# Соно Reachability Analysis Tool Manual

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# Introduction

CRA (Coho Reachability Analysis tool) is a reachability analysis tool from the University of British Columbia. It is based on the novel representation method projectagon[7, 3, 2]. It is originally developed for the Coho circuit verification platform. It is extended as a standalone tool for reachability analysis for AMS verification, hybrid systems, control systems, etc.

CRA provides two interfaces for users: the high-level hybrid automata interface and the detailed projectagon interface. The projectagon interface provides basic projectagon operations which enable users to perform customized reachability computations. The hybrid automata interface accepts a user-provided hybrid system modeled by hybrid automata and computes all reachable system states automatically. It is recommended to use the hybrid automata interface for most users.

#### 1.1 Installation

CRA is open-sourced. Users can download from github by:

```
git clone https://github.com/dreamable/cra.git
```

CRA supports Linux, Unix and MacOS. It requires MATLAB (R2008+) and JAVA (5.0+) installed in the system. It can be installed by:

```
cd cra
sh install.sh
```

Note that the installation script ask users a question that if the CPLEXlinear program solver available in the system or not. The CPLEX solver could improve performance. To enable the solver, users must configure CPLEX and system to support the CPLEXINT package<sup>1</sup>.

<sup>&</sup>lt;sup>1</sup>http://control.ee.ethz.ch/ hybrid/cplexint.php

### 1.2 Simple Usage

CRA is a MATLAB package. To use it, please first start MATLAB, then run your MATLAB codes by:

```
cra_open
%user_code
cra_close
```

### 1.3 Examples

Examples are available under the example directory in the code. Please see chapter 5 for details.

## 1.4 Organization

chapter 2 presents the projectagon structure and operations. chapter 3 describe the hybrid automata interface. It is recommended to use the hybrid automata interface for most users, while the projectagon interface are used for highly customized reachability computation. CRA also implemented some packages which could be useful for some users, e.g. linear program solver and polygon operations based on arbitrary precision rational numbers. chapter 4 provides the APIs of these functionalities. Examples that uses CRA are described in chapter 5.

#### 1.5 Learn More

There are several paper published which are good sources to understand the higher level ideas.

To understand implementation details, please use the MATLAB help files by

```
help funcName
```

Table 1.1: Publications

Publication	Note		
[7]	This is Chao Yan's PhD thesis. It is a comprehensive document		
	with most details. Reachability analysis are covered mostly in		
	chapter 4 and chapter 2.		
[2, 3]	The initial idea of projectagon is presented in these papers.		
	They are good documents to understand the basic idea of pro-		
	jectagon. But there are a little dated, especially the implemen-		
	tation details.		
[13, 6]	These documents provides details of projection algorithm, poly-		
	gon operations and linear program solver, especially arbitrary		
	precision rational computation employed to solve numerical		
	problems.		
[8, 9, 10, 12, 15,	Examples of how CRA been used to verify circuits.		
11, 14]			

# Projectagon

#### 2.1 Introduction

Reachability analysis completely explores the state space of a system by solving both continuous and discrete dynamics. A fundamental problem of reachability analysis is to computes over-approximated results of differential inclusions

$$\begin{array}{ccc}
\dot{x} & \in & F(x) \\
X_0 & \subseteq & \Omega
\end{array}$$

CRA solves the problem based on the projectagon representation. It over-approximates F(x) by linear differential inclusions and  $\Omega$  by projectagon.

Table 2.1 compares reachability analysis and simulation algorithms. We distinguish two kinds of reachable regions in the document: a *reachable set* is the set of states occupied by trajectories at some specified time, and a *reachable tube* is the set of states traversed by those same trajectories over all times in a closed or unbounded interval.

