

RESICA FALLS SCOUT RESERVATION • CRADLE OF LIBERTY COUNCIL, BSA

Virtual Camp Guide

SUMMER 2020



General Information Needed to Plan Your Participation in Virtual Camp

Looking for more information about virtual camp? Visit resicafalls.org/virtual to learn more.

What Is Virtual Camp?

When the coronavirus crisis began, one of the first questions we asked was, “How is this going to impact summer camp?” As time went on, the reality of providing a traditional summer camp experience became less and less likely. For us, the question had now become, “How can we continue to provide a safe program to our Scouts and leaders?” With careful thought and planning over a few weeks’ time, 2020 Virtual Camp @ Resica Falls was born.

While we will not be able to experience the pristine Pocono mountain wilderness of 4,200 acres that is Resica Falls Scout Reservation this summer, our virtual program will still provide what we do each and every summer at Resica Falls, and the thing that matters most: offer a strong, Scout-oriented program. In 2020, this program will take place for each Scout and leader in the comfort and safety of their own home. Virtual merit badge sessions, interactive camp-wide activities, entertaining campfires, and engaging adult leader programs are just some of the opportunities that await this summer.

This guide will serve as a means for you to better understand the finer points of the 2020 Virtual Camp program. Details include information regarding registration, logistical operations, and program features. Schedules of merit badge offerings and camp-wide programs are also included. Hopefully, it will answer many questions you might have about this new program.

If you have any questions concerning the 2020 Virtual Camp @ Resica Falls, please do not hesitate to contact us. We are here to serve you. Contact the camp leadership team at the addresses below, email us all at help@resicafalls.org or find us on the web at www.resicafalls.org.

We are glad that you will be joining us for this new adventure during the summer of 2020. See you in virtual camp!

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Virtual Guide

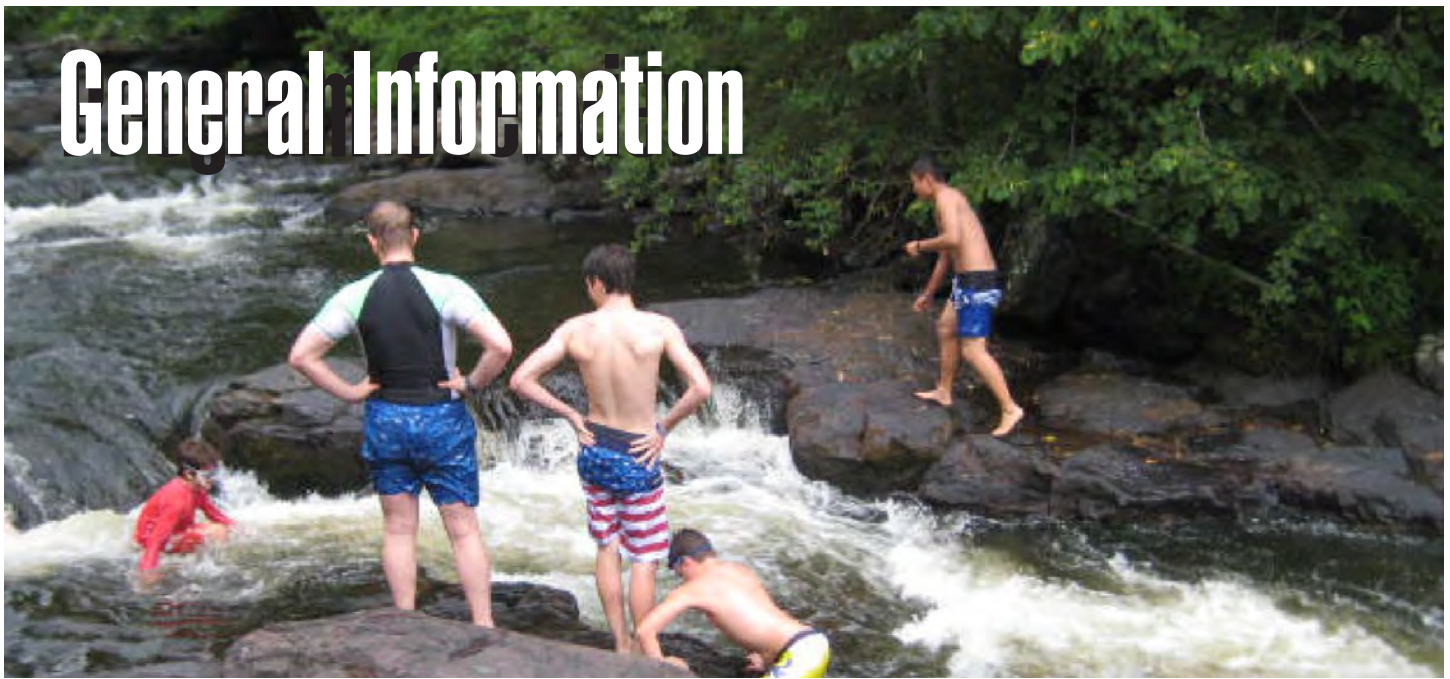
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General Information



