### CS450

#### Structure of Higher Level Languages

Lecture 6: Nested definitions; caching

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## Today we will learn about...



- 1. tips for solving HW1
- 2. using nested definitions
- 3. measuring running time

Acknowledgment: Today's lecture is inspired by Professor Dan Grossman's wonderful lecture in CSE341 from the University of Washington. (Video available)

# Tips for solving HW1

## HW1: Question 4



- 1. Do all parts except lambda?, define?, and define-func?.
- 2. Write lambda?
- 3. Write define-func?
- 4. Write define?

#### More tips

- Function application is simpler than it seems
- All acceptance-tests from define-func? should pass in define?

## Racket spec



HW1: Question 4

```
program = #lang racket term*
term = definition | expression
definition = basic-def | function-def
basic-def = ( define identifier expression )
function-def = ( define (variable+ ) term+ )
expression = value | variable | function-call | function-decl | · · ·
value = number | · · ·
function-call = ( expression+ )
function-dec = ( lambda ( variable* ) term+)
```

## Using nested definitions

## Build a list from 1 up to n



Our goal is to build a list from 1 up to some number. Here is a template of our function and a test case for us to play with. For the sake of simplicity, we will not handle non-positive numbers.

```
#lang racket
(define (countup-from1 x) #f)

(require rackunit)
(check-equal? (list 1) (countup-from1 1))
(check-equal? (list 1 2) (countup-from1 2))
(check-equal? (list 1 2 3 4 5) (countup-from1 5))
```

Hint: write a helper function **count** that builds counts from **n** up to **m**.



We write a helper function **count** that builds counts from **n** up to **m**.

```
#lang racket
(define (countup-from1 x)
  (count 1 x))

(define (count from to)
  (cond
    [(= from to) (list to)]
    [else (cons from (count (+ 1 from) to))]))
```



We write a helper function **count** that builds counts from **n** up to **m**.

```
#lang racket
(define (countup-from1 x)
  (count 1 x))

(define (count from to)
  (cond
    [(= from to) (list to)]
    [else (cons from (count (+ 1 from) to))]))
```

Let us refactor the code and hide function count



We move function **count** to be internal to function **countup-from1**, as it is a helper function and therefore it is good practice to make it **private** to **countup-from1**.

#### When to nest functions?



#### **Nest functions:**

- If they are unnecessary outside
- If they are under development
- If you want to hide them: **Every function in the public interface of your code is something you'll have to maintain!**

# Intermission: Nested definitions

#### Nested definition: local variables



Nested definitions bind a variable within the body of a function and are only visible within that function (these are local variables)

```
#lang racket
(define (f x)
    (define z 3)
    (+ x z))

(+ 1 z); Error: z is not visible outside function f
```

#### Nested definitions shadow other variables



Nested definitions silently shadow any already defined variable

```
#lang racket
(define z 10)
(define (f x)
        (define x 3); Shadows parameter
        (define z 20); Shadows global
        (+ x z))

(f 1); Outputs 23
```

#### No redefined local variables



It is an error to re-define local variables

```
#lang racket
(define (f b)
  ; OK to shadow a parameter
  (define b (+ b 1))
  (define a 1)
  ; Not OK to re-define local variables
  ; Error: define-values: duplicate binding name
  (define a (+ a 1))
  (+ a b))
```

## Back to Exercise 1



Notice that we have some redundancy in our code. In function count, parameter to remains unchanged throughout execution.



We removed parameter to from function count as it was constant throughout the execution. Variable to is captured/copied when count is defined.

## Example 1: summary



- Use a nested definition to hide a function that is only used internally.
- Nested definitions can refer to variables defined outside the scope of their definitions.
- The last expression of a function's body is evaluated as the function's return value

# Measuring performance

## Example 2

Maximum number from a list of integers



Finding the maximum element of a list.

```
#lang racket
(define (max xs)
    (cond
       [(empty? xs) (error "max: expecting a non-empty list!")]
       [(empty? (rest xs)) (first xs)] ; The list only has one element (the max)
       [(> (first xs) (max (rest xs))) (first xs)]; The max of the rest is smaller than 1st
       [else (max (rest xs))]) ; Otherwise, use the max of the rest

; A simple unit-test
(require rackunit)
(check-equal? 10 (max (list 1 2 10 4 0)))
```

We use function error to abort the program with an exception. We use functions first and rest as synonyms for car and cdr, as it reads better.



Finding the maximum element of a list.

Let us benchmark max with sorted list (worst-case scenario):

- 20 elements: 18.43ms
- 21 elements: 36.63ms
- 22 elements: 75.78ms

Whenever we add an element we double the execution time. Why?



Whenever we hit the else branch (because we can't find the maximum), we re-compute the max element.

```
(define (max xs)
  (cond
    [(empty? xs) (error "max: expecting a non-empty list!")]
    [(empty? (rest xs)) (first xs)] ; The list only has one element (the max)
    [(> (first xs) (max (rest xs))) (first xs)]; The max of the rest is smaller than 1st
    [else (max (rest xs))]) ; Otherwise, use the max of the rest
```



We use a local variable to cache a duplicate computation.

```
(define (max xs)
  (cond
    [(empty? xs) (error "max: expecting a non-empty list!")]
    [(empty? (rest xs)) (first xs)]
    [else
          (define rest-max (max (rest xs))); Cache the max of the rest
          (cond
          [(> (first xs) rest-max) (first xs)]
          [else rest-max])]))
```

- Attempt #1: 20 elements in 75.78ms
- Attempt #2: 1,000,000 elements in 101.15ms

## Example 2 takeaways



- Use nested definitions to cache intermediate results
- Identify repeated computations and cache them in nested (local) definitions