COLE BOOTHMAN

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EMPLOYMENT

EncoreFX - www.encorefx.com

Software Developer, Intern

May 2018 - Aug. 2018

Foreign Exchange and International Payments Platform

- · Designed and Implemented user profile page to show account metadata and important information
- · Created funding interface to allowing users to filter, view and select transactions for payment
- · Increased UI Test Coverage via Jasmine unit tests for front end components and Selenium E2E tests
- · Implemented address form to validate user address input when creating and updating user beneficiaries
- Built new API endpoint and front end service to pull user permissions upon user login for verification of foreign exchange deal creation
- Created CI Pipeline Dashboard for displaying current builds, recent build statistics, test coverage and various metadata. Developed web scraper to pull CI data and update build statistics every 15 minutes

Workday, Inc. – www.workday.com

Software Development Engineer, Intern

Sept. 2017 - April 2018

Media Cloud Services

- Developed service for aggregating statistics on video tracking and resuming video from last played duration
- Created prototype Docker Container for video processing service. Container used to optimize local development and simplify onboarding process
- · Built Chrome Extension to enhance and improve log retrieval and search from log aggregation service Kibana
- Increased Product Test coverage by 10% through Selenium E2E functional and integration tests

Natural Resources Canada – www.nrcan.gc.ca/home Software Engineer, Intern

Jan. 2017 - April 2017

National Forest Information Systems

- · Redesigned and developed UI for users to view Forestry Maps and Forest Ecology metadata of Canada
- Migrated new and existing forest and map data into SQL server databases
- · Participated in code review to discuss and ensure quality, efficiency and security of code being deployed
- Wrote front end unit tests to verify logic of redesigned map application

EDUCATION

University of Victoria - British Columbia, Canada

Sept 2013 – Dec 2018

• Engineering B.Sc. of Computer Science – Software Engineering Option

TECHNICAL EXPERIENCE

- Android App Market Analysis (Fall 2018). Data mining and extraction of Kaggle Dataset consisting of metadata from 10,842 Google Playstore apps. Python; Pandas; Scikit-learn;
- BattleSnake Programming Competition (Spring 2016, 2017). Programing Competition for the classic 'Snake' arcade video game. Placed in top 15 of 50+ teams both years. Python

LANGUAGES AND TECHNOLOGIES

- Java; Python; JavaScript; HTML; CSS; Git; Experienced (2 years)
- · C++; C#; TypeScript; Selenium; Angular; Jasmine; Docker; Jenkins; Adequate (< 1 year)
- · Knockout; Bash; VueJS; Linux; Mac; Windows;