Health & Safety at Virtual Camp

Safety remains our number one concern for all scouts and leaders participating in the program. Youth Protection policies, the Buddy System, and guidelines provided through the BSA Cyber Chip program are important for ensuring that everyone involved in 2020 Virtual Camp has a secure experience. More information about conducting safe online Scouting activities can be found at www.resicafalls.org/virtual.

Registration

Registration for 2020 Virtual Camp can happen in two distinct ways. Individual scouts can sign-up to participate in the program or an entire troop can join us for this new program. Regardless if the whole unit decides to join us for our virtual program or just one scout, there are some important pieces that all participants need to know.

Key Information to Register a Scout

Mailing address: Each participant will provide their home mailing address as part of the registration in order for program supplies to be shipped and delivered directly to each participant.

Email address: this will be used for each participant to connect with counselors and to provide daily merit badge session and camp-wide activity details.

BSA Member ID: a participant's BSA Member ID number is needed at the time of registration to connect our program with Scoutbook for recording advancement. To find your BSA MEMBER ID please contact your Scoutmaster or visit my.scouting.org.

Summer Schedule

2020 Virtual Camp @ Resica Falls will operate a six-week season. Scouts can take a total of 6 merit badges throughout the course of the summer and will have the chance to participate in additional camp-wide programs during a specific week of their choosing. Merit badges classes will be held Monday-Friday. More details regarding scheduling can be found on page 9.

Week 1: June 29th – July 3rd

Week 2: July 6th – July 10th

Week 3: July 13th – July 17th

Week 4: July 20th – July 24th

Week 5: July 27th – July 31st

Week 6: August 3rd – August 7th

Camp Fees

Full balance of fees must be paid prior to the beginning of camp. The beginning of camp is considered the first week a scout or leader participates in any part of the Virtual Camp program (merit badges, trainings, camp-wide activities, etc.).

Scout fee
\$175.00 per scout

Leader Fee
\$15.00 per leader

What does my fee get me?

For scouts, your fee for Virtual Camp will allow you to participate in up to six merit badges throughout the summer along with a week of our camp-wide program experiences. Merit badges classes will be kept small to ensure quality instruction and Scout-oriented service. Each scout will receive materials needed for merit

General Information (Continued)

badges and activities, along with a few exclusive Virtual Camp items – including your camp patch – in a Camp Welcome Box.

For leaders, your fee for Virtual Camp will allow you to participate in all of our leader trainings and activities along with a week of camp-wide program experiences. Each leader will also receive a Camp Welcome Box with a few exclusive Virtual Camp items – including your camp patch – and program materials.

Campership Program

Campership grants are available to scouts who are in need of financial assistance to attend Virtual Camp. This program is only available for Cradle of Liberty Council units and scouts. The application can be found on www.resicafalls.org/virtual. The application due date is June 1st.

