

Anima2D.ZoomableArea



```
classDiagram
    class Anima2D_TimeArea["Anima2D.TimeArea"]
    class Anima2D_ZoomableArea["Anima2D.ZoomableArea"]
    Anima2D_TimeArea --|> Anima2D_ZoomableArea
```

The diagram illustrates a class hierarchy. At the top is a gray-shaded box labeled "Anima2D.ZoomableArea". Below it is a white box labeled "Anima2D.TimeArea". A blue arrow points from the "Anima2D.TimeArea" box up to the "Anima2D.ZoomableArea" box, indicating that "Anima2D.TimeArea" inherits from "Anima2D.ZoomableArea".

Anima2D.TimeArea