```
1 #ifndef __BigInt_
2 #define __BigInt_
3
4
5 struct BigInt
6 {
7
      char* digits; // no leading zeros, doesn't end with '\0'
8
      int n_digits;
9
   };
10
11
   BigInt BigInt_create(const char* s); //create from C string.
                                   //The string is NULL terminated and
12
                   contains
13
                                   //only characters between '0' to '9'.
14
15 void BigInt print(const BigInt& bi); //print number to the screen
16
17 BigInt BigInt_create(int num); //creat from int
18
19 int BigInt compare(const BigInt& a, const BigInt& b); //-1 if a<b/pre>
20
                                                  // 0 if a = b
21
                                                  // 1 if a>b
22
23
  void BigInt assign(BigInt& a, const BigInt& b); // create copy of b in a
    (like a = b; in integers)
25
                                            // a <- b
26
27
28 void BigInt_destroy(BigInt& bi); // Free memory dynamically allocated
29
30 void BigInt_inc(BigInt& num); // increase by 1
31
32 BigInt BigInt_add(const BigInt& a, const BigInt& b); // a + b
33
35
36 //The n'th Fibonacci number n(1)=1, n(2)=1, n(3)=2, n(4)=3, n(5)=5,...
37 BigInt fibo(unsigned int n);
38
39 //sqrt(x)
40 BigInt sqrt(const BigInt& x);
41
43 //assistance function (of my own)
45 int no_leading_0_len(const char* s);
46
48 //Operator Overloads:
49
50 int operator==(const BigInt& a, const BigInt& b);
51 BigInt operator+(const BigInt& a, const BigInt& b);
```

```
...e\repos\00P_LAB03_14.11.19\00P_LAB03_14.11.19\BigInt.h
53 //assistance function (of my own)
54 int operator<(const BigInt& a, const BigInt& b);</pre>
55
56
57
58
59 #endif
```