

### **UX & GRAPHIC DESIGNER**

# **EDUCATION**

Sept. 2015 - May. 2017 University of Michigan Ann Arbor, MI M.S. in Information GPA: 4.0

Sept. 2011 - May. 2014 University of Washington Seattle, WA B.S. in Psychology Summa Cum Laude (0.5%) GPA: 3.96/4.0

### **WORK EXPERIENCE**

Jan. 2015 - Present School of Information University of Michigan Ann Arbor, MI **Teaching Assistant** - Graphic Design

- Lead weekly in-class lab sessions.
- Grade homework and provide feedback.
- Hold weekly office hours as necessary.

Dec.2015 - Present Living Online Lab University of Michigan Ann Arbor, MI

#### **Research Assistant**

- Clean and analyze data for HCl research publications.
- Design and build websites for data collection in ongoing and future research projects.

Sept. 2015 - Present T-1000 Systems Inc Bellevue, WA

### Lead UX Engineer

- Graphic design and evaluate usability and visuals of products in development.
- Creation of wireframes and page mock-ups for website and UX projects.

Jul. 2014 - Jun. 2015 Behavioral Research and Therapy Clinics Seattle, WA

#### **Data Coordinator**

- Managed database for research study and provided report and analysis on data collected.
- Supervised and trained a team of 10 students each quarter in data entry, cleaning and administrative tasks.

Dec. 2012 - Jun. 2015 Behavioral Research and Therapy Clinics Seattle, WA

### **Project Coordinator**

- Collected, analyzed data and generated reports for therapy trainings.
- Developed web-based tools for disseminating class materials as well as evaluation measures.
- Developed evaluation measures on implementation status.
- Trained and supervised students in preparation and collection of training materials.

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## **PROJECTS**

**UX Researcher - Post-it Plus** | Client: 3M Jan. 2016 - Present

- Work on usability analysis and design for released product and improve functionalities for possible future iterations.
- Optimize the user experience through various UX research methods.

**Developer** | Sakai Project - Apereo Foundation Jan. 2016 - Present

- Debug Sakai 11.0 (in development) for release.
- Design and refine user interface and interaction in Sakai 11.0 for formal release.

# **UX Designer - App Design** | Project: Mend Oct. 2015 - Present

• Design and develop application for population with mental disorders through UX research in a team of 4 members.

• Responsible for UX & UI development and interaction design.

**UX Designer - App Design** | Client: PixUp Sept. 2015 - Jan. 2015

- Worked on UX research, UI design and interaction design in a team of 5 members.
- Completed persona, storyboard, comparative analysis, graphic design and app mock-ups in progress.

## **COURSES**

- Needs Assessment and Usability Evaluation
- Contextual Inquiry and User Needs Assessment
- Data Manipulation & Exploratory Data Analysis
- Design of Complex Website
- Database Application Design
- Graphic Design

### SKILLS

#### **Programming & Software**

- PHP & MySQL
- JavaScript & jQuery
- HTML & CSS
- Python

- Java
- Photoshop
- Illustrator
- SPSS

### **UX Methods and Skills**

- Interview
- Personas & Scenarios
- Survey
- Usability Test
- Heuristic Evaluation
- Interaction Map
- Flow Chart
- Storyboarding
- Prototypying
- Wireframing