Table 2.1: Simulation v.s. Reachability Analysis

	Simulation	Reachability Analysis
Dynamics	s Differential equations: $\dot{x} = f(x)$	Differential inclusions: $\dot{x} \in F(x)$
Initial	One point: $x_0 \in \Omega$	A region: $X_0 \subseteq \Omega$
Solution	Approximated:	Over-approximated:
	$\hat{x}(t) \approx x(t), \forall t \in R^+$	$reachable\ set:$
		$\{X(t) x(t,x_0), \forall x_0 \in X_0\}$
		$reachable\ tube:$
		$\{X(t) x(t,x_0), \forall x_0 \in X_0, \forall t \in [t_l, t_h]\}$

### 2.2 Projectagon structure and operations

projectagons are a data structure for representing high dimensional polyhedra by their projections onto two-dimensional planes, where these projection polygons are not required to be convex. The representation is accurate and efficient: it can represent non-convex polyhedra accurately, projectagon operations can be implemented by efficient polygon operations. For more details, please see [7, 2].

The function  $ph\_create$  is to construct a projectagon.

```
ph = ph_create(dim,planes,hulls[,polys[,type]]);
```

To create a projectagon, users need to provide

- dim: number of dimensions
- planes: projection planes, should be a dimx2 matrix
- polys: projection polygons, should be a cell, each item should be a polygon by *poly\_create* (see section 4.3).
- hulls: convex hull of projection polygons, should be a cell, each item should be a convex polygon.
- type: projectagon types.

For example, to create a projectagon a unit cube,

```
polys{1} = poly_create([0,0,1,1;0,1,1,0]);
polys{2} = poly_create([0,0,1,1;0,1,1,0]);
polys{3} = poly_create([0,0,1,1;0,1,1,0]);
ph = ph_create(3,[1,2;1,3;2,3],polys,polys);
```

CRA supports three types of projectagon: 1) general (or non-convex) projectagon, 2) convex projectagon, 3) bounding box. General projectagon is the most accurate representation with most complex operations; while bounding box projectagon has most simple operations with largest error. This provide users a way to get a trade-off between accuracy and performance for different applications. Usually, bounding box projectagon has so large approximation error that can be rarely used for non-trivial problem. Convex projectagon is more efficient for most simple problems with acceptable approximation error. General projectagon is used for complex problems that require small approximation error. Convex projectagon can be constructed from linear programs. Bounding box projectagon can be constructed from intervals. For example:

```
lp = lp_create([1,0;-1,0;0,1;0,-1],[1;0;1;0]);
ph = ph_createByLP(dim,planes,lp);
bbox = [0,1;0,1];
ph = ph_createByBox(dim,planes,bbox);
```

Different types of projectagons can be converted by

```
ph = ph_convert(ph,new_type);
```

CRA supports the operations shown in Table 2.2.

Table 2.2: Projectagon Operations

Operations	Functions	Note
Union	$ph = ph\_union(\{set \ of \ ph\})$	All ph must have same dim and
		planes
Intersect	$ph = ph_intersect(\{set of ph\})$	All ph must have same dim and
		planes
Intersect with	$ph = ph_intersect(ph, line)$	Result is bloated to be a projec-
line		tagon
Intersect with	$ph = ph_{intersect}(ph, lp)$	
LP		
Empty	$isempty = ph\_isempty(ph)$	check if the projectagon has fea-
		sible region or not
Simplify	$ph = ph\_simplify(ph)$	Simplify the projection poly-
		gons by over-approximate the
		region slightly
Projection	$ph = ph\_project(ph,plane)$	Project the ph onto two-
		dimensional subspace.
Contain	iscontain =	Check if ph2 is contained by ph1
	$ph\_contain(ph1,ph2)$	
Contain Point	iscontain=	Check if points are contained in
	ph_containPts(ph,pts)	the ph or not
Canonical	$ph = ph\_canon(ph)$	make the projectagon canonical
MinkSum	$ph = ph\_minkSum(ph1,ph2)$	Only for bounding box projec-
		tagons
Change planes	$ph = ph\_chplanes(ph,planes)$	Update ph to use a new set of
		projection planes

