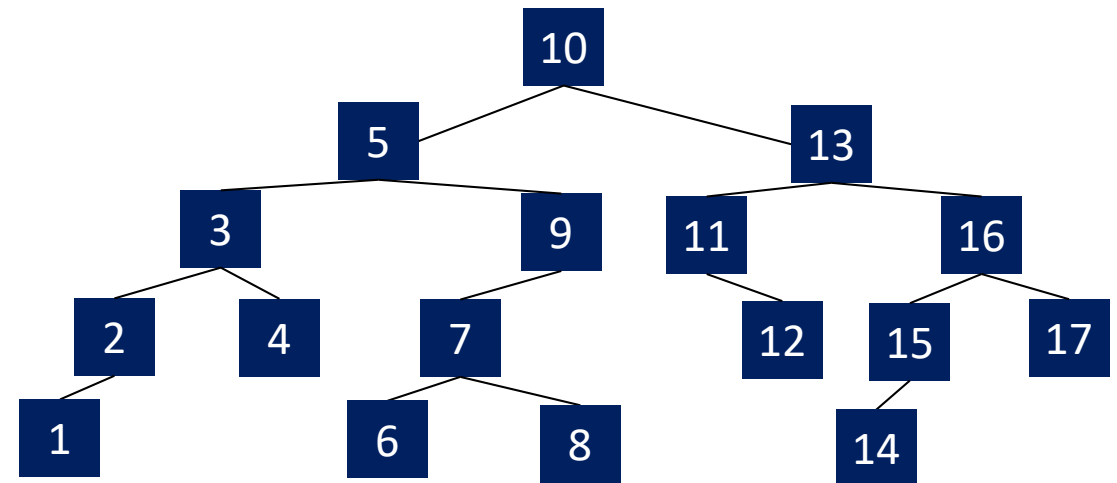


# Further Binary Search Tree Revision

Version of March April 3, 2019

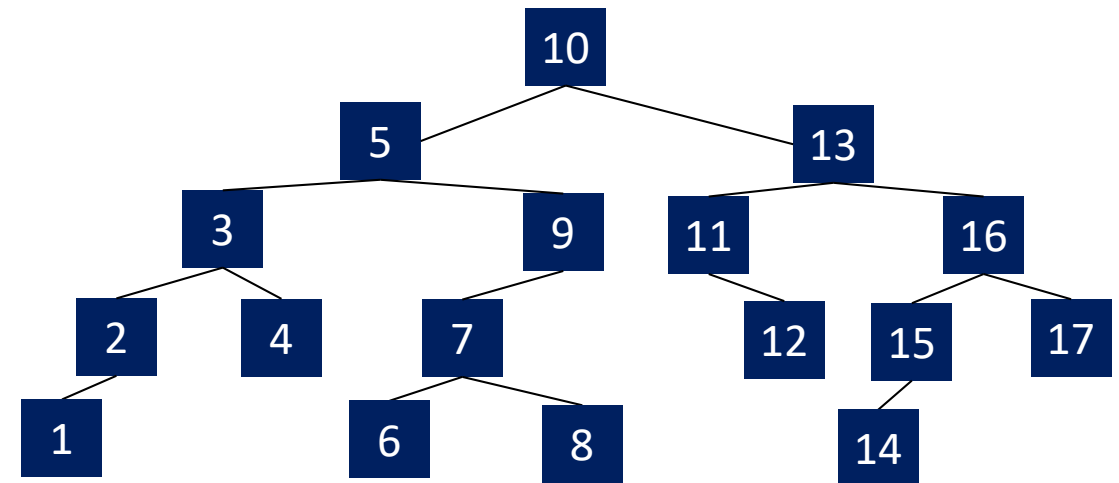
- Recall that a Binary Search Tree is designed so that

- A node  $x$  contains a KEY  $K_x$
- All keys in the Left subtree hanging off of  $x$  have value  $< K_x$
- All keys in the Right subtree hanging off of  $x$  have value  $> K_x$



To search for an item  $K$  in a tree rooted at node  $x$  compares  $K$  to the key  $K_x$

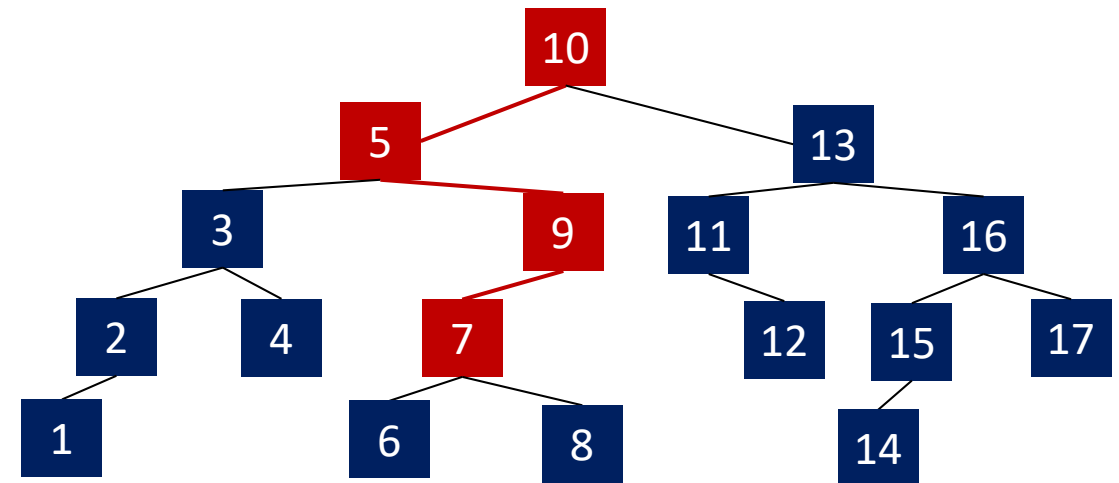
- If  $K = K_x$  then stop (success)
- If  $K < K_x$  search for  $K$  in the subtree rooted at the left child of  $x$ .
- If  $K > K_x$  search for  $K$  in the subtree rooted at the right child of  $x$ .



