

Naz Demirsoy

Göttingen , Lower Saxony, Germany

nazdemirsoy@gmail.com | [linkedin.com/in/nazdemirsoy/](https://www.linkedin.com/in/nazdemirsoy/) | <https://nazdemirsoy.de>

PROFILE

With a strong background in Software Development, I am now pursuing a Master's in Data Science to deepen my interest in Artificial Intelligence.

WORK EXPERIENCE

ExxonMobil

October 2023 - September 2024

OutSystems & Web Developer

Budapest, HU

- Lead the development of an internal product using the OutSystems platform.
- Integrated emerging business requirements to optimize product functionality.
- Actively engaged with end-users to collate feedback, driving continuous product improvements based on their insights.
- Strategically planned and prioritized product releases to align with organizational goals and user demands.
- Building Web Applications using HTML, CSS and JavaScript.

ExxonMobil

June 2022 – October 2023

Enterprise Content Management Intern

Budapest, HU

- Acquired hands-on experience managing vast amounts of data.
- Deepened knowledge in server-side operations and functionalities.
- Oversaw server monitoring and maintenance to guarantee peak performance.
- Leveraged development expertise to craft an automation tool, enhancing server monitoring efficiency by 80%.
- Worked as a ServiceNow Developer, usage of ServiceNow ticketing system as daily basis

EDUCATION

Georg-August-Universität Göttingen

October 2024 - Present

Msc, Applied Data Science

Göttingen, DE

Eötvös Loránd University (ELTE)

September 2020 - December 2023

BSc, Computer Science

Budapest, HU

PROJECTS, CERTIFICATIONS, SKILLS & INTERESTS

Was2Eat

- Was2Eat is a nutrition analysis app that enhances the user experience through AI-powered technologies. It combines a React Native frontend with a Dockerized Python FastAPI backend on DigitalOcean, leveraging Supabase for data storage and an AI model for tailored food recommendations.
- Technologies: React Native, Python, Supabase

Pixel Ratings

- Pixel Rating is a native mobile app for game review and rating system where users can register and rate the games they have played. The system will store user data in a Firebase, including their username, password, and personal information. Once registered, users can search for games, read reviews, and rate games on a scale of 1 to 5. The system will then calculate the average rating for each game and update it.
- Technologies: React Native, Firebase, Rest API, NodeJs