### 2.3 Reachability algorithm and configuration

In CRA, reachable set and reachable tubes are computed by

Reachable tubes for time interval  $[t_0, t_1]$  is over-approximated by bloating convex hull of reachable set for time  $t_0$  and  $t_1$ .

```
ph_{[t_0,t_1]} \in bloat(convex(ph_{t_0},ph_{t_1}));
```

User must define the system dynamics to compute reachable regions by

```
cra_cfg(set,'modelFunc',modelFunc)
```

where modelFunc is a function handle of the format

```
models = modelFunc(lp)
```

The function accepts a Coholp as input (see section 4.2 for details of Coholp). The return of the function must be a structure with fields A, b, u, representing a linear differential inclusion model (LDI)<sup>1</sup>. A LDI mode is of the format:

$$\dot{x} \in Ax + b \pm u$$

To reduce linearization error, users can use the intersection of several linear differential inclusion models, by returning a cell of models.

The reachability algorithm accepts options which should be specified by a structure with the following fields:

Parameters for computing models. A crucial step of reachability algorithm is to compute time step to be advance and corresponding maximum moving distance of all trajectories during the time interval. The choice of timeStep, maxBloat pair affects both accuracy and performance significantly.

<sup>&</sup>lt;sup>1</sup>see section 4.1 for details

Fields	Note		
model	Three ways to compute the pair of $timeStep, maxBloat$ .		
	<ul> <li>guess_verify: Guess a pair of timeStep, maxBloat and verify them at the end.</li> <li>bloatAmt: Compute timeStep from maxBloat.</li> <li>timeStep: Use user provided maxStep with maxBloat.</li> </ul>		
	Usually, the guess_verify provides the best result for both accuracy and performance.		
maxBloat	Maximum moving distance of all trajectories in a single advance step. It is used to compute $timeStep$ for bloatAmt method. Users can specify different values for each variable and direction (increase or decrease)		
maxStep	Maximum time step.		
bloatAmt	The fixed bloating amount. It is only for the bloatAmt method.		
timeStep	The fixed user-provided time step. It is only for timeStep method.		
prevBloatAmt,	Interval usage for guess_verify, should not be changed by		
prevTimeStep	users.		
ntries	Maximum number of trying to guess a valid pair of $timeStep, bloatAmt$ for guess_verify method.		

• Parameters for finding projectagon faces to advance in each step.

Fields	Note
object	Methods to compute object to advance. Valid value includes
	<ul> <li>face-bloat: Advance projectagon faces individually. Faces are bloated outward for soundness.</li> <li>face-height: Advance projectagon faces individually. The height of faces are increased for soundness. Sometimes it has smaller error than face-bloat.</li> <li>face-none: Advance projectagon face individually. Faces are not updated for soundness. It has smaller error than face-bloat and face-height, but may not be sound. It requires non-zero error term in the linear differential inclusion model.</li> <li>face-all: Advance all faces and project them onto all slices. The result is sound, usually with large error bad slow performance.</li> <li>ph: Advance the whole projectagon. Only for convex or bounding-box projectagon.</li> </ul>
maxEdgeLen	Maximum length of polygon edges. When object is not ph,
	projection polygons are broken into short edges to reduce error.
	Larger value can reduce the number of faces but may increase
	model error.
useInterval	Enable/disable the <i>interval closure</i> method to find more accu-
	rate faces for <i>non-convex</i> projectagon.

• Error control.

Fields	Note		
tol	tolerance used to simplify the polygons, see ph_simplify for		
	details		
riters,reps	To reduce model error, ph_advance repeats computation with		
	smaller bloatAmt. The loop exits either the number of iterations		
	is greater than riters or the change of bloatAmt is greater than		
	reps		
constraintLP	Global contraint of reachable region. It can help to reduce ap-		
	proximation error.		
canonOpt	The parameters of ph_canon function.		
intervalOpt	The parameters of ph_interval function		

To simplify the configuration, we provide recommended value by  $ph\_getOpt(opt)$ , which provides value for opt as:

- default: the default template of opt (default value of type)
- fast: optimize the performance
- accurate: optimize for accuracy.
- stable: use the most numerical stable algorithms.