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Searching for  $K = 7$



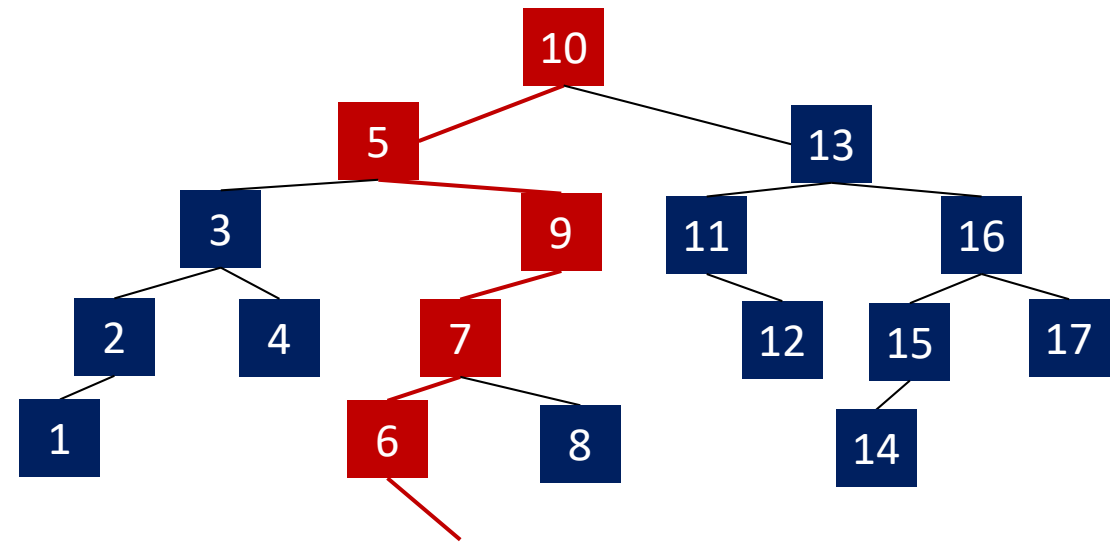
To search for an item  $K$  in a tree rooted at node  $x$  compares  $K$  to the key  $K_x$

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Searching for  $K = 6.5$

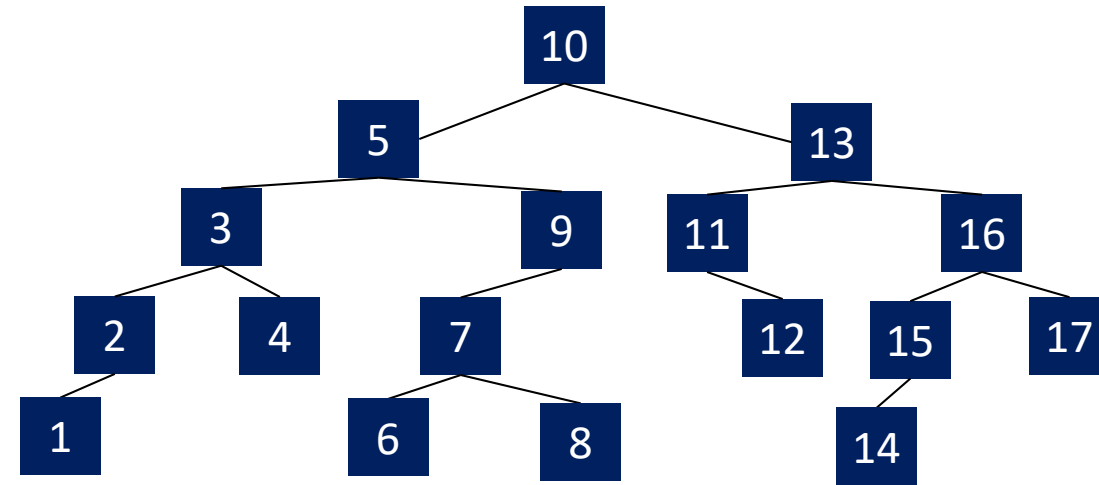
Unsuccessful searches:

