Since $x = w$ and (2.1), then $M1_{M,w}$ **accepts** w