# An introduction to stochastic programming

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#### **Overview**

- Introduction
- A taxonomy of stochastic programming problems
- Algorithms
- Instance representations
- An XML format for stochastic programs
- Conclusions





## Stochastic programming

- Decision making under uncertainty
- Very general class of problems:
  - How to create and manage a portfolio
    - · Optimal investment sequences, given
      - Historic distribution of returns and covariances
      - Horizon, financial goals, regulatory constraints, etc.
  - How to harvest a forest
    - Optimal harvest sequence, given
      - Random incidence of forest fires, pest, etc.
  - How to generate power
    - Random data on demand, rates, parameters
  - etc.





#### **Common characteristics**

- Large-scale optimization models
- Some problem parameters unknown
- Assume distribution of parameters known
- (Otherwise: Optimization under risk)





### Multistage stochastic linear program

"min" 
$$c_0 x_0 + c_1 x_1 + K + c_T x_T$$
s.t.  $A_{00} x_0 \sim b_0$ 

$$R_1 x_0 \sim b_1$$

$$A_{10} x_0 + A_{11} x_1 \sim b_1$$

$$M \quad M \quad O \quad M$$

$$A_{T0} x_0 + A_{T1} x_1 + K + A_{TT} x_T \sim b_T$$

$$l_0 \leq x_0 \leq u_0$$

$$l_t \leq x_t \leq u_t, t = 1, K, T$$

Any data item with nonzero subscript may be random (including dimensions where mathematically sensible)







#### Constraints involving random elements

$$A_{t0}x_0 + A_{t1}x_1 + K + A_{tt}x_t \triangle b_t$$

 $\Delta$  means  $\sim$  with probability 1 or with probability at least  $\beta$  or with expected violation at most v or ...





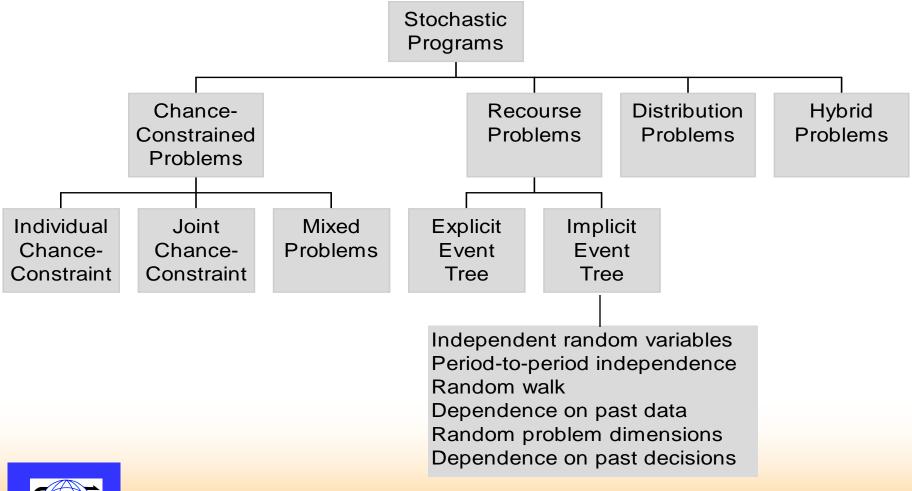
#### **Problem classes**

- Recourse problems
  - All constraints hold with probability 1
  - Minimize expected objective value
- Chance-constrained problems
  - Typically single stage
- Hybrid problems
  - Recourse problems including probabilistic constraints (VaR) or integrated chance constraints (CVaR)
  - Regulatory necessity
  - Often modelled using integer variables and/or linking constraints
- Distribution problems
  - Determine distribution of optimum objective and/or decisions





