CS450

Structure of Higher Level Languages

Lecture 23: Language λ_D : adding definitions correctly

Tiago Cogumbreiro

Today we will...



- Introduce the **mutable** semantics of λ -calculus with environments
- Study mutation as a side-effect

Introducing the λ_D

Language λ_D : Terms



We highlight in **red** an operation that produces a side effect: **mutating an environment**.

$$rac{e \Downarrow_E v \qquad \pmb{E} \leftarrow [\pmb{x} := \pmb{v}]}{(ext{define } x \; e) \Downarrow_E ext{void}}$$
 (E-def)

$$rac{t_1 \Downarrow_E v_1}{t_1; t_2 \Downarrow_E v_2}$$
 (E-seq)

Language λ_D : Expressions



Because we have side-effects, the order in which we evaluate each sub-expression is important.

$$v \Downarrow_E v \qquad (\texttt{E-val})$$

$$x \Downarrow_E E(x) \qquad (\texttt{E-var})$$

$$\lambda x.t \Downarrow_E (E, \lambda x.t) \qquad (\texttt{E-lam})$$

$$\underbrace{e_f \Downarrow_E (E_f, \lambda x.t_b) \qquad e_a \Downarrow_E v_a \qquad \underbrace{E_b \leftarrow E_f + [x := v_a]}_{(e_f \ e_a) \ \Downarrow_E v_b} \qquad t_b \Downarrow_{E_b} v_b}_{(e_f \ e_a) \ \Downarrow_E v_b} \ (\texttt{E-app})$$

Can you explain why the order is important?

Language λ_D : Expressions



Because we have side-effects, the order in which we evaluate each sub-expression is important.

$$v \Downarrow_E v \qquad (\texttt{E-val})$$

$$x \Downarrow_E E(x) \qquad (\texttt{E-var})$$

$$\lambda x.t \Downarrow_E (E, \lambda x.t) \qquad (\texttt{E-lam})$$

$$\underbrace{e_f \Downarrow_E (E_f, \lambda x.t_b) \qquad e_a \Downarrow_E v_a \qquad \underbrace{E_b \leftarrow E_f + [x := v_a]}_{(e_f \ e_a) \ \Downarrow_E v_b} \qquad t_b \Downarrow_{E_b} v_b}_{(E-app)} \tag{E-app)}$$

Can you explain why the order is important? Otherwise, we might evaluate the body of the function e_b without observing the assignment $x := v_a$ in E_b .

Mutable operations on environments

Mutable operations on environments



Put

$$E \leftarrow [x := v]$$

Take a reference to an environment E and mutate its contents, by adding a new binding.

Push

$$E \leftarrow E' + [x := v]$$

Create a new environment referenced by E which copies the elements of E^\prime and also adds a new binding.

Making side-effects explicit

Mutation as a side-effect



Let us use a triangle \triangleright to represent the order of side-effects.

$$rac{e \Downarrow_E v
ightharpoonup E \leftarrow [x := v]}{(ext{define } x \ e) \Downarrow_E ext{void}} ext{(E-def)}$$

$$rac{t_1 \Downarrow_E v_1}{t_1; t_2 \Downarrow_E v_2}$$
 (E-seq)

$$\frac{e_f \Downarrow_E (E_f, \lambda x. t_b) \blacktriangleright e_a \Downarrow_E v_a \blacktriangleright E_b \leftarrow E_f + [x := v_a] \blacktriangleright t_b \Downarrow_{E_b} v_b}{(e_f e_a) \Downarrow_E v_b} \text{(E-app)}$$

Implementing side-effect mutation



Making the heap explicit

We can annotate each triangle with a heap, to make explicit which how the global heap should be passed from one operation to the next. In this example, defining a variable takes an input global heap H and produces an output global heap H_2 .

$$\frac{\blacktriangleright_{H} \quad e \Downarrow_{E} v \quad \blacktriangleright_{H_{1}} \quad E \leftarrow [x := v] \quad \blacktriangleright_{H_{2}}}{\blacktriangleright_{H} \quad (\text{define } x \ e) \Downarrow_{E} \text{void} \blacktriangleright_{H_{2}}} \quad (\text{E-def})$$

Let us use our rule sheet!