The search will discover that  $K$  is not in the tree



## Binary Trees Support the following Dictionary Operations on a dynamic ordered set $S$

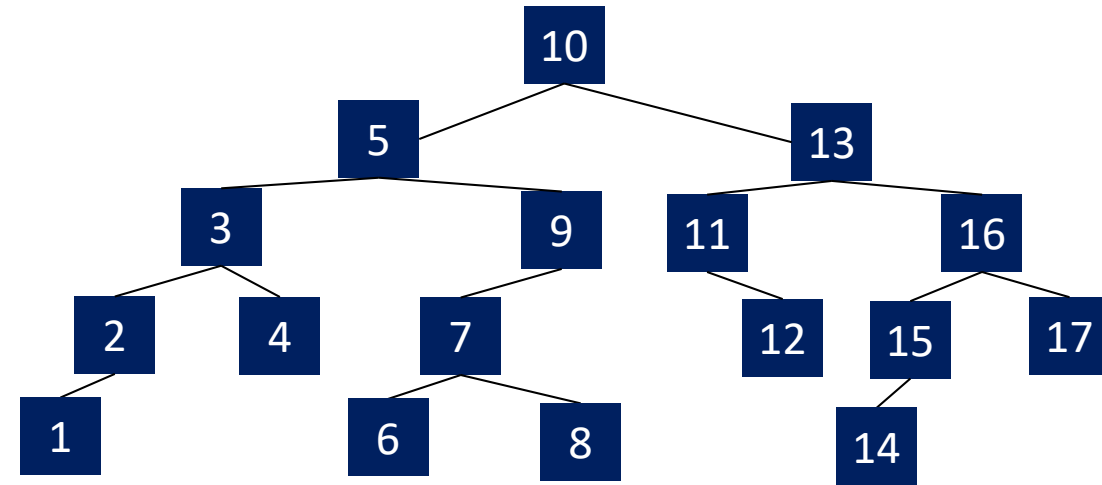
- **Search(K):** Find if  $x \in S$
- **Insert(K):** Add  $x$  to  $S$
- **Delete(K):** Delete  $x$  from  $S$
- **Pred(K):** Find the predecessor in  $S$  of  $x$ .  
 $x$  is assumed to be in  $S$ .
- **Succ(K):** Find the successor in  $S$  of  $x$ .  
 $x$  is assumed to be in  $S$ .
- **MIN & MAX:** Finding the minimum and maximum items in  $S$ .



All operations can be implemented in time  $O(h)$ , where  $h$  is the height of the tree.

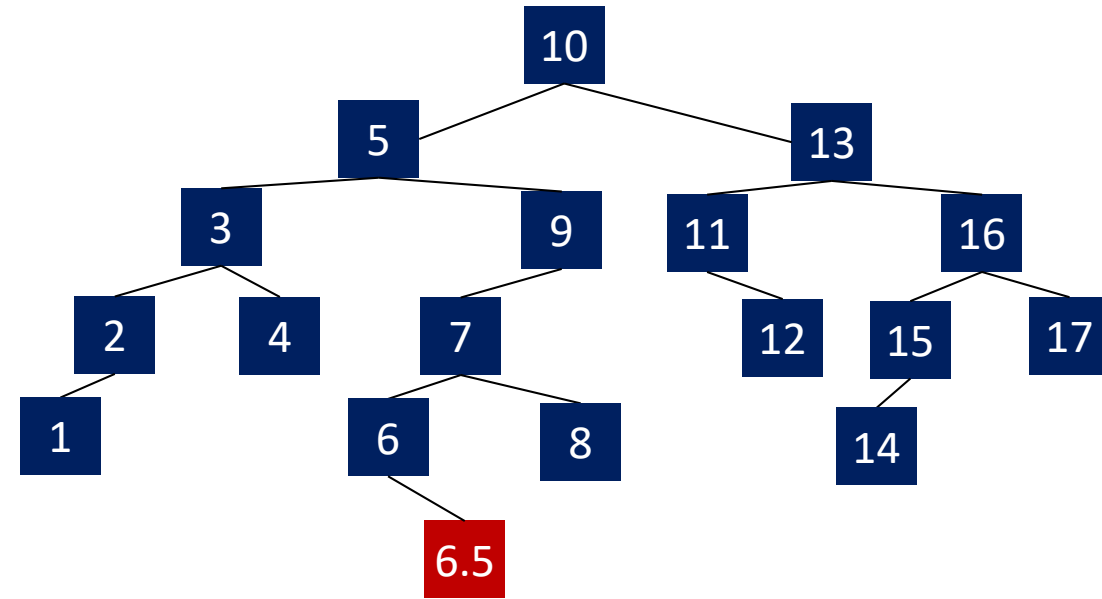
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## Binary Trees Support the following Dictionary Operations on a dynamic ordered set $S$