Doubleknot

Scouts will sign-up for their individual merit badge sessions and camp-wide program via Doubleknot, the same system used typically used for summer camp registration. When registering, Scouts will sign-up for up to six merit badge sessions throughout the summer and one specific week of camp-wide activities. Scouts will need to be registered for their merit badges two weeks prior to the start of their first week of program. Example: Scouts taking their first merit badge(s) during Week 1 (June 29th-July 3rd) must be registered for these badges by June 15th.

Mailing of Program Supplies

In order for the Virtual Camp program to be a success, all the necessary merit badge and program supplies will be provided to each scout before the start of their first merit badge sessions. These supplies, along with a few extra surprises, will serve as each scout's Camp Welcome Box to camp and will be mailed to each scout at their home. There is no additional fee for these supplies.

Problems & Concerns

Do not let little problems grow. Address any concerns with a member of the camp leadership team as you become aware of them. We are all here to help.

Trading Post

We will be operating an online trading post this summer for anyone that wishes to purchase the latest Resica Falls camp souvenirs and other select items. These items will be shipped to customers at their homes. Notification will be sent once the online trading post is live and it will be found at www.resicafalls.org/tradingpost. NOTE: This is not connected to merit badge or program supplies, which are sent separately and included as part of the Virtual Camp fee.

Virtual Newsletters

Scouts and leaders participating in the virtual program will receive daily newsletters highlighting the happenings of camp and providing important details for the camp-wide activities happening during that day in camp. These newsletters will be delivered via email to all participants, so be sure to give us an email address you check regularly during registration so as not to miss out on these important details.

Law of the Camp

Is the Scout Law. Simple yet all inclusive.

Program Overview



While certainly different than summers previously, summer camp is the greatest showing of Scouting skills and fun imaginable, and we are excited you will be celebrating this as part of our 2020 Virtual Camp @ Resica Falls. We are proud to continue to offer the same high-quality, Scout-oriented program that we have since 1957, albeit in a different atmosphere than we are all used to. The venue might be different, but the tradition of instilling Scouting's values through our program remains unchanged.

Our theme for 2020 is Under the Big Top and many of our camp-wide programs will center around the fun and excitement of a carnival and circus. These camp-wide programs are focused into three groups: Technology Driven Large Group Activities, Technology Driven Individual Activities, and Offline Individual Activities. Recognitions for achievement will be given for many of these activities, and they will help you as you strive to earn our R.F. Virtual Scout Award. More details about each of these types of program can be found in the Program Highlights on page 5.

Pages 7 - 10 explain the merit badge and advancement program in Virtual Camp. We are excited to offer a wide variety of merit badges this summer, some of which are unique to the virtual program. Our trained counselors are ready to provide a hands-on and exciting experience with each badge that is taken in our virtual program. We have also put together a solid Virtual Rangers program for our First Year Campers that balances rank advancement, merit badges, and the fun of camp.

Attending Scout camp is the greatest experience that any troop or scout will have during the year; it is our belief that Virtual Camp will serve as a suitable substitute for a traditional program and continue to foster a strong relationship of fun and learning between your troop and Resica Falls.



Program Highlights

Daily Instruction

(Monday – Friday - 9:00am to 5:00pm)

The daily instruction schedule consists of six 50-minute periods. Scouts can take merit badges any of the six weeks of camp. See the Merit Badge Opportunities on pages 9 - 10 for specific times and pre-requisites.

Virtual Rangers

(Monday – Friday - 9:00am to 12:00pm)

Our first-year camper program is going virtual, just like the rest of camp. A modified version of the Resica Rangers program, Virtual Rangers will combine skill instruction with the fun of camp. Find out more on page 11.

Adult Leader Activities

(Monday – Thursday - Evenings)

Trainings and activities specific for adult leaders will be offered throughout the week. These activities are all held in the evenings to accommodate any leaders or parents who are working during the day. A full-list of programs can be found on page 12.

Daily Newsletters

Each morning, scouts and leaders will receive digital newsletters via email that highlight the happenings of Virtual Camp and provide important links for participating in the camp-wide activities of that day.