Instead change the structure directly, it's highly recommend to update options by the function  $ph\_setOpt$ :

```
opt = ph_setOpt(opt,filed,value);
```

#### 2.4 Functions

This package is the core of CRA. It has two parts: projectagon operations and reachability computation algorithms. Here lists all functions can be used by users with short descriptions. For details, please check in MATLAB help document.

#### 2.4.1 Projectagon

#### 2.4.2 Reachability computation

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Table 2.3: Projectagon Functions

Functions	Description		
ph_create	create a general (non-convex) projectagon from poly-		
	gons.		
ph_createByLP	create a convex projectagon from lps.		
ph_createByBox	create a bbox projectagon from bounding box.		
ph_rand	generate a random projectagon (mainly for test pur-		
	pose).		
ph_convert	convert the type of projectagon.		
ph_get	get structure info.		
ph_isempty	check if the projectagon is empty or not		
ph_intersect	intersection of two or more projectagons		
ph_union	union of two or more projectagons		
ph_intersectLP	intersection of a projectagon and LP		
ph_intersectLine	intersection of a projectagon and line (result is bloated		
	to be a projectagon)		
ph_simplify	simplify the projectagon.		
ph_contain	check if a projectagon contained by another one		
ph_containPts	check if points are contained by a projectagon		
ph_project	project a projectagon onto 2D subspaces		
ph_canon	make the projectagon canonical		
ph_minkSum	MinkSum operations (only support bbox now)		
ph_chplanes	change the project planes a projectagon		
ph_promote	promote a set of projectagons to have the same planes		
ph_interval	interval closure calculation		
ph_regu	make ill-conditioned projectagon a normal one		
ph_display	display a projectagon		
ph_display3d	display a 3D projectagon in 3D space		
phs_display	display a set of projectagon		

Table 2.4: Reachability Analysis Functions

Functions	Description
ph_advance	the main function to compute advanced projectagon
ph_advanceSafe	this function caches exceptions from <i>ph_advance</i> and try
	with different options to continue the computations. Ex-
	ceptions may from over-approximation or computation
	error.
ph_succ	compute the reachable tube during time [t1,t2]
ph_getOpt	get default options
ph_checkOpt	check if the option is correct
ph_setOpt	update the options

# Hybrid Automata

Hybrid automata is widely used mathematical model for hybrid systems. CRA provides a general hybrid automata interface in Matlab. Given a hybrid automaton, CRA can perform reachability analysis automatically. The interface also enables users to easily improve performance, reduce approximation, automate various calculations, etc.

### 3.1 A Quick Start

A hybrid automaton in CRA consist of states, transitions, source states, initial regions, and global invariants. In this chapter, we use a simple example as demo to show the basic flow of creating and using hybrid automata in CRA. More examples are available in the example directory of the CRA codes.

#### 3.1.1 Problem

The example has three variables x, y, z. The initial region is  $[x, y, z] \in [0, 0.1] \otimes [0, 0.1]$ . The system dynamic has three modes:

```
1. \dot{x} = 1, \dot{y} = \dot{z} = 0, if [x, y, z] \in [0, 1] \otimes [0, 0.1] \otimes [0, 0.1]
```

2. 
$$\dot{y} = 1, \dot{x} = \dot{z} = 0$$
, if  $[x, y, z] \in [0.9, 1] \otimes [0, 1] \otimes [0, 0.1]$ 

3. 
$$\dot{z} = 1, \dot{x} = \dot{y} = 0$$
, if  $[x, y, z] \in [0.9, 1] \otimes [0.9, 1] \otimes [0, 1]$ 

So x will increase first and reach the value of 1, followed by the increase of y and then z.

We use the example to show the basic work flow of CRA.

