

EDUCATION

Chris Cohen

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Aug. 2017 - Present Bachelor of Science at Purdue University

- · Software Engineering and Cybersecurity
- · 3.85 GPA
- 6x Dean's List 5x Semester Honors

EMPLOYMENT

May 2020 - Present

Qualcomm, QGOV Division

Embedded Software Engineering Intern

• TBD

May 2019 - Aug. 2019

Naval Surface Warface Center, Crane Division

Software Engineering Intern

- Improved US Navy missile sustainment efforts by upgrading an existing natural language processing algorithm to process failure databases.
- Held a valid 'secret' level security clearance given by the US Government.

EXPERTISE

Languages

C++

C

Python

ARM/x86 Assembly

Bash

Javascript

Memory Management

- · Paging, Virtualization
- · Cache Memory Hierarchy
- · Stack and Heap Management for ARM/x86

OS and Systems Programming

- OS and Systems Software/Hardware Interrupts and Device Management
 - Asynchronous Inter-Process Communication
 - Return-Oriented Programming
 - Concurrency and Parallelism (Semaphores, Locks, Forking, Threading, Scheduling)

OSI/ISO 7-Layer Model

- TCP, UDP, HTTP
- IP addressing/routing, DHCP, DNS translation
- MAC addressing/routing, ARP
- · Basic cryptography and security approaches

PROJECTS

April 2020

Web Server Honeypot (Extracurricular)

- Hosted an HTTPS Honeypot Server to lure attackers and collect information
- Graphical directory browsing and support for 14 HTTP response codes
- · Automatic blacklisting for clients sending excessive requests in a short period of time
- Analyzed logs and learned about different types of attacks on web servers

March 2020

Process Hijacking in XINU (Operating Systems)

- Manipulated a victim process by locating and modifying return addresses and local variables in the runtime stack
- · Learned about protection against this sort of attack (i.e. stack canaries)
- · Studied how x86 interrupts, system calls, and function calls affect the runtime stack

Sept. 2019 - Oct. 2019

Shell Interpreter in C (Systems Programming)

- · Parsing and execution of commands
- File redirection and piping
- Signal handling and inter-process communication
- · Subshell execution via forking