#### Taxonomy of stochastic programming problems

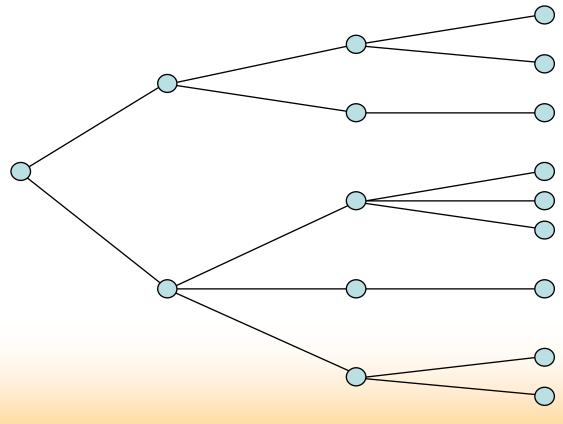






#### **Event trees for finite distributions**

Display evolution of information







### Algorithms for recourse problems

- Direct solution of the deterministic equivalent
  - "Curse of dimensionality"
- Decomposition
  - Recognize structure
  - Repeated calls to solver with different data
  - Configuration and sequencing of subproblems





## **Benders Decomposition**

Decompose event tree into nodal problems:

min 
$$c_n x_n + \vartheta_n$$
  
s.t.  $A_n x_n = b_n - B_n x_{a(n)}$   
 $D_n x_n = d_n$  (feasibility cuts)  
 $E_n x_n + \vartheta_n = e_n$  (optimality cuts)

- In sequence solve each problem repeatedly
- Pass primal information to successors
- Pass dual information to ancestors (cuts)





## **Algorithm variants**

- Different decomposition schemes
  - Path by path
  - Several stages at once
  - etc.
- Stochastic decomposition
  - Sequential sampling of subproblems
  - Suitable for continuous distributions
  - Convergence in probability





#### **Numerical results**

- Problem 1: WATSON
  - Ten-stage financial investment problem
  - Various numbers of scenarios
  - Largest DE: around 700,000 variables
- Problem 2: STOCHFOR
  - Stochastic forestry problem
  - Varying number of time stages
  - Largest DE: around 500,000 variables





### **Problem characteristics**

	StochFor					Wa	ıtson	
stages	7	8	9	10	10	10	10	10
scenarios	729	2,187	6,561	19,683	16	128	768	2,688
nodes	1,093	3,280	9,841	29,524	111	511	1,534	5,363
nrows	19,672	59,038	177,136	531,430	4,684	26,748	102,132	357,376
ncols	17,487	52,479	157,455	472,383	8,401	49,153	191,994	671,861
nelem (DE)	76,467	229,557	688,827	2,066,637	21,368	128,648	526,078	1,841,028





## Watson problem – CPU time

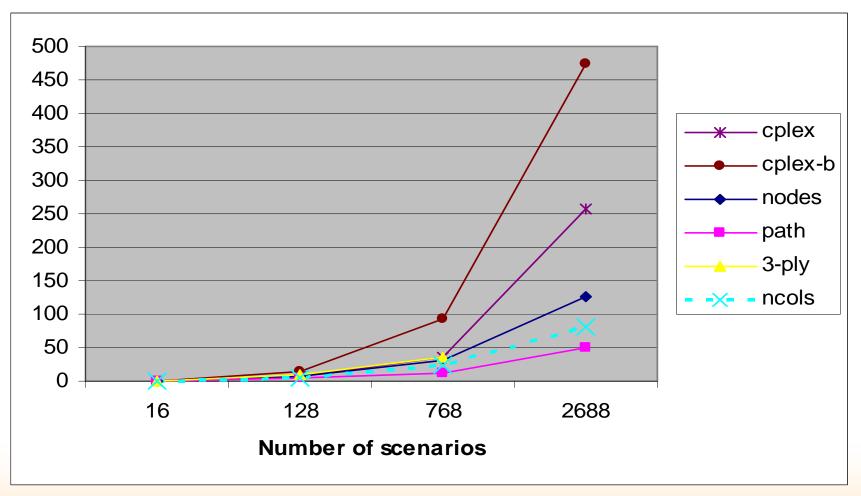
#### scenarios

configuration	16	128	768	2688
cplex	0.25	1.86	9.19	64.52
cplex-b	0.19	2.5	17.5	90.09
nodes	0.59	4.2	18.33	74.78
path	3.91	16.58	44.59	191.02
3-ply	1.41	12.55	50.59	N.C.