Circus Riddle Challenge

(Weeklong)

The world that Scouts find Under the Big Top is a marvel of light, sound, and spectacle! But, amidst all of this stimulation, a mystery persists! Our campers, with an eye for detail, will notice that clues and puzzles abound! From the first clue found in the Camp Welcome Box, to riddles and puzzles located on resicafalls.org, Scouts will work to solve this challenge and help the Ringmaster prepare for our circus' Grand Finale on Friday evening.

At-Home Lunch Club Projects

Not every part of Virtual Camp needs to be done on the computer. As part of each scout's Camp Welcome Box – as well as in daily newsletters – they will receive instructions and some supplies to complete a variety of scouting projects they can complete at home, including instructions to make your own Neckerchief slide and an at-home scavenger hunt.

Behind the Curtain with Ranger Nick

Periodically throughout the summer, Ranger Nick will lift back the curtain of the show, as it were, and lead a virtual excursion to the hidden corners of the reservation. Along the way, he will share some stories and knowledge about our 4,200 acres of pristine wilderness.

Program Highlights (Continued)

Big Springs Life Podcast

Each week, members of the camp staff will produce a podcast about the innerworkings of camp. Hear how the leadership team plans program, what it is like to be on camp staff, and what some of the staff's favorite parts of the summer are.

Cooking in Camp

(Monday & Thursday - 7:00 pm)

If all the excitement of the show is getting you down, it is time to refuel with good old-fashioned carnival food. Learn how to make some classics like kettle corn and corn dogs in these interactive cooking sessions and have a snack ready for the evening programs. Recipes will be provided in the daily newsletter.

The Greatest Opening Show on Earth

(Monday - 8:15pm)

The circus tent is up and the lights are on! Come one, come all and see the greatest show the Poconos has to offer. The Ringmaster has all the greatest performers lined up to entertain you this evening. The opening campfire for the 2020 Virtual Camp @ Resica Falls is an event no one will want to miss.

Camp-wide Carnivals

(Tuesday & Thursday - 7:30pm)

Twice a week, Virtual Camp will play host as the world-famous Big Springs Carnival comes to town. Take a load off your feet from your challenging skill and badge work to have some fun with the rest of camp! The carnival will offer a variety of activities for all scouts to enjoy including trivia, interactive games, and an Escape the Fun House event.

Scout's Own Service

(Wednesday - 7:00pm)

A Scout is Reverent. Join us for our staff-led religious service with prayers, reflections, and some uplifting songs.

Campers' Campfire & OA Call-out

(Wednesday - 8:00pm)

Our trapezists are tired from all that swinging and our lion tamers have a few scratches to take care of. Despite it all, the show must go on, and that is exactly where you come in! The Ringmaster needs your help to put on the show of their lives! Perhaps you're a world-renowned juggler or you just enjoy clowning around; whatever your talent, bring them to the Campers' Campfire and make it a performance to remember. Just one thing: fire breathers, make sure

to practice outside! After the fires are out, stick around to see your fellow scouts be called-out for membership in Scouting's National Honor Society – the Order of the Arrow.

OA Ice Cream Social

(Thursday - 8:30pm)

Put on your Order of the Arrow sash and join your OA brothers in this traditional gathering. Talk with other members of Scouting's National Honor Society about serving your fellows over your favorite flavor of ice cream.

Grand Finale

(Friday - 8:00pm)

The curtains will soon fall and the lights will shut off, but not before we have one last show to celebrate the week we all had together at camp. Recognitions for all the activities and accomplishments from throughout the week will be presented, including the prestigious R.F. Virtual Scout Award.



Advancement & Merit Badges



To have a successful experience in the merit badge program, scouts must prepare before camp and stick with it in camp! It is our belief that most badges offered during Virtual Camp can be completed if the scout sets his or her mind to it. Here are a few tips for ensuring those completed merit badges during our virtual program:

- Summer camp is the ideal place for scouts to work on many merit badges, and Virtual Camp will be no different. Our staff have received thorough training to conduct quality and interactive online sessions to fulfill all your advancement needs. Be sure to work with them and ask them questions.

