

# Math 635 Lecture 9

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2/8/21

## An Example of Connections and Parallelism

Take  $M = S^1$ , with the coordinate  $0 \leq x \leq 2\pi$ . Let  $\mathcal{E} = M \times \mathbb{R}^2 = S^1 \times \mathbb{R}^2$ , with the global frame  $(E_1 = (1, 0), E_2 = (0, 1))$ ,  $\forall x \in S^1$ . Then elements of  $\Gamma(\mathcal{E})$  are functions  $\vec{f}(x) = (f^1(x), f^2(x))$ .

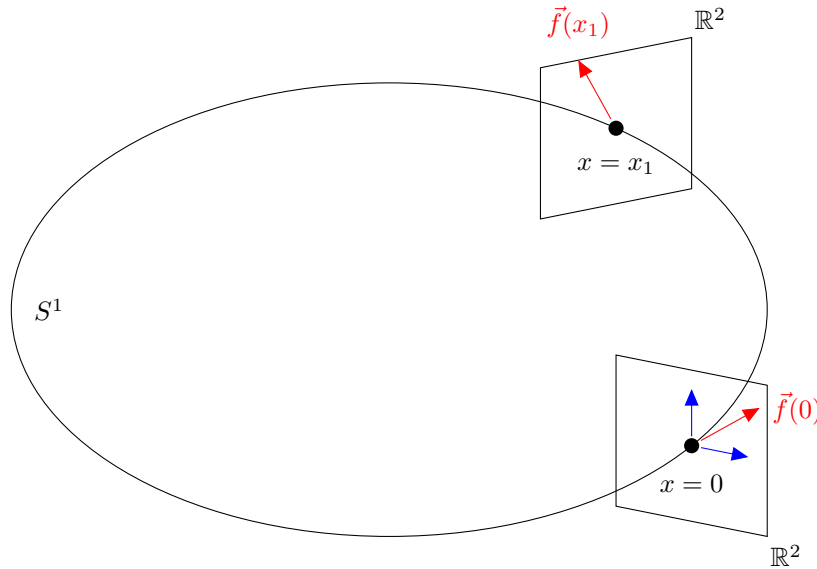
Suppose  $\nabla$  is given by  $\vartheta$ , any  $2 \times 2$  matrix of 1-forms on  $M$ . So  $\theta_i^j = \alpha_i^j dx$ , for  $\alpha_i^j \in C^\infty(S^1)$ . Thus,

$$\nabla_{\frac{\partial}{\partial x}} \vec{f} = \underbrace{\begin{pmatrix} \frac{df^1}{dx} \\ \frac{df^2}{dx} \end{pmatrix}}_{=\frac{d}{dx} \vec{f}} + \underbrace{\begin{pmatrix} a_1^j \\ a_2^j \end{pmatrix}}_{\text{because } dx(\frac{\partial}{\partial x}) = 1} \vec{f}$$

Consider the simple case  $\vartheta = \begin{pmatrix} 0 & c \\ -c & 0 \end{pmatrix}$ , for some  $c \in \mathbb{R} \setminus \{0\}$ . Then

$$\vec{f} \text{ is parallel} \Leftrightarrow \nabla_{\frac{\partial}{\partial x}} \vec{f} = 0 \Leftrightarrow \begin{cases} \frac{df^1}{dx} = cf^2 \\ \frac{df^2}{dx} = -cf^1 \end{cases} \Leftrightarrow \begin{cases} f^1(x) = f^1(0) \cos(cx) + f^2(0) \sin(cx) \\ f^2(x) = -f^1(0) \sin(cx) + f^2(0) \cos(cx) \end{cases}$$

This final object is the solution to the parallel transport problem, starting at  $x = 0$  with  $\begin{pmatrix} f^1(0) \\ f^2(0) \end{pmatrix} = \vec{f}(0)$ .



Additionally, we can map from  $\vec{f}(0)$  to  $\vec{f}(2\pi)$  with the holonomy matrix:

$$\begin{pmatrix} \cos(2\pi c) & -\sin(2\pi c) \\ \sin(2\pi c) & \cos(2\pi c) \end{pmatrix}$$

Thus, the holonomy is trivial (i.e., the holonomy matrix is the identity matrix  $I_2$ ) iff  $c \in \mathbb{Z}$ .

**Exer:** Compute  $\nabla_{\frac{\partial}{\partial x}} E_1$  and  $\nabla_{\frac{\partial}{\partial x}} E_2$ . Note: It won't be 0!

## Curvature of a Connection on a Bundle

Say  $\nabla$  is a connection on the vector bundle  $\mathcal{E} \rightarrow M$ . Curvature is a local object, and there are two approaches to describe it.

### First Approach

Begin with a moving frame  $(E_1, \dots, E_r)$  (which leads to the connection matrix  $\vartheta = (\theta_i^j)$ ).