## Watson problem - complexity







## StochFor problem – CPU time

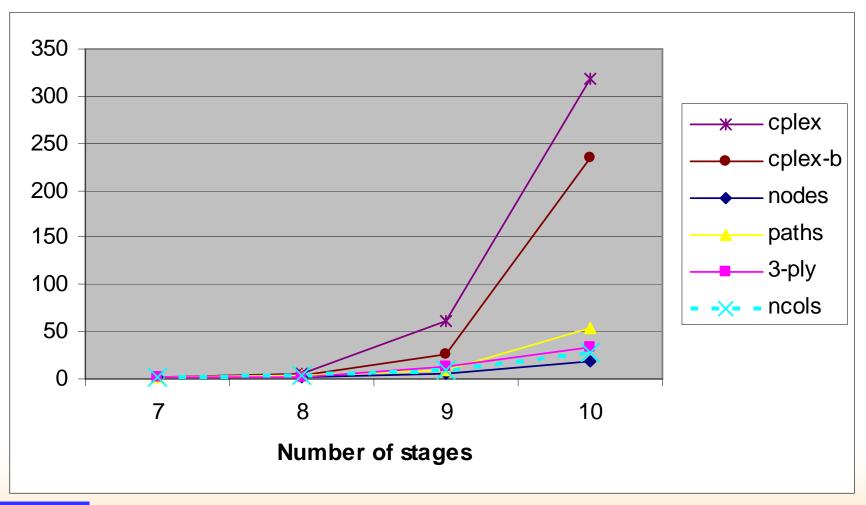
#### **Periods**

configuration	7	8	9	10
cplex	1.67	8.61	101.97	530.89
cplex-b	1.27	5.81	33.03	298.64
nodes	2.03	3.39	11.64	38.56
path	2.42	7.09	20.72	129.28
3-ply	16.69	27.52	202.02	549.72





## StochFor problem - complexity







## **Modelling support**

- Often O(10<sup>6</sup>) variables and constraints
- Need computer support
  - Algebraic modelling language (AML)
    - How to express random entities?
    - How to work with random entities?
  - Databases
    - How to link to AMLs?
  - Visualization
    - How to present solution and other problem components?





#### What is an instance?

- Role and number of constraints, objectives, parameters and variables must be known
- Every parameter's value must be known
- Continuous entities vs. discretization
  - Decision variables
  - Objective and constraints
  - Distribution of random variables
  - Time domain





## What is a stage?

- Stages form a subset of the time structure
- Stages comprise both decisions and events
- Events must either precede all decisions or follow all decisions
- Should a stage be decision event or event decision?





## Why is there a problem?

AMPL-like declarations:

```
set time ordered;
param demand{t in time} random;
Production_balance {t in time}:
Inv[t-1] + product[t] >= demand[t] + Inv[t];
```

- Is the constraint well-posed?
- At least two possible interpretations
  - Inv[t] set after demand[t] known: recourse form, well-posed
  - Inv[t] set before demand[t] known: undeclared chance constraint





## Instance representation

- SMPS format
- Algebraic modelling languages
- Internal representations
- XML format





## **Example (Birge)**

$$\max \sum_{s=1}^{S} p_{s}(w_{s} - \beta u_{s})$$
s.t. 
$$\sum_{i=1}^{I} x_{0i}$$

$$\sum_{i=1}^{I} \alpha_{0is} x_{0i} - \sum_{i=1}^{I} x_{1is}$$

s.t. 
$$\sum_{i=1}^{I} x_{0i}$$

$$\sum_{i=1}^{I} \alpha_{0is} x_{0i} - \sum_{i=1}^{I} x_{1is}$$

$$\sum_{i=1}^{I} \alpha_{t-1,i,s} x_{t-1,i,a(s)} - \sum_{i=1}^{I} x_{tis}$$

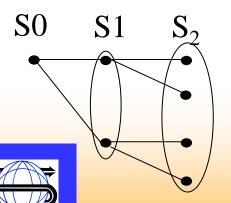
$$=B$$

$$=0, s \in S_1$$

$$=0, s \in S_t, t = 2, K, T-1$$

$$\sum_{i=1}^{I} \alpha_{T-1,i,s} x_{T-1,i,a(s)} + u_s - w_s = R, s \in S_T$$

$$x_{tis}, u_s, w_s \ge 0$$



$$I = 2$$
,  $T = 3$ ,  $B = 55$ ,  $R = 80$ ,  
 $\alpha_{t1} = \{1.25, 1.06\}$ ,  
 $\alpha_{t2} = \{1.14, 1.12\}$ 