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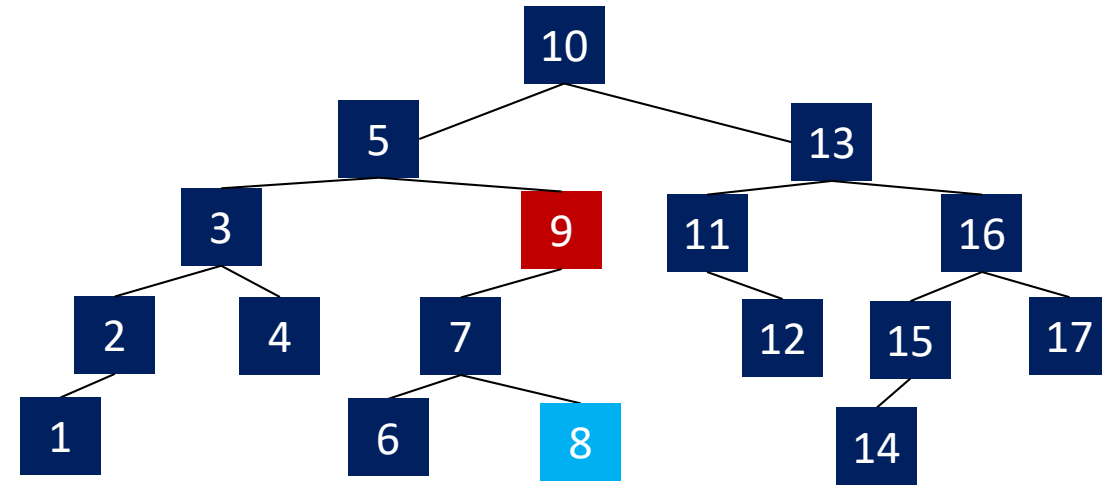


Insert(6.5)



## Binary Trees Support the following Dictionary Operations on a dynamic ordered set $S$

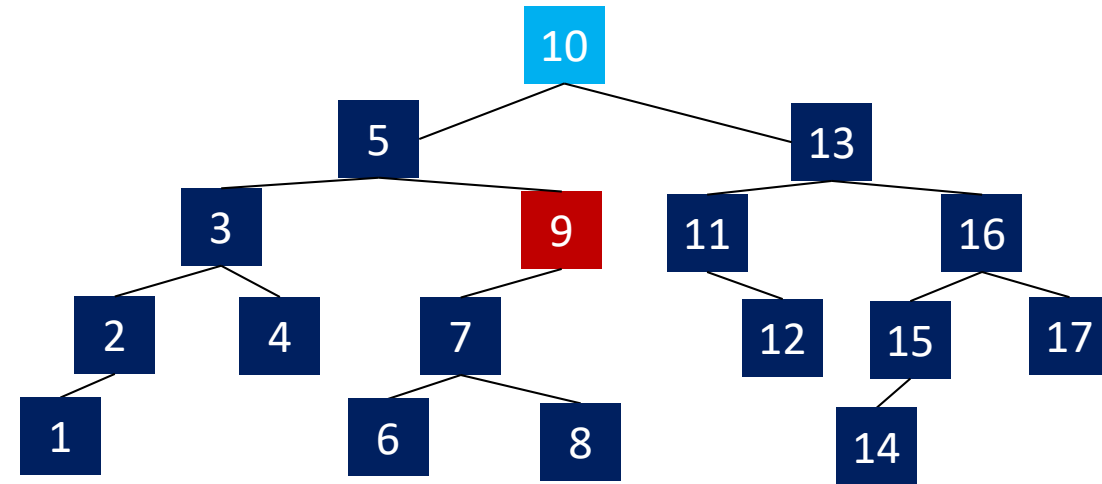
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Pred(9) = 8

## Binary Trees Support the following Dictionary Operations on a dynamic ordered set $S$

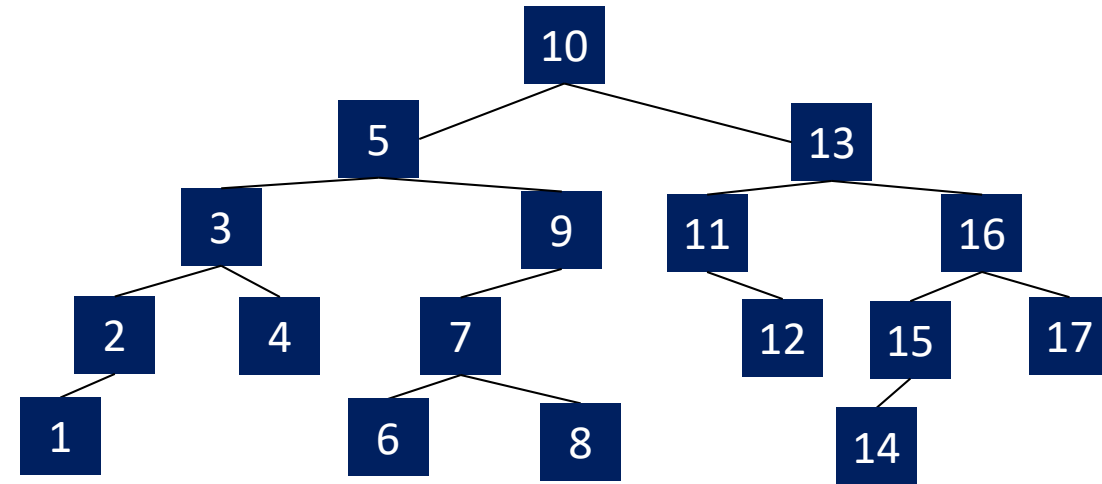
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Succ(9) = 10

