vue双向数据绑定简单实现

vue双向数据绑定(一).mp4

1. getSet方法

定义一个对象,让它的属性,可以分成set和get两个方法来获取或者设置它的值

person.js

```
var person = {
2
     _name:null,
    get name(){
3
      return this._name
4
5
    set name(val) {
6
7
        this._name = val
8
9
    person.name = 'Wu.Yu'
10
    console.log(person.name)
11
```

2.发布订阅模式

demo-1

简单实现发布订阅模式

- 1. 在构造函数中,定义一个数组.用于存放事件订阅者.
- 2. 在addListener函数中,把事件推送到队列中,
- 3. trigger中,循环订阅者数组,如果传进来的是函数,直接使用call(this),执行该函数

event_1.js

```
1 class Event {
2 constructor(){
```

```
3
        this.listeners = []
 4
      }
 5
      addListener(listener){
        this.listeners.push(listener)
 6
 7
 8
      trigger(){
9
        for (let i = 0; i < this.listeners.length; i++) {</pre>
10
          this.listeners[i].call(this)
11
        }
12
      }
13
14
15
    var myEvents = new Event();
16
    myEvents.addListener(function (params) {
     console.log("this is listenerA");
17
18
19
    })
20
    myEvents.addListener(function (params) {
      console.log("this is listenerB");
21
22
    })
23
24
    myEvents.trigger();
```

调试 event.js函数

```
1 | node event_1.js
```

截图如下所示:

```
问题 输出 调试控制台 终端

→ dataBindCode git:(feature/l01) × node event_1.js
this is listenerA
this is listenerB
→ dataBindCode git:(feature/l01) ×
```

demo-2

event_2.js

```
class Event {
constructor(){
```

```
3
        this.listeners = []
 4
      }
 5
      addListener(listener){
        this.listeners.push(listener)
 6
 7
 8
      trigger(){
9
        for (let i = 0; i < this.listeners.length; i++) {</pre>
10
          this.listeners[i].update()
11
        }
12
      }
13
14
15
    var myEvents = new Event();
16
    var tom = {
17
      update:function() {
        console.log("tom update() is running...");
18
19
20
     }
21
    }
22
23
    var jack = {
24
      update:function() {
25
        console.log("jack update() is running...");
26
27
     }
28
29
30
    myEvents.addListener(tom)
    myEvents.addListener(jack)
31
    myEvents.trigger();
32
```

调试 event.js函数

```
1 | node event_2.js
```

截图如下所示:

```
问题 输出 调试控制台 终端

→ dataBindCode git:(feature/l01) x node event_2.js
tom update() is running...
jack update() is running...
→ dataBindCode git:(feature/l01) x []
```