$$\alpha_{t1} = \{1.25, 1.06\},\$$

$$\alpha_{t2} = \{1.14, 1.12\}$$



#### **SMPS** format

- Three files based on MPS format
  - Core file for deterministic problem components
  - Time file for dynamic structure
  - Stoch file for stochastic structure
- Disadvantages
  - Old technology
  - Limited precision (12 digits, including sign)
  - Limited name space (8 characters)
  - Direction of optimization (min/max) ambiguous
  - Linear constraints, quadratic objective only





## **Example (Birge)**

Core file	Stoch file

ROWS			BLOCKS	DISCRETE	
Budget 0			BL Block1		0.5
Object			X01	Budget1	1.25
Budget1			X02	Budget1	1.14
Budget2			BL Block1		0.5
Budget3			X01	Budget1	1.06
COLS			X02	Budget1	1.12
X01	Budget 0	1.0	BL Block2		0.5
X01	Budget1	1.25	X11	Budget2	1.25
			X12	Budget2	1.14
RHS			• • •		
rhs1	Budget 0	55.	ENDATA		
rhs1	Budget3	80.			
ENDATA					





## Algebraic modelling languages

- Characteristics
  - Similar to algebraic notation
  - Powerful indexing capability
  - Data verification possible
- Disadvantages
  - Discrete distributions only
  - Limited consistency checks for stochastic structure





#### AMPL model

```
param T;
param penalty;
param budget;
param target;
set instruments;
set scenarios;
param prob{scenarios};
set slice{t in 0..T} within scenarios;
param ancestor {t in 1..T, s in slice[t]};
var over {slice[T]};
var under{slice[T]};
param return {t in 1..T, i in instruments, s in slice[t]};
      invest {t in 0..T-1,i in instruments,s in slice[t]};
var
maximize net_profit:
   sum{s in scenarios} prob[s]*(over[s] - penalty*under[s]);
subject to wealth{t in 0...T, s in slice[t]}:
(if t < T then sum{i in instruments} invest[t,i,s]) =
(if t = 0 then budget
          else sum {i in instruments}
                     return[t,i,s]*invest[t-1,i,ancestor[t,s]])
   + if t = T then (under[s] - over[s] + target);
```





## Internal representations

- Seek most compact representation possible
  - Sparse matrix format is insufficient
  - Blocks corresponding to nodes in the event tree
  - Change blocks if problem dimensions are deterministic  $A_{stj} = A_{st0} + \Delta A_{stj}$  (addition or replacement)
  - Exploit period-to-period independence





## Storage requirements

	Watson					Fo	rest	
stages	10	10	10	10	7	8	9	10
scenarios	16	128	768	2,688	729	2,187	6,561	19,683
nodes	111	511	1,534	5,363	1,093	3,280	9,841	29,524
nrows	4,684	26,748	102,132	357,376	19,672	59,038	177,136	531,430
ncols	8,401	49,153	191,994	671,861	17,487	52,479	157,455	472,383
nelem (DE)	21,368	128,648	526,078	1,841,028	76,467	229,557	688,827	2,066,637
nelem (blk)	21,368	128,648	526,078	1,841,028	43,887	131,397	393,867	1,181,217
ch_blocks	8,283	45,695	184,800	638,695	30,783	92,049	275,787	826,941
indep					927	1,077	1,227	1,377





