COMP2012H Honors Object-Oriented Programming and Data Structures
Syntax Comparison between Java and C++: Basics and Program Flow Control

The purpose of this set of notes is to help you quickly transfer your basic knowledge of Java to that of C++. Please note that it is not a complete summary of our lecture notes. For all the C++ features discussed in COMP2012H, you have to carefully study the lecture notes on our course website.

In Java	In C++

Hello World Program

```java
/*
 * File: HelloWorld.java
 * A common program used to demo a new language
 */

public class HelloWorld
{
    public static void main(String[] args)
    {
        System.out.println("Hello world");
    }
}
```

```cpp
/*
 * File: hello_world.cpp
 * A common program used to demo a new language
 */
#include <iostream>
using namespace std;

int main()
{
    cout << "Hello world" << endl;
    return 0;
}
```

Executing a Java program

1. Compile the program:
   javac HelloWorld.java
2. Execute the program:
   java HelloWorld

Executing a C++ program

1. Compile the program:
   g++ -o hello_world.out hello_world.cpp
2. Execute the program:
   hello_world.out

Basic Output

To print the word "abc" with a newline character:

```java
System.out.println("abc");
```

Or,

```java
System.out.print("abc\n");
```

To print the word "abc" with a newline character:

```cpp
cout << "abc" << endl;
```

where `endl` means "end of the line"
Or ,

```cpp
cout << "abc\n";
```

Comments

- For one or more lines of comments:

  ```
  /* ... */
  ```

- For one line of comment only:

  ```
  // ...
  ```

The same.

Using Packages/Libraries

```java
import java.io.*;
```

```cpp
#include <iostream>
```

Statements

- Each statement ends in a semicolon ";"
- Extra blanks, tabs, lines are ignored.
- More than one statement can be on one line.
- A statement may be spread over several lines.

For example:

```
System.out.print("Hello" +
" world"); System.out.println("!");
```

The same.

For example:

```
cout << "Hello" <<
" world"; cout << "!" << endl;
```

Variables

- Primitive Data Types:
  - Integer: `short`, `int`, `long`
    Examples of values: `0`, `1`, `100`, `-101`, ...
  - Floating point: `float`, `double`, `long double`, etc.
    Examples of values: `0.5`, `-123.908232`
  - Character: `char`
    Examples of values: `'A'`, `'a'`, `'B'`, `'b'`, ...
  - Boolean: `boolean`
    Examples of values: `true`, `false`
- Variables have to be declared and defined.
  For examples:

```
int num1;
num1 = 100;
double num2 = 0.05;
```

- Basic Data Types:
  - Integer: `short`, `int`, `long`, `long long`, etc.
    Examples of values: `0`, `1`, `100`, `-101`, ...
  - Floating point: `float`, `double`, `long double`, etc.
    Examples of values: `0.5`, `-123.908232`
  - Character: `char`
    Examples of values: `'A'`, `'a'`, `'B'`, `'b'`, ...
  - Boolean: `bool`
    Examples of values: `true`, `false`
- Variables have to be declared and defined.
  For examples:

```
int num1;
num1 = 100;
double num2 = 0.05;
```

if Statement

The syntax of the if statements are the same in Java and C++:

```
if (<bool-expr>) <stmt>
if (<bool-expr>) { <stmt(s)> }
if (<bool-expr>) <stmt> else <stmt>
if (<bool-expr>) { <stmt(s)> } else { <stmt(s)> }
if (<bool-expr>) { <stmt(s)> } else if (<bool-expr>) { <stmt(s)> } else { <stmt(s)> }
```

For example, in Java:

```
int x = -5;
if (x > 0)
{
   System.out.print("x is positive");
   if (x % 2 == 1)
      System.out.println(" and odd.");
   else
      System.out.println(" and even.");
} else if ((x < 0) && (x % 2 == 1))
   System.out.println("x is negative and odd.");
else if ((x < 0) && !(x % 2 == 1))
   System.out.println("x is negative and even.");
else
   System.out.println("x is zero.");
```