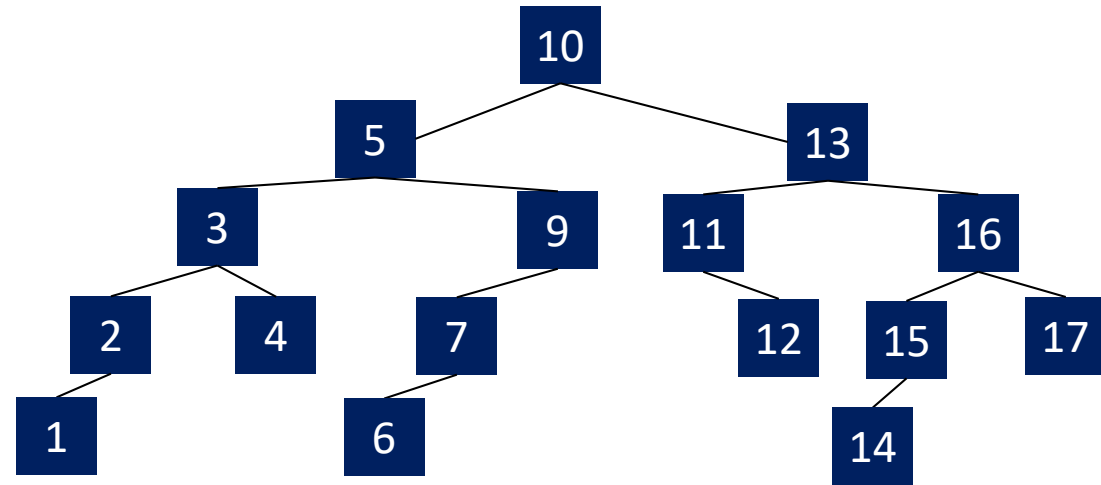
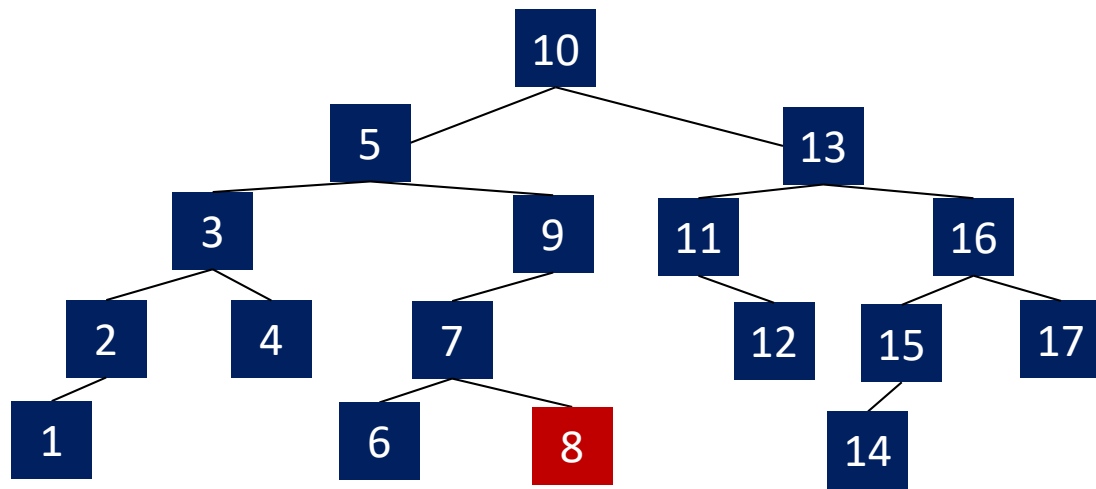
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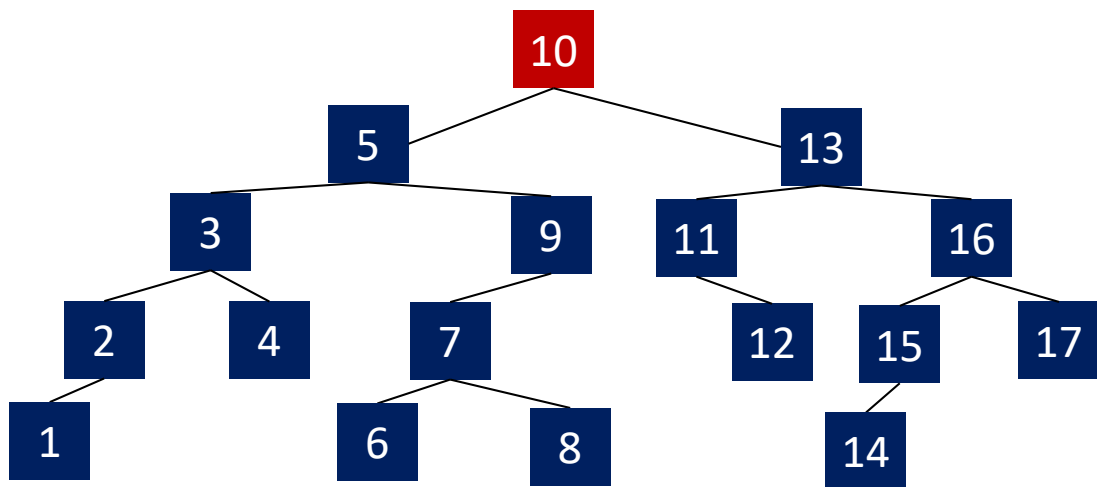


Delete(8), Delete (10)