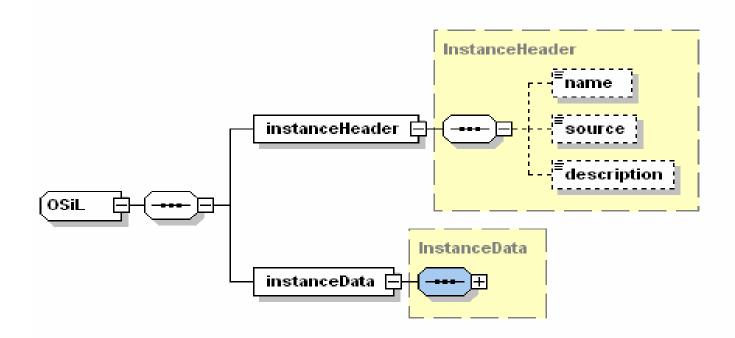
# OSiL – Optimization Services instance Language

- Written in XML
  - Easy to accommodate new features
  - Existing parsers to check syntax
- Easy to generate automatically
- Trade-off between verbosity and human readability





### **OSiL** – Header information







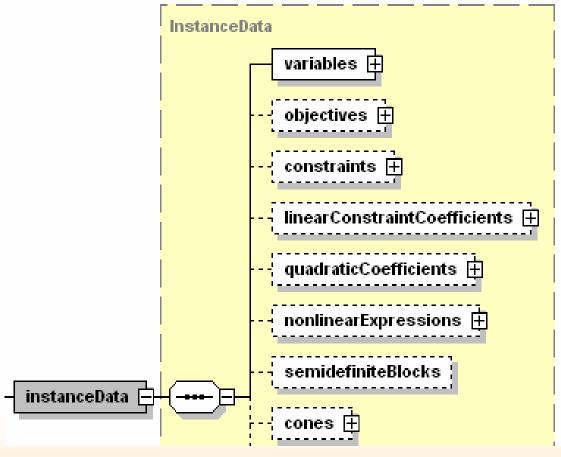
#### **OSiL** – Header information

```
<?xmlversion="1.0"encoding="UTF8"?>
  <OSiL xmlns="os.optimizationservices.org"</pre>
    xmlns:xsi=http://www.w3.org/2001/XMLSchemainstance
    xsi:schemal ocation="OSiL.xsd">
   cprogramDescription>
    <source>FinancialPlan_JohnBirge</source>
    <maxOrMin>max</maxOrMin>
    <objConstant>0.</objConstant>
    <numberObjectives>1</numberObjectives>
    <numberConstraints>4</numberConstraints>
    <numberVariables>8</numberVariables>
   cprogramData>
   </programData>
  </0SiL>
```





### **OSiL – Deterministic information**







## OSiL – Program data – Constraints and variables

```
<constraints>
  <con name="budget0" lb="55" ub="55"/>
  <con name="budget1" lb="0" ub="0"/>
  <con name="budget2" lb="0" ub="0"/>
  <con name="budget3" lb="80" ub="80"/>
</constraints>
<variables>
  <var name="invest01" type="C" lb="0.0"/>
  <var name="invest02"/>
  <var name="invest11"/>
  <var name="invest12"/>
  <var name="invest21"/>
  <var name="invest22"/>
  <var objCoef="1" name="w"/>
  <var objCoef="-4" name="u"/>
</variables>
```



#### OSiL -

## Core matrix (sparse matrix form)

```
<rowIdx>
  <e|>0</e|>
  <el>1</el>
  <el>0</el>
  <el>1</el>
  <el>1</el>
  <el>2</el>
  <el>1</el>
  <el>2</el>
  <el>2</el>
  <el>3</el>
  <el>2</el>
  <el>3</el>
  <el>3</el>
  <el>3</el>
 </rowIdx>
```

