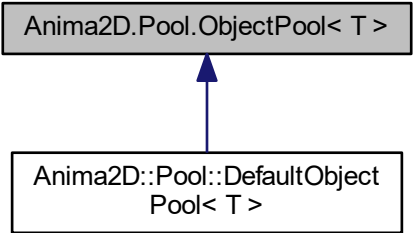


Anima2D.Pool.ObjectPool< T >



```
graph BT; A["Anima2D::Pool::DefaultObjectPool< T >"] --> B["Anima2D.Pool.ObjectPool< T >"]
```

Anima2D::Pool::DefaultObject  
Pool< T >