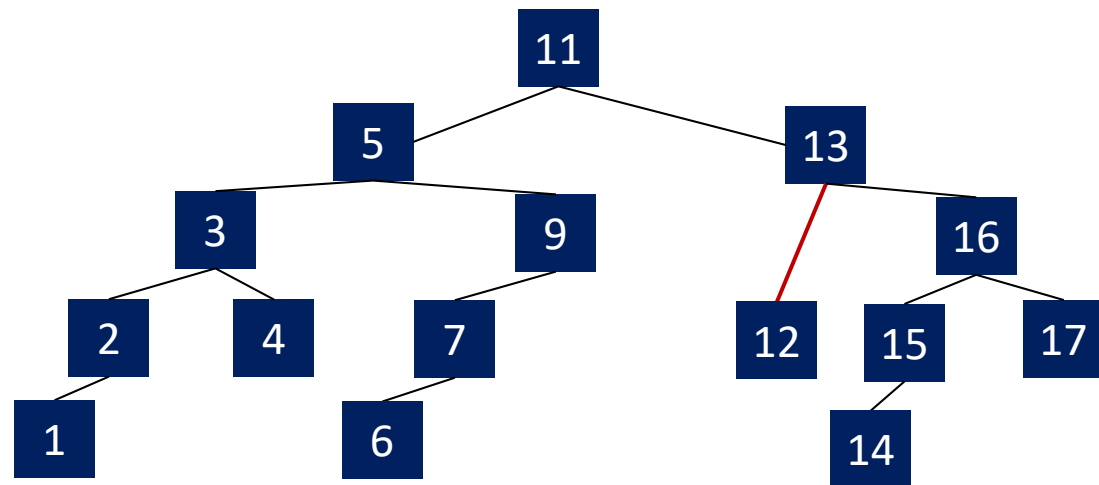
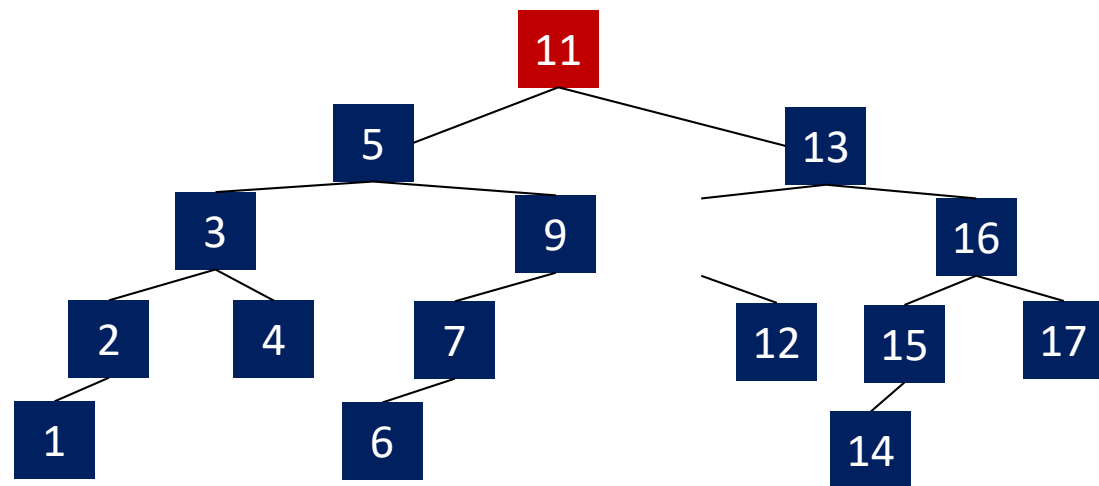
Delete(8)



Delete(10)

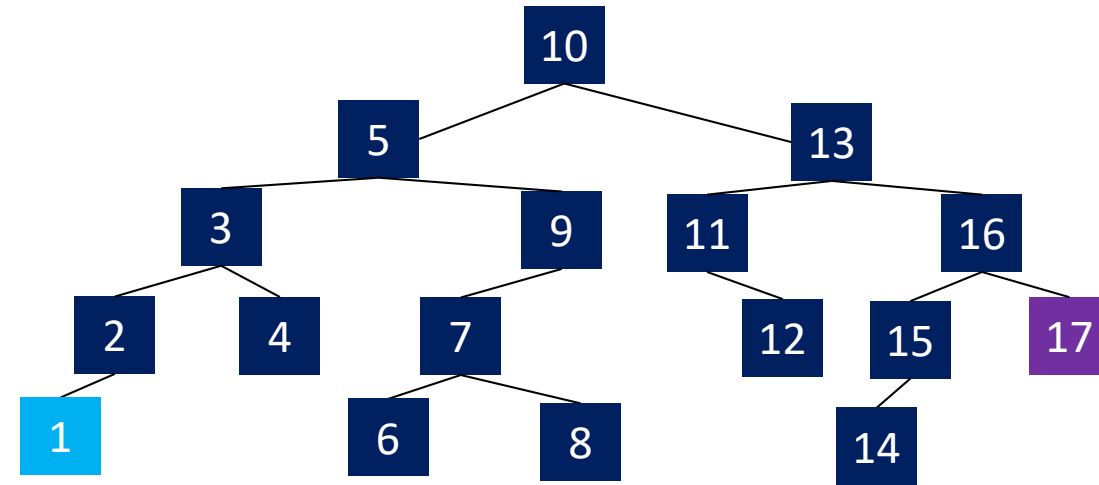


Replace (10) with Succ(10)