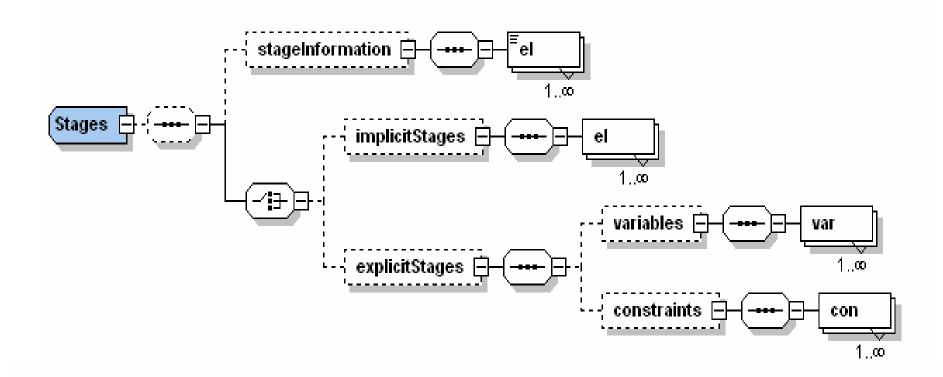
```
<value>
  <el>1</el>
  <el>-1.25</el>
  <el>1</el>
  <el>-1.14</el>
  <el>1</el>
  <el>-1.25</el>
  <el>1</el>
  <el>-1.14</el>
  <el>1</el>
  <el>-1.25</el>
  <el>1</el>
  <el>-1.14</el>
  <el>1</el>
  <el>1</el>
 </value>
```



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# **Dynamic structure**







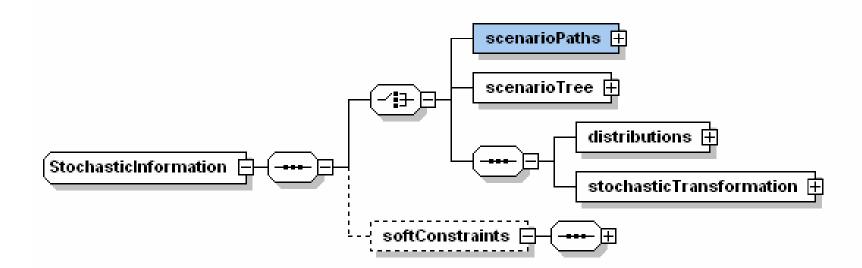
### **OSiL** – dynamic information

```
<stages number="4">
<implicitOrder>
<el startRowIdx="0" startColIdx="0"/>
<el startRowIdx="1" startColIdx="2"/>
<el startRowIdx="2" startColIdx="4"/>
<el startRowIdx="3" startColIdx="6"/>
</implicitOrder>
</stages>
```





