

2020 Virtual Camp @ Resica Falls Merit Badge Offerings

Merit Badge	Pre-Requisites	Class Times
American Heritage	Scouts must complete requirements 3C and 4 before the start of camp.	11-11:50, 3-3:50
Animal Science	Scouts must complete requirement 6 before the start of camp.	11-11:50, 4-4:50
Archaeology	Scouts must complete requirements 4 and 5 before the start of camp.	9-9:50, 3-3:50
Art	No advanced preparation needed.	10-10:50, 2-2:50, 4-4:50
Astronomy	Scouts must complete requirement 5B before the start of camp.	10-10:50, 2-2:50
Basketry	No advanced preparation needed.	9-9:50, 10-10:50, 3-3:50
Camping	Scouts must complete requirements 2, 4B, 5E, 7B, 8D, and 9 before the start of camp.	9-9:50, 11-11:50, 3-3:50
Chemistry	Advanced preparation for requirements 3 and 7 is necessary	9-9:50, 3-3:50
Citizenship in the Community	Scouts must complete requirements 3A and 3B before the start of camp.	10-10:50, 2-2:50, 4-4:50
Citizenship in the Nation	Scouts must complete requirements 2, 3, and 8 before the start of camp.	2-2:50, 3-3:50, 4-4:50
Citizenship in the World	Scouts must complete requirement 7 before the start of camp.	9-9:50, 10-10:50, 11-11:50
Communications	Scouts must complete requirements 5 and 9.	10-10:50, 2-2:50, 4-4:50
Cooking	Scouts must complete requirements 5 and 6 AFTER camp.	11-11:50, 3-3:50, 4-4:50
Digital Technology	Scouts must complete requirement 1 before the start of camp.	9-9:50, 11-11:50
Electricity	No advanced preparation needed.	3-3:50, 4-4:50
Emergency Preparedness	Must have First Aid merit badge. Scouts must complete requirement 7 before the start of camp.	9-9:50, 10-10:50, 11-11:50
Environmental Science	Scouts must complete requirement 3E before the start of camp.	10-10:50, 2-2:50, 3-3:50, 4-4:50
Game Design	No advanced preparation needed.	2-2:50, 3-3:50, 4-4:50
Geology	No advanced preparation needed.	10-10:50, 4-4:50
Indian Lore	No advanced preparation needed.	9-9:50, 10-10:50, 11-11:50
Journalism	No advanced preparation needed.	9-9:50, 11-11:50
Law	Scouts must complete requirements 4 and 7 before the start of camp.	9-9:50, 10-10:50
Mammal Study	No advanced preparation needed.	9-9:50, 10-10:50, 2-2:50
Music	No advanced preparation needed.	2-2:50, 3-3:50
Oceanography	No advanced preparation needed.	11-11:50, 2-2:50
Photography	Scouts must complete requirement 1B before the start of camp.	10-10:50, 2-2:50, 4-4:50
Programming	No advanced preparation needed.	11-11:50, 3-3:50, 4-4:50

Public Health	Scouts must complete requirements 1B and 1C before the start of camp.	2-2:50, 4-4:50
Public Speaking	No advanced preparation needed.	2-2:50, 3-3:50, 4-4:50
Reptile and Amphibian Study	Scouts must complete requirement 8 before the start of camp.	10-10:50, 2-2:50, 4-4:50
Safety	No advanced preparation needed.	9-9:50, 11-11:50, 3-3:50
Salesmanship	No advanced preparation needed.	9-9:50, 3-3:50
Scholarship	Scouts must complete requirement 5 before the start of camp.	10-10:50, 11-11:50
Scouting Heritage	Scouts must complete requirement 8 before the start of camp.	10-10:50, 11-11:50
Sculpture	No advanced preparation needed.	11-11:50, 4-4:50
Soil & Water Conservation	No advanced preparation needed.	9-9:50, 2-2:50
Sports	Scouts must complete requirement 4 before the start of camp.	10-10:50, 2-2:50, 4-4:50
Weather	Scouts must complete requirement 9 before the start of camp.	9-9:50, 11-11:50