

Communication Networks Lab

Topic IOT-Lab2

Q1:

Q1

- 同時有兩個sensor會傳送2筆資料, 修改php使server將資料存成不同檔案
 - Ex: sensor 1 & 2同時傳送溫濕度資訊
- 需有4個檔案

!!注意:在輸入curl指令時, 如果指令太長可能會出現錯誤
可改變參數命名及數值, 建議用一個字母即可

```
195gggg@errypi:~/www-data$ curl -d "sensor=1&Temp=28&Humi=30" http://192.168.50.
```

- Ctrl + C 中斷重新輸入即可

Sensor 1 Sensor 2

HTTP/POST

Web + PHP

File 1 File 1 溫度

File 2 File 2 濕度

Sensor 1 Sensor 2

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Code description:

```
1 <?php
2 header("Content-Type:text/html;charset=utf-8");
3 $Temperature=$_POST[T];
4 $Humidity=$_POST[H];
5 $SensorID=$_POST[s];
6
7 echo 'Temperature:'. $Temperature. "\n";
8 echo 'Humidity:'. $Humidity. "\n";
9
10 if($SensorID==1){
11     $fp=fopen('/home/pi/Communication-Networks-Laboratory/IOT_LAB2/www-data/temp_1.txt','w');
12     fwrite($fp,$Temperature);
13     fclose($fp);
14     $fp=fopen('/home/pi/Communication-Networks-Laboratory/IOT_LAB2/www-data/humi_1.txt','w');
15     fwrite($fp,$Humidity);
16     fclose($fp);
17 }
18
19 if($SensorID==2){
20     $fp=fopen('/home/pi/Communication-Networks-Laboratory/IOT_LAB2/www-data/temp_2.txt','w');
21     fwrite($fp,$Temperature);
22     fclose($fp);
23     $fp=fopen('/home/pi/Communication-Networks-Laboratory/IOT_LAB2/www-data/humi_2.txt','w');
24     fwrite($fp,$Humidity);
25     fclose($fp);
26 }
27 ?>
```

Execute by:

```
curl -d "s=1&T=87&H=54" http://
curl -d "s=2&T=24&H=60" http://
```

First: curl



To better know the principle of the code, let's first dive into the man-page of curl, and try to figure what does curl means and what's is the option flag -d means.

\$ man curl

```
curl(1)                                Curl Manual                                curl(1)
NAME
    curl - transfer a URL
SYNOPSIS
    curl [options] [URL....]
DESCRIPTION
    curl is a tool to transfer data from or to a server, using one of the supported protocols (DICT, FILE, FTP, FTPS,
    GOPHER, HTTP, HTTPS, IMAP, IMAPS, LDAP, LDAPS, POP3, POP3S, RTMP, RTSP, SCP, SFTP, SMTP, SMTPS, TELNET and TFTP).
    The command is designed to work without user interaction.

    curl offers a busload of useful tricks like proxy support, user authentication, FTP upload, HTTP post, SSL connec-
    tions, cookies, file transfer resume, Metalink, and more. As you will see below, the number of features will make
    your head spin!

    curl is powered by libcurl for all transfer-related features. See libcurl(3) for details.
```

-d option description:

```
-d, --data <data>
    (HTTP) Sends the specified data in a POST request to the HTTP server, in the same way that a browser does when
    a user has filled in an HTML form and presses the submit button. This will cause curl to pass the data to the
    server using the content-type application/x-www-form-urlencoded. Compare to -E, --form.

    -d, --data is the same as --data-ascii. To post data purely binary, you should instead use the --data-binary
    option. To URL-encode the value of a form field you may use --data-urlencode.

    If any of these options is used more than once on the same command line, the data pieces specified will be
    merged together with a separating &-symbol. Thus, using '-d name=daniel -d skill=lousy' would generate a post
    chunk that looks like 'name=daniel&skill=lousy'.

    If you start the data with the letter @, the rest should be a file name to read the data from, or - if you
    want curl to read the data from stdin. The contents of the file must already be URL-encoded. Multiple files
    can also be specified. Posting data from a file named 'foobar' would thus be done with --data @foobar.
```


Through the description, we can obviously see that curl can use http protocol to upload or download the file or data. With option -d we specify that we are going to transfer data in “Post” request.

