

# SVAE

$X$  are inputs with shape (2x?)

for row  $x$  in  $X$ :

- pass  $x$  through preprocessing (Dense) layers

- concatenate  $x$  into vector  $c$

- pass  $c$  through Encoder to get  $e$

- put  $e$  through another layer to get  $\mu, \Sigma$

- get  $z$  from  $\mu, \Sigma$

- reconstruct  $x$  through decoder and layers after decoder

- pass  $e$  through fully connected layers [64,32,1] where last layer has sigmoid activation to get prediction

- get losses using MAE from reconstructed points and weighted binarycrossentropy for prediction

## VAErcp (reconstruction probability)

$X$  are inputs with shape (2x?)

for row  $x$  in  $X$ :

- pass  $x$  through preprocessing (Dense) layers

- concatenate  $x$  into vector  $c$

- pass  $c$  through Encoder to get  $e$

- put  $e$  through another layer to get  $\mu, \Sigma$

- get  $z$  from  $\mu, \Sigma$

- get  $d$  by passing  $z$  through decoder

- reconstruct  $x$

- for 1:L

  - get  $\hat{z}$  sampling using  $\mu, \sigma$

  - get  $\hat{d}$  by passing  $\hat{z}$  through decoder

  - pass  $\hat{d}$  through layers to get  $\hat{\mu}_{x^{(l)}}, \hat{\sigma}_{x^{(l)}}$

  - take  $p = p_{\theta}(x|\hat{\mu}_{x^{(l)}}, \hat{\sigma}_{x^{(l)}})$

- Reconstruction probability = average of  $p$  over L

- get losses using MAE on reconstruction inputs and reconstruction probability

## VAEdistance (Reconstruction error)

$X$  are inputs with shape (2x?)

for row  $x$  in  $X$ :

pass  $x$  through preprocessing (Dense) layers  
concatenate  $x$  into vector  $c$   
pass  $c$  through Encoder to get  $e$   
put  $e$  through another layer to get  $\mu, \Sigma$   
get  $z$  from  $\mu, \Sigma$   
get  $d$  by passing  $z$  through decoder  
reconstruct  $x$   
Predict using reconstruction error  
get losses using MAE on reconstructed points