$$\frac{e \Downarrow_E v \quad \blacktriangleright \quad E \leftarrow [x := v]}{(\text{define } x \, e) \Downarrow_E \text{ void}} (\text{E-def})$$

$$\frac{t_1 \Downarrow_E v_1 \quad \blacktriangleright \quad t_2 \Downarrow_E v_2}{t_1; t_2 \Downarrow_E v_2} (\text{E-seq})$$

$$\frac{e_f \Downarrow_E (E_f, \lambda x. t_b) \quad \blacktriangleright \quad e_a \Downarrow_E v_a \quad \blacktriangleright \quad E_b \leftarrow E_f + [x := v_a] \quad \blacktriangleright \quad t_b \Downarrow_{E_b} v_b}{(e_f \ e_a) \Downarrow_E v_b} (\text{E-app})$$

$$v \Downarrow_E v \quad (\text{E-val})$$

$$x \Downarrow_E E(x) \quad (\text{E-var})$$

$$\lambda x. t \Downarrow_E (E, \lambda x. t) \quad (\text{E-lam})$$

Evaluating Example 2

Term: (define b (lambda (y) a))



```
(define b (lambda (x) a))
(define a 20)
(b 1)

Input

E0: []
---
Env: E0
```

Evaluating Example 2



```
(define b (lambda (x) a))
(define a 20)
(b 1)
 Input
                                                                       Output
  E0:
                                                                         E0:
                                                                         (b . (closure <mark>E0</mark> (lambda (y) a)))
  Fnv: F0
  Term: (define b (lambda (y) a))
                                                                        Value: #<void>
                          \overline{\lambda y.a \Downarrow_{E_0} (E_0, \lambda y.a)} \hspace{1.5cm} lacksquare \overline{E_0 \leftarrow [b := (E_1, \lambda y.a)]}
                                              (	ext{define } b \ \lambda y.a) \ \Downarrow_{E_0} 	ext{void}
```



Input

```
E0: [
  (b . (closure E0 (lambda (y) a)))
]
---
Env: E0
Term: (define a 20)
```



Input

```
E0: [
  (b . (closure E0 (lambda (y) a)))
]
---
Env: E0
Term: (define a 20)
```

Output

```
E0: [
    (a . 20)
    (b . (closure E0 (lambda (y) a)))
]
Value: #<void>
```

$$egin{aligned} egin{aligned} \overline{20} \Downarrow_{E_0} 20 \end{aligned} egin{aligned} \overline{E_0} \leftarrow [a := 20] \ & (ext{define} \ a \ 20) \Downarrow_{E_0} ext{void} \end{aligned}$$



Input

```
E0: [
  (a . 20)
  (b . (closure E0 (lambda (y) a)))
]
---
Env: E0
Term: (b 1)
```



Input

```
E0: [
  (a . 20)
  (b . (closure E0 (lambda (y) a)))
]
---
Env: E0
Term: (b 1)
```

Output

```
E0: [
  (a . 20)
  (b . (closure E0 (lambda (y) a)))
]
E1: [ E0
  (y . 1)
]
Value: 20
```

$$\frac{b \Downarrow_{E_0} (E_0, \lambda y.a) \blacktriangleright 1 \Downarrow_{E_0} 1 \blacktriangleright E_1 \leftarrow E_0 + [y := 1] \blacktriangleright a \Downarrow_{E_1} 20}{(b \ 1) \Downarrow_{E_0} 20}$$



```
(define (f x) (lambda (y) x))
(f 10)
Input
```

```
E0: []
---
Env: E0
Term: (define (f x) (lambda (y) x))
```





```
(define (f x) (lambda (y) x))
(f 10)
                                                        Output
 Input
  E0: []
                                                          E0:
                                                            (f . (closure E0
                                                                     (lambda (x) (lambda (y) x))))
  Env: E0
  Term: (define (f x) (lambda (y) x))
                                                          Value: void
            \lambda x.\lambda y.x \Downarrow_{E_0} (E_0,\lambda x.\lambda y.x)
```

 $(\texttt{define} \ f \ \lambda x. \lambda y. x) \Downarrow_{E_0} \texttt{void}$



```
(define (f x) (lambda (y) x))
(f 10)
 Input
                                                            Output
                                                             E0:
  E0: | |
                                                                (f . (closure E0
                                                                          (lambda (x) (lambda (y) x))))
  Env: E0
  Term: (define (f x) (lambda (y) x))
                                                             Value: void
              \lambda x.\lambda y.x \Downarrow_{E_0} (E_0,\lambda x.\lambda y.x) 
ightharpoonup E_0 \leftarrow [f:=(E_0,\lambda x.\lambda y.x)]
```

 $(\texttt{define} \ f \ \lambda x. \lambda y. x) \Downarrow_{E_0} \texttt{void}$



Input



Input

Output



Input

Output

$$egin{array}{c} E_0(f) = (E_0, \color{red} \lambda x. \lambda y. x) \ \hline f \Downarrow_{E_0} (E_0, \color{red} \lambda x. \lambda y. x) \end{array} egin{array}{c} 10 \Downarrow_{E_0} 10 & \overline{E_1 \leftarrow E_0 + [x := 10]} & \overline{\lambda y. x \Downarrow_{E_1} (E_1, \lambda y. x)} \ \hline (f \ 10) \Downarrow_{E_0} (E_1, \lambda y. x) \end{array}$$