#### 3.1.2 System dynamics

One of the most important step is to build the system dynamics. Users must provide a function which over-approximate the dynamics by LDI models(  $\dot{x} \in$ 

 $Ax + b \pm u$ , see section 4.1 for details). For the example above, it is trivial: A and u are always zeros<sup>1</sup>, the value of b depends on the mode. The code is:

```
function ldi = ex_demo_model(lp,mode)
A = zeros(3,3);
b = zeros(3,1); b(mode) = 1;
u = 1e-9; % to avoid empty projection
ldi = int_create(A,b,u);
```

#### 3.1.3 Build hybrid automata

The next step is to translate the hybrid system into a hybrid automaton for CRA.

First, we need to create automata states. For the example, apparently, there are three states, each one corresponds to a dynamics mode. A state needs a *name*, *dynamics* and *state invariants*. We use "s1", "s2", and "s3" as state names. State dynamics is from the function above. State invariants are straightforward from dynamic modes.

Second, we need to create state transitions. For the example, it is obviously that computation should be performed in state "s1". The result is used as starting point for computation in state "s2". So there is a transition from state "s1" to state "s2". Similarly, the transition from state "s2" to state "s3" is added to the automata.

Third, we need to add initial states and initial regions. For the example, state "s1" is the initial states. The initial region is the cube  $[0,0.1] \otimes [0,0.1] \otimes [0,0.1]$ . The region should be represented by a projectagon. Here, three projections planes [x,y],[y,z],[x,z] are used to create the projectagon. For more details about creating projectagon, please check section 2.2.

The code is:

```
function ha = ex_demo_ha
    % initial region
    x = 1; y = 2; z = 3; dim = 3; planes = [x,y;x,z;y,z];
    bbox = [0,0.1;0,0.1;0,0.1];
    initPh = ph_createByBox(dim,planes,bbox);
    initPh = ph_convert(initPh,'convex');

    % states
    bbox1 = [0,1;0,0.1;0,0.1]; inv1 = lp_createByBox(bbox1);
    bbox2 = [0.9,1;0,1;0,0.1]; inv2 = lp_createByBox(bbox2);
    bbox3 = [0.9,1;0.9,1;0,1]; inv3 = lp_createByBox(bbox3);
    states(1) = ha_state('s1',@(lp)(ex_demo_model(lp,1)),inv1);
    states(2) = ha_state('s2',@(lp)(ex_demo_model(lp,2)),inv2);
    states(3) = ha_state('s3',@(lp)(ex_demo_model(lp,3)),inv3);
```

 $<sup>^{1}</sup>u$  is increased slightly to make it non-zero to avoid empty projection error during reachability computation.

```
% trans
trans(1) = ha_trans('s1','s2');
trans(2) = ha_trans('s2','s3');

% source
source = 's1';

% create hybrid automaton
ha = ha_create('demo', states, trans, source, initPh);
```

#### 3.1.4 Perform computation

Given the automaton, CRA computes reachable sets and reachable tubes<sup>2</sup> in all automata states automatically. The code below shows how to perform computation and show computation reachable region.

## 3.2 Hybrid Automata

CRA provides a MATLAB function for creating an automaton:

```
ha = ha_create(name, states, trans, sources, initials, [inv, [path]]);
```

A hybrid automaton consists of

- Name: a string.
- States: automaton states created by ha\_state, ha\_stableState or ha\_transState.
- Transitions: transitions between states, created by ha\_trans.
- Sources: source states, could be multiple states. Reachable computation started from source states.
- **Initials**: initial regions for each source states. The initial region must be a projectagon.
- Invariants: global invariants for all states. The invariant must be specified by Coho linear programs. By default, invariant is empty.
- Path: place to save reachable computation results, e.g. reachable sets. By default, the result is save in the current directory.