- Each scout should prepare a detailed plan for what they want to accomplish as participants in Virtual Camp. A merit badge is an individual project for each scout. Unit leaders and parents should check-in with their scouts throughout their weeks to ensure they are progressing through their skills.

- Be sure to have any advanced work done before the sessions begin. If you need a note from your Scoutmaster to verify you've done some work with your troop beforehand, make sure you have it ready to submit it to your counselor.

Requirements and Advanced Preparation

Merit Badge requirements are as stated in the current edition of the Scouts BSA Requirements Book. Our counselors take great pride in their skill instruction, and the integrity of the merit badge program. We

do not have the ability to change requirements. All requirements must be completed as written. Under these conditions, some badges will require work to be completed prior to the week you're taking that badge in Virtual Camp. Please see the Merit Badge Opportunities pages for specific information on any advance work required for each merit badge.

Registering for Merit Badges

Scouts have the opportunity to take up to six merit badges throughout the summer. These badges can be taken any week of Virtual Camp, but a scout can not sign up for more than the maximum six in Doubleknot. Scouts wishing to take more than six badges will need to register for an additional session of Virtual Camp. When registering for merit badges, please note the following: badges are offered at the same time each week AND you only need to sign-up for the session (week & time) of the badge you want to take, not every session of that badge.

Since supplies will be sent to each scout in their Camp Welcome Box, **sign-ups must be completed two weeks before a scout plans to take their first merit badge(s). If an additional Camp Welcome Box needs to be sent because of late registration, an additional fee of \$15 may apply.** Once registration is complete, scouts will be enrolled in their classes with their counselors and both should prepare for the weeks of engaging instruction.

Advancement & Merit Badges (Continued)

Class Enrollment & Instruction

Our counselors will be primarily utilizing Google Classroom and Zoom to conduct their classes. Scouts will be enrolled in Google Classrooms with each of their counselors for each merit badge. This is where counselors will share class meeting details and scouts can submit requirements completed before Virtual Camp. Instruction from counselors will take place via Zoom. Each merit badge session will have a unique Zoom meeting code shared with the scouts to ensure their safety and prevent interruptions from outside individuals.

Merit Badge Records & Blue Cards

Partials and completes earned in Virtual Camp will be recorded in Scoutbook at the end of each week of camp. Parents and leaders will be able to access this information for their own records. No physical blue cards will be issued since all the information will be provided in each scout's personal Scoutbook account. Some work will need to be done in Scoutbook by parents or leaders before the beginning of Virtual Camp, including approving the scout to take the merit badge. These instructions will be provided in our Scoutbook Guide being released in early June. If you are unfamiliar with Scoutbook, instructions and details will also be in this guide.

Questions About Merit Badges?

If you have any further questions about the merit badge program in Virtual Camp, reach out to Head Counselor Bobby Burkhart at bobby.burkhart@resicafalls.org or Assistant Head Counselor Jacob Huff at jacob.huff@resicafalls.org.



Merit Badge Opportunities



Listed in alphabetical order below are the merit badges that will be offered as part of 2020 Virtual Camp @ Resica Falls. Next to each badge are the requirements that must be completed or started BEFORE the Scouts participates in camp. If they are completed to the satisfaction of the counselor the badge may be earned at camp, otherwise the Scout may receive a partial. Next is the list of times that the merit badge will be offered during a given week. With all merit badges, Scouts should become familiar with the requirements before their badge session. Note: Each session of a merit badge has a limit of 23 Scouts.

