CS450

Structure of Higher Level Languages

Lecture 34: Generic methods

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Today we will learn...



• contrasting match and generic

Generic methods versus match

Example: serialization



Let us implement a serialization function

```
#lang racket
(require rackunit)
(require racket/generic)
(provide (all-defined-out))
;; Values
(define (r:value? v) (r:number? v))
(struct r:number (value) #:transparent)
;; Expressions
(define (r:expression? e) (or (r:value? e) (r:variable? e) (r:apply? e)))
(struct r:variable (name) #:transparent)
(struct r:apply (func args) #:transparent)
```

Specification

```
(check-equal? (r:quote (r:apply (r:variable '+) (list (r:number 1) (r:number 2)))) '(+ 1 2)
```

Implementing r:quote with match



File: example1.rkt

Copy/paste the AST and implement r:quote.

Solution

```
(define (r:quote exp)
```

Implementing r:quote with match



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Copy/paste the AST and implement r:quote.

Solution

```
(define (r:quote exp)

  (match exp
     [(r:number n) n]
     [(r:variable x) x]
     [(r:apply ef ea) (cons (r:quote ef) (map r:quote ea))]))
```

Revisiting racket/generic



File: example2.rkt

We can use racket/generic to represent abstract interfaces that are satisfied dynamically by the argument. A generic interface may have one or more functions.

```
(define-generics quotable
    (r:quote quotable))

(define (r:value? v) (r:number? v))
(struct r:number (value) #:transparent
    #:methods gen:quotable
    [(define (r:quote n) (r:number-value n))])

(check-equal? (r:quote (r:number 10)) 10)
```

racket/generic and recursive calls



When a method needs to do a *generic* recursive call, we need to access the "*main*" generic method, and not the current method. To do so, we need to use define/generic to access the main generic method.

In contrast with

```
[(r:apply ef ea) (cons (<mark>r:quote</mark> ef) (map <mark>r:quote</mark> ea))]))
```

Generic interface summary



define-generics defines an interface

- A generic interface has a name, in this example it is fruit
- We specify which methods are generic and provide the list of formal parameters. Exactly one parameter must have the name of the interface.

```
(define-generics fruit
  (pick x fruit)
  (pluck fruit x))
; (foo fruit fruit) ← incorrect because fruit shows up more than once
; (bar x y) ← incorrect because fruit does not show up
```

More

- define/generic accesses the generic method
- We can check if a value is of a given interface with (fruit? x)

Introducing booleans

Introducing booleans



```
;; Values
(define (r:value? v) (or (r:number? v) (r:bool? v)))
(struct r:number (value) #:transparent)
(struct r:bool (value) #:transparent)

(check-equal? (r:quote (r:apply (r:variable 'and) (list (r:bool #t) (r:bool #f))))
    '(and #t #f))
```

What is the impact of adding a new kind of AST node?

Match version



File: example1-v2.rkt

We must go through each function that has a **match** and add a branch to handle our new AST node.

```
(define (r:quote exp)
  (match exp
    [(r:number n) n]
    [(r:variable x) x]
    [(r:bool b) b]
    [(r:apply ef ea) (cons (r:quote ef) (map r:quote ea))]))
```

Generic version



File: example2-v2.rkt

We must update our AST to implement the generic interface.

```
(struct r:bool (value) #:transparent
  #:methods gen:quotable
  [(define (r:quote b) (r:bool-val b))])
```

Generic is open-ended



File: example3.rkt

A benefit of **generic** is that it is dynamically extensible. With **match** you may need to change a 3rd-party code.

```
#lang racket
(require rackunit)
(require "example2.rkt")

(struct r:bool (val) #:super struct:r:value
    #:methods gen:quotable
    [(define (r:quote b) (r:bool-val b))])

(check-equal? (r:quote (r:apply (r:variable 'and) (list (r:bool #t) (r:bool #f))))
    '(and #t #f))
```

Contrasting match with generic



What are the main differences between match and generic?

Code impact in adding a new kind of node

Contrasting match with generic



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Code impact in adding a new kind of node

Match

• Code is centralized in a function

Dispatch

Code is split across structs

Extension points

Contrasting match with generic



What are the main differences between match and generic?

Code impact in adding a new kind of node

Match

• Code is centralized in a function

Dispatch

Code is split across structs

Extension points

Match

Not possible

Dispatch

Any code may add a branch

Quiz: match versus dispatch

Q1: Which of the code is centralized?

Q2: Each of which allows for extension points?

Implementing generic

Implementing generic



1. Declare a generic function

```
(define-generic quotable (r:quote quotable))
```

2. Register an instance of said function

```
#:methods gen:quotable
[(define (r:quote b) (r:bool-val b))])
```

3. Call a generic function

```
(r:apply (r:variable 'and) (list (r:bool #t) (r:bool #f)))
```



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```



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(define-generic quotable (r:quote quotable))
Nothing implicit.
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2. Register an instance of said function

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#:methods gen:quotable
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#:methods gen:quotable
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The **registry** of quotable is implicit!

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A map from types to functions (instances)

1. Declare a generic function

Declaring a generic function should return a registry. We will assume only **one** generic function. We must allow the selection of which argument to dispatch on.

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2. Register an instance of said function

Registering an instance should add one entry to the registry. It should register the type as the key.

3. Call a generic function

Calling a generic function should lookup the registry for the right instance according to the type.

1. Declaring a generic function



- Which argument is being dispatched on?
- How many arguments does the function have?
- What is an instance?

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- How many arguments does the function have?
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 - The keys are predicates
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```
(struct generic (index instances))
(define (make-generic index)
  (generic index (list)))
(struct instance (type? func))
```

Example

```
(define g
  (generic 0 ; dispatch on the first argument
      (list (instance r:bool? (lambda (b) (r:bool-val b)))))
```

Original

2. Registering an instance



Registration takes a predicate and a function, and updates a generic.

```
(define (generic-register gen prec? func)
```

2. Registering an instance



Registration takes a predicate and a function, and updates a generic.

```
(define (generic-register gen prec? func)
  (generic
     (generic-index gen)
     (cons (instance prec? func) (generic-instances gen))))
```

3. Call a generic function



We want to implement (generic-apply gen . args)

3. Call a generic function



We want to implement (generic-apply gen . args)

- 1. Let the list of instances be 1
- 2. Let the the index being dispatched be n
- 3. Load the n-th argument
- 4. Let the the instance that matches the n-th argument be f
- 5. Call f with arguments args

Implementing instance lookup



Given a generic and a value, return the instance callback. Function (memf f 1) finds an element using f; an element is found when f applied to the element returns a true value.

Implementing instance lookup



Given a generic and a value, return the instance callback. Function (memf f 1) finds an element using f; an element is found when f applied to the element returns a true value.

```
(define (generic-lookup gen elem)
  (memf
     (lambda (inst) ((instance-type? inst) elem))
     (generic-instances gen)))
```

Implementing generic-apply



We can load the n-th element of a list with function (list-ref list index).

```
(define (generic-apply gen . args)
```

Implementing generic-apply



We can load the n-th element of a list with function (list-ref list index).

```
(define (generic-apply gen . args)
  (define elem (list-ref args (generic-index gen)))
  (apply (generic-lookup gen elem) args))
```

Example



```
(define g
  (generic 0; dispatch on the first argument
     (list (instance r:bool? (lambda (b) (r:bool-val b))))))
(check-true (generic-apply g (r:bool #t)))
```

Limitations



- Lookup is linear with the number of instances
- No error reporting:
 - Instance with 1 arguments, but we are dispatching on the 2nd argument
 - Do we want to enforce that all instances have the same number of arguments?