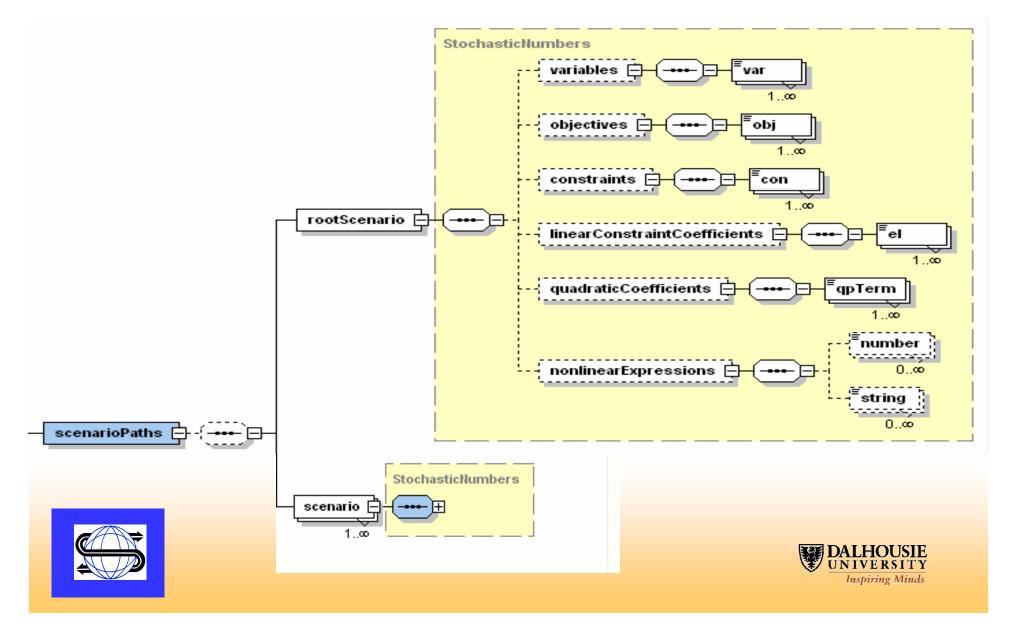
# **Explicit and implicit event trees**







#### **Scenario trees**



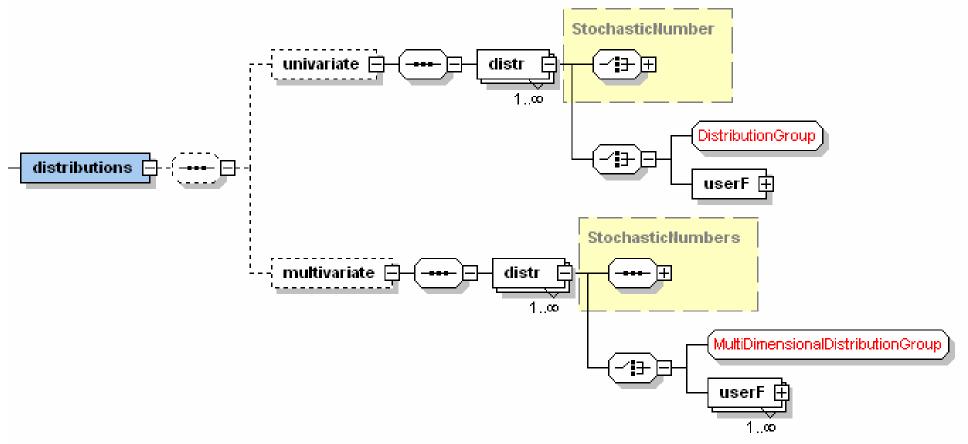
#### OSiL – Stochastic information

```
<stochastic>
 <explicitScenario>
  <scenarioTree>
   <sNode prob="1" base="coreProgram">
    <sNode prob="0.5" base="coreProgram">
      <sNode prob="0.5" base="coreProgram">
       <sNode prob="0.5" base="coreProgram"/>
       <sNode prob="0.5" base="firstSibling">
        <changes>
         <el rowIdx="3" colIdx="4">-1.06</el>
         <el rowIdx="3" colIdx="5">-1.12</el>
        </changes>
       </sNode>
      </sNode>
```





