

```

1  clc;
2  clear;
3
4  %parameter setting
5  initial_time = -5;
6  final_time = 10;
7  N = 1500; %grid number
8
9  t = linspace(initial_time, final_time, N);
10 x = rectangular_pulse(t);
11 noise = generate_noise(t);
12
13 %calculate the mean and std for the noise,
14 %just to make sure than randn work
15 mean_noise = mean(noise);
16 std_noise = std(noise);
17
18 %superposition the pulse with the noise
19 y = x + noise;
20
21 %calculate the SNR
22 SNR = calculate_SNR(y);
23 fprintf('SNR of y(t) = %.2f\n', SNR);
24
25 % (a) rectangular pulse and (b) noise-corrupted result
26 figure('units','normalized','outerposition',[0 0 1 1]);
27 plot(t,x,'-r',LineWidth=4);hold on;
28 plot_temp = plot(t,y,'-b',LineWidth=1.5);hold on;
29 plot_temp.Color(4) = 0.4; %change alpha
30 xlim([-5,10]);
31 ylim([-5,15]);
32 xlabel('time(sec)', FontSize=20);
33 ylabel('Magnitude', FontSize=20);
34 title('Plot x(t) and y(t)', FontSize=24);
35 legend('x(t)', 'y(t) = x(t) + noise', FontSize=16);
36 text(4.5,8,['SNR of y(t) = ', num2str(SNR), ' dB'], 'FontSize',24, 'Color','blue');
37 grid on;
38
39 function x = rectangular_pulse(t)
40     sz = size(t);
41     x = ones(sz);
42     for i = 1:sz(2)
43         if t(i) >= 0 && t(i) <= 3
44             x(i) = 10;
45         else
46             x(i) = 0;
47         end
48     end
49 end
50
51 function noise = generate_noise(t)
52     sz = size(t);
53     noise = randn(sz);
54 end
55
56 function SNR = calculate_SNR(y)
57     peak_signal = 10; %using 10 instead of max(y)...by professor
58     std_noise = std(y(1:500));
59     SNR = 20 * log10(peak_signal / std_noise);
60 end

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