

ScriptableObject



```
classDiagram
    class ScriptableObject
    class Anima2D_BlendShape["Anima2D.BlendShape"]
    Anima2D_BlendShape --|> ScriptableObject
```

The diagram illustrates a class hierarchy. At the top is a white rectangular box with a thin gray border containing the text "ScriptableObject". Below it is a gray rectangular box with a thick black border containing the text "Anima2D.BlendShape". A vertical blue line connects the bottom of the gray box to the bottom center of the white box, ending in a solid blue upward-pointing arrowhead.

Anima2D.BlendShape