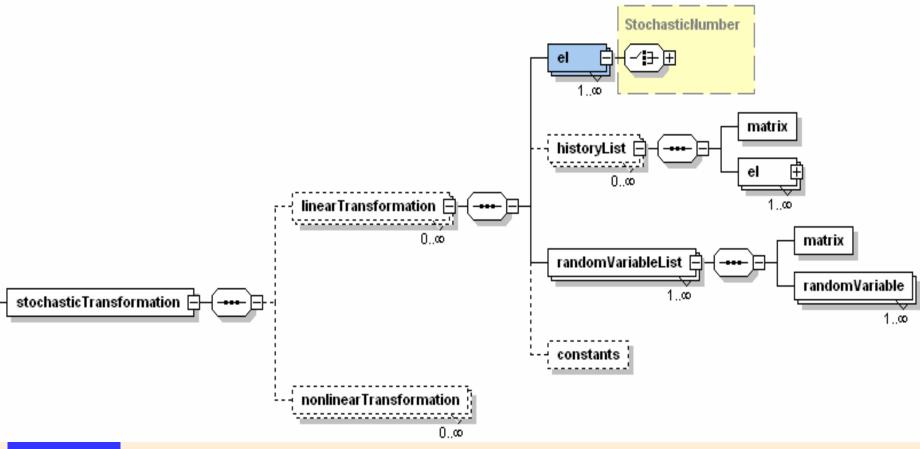
#### **Distributions**







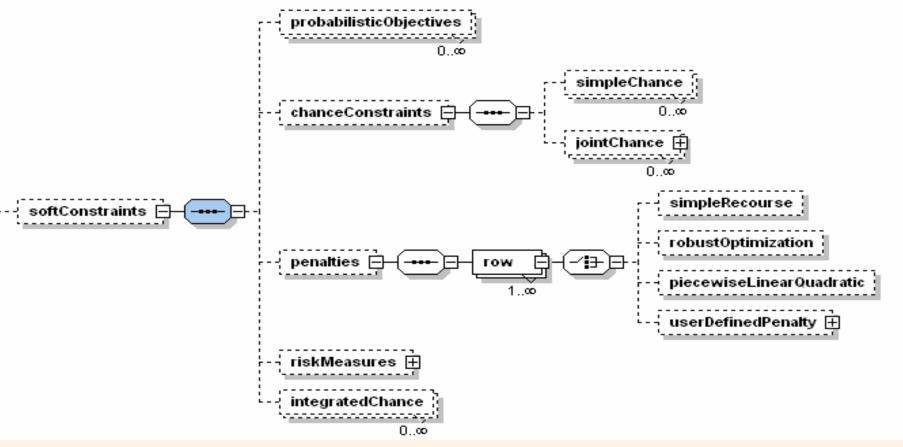
#### **Transformations**







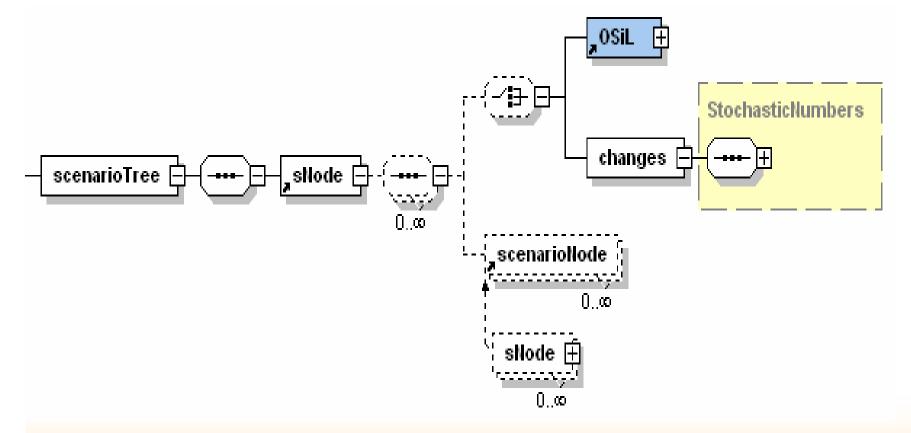
#### Penalties and probabilistic constraints







# Node-by-node representation for stochastic problem dimensions







# **Capabilities**

- Arbitrary nonlinear expressions
- Arbitrary distributions
- Scenario trees
- Stochastic problem dimensions
- Simple recourse
- Soft constraints with arbitrary penalties
- Probabilistic constraints
- Arbitrary moment constraints





# Nonlinear expression –

```
(x_0 - x_1^2)^2 + (1 - x_0)^2
<plus>
 <power>
  <minus>
    <var coef="1.0" idx="0"/>
    <power>
     <var coef="1.0" idx="1"/>
     <number value="2"/>
    </power>
  </minus>
   <number value="2"/>
 </power>
 <power>
  <minus>
    <number value="1"/>
    <var coef="1.0" idx="1"/>
  </minus>
   <number value="2"/>
 </power>
</plus>
```





#### Example – discrete random vector

```
<distributions>
 <multivariate>
   <dist name="dist1">
    <multivariateDiscrete>
     <scenario>
      o.5
      <el>-1.25</el>
      <el>-1.14</el>
     </scenario>
     <scenario>
      o.5
      <el>-1.06</el>
      <el>-1.12</el>
     </scenario>
    </multivariateDiscrete>
   </dist>
 </multivariate>
</distributions>
```





#### **Further work**

- Readers
- Internal data structures
- Solver interfaces
- Library of problems
- Buy-in





# Thank you!

www.optimizationservices.org myweb.dal.ca/gassmann