Question: Can we change the moving frame to  $(F_1, \dots, F_r)$  so that the new connection matrix,  $\tilde{\vartheta}$ , is 0?

Well, if  $A = (a_i^j)$  is defined so that  $F_j = a_j^i E_i$  (using Einstein summation notation), then we saw (in homework) that

$$\tilde{\vartheta} = A^{-1}dA + A^{-1}\vartheta A$$

So

$$\tilde{\vartheta} = 0 \Leftrightarrow dA = -\vartheta A \Leftrightarrow \forall i, j, da_j^i = -\theta_k^i a_j^k$$

We suspect that we'll encounter problems from the fact that  $d^2 = 0$ . Assume such a solution  $A$  exists. Then, using the product rule,  $0 = -(d\theta_k^i)a_j^k + \theta_k^i \wedge da_j^k$ . But we know  $da_j^k = -\theta_\ell^k a_j^\ell$ , so for the connection matrix to be trivial, we must have

$$(d\theta_k^i)a_j^k + \theta_k^i \wedge \theta_\ell^k a_j^\ell = 0, \quad \forall i, j$$

Note:  $\theta_k^j \wedge \theta_\ell^k = (\vartheta \wedge \vartheta)_\ell^j$  by definition. So using matrix notation, we can write this necessary condition as

$$(d\vartheta)A + (\vartheta \wedge \vartheta)A = 0$$

$A$  is invertible, so this condition is true iff  $d\vartheta + \vartheta \wedge \vartheta = 0$ .

**Defn:**  $\Omega \stackrel{\text{def}}{=} d\vartheta + \vartheta \wedge \vartheta$  is a matrix of 2-forms, called the curvature matrix of  $\nabla$  with respect to the moving frame  $(E_1, \dots, E_r)$ .

The connection is trivializable only if  $\Omega = 0$  (i.e. this is a necessary condition). There is no reason in principle this should happen, so it's very rare!

### Second Approach

Fix  $X, Y \in \mathfrak{X}(M)$ . Consider  $\nabla_X, \nabla_Y : \Gamma(\mathcal{E}) \rightarrow \Gamma(\mathcal{E})$  as operators, acting linearly on smooth sections.

Question: What is their commutator (as operators)?

Well, if  $\mathcal{E} = M \times \mathbb{R}^r$  and  $\vartheta \equiv 0$ , then  $\nabla_X \vec{f} = X(f) + 0$ . So  $\nabla_X = X$ . Therefore,  $[\nabla_X, \nabla_Y] = [X, Y] = \nabla_{[X, Y]}$ , by definition of the commutator of vector fields.

In general, let  $E_1, \dots, E_r$  be a moving frame, and  $\vartheta = (\theta_i^j)$  the connection matrix as before. Then  $\nabla_X = X + \vartheta(X)$ , acting on functions  $\vec{f} : U \rightarrow \mathbb{R}^r$  ( $\vartheta(X)$  is a matrix of functions). Likewise,  $\nabla_Y = Y + \vartheta(Y)$ . So we can compute:

$$[\nabla_X, \nabla_Y] = [X + \vartheta(X), Y + \vartheta(Y)] = [X, Y] + \underbrace{[\vartheta(X), \vartheta(Y)]}_{\text{(I)}} + \underbrace{[X, \vartheta(Y)] + [\vartheta(X), Y]}_{\text{(II)}}$$

For (I), we have

$$\left([X, \vartheta(Y)](\vec{f})\right)^i = X \left( \underbrace{(\theta_j^i(Y) f^j)}_{\substack{\text{ith component} \\ \text{of } \vartheta(Y)(\vec{f})}} \right) - \theta_j^i(Y) X(f^j) = (X\theta_j^i(Y)) f^j$$

by Leibniz's rule. So (I) is  $X((\theta_j^i)(Y)) = X(\vartheta(Y))$  as a matrix. Similarly, (II) is  $-Y((\theta_j^i)(X)) = -Y(\vartheta(X))$  as matrix.

Claim: This eventually leads to  $[\nabla_X, \nabla_Y] = \nabla_{[X, Y]} + d\vartheta(X, Y) + [\vartheta(X), \vartheta(Y)]$ .

Proof: Use the fact that for any 1-form  $\omega$ , and for any  $X, Y \in \mathfrak{X}(M)$ ,  $d\omega(X, Y) = X(\omega(Y)) - Y(\omega(X)) - \omega([X, Y])$ .

Observe:  $[\vartheta(X), \vartheta(Y)] = (\vartheta \wedge \vartheta)(X, Y)$ , by definition of  $\wedge$ . So we get the same object using both approaches!

**Defn:**  $\mathcal{R}(X, Y) \stackrel{\text{def}}{=} d\vartheta(X, Y) + [\vartheta(X), \vartheta(Y)]$  is the curvature operator.