

COLLEGE OF ENGINEERING, TRIVANDRUM

COMPUTER SCIENCE AND ENGINEERING



Project Schedule

Submitted By:

Jayadeep K M

Kevin Joseph

Mohammed Nisham K

Guide:

Vipin Vasu

vipin@cet.ac.in

17th November, 2016

1 Schedule

17th November, 2016 - 24th November, 2016 :

- **Complete XO with neural**

- study neural network [k]
- study online neural networks (reinforced learning) [k]
- 23rd November, 2016 : Meet and discuss [k] [n] [j]
- build and fix phase [j]

- **Structure for Arcade Gaming**

- ALE Interface to java (done on 6th November, 2016) [n]
- Read docs of ale [n]
- Skeleton code to run game from java controller [n]
- 23rd November, 2016 : Meet and discuss [k] [n] [j]
- Class design improvements for better working [n] [k] [j]
- Finalise class structure for interface [n] [j]

2 Story Assignments

[j] Jayadeep K M.

[k] Kevin Joseph.

[n] Mohammed Nisham K.