| Merit Badge | Pre-Requisites | Class Times |
|------------------------------|---|----------------------------|
| American Heritage | Scouts must complete requirements 3C and 4 before the start of camp. | 11-11:50, 3-3:50 |
| Animal Science | Scouts must complete requirement 6 before the start of camp. | 11-11:50, 4-4:50 |
| Archeology | Scouts must complete requirements 4 and 5 before the start of camp | 9-9:50, 3-3:50 |
| Art | No advanced preparation needed. | 10-10:50, 2-2:50, 4-4:50 |
| Astronomy | Scouts must complete requirement 5B before the start of camp. | 10-10:50, 2-2:50 |
| Basketry | No advanced preparation needed. | 9-9:50, 10-10:50, 3-3:50 |
| Camping | Scouts must complete requirements 2, 4B, 5E, 7B, 8D, and 9 before the start of camp | 9-9:50, 11-11:50, 3-3:50 |
| Chemistry | Advanced preparation for requirements 3 and 7 is necessary | 9-9:50, 3-3:50 |
| Citizenship in the Community | Scouts must complete requirements 3A and 3B before the start of camp. | 10-10:50, 2-2:50, 4-4:50 |
| Citizenship in the Nation | Scouts must complete requirements 2, 3, and 8 before the start of camp. | 2-2:50, 3-3:50, 4-4:50 |
| Citizenship in the World | Scouts must complete requirement 7 before the start of camp. | 9-9:50, 10-10:50, 11-11:50 |
| Communications | Scouts must complete requirements 5 and 9. | 10-10:50, 2-2:50, 4-4:50 |
| Cooking | Scouts must complete requirements 5 and 6 AFTER camp. | 11-11:50, 3-3:50, 4-4:50 |

Merit Badge Opportunities (Continued)

| Merit Badge | Pre-Requisites | Class Times |
|-----------------------------|---|----------------------------------|
| Digital Technology | Scouts must complete requirement 1 before the start of camp. | 9-9:50, 11-11:50 |
| Electricity | No advanced preparation needed. | 3-3:50, 4-4:50 |
| Emergency Preparedness | Must have First Aid merit badge. Scouts must complete requirement 7 before the start of camp. | 9-9:50, 10-10:50, 11-11:50 |
| Environmental Science | Scouts must complete requirement 3E before the start of camp. | 10-10:50, 2-2:50, 3-3:50, 4-4:50 |
| Game Design | No advanced preparation needed. | 2-2:50, 3-3:50, 4-4:50 |
| Geology | No advanced preparation needed. | 10-10:50, 4-4:50 |
| Indian Lore | No advanced preparation needed. | 9-9:50, 10-10:50, 11-11:50 |
| Journalism | No advanced preparation needed. | 9-9:50, 11-11:50 |
| Law | Scouts must complete requirements 4 and 7 before the start of camp. | 9-9:50, 10-10:50 |
| Mammal Study | No advanced preparation needed. | 2-2:50, 3-3:50, 4-4:50 |
| Music | No advanced preparation needed. | 2-2:50, 3-3:50 |
| Oceanography | No advanced preparation needed. | 11-11:50, 2-2:50 |
| Photography | Scouts must complete requirement 1B before the start of camp. | 10-10:50, 2-2:50, 4-4:50 |
| Programming | No advanced preparation needed | 11-11:50, 3-3:50, 4-4:50 |
| Public Health | Scouts must complete requirements 1B and 1C before the start of camp. | 2-2:50, 4-4:50 |
| Public Speaking | No advanced preparation needed. | 2-2:50, 3-3:50, 4-4:50 |
| Reptile and Amphibian Study | Scouts must complete requirement 8 before the start of camp. | 10-10:50, 2-2:50, 4-4:50 |
| Safety | No advanced preparation needed. | 9-9:50, 11-11:50, 3-3:50 |
| Salesmanship | No advanced preparation needed. | 9-9:50, 3-3:50 |
| Scholarship | Scouts must complete requirement 5 before the start of camp. | 10-10:50, 11-11:50 |
| Scouting Heritage | Scouts must complete requirement 8 before the start of camp. | 10-10:50, 11-11:50 |
| Sculpture | No advanced preparation needed. | 11-11:50, 4-4:50 |
| Soil & Water Conservation | No advanced preparation needed. | 9-9:50, 2-2:50 |
| Sports | Scouts must complete requirement 4 before the start of camp. | 10-10:50, 2-2:50, 4-4:50 |
| Weather | Scouts must complete requirement 9 before the start of camp. | 9-9:50, 11-11:50 |

Virtual Rangers— First Year Camper Program

Resica Falls is proud to provide our modified first-year camper program as part of 2020 Virtual Camp. Our Virtual Rangers program will cover certain skills from Scout through First Class in a fun and engaging manner. Instruction will take place throughout the morning of a particular week and use interactive means to not only teach the skills but also reinforce the skills with the scouts. Afternoons will be used for scouts to practice and reinforce skills on their own – with guidance from our counselors.

