CS450

Structure of Higher Level Languages

Lecture 21: Loops and error monad

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Press arrow keys ← → to change slides.

Writing recursive code with monads

Version 1:

Using eff-bind

Revisiting copy (types)

```
(: eff-copy
  (All [State T]
    (->
      ; Given a list of effectful ops
      (Listof (eff-op State T))
      ; Return an effectful operation that produces
      ; a list of results
      (eff-op State (Listof T))
```



Revisiting copy (code)

```
(define (copy 1)
  (match 1
      [(list) (list)]
      [(list h 1 ...)
          (define result (copy 1))
          (cons h result)
      ]
    )
)
```

```
(define (eff-copy 1)
  (match 1
    [(list)
      ; Return (list) with eff-pure
      (eff-pure (list))]
    [(list h 1 ...)
      ; Similar to: (define h-value h)
      (eff-bind h
        (lambda ([h-value : T])
          ; Similar to: (define result (eff-copy l)
          (eff-bind (eff-copy 1)
            (lambda ([result : (Listof T)])
              ; Return: (cons h-value result)
              (eff-pure (cons h-value result))
            )))))]))
```

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Summary of version 1

- Call eff-pure to return expression
- In recursive step:
 - 1. Evaluate h first with eff-bind
 - 2. Evaluate recursive call second with eff-bind
 - 3. Handle h-value and result
 - 4. Annotate the types of the lambdas
 - 5. Annotate the return type of the **inner-most** lambda

```
(define (eff-copy 1)
  (match 1
   [(list); return with eff-pure
      (eff-pure (list))]
    [(list h 1 ...)
      (eff-bind h
        (lambda ([h-value : T])
          (eff-bind (eff-copy 1)
            (lambda ([result : (Listof T)])
              (eff-pure (cons h-value result))
            )))))))
```



Version 2: Using do

Revisiting copy (code) / do-notation

```
(define (copy 1)
  (match 1
      [(list) (list)]
      [(list h l ...)
          (define result (copy 1))
          (cons h result)
      ]
  )
)
```

```
(define (eff-copy 1)
  (match 1
   [(list) (eff-pure (list))]
   [(list h 1 ...)
     (do
       h-value : T <- h
        result : (Listof T) <- (eff-copy 1)
        (ann (eff-pure (cons h-value result))
             ; you must annotate the return type
             (eff-op State (Listof T)))
     )]))
```



Summary of version 2

- Use (do ...) instead of (effbind ...)
- A single (do ...) block can capture multiple nested (effbind ...) blocks
- Each (eff-bind e (lambda ([x:T])...) becomes an x: T <- e
 where e has type (eff-op State T)
- When there are multiple binds, annotate the return value of the last bind, the type must be (effop State T)

```
(define (eff-copy 1)
  (match 1
   [(list) (eff-pure (list))]
   [(list h 1 ...)
      (do
        h-value : T <- h
        result : (Listof T) <- (eff-copy 1)
        (ann (eff-pure (cons h-value result))
             ; you must annotate the return type
             (eff-op State (Listof T)))
      )]))
```



Version 3:

Using an iterative loop

Rethink copy in iterative-style

```
(define (copy 1)
  (: loop ; In TypedRacket we must
          ; supply type signature
    (->
       (Listof T); Accum type
       (Listof T); List type
      (Listof T); Accum type
  (define (loop accum 1)
    (match 1
     [(list) (reverse accum)]
     [(list h 1 ...)
        (loop (cons h accum) 1)
     7))
  (loop (list) 1))
```

```
# Pseudo-code
accum = []
for x in 1:
   accum.insert(0, x)
return list(reversed(1))
```



Rethink copy in iterative-style

```
(define (eff-copy 1)
  (: loop ... )
  (define (loop accum 1)
    (match 1
      [(list) (eff-pure (reverse accum))]
      \lceil (\text{list h l } \dots) \rceil
        (do
           h-value : T <- h ; Must evaluate h
           (loop (cons h-value accum) 1)
         )]))
  (loop (list) 1))
```



Example: sum



Without accumulator = more typing information



Without accumulator = more typing information

Without the annotation you would get this error, notice the occurrence of Any:

```
Argument 2:
    Expected: (-> Input (-> State (eff State Output)))
    Given: (-> Real (-> Any (eff Any Real)))
```