For example, in C++:

```
int x = -5;
if (x > 0)
{
   cout << "x is positive";
   if (x % 2)
      cout << " and odd." << endl;
   else
      cout << " and even." << endl;
} else if ((x < 0) && (x % 2))
   cout << "x is negative and odd." << endl;
else if ((x < 0) && !(x % 2))
   cout << "x is negative and even." << endl;
else
   cout << "x is zero." << endl;
```

if-else Operator

The syntax of the if-else expressions are the same in Java and C++:

```
<condition> ? <result1> : <result2>
```

It means that if `<condition>` is true, the expression's value will be `<result1>`, otherwise it will be `<result2>`.
For example:

```
int x = 2, y = 3;
cout << ((x > y) ? x : y) << endl; // the output will be 3
```

while Loop

The syntax of the while statements are the same in Java and C++:

```
while (<bool-expr>) { <stmt(s)> }
do { <stmt(s)> } while (<bool-expr>);
```

for Loop

The syntax of the following for statements are the same in Java and C++:

```
for (<for-initialization>; <bool-exp>; <post-processing>) { <stmt(s)> }
```

break and continue

The syntax are the same in Java and C++:
In a `for` loop, `break` means to stop the whole loop; while `continue` means to skip the current execution.

Methods and Functions

The class methods in Java are equivalent to the class member functions in C++.
But C++ also has global functions which are similar to static class methods in Java.

For example,

```java
/* File: Example.java
   A Java program of the class Example
   with two methods:
   PrintNum() and AddOne()
 */
public class Example {
   public static void main(String args[])
   {
      PrintNum(10);
      PrintNum(AddOne(10));
   }

   public static void PrintNum(int num)
   {
      System.out.println("The number is " + num);
   }

   public static int AddOne(int num)
   {
      return (num + 1);
   }
}
```

For example,

```cpp
/* File: function_example.cpp
   A C++ program with two functions:
   PrintNum() and AddOne()
 */
#include <iostream>
using namespace std;

void PrintNum(int num)
{
   cout << "The number is " << num << endl;
}

int AddOne(int num)
{
   return (num + 1);
}

int main()
{
   PrintNum(10);
   PrintNum(AddOne(10));
   return 0;
}
```

Operators

The following operators are the same in Java and C++:

		Symbol	Example	Output
Arithmetic Operators	Addition	`+`	`1 + 2`	`3`
	Subtraction	`-`	`1 - 2`	`-1`
	Multiplication	`*`	`1 * 2`	`2`
	Division	`/`	`1.0 / 2`	`0.5`
			`1 / 2`	`0`
	Modulus (Remainder)	%	`9 % 4`	`1`
Assignment Operators	Assignment	`=`	`x = y`	
	Addition Assignment	`+=`	`x += y`	
	Subtraction Assignment	`-=`	`x -= y`	
	Multiplication Assignment	`*=`	`x *= y`	
	Division Assignment	`/=`	`x /= y`	
Relational Operators	And	`&&`	`true && false`	`false`
	Or	`||`	`true || false`	`true`
	Not	`!`	`!false`	`true`
Comparison Operators	Larger than	`>`	`20 > 10`	`true`
	Larger than or equal to	`>=`	`20 >= 10`	`true`
	Smaller than	`<`	`20 < 10`	`false`
	Smaller than or equal to	`<=`	`20 <= 10`	`false`
	Equal to	`==`	`20 == 10`	`false`
	Not equal to	`!=`	`20 != 10`	`true`

Increment Operators	Post-increment	`++`	`x = 1; y = 2;`
			`y = x++;`
			`cout << x << " " << y;`
				`2 1`

	Pre-increment	`++`	`x = 1; y = 2;`
			`y = ++x;`
			`cout << x << " " << y;`
				`2 2`

Decrement Operators	Post-decrement	`--`	`x = 1; y = 2;`
			`y = x--;`
			`cout << x << " " << y;`
				`0 1`

	Pre-decrement	`--`	`x = 1; y = 2;`
			`y = --x;`
			`cout << x << " " << y;`
				`0 0`

References:

1. Cay Horstmann. (2012). C++ For Everyone. Second Edition. Wiley.
2. The Java Tutorial. Aug 2016. https://docs.oracle.com/javase/tutorial/index.html