

COLIN TIANYING CHEN



UX & GRAPHIC DESIGNER

EDUCATION

Sept. 2015 - May. 2017 University of Michigan Ann Arbor, MI	M.S. in Information GPA: 4.0
Sept. 2011 - May. 2014 University of Washington Seattle, WA	B.S. in Psychology Summa Cum Laude (0.5%) GPA: 3.96/4.0

WORK EXPERIENCE

Jan. 2015 - Present School of Information University of Michigan Ann Arbor, MI	Teaching Assistant - Graphic Design <ul style="list-style-type: none">• Lead weekly in-class lab sessions.• Grade homework and provide feedback.• Hold weekly office hours as necessary.
Dec. 2015 - Present Living Online Lab University of Michigan Ann Arbor, MI	Research Assistant <ul style="list-style-type: none">• Clean and analyze data for HCI research publications.• Design and build websites for data collection in ongoing and future research projects.
Sept. 2015 - Present T-1000 Systems Inc Bellevue, WA	Lead UX Engineer <ul style="list-style-type: none">• Graphic design and evaluate usability and visuals of products in development.• Creation of wireframes and page mock-ups for website and UX projects.
Jul. 2014 - Jun. 2015 Behavioral Research and Therapy Clinics Seattle, WA	Data Coordinator <ul style="list-style-type: none">• Managed database for research study and provided report and analysis on data collected.• Supervised and trained a team of 10 students each quarter in data entry, cleaning and administrative tasks.
Dec. 2012 - Jun. 2015 Behavioral Research and Therapy Clinics Seattle, WA	Project Coordinator <ul style="list-style-type: none">• Collected, analyzed data and generated reports for therapy trainings.• Developed web-based tools for disseminating class materials as well as evaluation measures.• Developed evaluation measures on implementation status.• Trained and supervised students in preparation and collection of training materials.

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PROJECTS

UX Researcher - Post-it Plus | Client: 3M
Jan. 2015 - Present

- Work on usability analysis and design for released product and improve functionalities for possible future iterations.
- Optimize the user experience through various UX research methods.

UX Designer - App Design | Project: Mend
Oct. 2015 - Present

- Design and develop application for population with mental disorders through UX research in a team of 4 members.
- Responsible for UX & UI development and interaction design.

UX Designer - App Design | Client: PixUp
Sept. 2015 - Jan. 2015

- Worked on UX research, UI design and interaction design in a team of 5 members.
- Completed persona, storyboard, comparative analysis, graphic design and app mock-ups in progress.

COURSES

- Needs Assessment and Usability Evaluation
- Data Manipulation & Exploratory Data Analysis
- Design of Complex Webiste
- Database Application Design
- Graphic Design
- Advanced Seminar in Quantitative Methods

SKILLS

Programming & Software

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|-----------------------|---------------|
| • PHP & MySQL | • Java |
| • JavaScript & jQuery | • Photoshop |
| • HTML & CSS | • Illustrator |
| • Python | • SPSS |

UX Methods and Skills

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|------------------------|-------------------|
| • Interview | • Interaction Map |
| • Personas & Scenarios | • Flow Chart |
| • Survey | • Storyboarding |
| • Usability Test | • Prototyping |
| • Heuristic Evaluation | • Wireframing |

Data Analysis

- Post-hoc Multiple Comparisons
- Regression Analysis
- ANOVA & T-Test
- Categorical & Correlational Analysis