

LoginTHEME

name: logintheme

description: A new Flutter project.

The following line prevents the package from being accidentally published to

pub.dev using `pub publish`. This is preferred for private packages.

publish_to: 'none' *# Remove this line if you wish to publish to pub.dev*

The following defines the version and build number for your application.

A version number is three numbers separated by dots, like 1.2.43

followed by an optional build number separated by a +.

Both the version and the builder number may be overridden in flutter

build by specifying --build-name and --build-number, respectively.

In Android, build-name is used as versionName while build-number used as versionCode.

Read more about Android versioning at <https://developer.android.com/studio/publish/versioning>

In iOS, build-name is used as CFBundleShortVersionString while build-number used as CFBundleVersion.

Read more about iOS versioning at

<https://developer.apple.com/library/archive/documentation/General/Reference/InfoPlistKeyReference/Articles/CoreFoundationKeys.html>

version: 1.0.0+1

environment:

sdk: ">=2.7.0 <3.0.0"

dependencies:

flutter:

sdk: flutter

google_fonts: ^1.1.0

The following adds the Cupertino Icons font to your application.

Use with the CupertinoIcons class for iOS style icons.

cupertino_icons: ^1.0.0

dev_dependencies:

flutter_test:

sdk: flutter

For information on the generic Dart part of this file, see the

following page: <https://dart.dev/tools/pub/pubspec>

The following section is specific to Flutter.

flutter:

The following line ensures that the Material Icons font is

included with your application, so that you can use the icons in

the material Icons class.

uses-material-design: true

To add assets to your application, add an assets section, like this:

assets:

- immagini/uno.jpg

- immagini/2.png

- images/a_dot_burr.jpeg

- images/a_dot_ham.jpeg

An image asset can refer to one or more resolution-specific "variants", see

<https://flutter.dev/assets-and-images/#resolution-aware>.

For details regarding adding assets from package dependencies, see

<https://flutter.dev/assets-and-images/#from-packages>

To add custom fonts to your application, add a fonts section here,

in this "flutter" section. Each entry in this list should have a

"family" key with the font family name, and a "fonts" key with a

list giving the asset and other descriptors for the font. For

example:

fonts:

- **family:** NotoSerif

fonts:

- **asset:** font/NotoSerif-Bold.ttf

- **asset:** font/NotoSerif-Regular.ttf

style: italic

- family: Trajan Pro

fonts:

- asset: fonts/TrajanPro.ttf

- asset: fonts/TrajanPro_Bold.ttf

weight: 700

#

For details regarding fonts from package dependencies,

see <https://flutter.dev/custom-fonts/#from-packages>

import 'package:flutter/material.dart';

import 'package:flutter/services.dart';

import 'package:logintheme/Screen/LoginTheme.dart';

import 'package:google_fonts/google_fonts.dart';

void main() => runApp(**new** MyApp());

class MyApp **extends** StatelessWidget {

@override

Widget build(BuildContext context) {

SystemChrome.setSystemUIOverlayStyle(

SystemUiOverlayStyle(statusBarColor: Colors.*transparent*));

SystemChrome.setSystemUIOverlayStyle(

new SystemUiOverlayStyle(statusBarColor: Colors.*transparent*));

return new MaterialApp(

debugShowCheckedModeBanner: **false**,

theme: **new** ThemeData(

visualDensity: VisualDensity.*adaptivePlatformDensity*,

*/*tema scuro: i testi saranno scritti in bianco */*

brightness: Brightness.**dark**,

//modifica la statusBar, AppBar, colori pulsanti

primaryColor: Colors.**black**,

//versione light

primaryColorLight: Colors.**white**,

//Brightness.light,--> tema chiaro: testi in nero

/ brightness: Brightness.light,*

primaryColor: Colors.white,

primaryColorLight: Colors.black,

**/*

//primarySwatch: Colors.blue,

//roboto è il font di base di flutter

fontFamily: "**NotoSerif**",

),

home: **new** LoginTheme(),

);

}

}

import 'package:flutter/material.dart';

import 'package:flutter/rendering.dart';

```
import 'package:google_fonts/google_fonts.dart';
```

```
class LoginTheme extends StatefulWidget {  
  @override  
  _LoginThemeState createState() => _LoginThemeState();  
}
```

```
class _LoginThemeState extends State<LoginTheme> {  
  @override  
  Widget build(BuildContext context) {  
    return new Scaffold(  
      body: new SafeArea(  
        top: false,  
        child: new Stack(  
          children: <Widget>[  
            new Positioned(  
              left: 0,  
              right: 0,  
              top: 0,  
              bottom: 0,  
              child: backgroundImage(context)),  
            new Positioned(  
              left: 30,  
              right: 30,  
              bottom: 10,  
              top: 450,
```

```

        child: pannelloData(context)),
      ],
    ));
  }
}

