

Colby Nolasco

Software & Game Developer

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📍 Cincinnati, OH

» Technical Skills

Languages

- JS/TS
- ReactJS
- NodeJS
- C#
- SQL

Tools

- Git/Github
- Microsoft Teams
- PostgreSQL/MySQL
- Postman

Software

- Ableton Live
- Visual Studio/Visual Studio Code/IntelliJ
- Unity/Unreal Engine
- Blender/Maya/Cubik Studio
- Photoshop

» Work Experience

IT Solutions Center (Jun 2020 - Present)

- Worked as a Full Stack Developer & Team Lead
- Directed multiple projects, overseeing team dynamics and ensuring project milestones are met, using Scrum methodology and Github project boards
- Proficiently utilized front-end and back-end JavaScript frameworks including React, Node, Express, Bootstrap, CoreUI, and Sequelize
- Notable collaborations include Macy's, Ohio Youth Corrections, and the University of Cincinnati
- Currently leading development for an internal mobile web application for Altafiber

» Education

University of Cincinnati

- Bachelors in Information Technology + Accelerated Masters in IT
- Tracking in Software Development & Game and Simulation
- Working on Graduate certificate in Data Driven Cybersecurity
- Expected to graduate Spring 2024
- 3.636 GPA

CompTIA Certifications

- IT Fundamentals & IT Security+

» Extracurriculars

Diamondfire (Mar 2016 - Present)

- Engaged in a dynamic coding community specialized in creating custom Minecraft mini-games
- Volunteered as a "Helper," dedicating over 80 hours in one-on-one sessions assisting players with their game coding challenges
- Logged 2000+ hours, most of which coding & contributing to personal or other players projects
- Actively participated in multiple game jams, achieving second place and honorable mention
- Contributed multiple high-quality games to the server

» Achievements

Dean's List (*Fall 2020, Summer 2021, Fall 2021, Spring 2022*)

National Hispanic Recognition Program (*September 2019*)