Our counselors serve as skill instructors. It is the job of the leaders of the troop to ensure the retention and comprehension of the skills taught in the Virtual Rangers program. A record of requirements taught and learned by each Scout will be provided at the end of the week.

Virtual Rangers should be registered via Doubleknot for this program. Since the skill instruction only take place during the morning during one week of Virtual Camp, those first-year campers who participate in the program have the opportunity to take up to three merit badges as well. The badges can be taken during a different week of Virtual Camp and sign-ups and procedures will be the same as outlined on the Advancement and Merit Badge pages of this guide.

Scout

- 1a. Scout Oath, Scout Law, Scout Motto, Scout Slogan – repeat from memory and in your own words explain their meaning
- 1b. Explain what Scout Spirit is – describe some ways you have shown it
- 1c. Demonstrate scout sign, salute and handshake. Explain when they should be used.
- 1d. First Class badge and explain what each part stands for
- 1e. Repeat and describe the Outdoor code
- 1f. Repeat and explain the Pledge of Allegiance
- 3. Patrol method and the patrols in your troop. Patrol name, emblem, flag and yell
- 4a. Tie a square knot, two half-hitches, taut-line hitch – explain how each is used.

Tenderfoot

- 1c. Tell how you practice the Outdoor Code on a campout
- 5a. Explain the importance of the buddy system
- 5b. Describe what to do if you become lost on a hike or campout
- 5c. Explain the rules of safe hiking – highway and cross country – day or night
- 6a. How many pushup and sit-ups can be done in 60 seconds

Second Class

- 1b. Leave No Trace principles & how you practice them
- 2a. Explain when appropriate to use fire for cooking or other purposes and when it is not
- 2f. Sheet bend knot and when it can be used
- 2g. Bowline knot and when it can be used
- 4. Identify of at least 10 kinds of wild animals – tracks, signs, photos
- 8b. Explain what respect is due the flag of the United States
- 9b. Describe bullying and describe the appropriate response if you or someone you know were being bullied.

First Class

- 1b. Tread Lightly! program & how to use them.
- 3b. Timber hitch and clove hitch.
- 5a. Identify/show evidence of 10 kinds of native plants – leaves, pictures etc.
- 9a. Rights, duties, and responsibilities of a citizen.

Adult Leader Activities

Leader's Wisdom

Monday @ 6:45pm

Host: Chris Brenner

Our camp director shares outdoor program wisdom he's gathered over 50+ years in Scouting, including 15 years as a Scoutmaster and 15 summers as Camp Director at Resica Falls.

Camping with the Camp Team

Tuesday @ 7:00pm

Host: Camp Leadership Team

Join the members of the Camp Leadership Team - and a few friends - as they share information about their favorite camping locations throughout the area for you and your scouts to enjoy.

Napping Merit Badge

Tuesday @ 8:00pm

Had a rough day at work? It's time to kick-up your feet and relax as our Napping Merit Badge counselor shares with you all the finer points of a Scoutmaster's favorite pastime.

Working with Scouts with Special Needs

Wednesday @ 7:00pm

Host: Bobby Burkhart & Jacob Huff

"Every Scout deserves a trained leader." -

Learn the finer points of working with Scouts of all ability levels from two special education educators.

Leader Social & Dutch Oven Dessert Contest

Wednesday @ 8:00pm

We can't taste your desserts, but we sure want to judge them! Show off your cooking skills while hanging out with your fellow leaders and some of our camp staff.

Scout Yoga

Thursday @ 7:00pm

It's time to find your zen state. Learn to relax and exercise with our camp staff veterans in what will undoubtedly be a fun time.