<sup>&</sup>lt;sup>2</sup>See section 2.3 for details

#### 3.2.1 Automata states

CRA provides the following function to create an automata state:

```
state = ha_state(name, modelFunc,[inv,[phOpt,[callBacks]]]);
```

A state consists of

- Name: a unique string
- State dynamics: system dynamics in the state. It must be specified by a function of the form

$$ldi = modelFunc(lp);$$

where lp is a Coho linear program as shown in section 4.2, and ldi is a linear differential inclusion mode as shown in section 4.2.

- State invariants: the invariant region for the state. It must be specified by a COHO linear program. Each constraint of the linear program defines a gate, which is used for state transition. The intersection of reachable region and gate is calculated during the reachable computation. The result is used as initial region for other states. By default, the state invariant is empty.
- phOpt: user can apply different configuration for projectagon. This includes
  - type: projectagon types (see section 2.2 for details).
  - planes: projectagon planes.
  - fwdOpt: configurations for *ph\_advance* (see section 2.3 for details).
- CallBacks: Users can provide functions which will be performed during reachable computation. Current supported call backs include
  - exitCond: This function decides when to terminate the reachable computation in the state.
  - sliceCond: This function decides when to slice reachable regions by gates.
  - beforeComp: This function is executed before the reachable computation.
  - afterComp: This function is executed after the reachable computation.
  - beforeStep: This function is executed before each step of reachable computation.
  - afterStep: This function is executed after each step of reachable computation.

For details, please see subsection 3.3.2 and the algorithm in subsection 3.2.3.

#### 3.2.2 Automata transitions

CRA provides the following function to create an automata transition:

```
state = ha_trans(source, target, [gate, [resetMap]]);
```

A transition brides a source state and a target state. It consists of

- Source state: the name of source state must be provided.
- Target state: the name of target state must be provided.
- Gates: The gate ID of source state. By default, it is zero. The virtual gate 0 means the reachable regions for the source state are used as initial regions of the target state. Otherwise, the intersection of reachable regions and gate are used as initial regions of the target state.
- Reset Map: a function to update the initial region for target state. It is of the form

```
ph = resetMap(ph).
```

#### 3.2.3 Reachable computation algorithm

The reachable computation is performed by the function:

```
ha = ha_reach(ha);
```

The reachable computation flow is illustrated in the pseudo-code below:

```
For each state
 % computation initial regions
 Find all source states by transitions
  Compute initial regions by transition source and gates.
 % Specify state dynamics
  cra_cfg('set','modelFunc',state.modelFunc);
  % Preform reachability computation
  state.beforeComp;
                                 % callback
  while(~state.exitCond)
   prevPh = ph;
   state.beforeStep;
                                 % callback
   ph = ph_advance(ph,state.phOpt) % compute reachable set
   state.afterStep;
                                 % callback
   if(state.sliceCond)
     % slice reachable tube
     state.slices = ph_intersect(tube, state.inv);
   end
  end
                                 % callback
  state.afterComp;
end
```

% save all reachable data onto disk

### 3.3 Advanced Configuration

#### 3.3.1 Performance v.s Accuracy

Obtaining a good balance between performance and accuracy is an important step for many reachability analysis problems. CRA provides several options to control performance and accuracy.

Reachability computation in each automata state could be specified individually by setting the parameter pOpt. It includes

- phOpt.type: Users can use different projectagon types in automata states. Generally speaking, convex projectagon are suitable in most case. Non-convex projectagon are use to optimize accuracy with slower computation. Bounding box projectagon have bad accuracy, may only suitable for extremely simple problems.
- phOpt.plane: Users can specify projectagon planes for each automata state. For a n-dimensional system, the number of planes is in the range of [n-1, n(n-1)/2]. Generally speaking, the more planes used, the better accuracy is the computation result with the cost of more computation time. Usually, if dynamics of  $x_i$  and  $x_j$  highly depends on each others, it is recommended to include the plane  $x_i, x_j$  to get better accuracy.
- phOpt.fwdOpt.model: User can specify the way to compute advance time step. Usually, the default value of guess\_verify provides better performance and accuracy. For more details, please check section 2.3.
- phOpt.fwdOpt.object: Generally speaking, ph is much faster than other methods with relatively larger error than face-none,face-bloat,face-height. The performance of face-none,face-bloat and face-height are similar. Face-none has less error than the other two methods, but doesn't guarantee soundness as the other two method do. Note face-none requires that the error term of the linear differential inclusion model provided by users can not be zeros. Face-height usually has slightly smaller error than face-bloat, especially for high-dimensional system. Face-all has the largest error and slowest computation, it's not recommended to be used by users. For more details, please check section 2.3.