```

```

Widget backgroundImage(BuildContext context) {
  return new Image.asset(
    'immagini/uno.jpg',
    fit: BoxFit.cover,
    /* per miscelare l'immagine con un colore di sfondo posso utilizzare un
    filtro*/
    color: Colors.red,
    colorBlendMode: BlendMode.overlay,
  );
}

```

```

Widget pannelloData(BuildContext context) {
  return new Container(
    padding: EdgeInsets.fromLTRB(20, 10, 20, 0),
    decoration: new BoxDecoration(
      color: Theme.of(context).primaryColor,
      borderRadius: new BorderRadius.only(
        topLeft: new Radius.circular(50),
        topRight: new Radius.circular(50),
        bottomLeft: new Radius.circular(50)),
    ),
  );
}

```

```
border:

    Border.all(color: Theme.of(context).primaryColorLight, width: 3),

),
child: new ListView(
    padding: new EdgeInsets.symmetric(vertical: 10),
    children: <Widget>[
        primaRiga(),
        secondaRiga(),
        new SizedBox(
            height: 20,
        ),
        terzaRiga(),
        new SizedBox(
            height: 20,
        ),
        login(context),
        new SizedBox(
            height: 20,
        ),
        newAccount(context),
        new SizedBox(
            height: 30,
        ),
        skip(context),
    ],
));
```



```
}
```

```
Widget primaRiga() {  
  return new Text(  
    "Find Creative jobs and",  
    textAlign: TextAlign.center,  
    style: new TextStyle(fontSize: 16),  
  );  
}
```

```
Widget secondaRiga() => new Text("Expresss your Best Self",  
  textAlign: TextAlign.center,  
  style: GoogleFonts.carterOne(  
    fontWeight: FontWeight.bold,  
    fontSize: 25,  
  ));
```

```
Widget terzaRiga() => new Text(  
  "Ideas come from a workspace you enjoy being in and they "  
  "push you to become a better version of yourself",  
  textAlign: TextAlign.center,  
  style: new TextStyle(fontSize: 16));
```

```
Widget login(BuildContext context) {  
  return new Container(  
    height: 70,
```

```

child: OutlinedButton(
  child: Text('Login NOW'),
  style: OutlinedButton.styleFrom(
    primary: Theme.of(context).primaryColorLight,
    backgroundColor: Theme.of(context).primaryColor,
    side: BorderSide(
      color: Theme.of(context).primaryColorLight, width: 3),
    shape: new RoundedRectangleBorder(
      borderRadius: new BorderRadius.circular(20))),
  onPressed: () {
    print('Pressed');
  },
));
}

```

/ in questo pulsante voglio avere il testo con il fontFamily base di Flutter
ovvero RObot, quindi posso usare la classe Theme per modificare
dinamicamente la fontFamily
/

```

Widget newAccount(BuildContext context) => new Theme(
  data: Theme.of(context).copyWith(
    textTheme: Theme.of(context).textTheme.apply(fontFamily:
"Roboto")),
  child: new Container(
    height: 70,
    child: new MaterialButton(

```

```

onPressed: () {},
minWidth: double.infinity,
height: 70,
shape: new RoundedRectangleBorder(
  borderRadius: new BorderRadius.circular(20)),
color: Theme.of(context).primaryColorLight,
child: new Text(
  'Create a NEW Account',
  style: new TextStyle(
    fontSize: 13,
    fontWeight: FontWeight.bold,
    color: Theme.of(context).primaryColor,
  ),
));

```

```

Widget skip(BuildContext context) {
  return new Row(mainAxisAlignment: MainAxisAlignment.end, children: [
    new MaterialButton(
      onPressed: () => print('SALTA direttamente alla Home '
        'PAGE'),
      minWidth: 50,
      height: 30,
      shape: new RoundedRectangleBorder(
        borderRadius: new BorderRadius.circular(20)),
      color: Colors.green,
      child: new Text('SKIP',

```

```
style: GoogleFonts.kadwa(color: Theme.of(context)
```

```
  .primaryColorLight,
```

```
),),
```

```
)
```

```
]);
```

```
}
```