Second: index.php

Simply store the data transfer by the curl into the variable, and using C-like syntax to create file and write the data into it. Nothing fancy here.

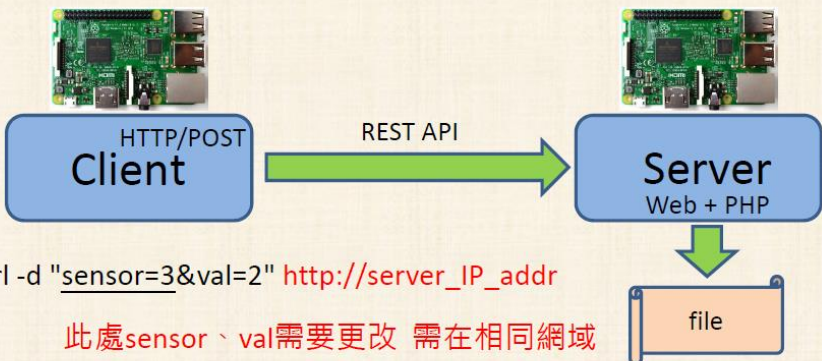
Result: create the file with data transfer by curl into www-data folder.

Q2:


Broadband Ubiquitous Networking Lab

Q2

- 使用兩個PI, 其中 Client 傳送資料 至 Server
 - 一人當client, 一人當server, 輪流操作、demo
 - Server需開啟檔案確認有成功接收到2筆資料 (月份,日期)
 - 檔案命名為 month.txt 、date.txt
 - 修改原本的index.php · 新創一個檔案會造成讀取錯誤



```
graph LR; Client[Client] -- REST API --> Server[Server Web + PHP]; Server --> File[file];
```

`curl -d "sensor=3&val=2" http://server_IP_addr`

此處sensor、val需要更改 需在相同網域

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Code description:


```
1 <?php
2 header("Content-Type:text/html;charset=utf-8");
3 $SensorID=$_POST[s];
4 $month=$_POST[m];
5 $date=$_POST[d];
6
7 if($SensorID==3){
8     $fp=fopen('/home/pi/Communication-Networks-Laboratory/IOT_LAB2/www-data/month.txt','w');
9     fwrite($fp,$month);
10    fclose($fp);
11    $fp=fopen('/home/pi/Communication-Networks-Laboratory/IOT_LAB2/www-data/date.txt','w');
12    fwrite($fp,$date);
13    fclose($fp);
14 }
15 ?>
```

Executed by my friend:

```
curl -d "s=3&m=30&d=0" http://
```

Result: create the file with data transfer by my friend with curl into my www-data folder.

Q3:



Q3

- 開啟一個bluetooth的server和client，client傳送 **client_學號 & server_學號** 給server

```
pi@raspberrypi:~$ python bluetoothserver.py
Accepted connection from ('B8:27:EB:80:56:7F', 1)
received [hello!!]
pi@raspberrypi:~$
```

- 檔名不能有 **bluetooth** 字眼

Code description:

server.py:

```
1 import bluetooth
2
3 server_sock=bluetooth.BluetoothSocket(bluetooth.RFCOMM)
4 port=2
5 server_sock.bind(("[redacted]", port))
6 server_sock.listen(1)
7 client_sock,address=server_sock.accept()
8 print "Accepted connection from ", address
9
10 data = client_sock.recv(1024)
11 print "received [%s]" % data
12
13 client_sock.close()
14 server_sock.close()
```

client.py:

```
1 import bluetooth
2
3 bd_addr="[redacted]"
4
5 port = 2
6
7 sock=bluetooth.BluetoothSocket(bluetooth.RFCOMM)
8 sock.connect((bd_addr, port))
9
10 sock.send("client_0811562 & server 109700035")
11
12 sock.close()
```