## Binary Trees Support the following Dictionary Operations on a dynamic ordered set $S$

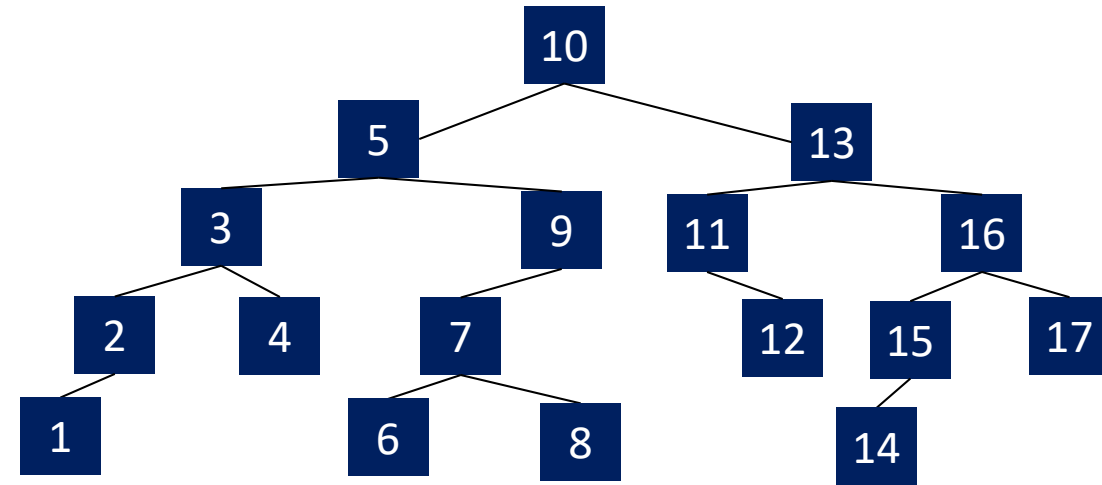
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MIN is leftmost item in tree.  
MAX is rightmost item in tree.

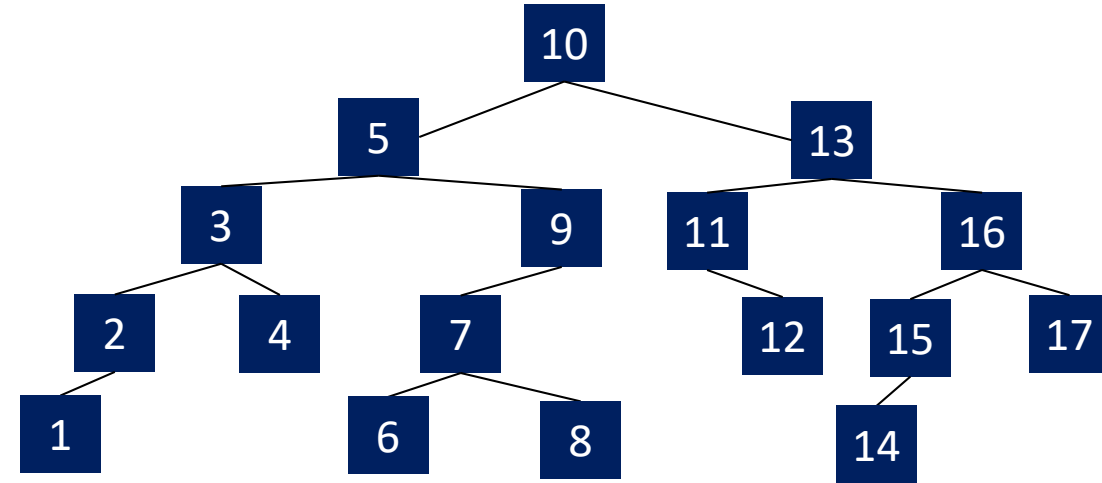
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All operations can be implemented in time  $O(h)$ , where  $h$  is the height of the tree.

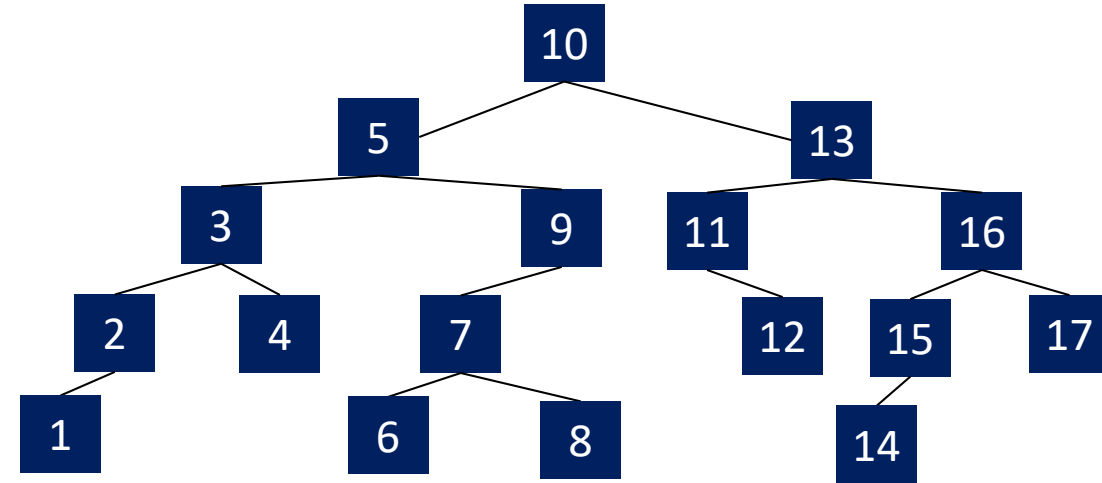
There are three standard walks on Trees, starting from node  $x$ .