Slicing is a useful method to reduce error and improve performance. Usually, if a variable x changes rapidly in large range  $[x_l, x_h]$  monotonically, slicing the variable into smaller intervals helps to reduce accumulated error and improve performance. Of course, the number of hybrid automata states increase, thus could increase total running time.

Linearization error is an important part of computation error. It is highly recommended to reduce the error term of the linear differential inclusion model computed in the user-provided function as possible. Employing multiple models 3.4. FUNCTIONS 23

can also reduce linearization error to obtain more accurate result. However, this usually increases the computation time.

#### 3.3.2 Callbacks

Callbacks provide user the ability to execute their own MATLAB functions during reachability computation. During reachability computation in each state, users can provide functions

- exitCond: Condition to terminate the reachability computation in the state. It is of the format: exitCond = exitCond(info), where info is a structure with fields "ph", "prevPh", "fwdStep", "fwdT", 'compT".
- sliceCond: Condition to slice reachable tubes with invariant faces/gates. It s of the format: sliceCond = sliceCond(info), where "info" has fields "complete", "ph", "prevPh", "fwdStep", "fwdT", "compT".
- beforeComp: called before the reachability computation. It is of the format: beforeComp(info), where info has fields "initPh".
- afterComp: called at the end of reachability computation. It is of the format: afterComp(info), where info has the fields "sets", "tubes", 'timeSteps", "faces".
- beforeStep: called before each computation step. It is of the format: ph = beforeStep(info), where info has the following fields: "ph", "prevPh", "fwdStep", "fwdT", "compT".
- afterStep: called after each computation step. It is of the format: ph = afterStep(info), where info has the fields: "ph", "prevPh", "fwdStep", "fwdT", "compT".

During state transitions, users can also provide functions to update initial regions.

To simplify the usage of call backs, CRA provides templates of callbacks by

```
func = ha_callBacks(callback, method, ...)
```

For example, displaying reachable regions after each computation step could be specified by

```
callBacks.afterStep = ha_callBacks('afterStep', 'display');
```

#### 3.4 Functions

We list the main functions for users with short descriptions. For details, please check in MATLAB help document.

Table 3.1: Hybrid Automata Functions

Functions	Description			
ha_create	create a hybrid automata			
ha_state	create an automata state			
ha_stableState	create a stable automata state. The reachable region			
	will not leave the invariant region. Computation is ter-			
	minated when reachable region converges. Slicing is			
	only performed on the last step.			
ha_transState	create a transit automata state. The reachable region			
	will leave the invariant region. Computation is termi-			
	nated when reachable region leaves the invariant,			
ha_trans	create an automata transition			
ha_reach	Perform the reachability analysis on the automata			
ha_callBacks	Templates for callbacks used in the automata state			
ha_get	Get automata information			
ha_op	Perform an operation on the automata			
ha_reachOp	Perform an operation on reachable data of the automata			

## Others

#### 4.1 Linear Differential Inclusion

CRA over-approximates system dynamics by linear differential inclusion on-the-fly. A linear differential inclusion is a structure with fields A, b, u, representing a inclusion of the form

$$\dot{x} = Ax + b \pm u \tag{4.1}$$

It is recommended to construct a linear differential inclusion by

## 4.2 Linear Programming

CRA supports Coho linear programs of the form:

$$A\dot{x} \le b \tag{4.2}$$

where A is a matrix with only one or two non-zero elements on each row. Coho linear programs corresponds to convex hull of projectagons. A Coho linear program can be constructed by