Coffee Drinking Merit Badge

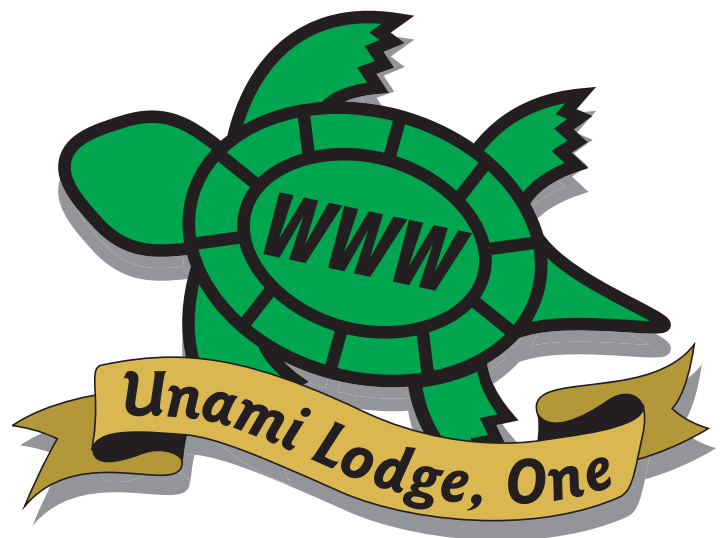
Thursday @ 8:00pm

Coffee. Java. Joe. Our camp barista is ready to share the secrets of enjoying your favorite cup of deliciousness both in and out of camp.

Order of the Arrow

The Order of the Arrow is a program that was born in camp, and a Cradle of Liberty Council camp, at that! Though our camp program will be virtual this year, the Order of the Arrow's part in it will be no less important.

1. All Arrowmen who attend Resica Falls virtually this summer will be given the opportunity to gather together for that most classic of OA fellowship opportunities: the ice cream social! On Thursday evening, instead of gathering in the Templeton Dining Hall with your fellow Arrowmen for ice cream and conversation, you can gather around your computer screen and meet the other members of Scouting's National Honor Society who are participating with you that week. Don't forget, though: this ice cream social is BYOIC (bring your own ice cream)!
2. If your unit is attending Resica Falls virtually this summer and would like to maintain a tradition of having Ordeal candidates called-out at the Wednesday night campfire, virtual call-outs will be possible! Simply contact the Activities Coordinator, Andy Connell at andy.connell@resicafalls.org, to arrange this special experience for your candidates!
3. Don't forget: every Ordeal candidate who has been elected since February 20, 2020 has twenty-four months to complete their Ordeal!
4. Disappointed you won't have the chance to get the latest lodge properties in the trading post this summer? Visit Unami Lodge's online trading post at unamilodge.org/tradingpost to get the newest lodge swag.





2020

Scouts must complete 10 of the following requirements to earn this award.

- Earn at least four merit badges during Virtual Camp or participate in the Virtual Rangers program.
- Attend the Monday evening Opening Campfire.
- Participate in and prepare a carnival snack from one of the “Cooking in Camp” sessions.*
- Participate in the Tuesday or Thursday evening camp-wide games.
- Attend the Scout’s Own Service on Wednesday evening.
- Provide an appropriate skit, song, or cheer for the Wednesday evening Camper’s Campfire (Tik Toks welcome!).
- Attend the OA Ice Cream Social and wear your OA sash on Thursday evening.
- Complete two of our At-Home Lunch Club projects.*
- Solve our week-long Circus Riddle Challenge.
- Spend one night camping-out in your backyard during Virtual Camp.*
- Participate in a minimum of one-hour service project.*
- Prepare a camp meal for your family during Virtual Camp.*
- Be active - take a hike in your local area (with a buddy and if able) or simply spend some time outside.*
- Be part of a unit that was decided to come to Resica Falls in 2021.

Submit your application for the R.F. Scout Award via a form found at www.resicafalls.org/virtual during your week of camp. Some requirements will require photo evidence of your completion (marked with *)

We are looking forward to a great summer and hope you'll join us!