- **Inorder( $x$ ):**
  - Inorder (Left[ $x$ ]); Print key[ $x$ ]; Inorder(Right[ $x$ ]).
- **Preorder( $x$ ):**
  - Print key[ $x$ ]; Preorder (Left[ $x$ ]); Preorder(Right[ $x$ ]).
- **Postorder( $x$ ):**
  - Postorder (Left[ $x$ ]); Postorder(Right[ $x$ ]); Print key[ $x$ ];



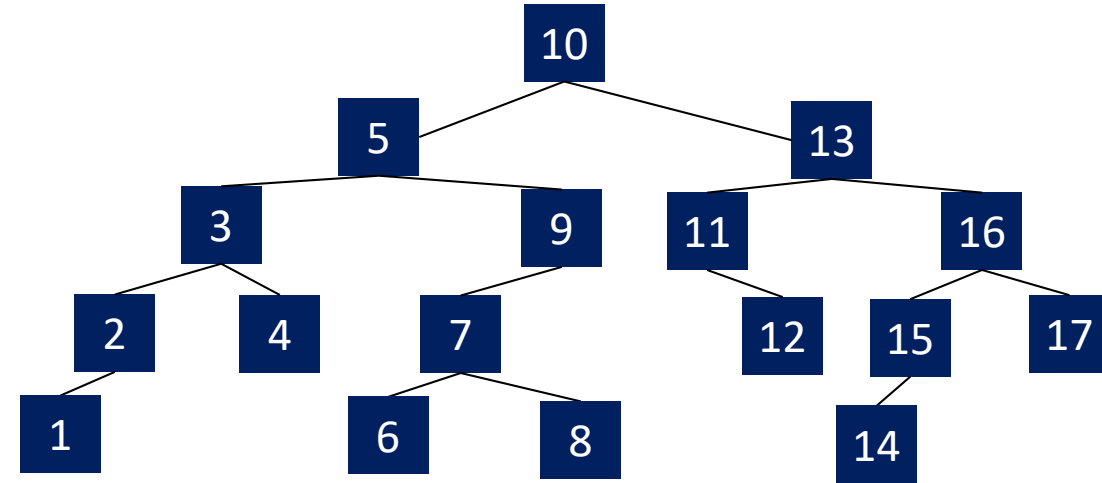
There are three standard walks on Trees,  
starting from node x.



- **Inorder(x):**
  - Inorder (Left[x]); Print key[x]; Inorder(Right[x]).

1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17

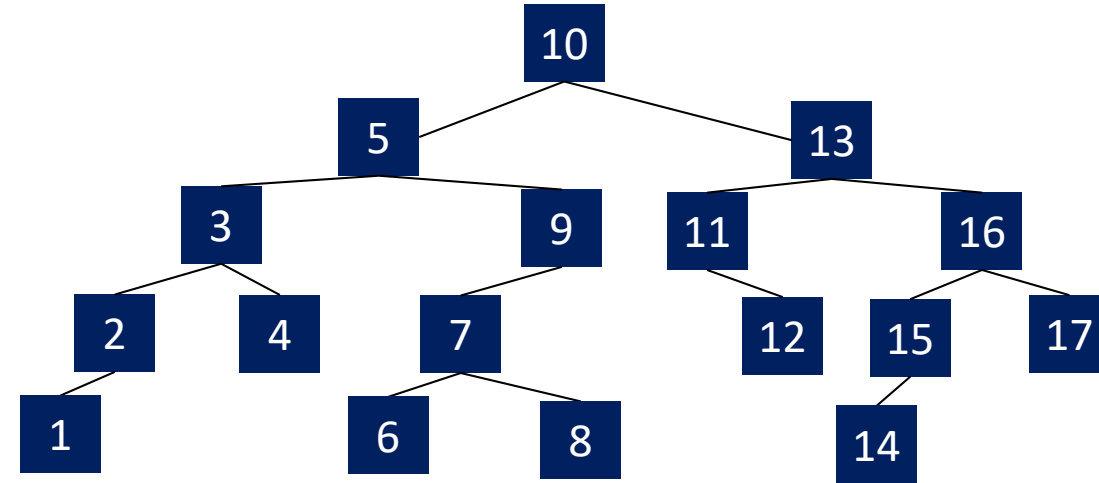
There are three standard walks on Trees,  
starting from node x.



- **Preorder(x):**
  - Print key[x]; Preorder (Left[x]); Preorder(Right[x]).

10, 5, 3, 2, 1, 4, 9, 7, 6, 8, 13, 11, 12, 16, 15, 14, 17

There are three standard walks on Trees,  
starting from node x.



- **Postorder(x):**
  - Postorder (Left[x]); Postorder(Right[x]); Print key[x];

1, 2, 4, 3, 6, 8, 7, 9, 5, 12, 11, 14, 15, 17, 16, 13, 10