First: socket

To better know the principle of the code, let's first dive into the man-page of socket, and try to figure out what does socket means.

```
SOCKET(2) Linux Programmer's Manual SOCKET(2)

NAME
    socket - create an endpoint for communication

SYNOPSIS
    #include <sys/types.h>          /* See NOTES */
    #include <sys/socket.h>

    int socket(int domain, int type, int protocol);

DESCRIPTION
    socket() creates an endpoint for communication and returns a descriptor.

    The domain argument specifies a communication domain; this selects the protocol family which will be used for communication. These families are defined in <sys/socket.h>. The currently understood formats include:

    Name                Purpose                Man page
    AF_UNIX, AF_LOCAL    Local communication                unix(7)
    AF_INET               IPv4 Internet protocols                ip(7)
    AF_INET6              IPv6 Internet protocols                ipv6(7)
    AF_IPX                IPX - Novell protocols
    AF_NETLINK            Kernel user interface device                netlink(7)
    AF_X25                ITU-T X.25 / ISO-8208 protocol                x25(7)
    AF_AX25               Amateur radio AX.25 protocol
    AF_ATMPVC             Access to raw ATM PVCs
    AF_APPLETALK          Appletalk
    AF_PACKET             Low level packet interface                packet(7)

    The socket has the indicated type, which specifies the communication semantics. Currently defined types are:

    SOCK_STREAM           Provides sequenced, reliable, two-way, connection-based byte streams. An out-of-band data transmission mechanism may be supported.
    SOCK_DGRAM            Supports datagrams (connectionless, unreliable messages of a fixed maximum length).
```

But, I think it's not helpful for beginner to know the what does socket means. Let's try some basic socket programming in C with TCP protocol. Since the code is a little bit longer, I just put the implementation code on my Github repository:

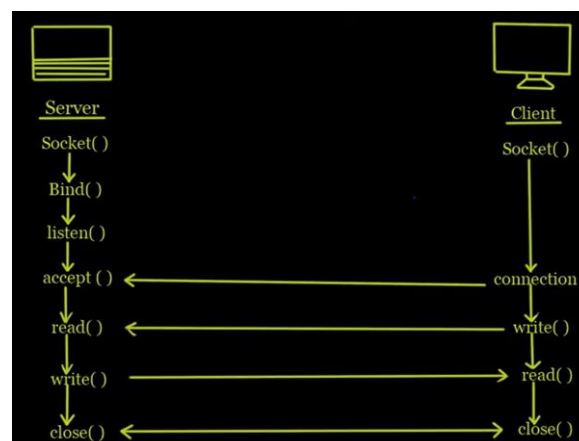
<https://github.com/coherent17/Socket-Programming/tree/main/SocketTest>

Socket test Result: a simple chat room implementation

```
15:31 [~/Communication-Networks-Laboratory/IOT_LAB2/SocketTest] (main)>$ ./server 9898
Client: test
hello
Client: hi
who are you
Client: idk

15:31 [~/Communication-Networks-Laboratory/IOT_LAB2/SocketTest] (main)>$ ./client 127.0.0.1 9898
test
Server: hello
hi
Server: who are you
idk
```

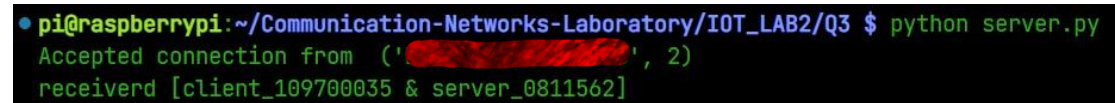
Second: structure of how socket work



Third: transfer data using Bluetooth implement by socket.

With the unique BD address, we can transfer our data (string in this lab) using Bluetooth (UART protocol).

Result:

A terminal window on a Raspberry Pi showing the execution of a Python script. The prompt is 'pi@raspberrypi:~/Communication-Networks-Laboratory/IOT_LAB2/Q3 \$'. The command 'python server.py' has been executed. The output shows 'Accepted connection from ('[redacted]', 2)' and 'receiverd [client_109700035 & server_0811562]'.

```
pi@raspberrypi:~/Communication-Networks-Laboratory/IOT_LAB2/Q3 $ python server.py
Accepted connection from ('[redacted]', 2)
receiverd [client_109700035 & server_0811562]
```

Feedback:

It is quite hard for us to know all of the details about communication protocol in this short time, but I think I try my best to figure out most of the knowledge. It's quite fun in this lab. Thanks for TA's help and my friend. I hope my friend will not be late next time, so that we can finish the lab more quickly.