CRA implements an efficient solver for COHO linear programs based on arbitrary precision rational numbers. Users can use the solver by

Beside the built-in linear program solver, CRA also support MATLAB built-in solver or the CPLEX solvers. These solvers (especially the CPLEX solver) could be faster than our solver which is implemented in JAVA. But these solvers suffer from numerical problems. CRA support hybrid method which tries CPLEX (MATLAB) solver first, and re-solves the problem by our JAVA if

failed. The default linear program solver can be configured by users as shown in section 4.4.

CRA also implements a solver to project a Coho linear programs onto twodimensional subspace. Users can use the solver by

```
hull = lp_project(lp,planes);
```

CRA also implements another solver based on the MATLAB linear program solver. But it is not numerical stable, thus not recommend to use.

## 4.3 Polygon Operations

CRA implements a package for polygon operations using arbitrary precision rational numbers. It supports operations as shown in Table 4.1.

Operations	Functions	Note	
Intersect	poly = poly_intersect(set of polys)	intersection of two/more polygons	
Union	poly = poly_union(set of polys)	union of two/more polygons	
Simplify	$poly = poly\_simplify(poly,tol)$	simplify the polygon (reduce num-	
		ber of vertices)	
Convex Hull	$hull = poly\_convexHull(poly)$	convex hull of a polygon	
Contain	$isc = poly\_contain(polyA,polyB)$	check if polygon A contains poly-	
		gons B	
Contain points	isc = poly_containPts(polyA,pts)	check if polygon A contains points	
Intersect with	$seg = poly\_intersectLine(poly,line)$	intersection of polygon and	
line		lines/segments	

Table 4.1: Polygon Operations

## 4.4 Global Configurations

CRA provide global configuration by

```
value = cra_cfg('get',filed); % check global config value
cra_cfg('set',filed,value); % set global config
```

Supported configurations and valid values are listed in Table 4.2.

Table 4.2: CRA Global Configurations

Field	Values	Default	Note
modelFunc	models = modelFunc(lp)	@model_create(lp)	function handle for the dy-
			namic system, returns one or
			more LDI models.
dataPath	valid directory	/var/tmp/user/col	no/cra/data/ path to save
			computation data
phOpt		$ph\_getOpt$	configuration structure for
			projectagon package. See
			section 2.3 for details.
lpSolver	java, matlab, cplex,	java (wo cplex)	LP solver: recommend to use
	cplexjava, matlabjava	or cplexjava	java or cplexjava; matlab
		(with cplex)	usually has numerical prob-
			lems
projSolver	java, matlab,	javamatlab	projection solver: recommend
	javamatlab,		to use java
	matlabjava		
polySolver	$\mathtt{java}$ , $\mathtt{matlab}(\mathtt{or}\ \mathtt{saga});$	java	polygon operation solver: rec-
			ommend to use java
polyApproxEn	1/0	1	enable over approximation in
			polygon package
javaFormat	hex, dec	hex	Format of numbers passed
			between Java and Matlab
			threads
tol	positive value	1e-6	error tolerance

# Examples

CRA has been applied to solve problems listed in Table 5.1.

Table 5.1: CRA Examples

Problem	Code	Dim		Note
Sink	ex_2sink	2	[6]	Two dimensional sink example
TDO	ex_2tdo	2	[4]	Tunnel Diode Oscillator circuit
VDP2	ex_2vdp	2	[3]	Two dimensional Van der Pol oscillator
VDP3	$ex_3vdp$	3	[6]	Three dimensional Van der Pol oscillator
DM	$ex_3dm$	3	[3]	Dang and Maler's example
PD	ex_3pd	3	[3]	Play-Doh example
VCO	ex_3vco	3	[1]	Voltage controlled oscillator circuit
PLL	ex_3pll	3	[5]	A digital PLL circuit

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