With accumulator

```
(define (sum 1)
  (: sum-iter (-> Real (Listof (eff-op State Real)) (eff-op State Real)))
  (define (sum-iter accum 1)
    (match 1
      [(list) (eff-pure accum)]
      [(list h 1 ...)
        (do
         h-val : Real <- h
          (sum-iter (+ h-val accum) 1)
  (sum-iter 0 1))
                                                                                     Boston
```

Notes when writing recursive code

- Accumulator functions are preferred, as the typing information is more obvious
- Accumulators of type list may need to be reversed before returning to satisfy ordering
- Writing more "natural" recursive patterns leads to typing complications
- You can use (ann expression type) when the type-checker complains about Any
- Compare the two solutions of sum presented in this class with your solution used in **HW2** this gives you the blue-print to solve the last 2 exercises of the homework assignment.



Error handling

Recall our interpreter from HW3

```
(define (r:eval-builtin sym)
  (cond [(equal? sym '+) +]
        [(equal? sym '*) *]
        [(equal? sym '-) -]
        [(equal? sym '/) /]
        [else #f]))
(define (r:eval-exp exp)
  (cond
    [(r:number? exp) (r:number-value exp)]
    [(r:variable? exp) (r:eval-builtin (r:variable-name exp))]
    [(r:apply? exp)
     ((r:eval-exp (r:apply-func exp))
      (r:eval-exp (first (r:apply-args exp)))
      (r:eval-exp (second (r:apply-args exp))))]
   [else (error "Unknown expression:" exp)]))
```



What happens if we run this example?

```
(r:eval-exp 10)
```



What happens if we run this example?

```
(r:eval-exp 10)

; Unknown expression: 10
; context...:
```

The caller should be passing an AST, not a number!

We should be using contracts to avoid this kind of error!



What happens if the user tries to divide a number by zero?

```
(r:eval-exp (r:apply (r:variable '/) (list (r:number 1) (r:number 0))))
```



What happens if the user tries to divide a number by zero?

```
(r:eval-exp (r:apply (r:variable '/) (list (r:number 1) (r:number 0))))
; /: division by zero
; context...:
```

Is this considered an error?





What does the error mean?

Is this a user error? Or is this an implementation error?



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Is it an implementation problem?

Implementation errors should be loud! We want our code to crash during testing. This family of errors could correspond to a bug, or, more importantly, to a misunderstanding between the developer and the client! Using the exceptions model of our client is a big plus, as we get stack trace information, among other niceties.



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Is it a user error?

User errors must be handled **gracefully** and **cannot** crash our application. User errors must also not reveal the internal state of the code (**no stack traces!**), as such information can pose a security threat.

Handling run-time errors

Solving the division-by-zero error

- 1. We can implement a safe-division that returns a special return value
- 2. We can let Racket crash and catch the exception



Implementing safe division

Implement a safe-division that returns a special return value



Implementing safe division

Implement a safe-division that returns a special return value

```
(define (safe-/ x y)
  (cond [(= y 0) #f]
        [else (/ x y)]))
```



Is this enough?



Is this enough?

```
(r:eval-exp
  (r:apply
    (r:variable '+)
    (list
      (r:apply (r:variable '/) (list (r:number 1) (r:number 0)))
      (r:number 10))))
  +: contract violation
   expected: number?
   given: #f
   argument position: 1st
; [,bt for context]
```

We still need to rewrite r:eval-exp to handle #f



Solving apply

(Demo...)



Solving apply

(Demo...)

```
(: r:eval-exp (-> r:expression (Option Real)))
(define (r:eval-exp exp)
  (match exp
    ; If it's a number, return that number
    [(r:number v) v]
    ; If it's a function with 2 arguments
    [(r:apply (r:variable f) arg1 arg2)
      (define func (r:eval-builtin f))
      (define a1 (r:eval-exp arg1))
      (cond [(false? a1) #f]
            Telse
              (define a2 (r:eval-exp arg2))
              (cond [(false? a2) #f]
                Telse
                  (func a1 a2)])])))
```

