NICHOLAS D. CORRENTE

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EDUCATION DARTMOUTH DUAL DEGREE ENGINEERING PROGRAM

June 2020 Thayer School Of Engineering At Dartmouth College

Hanover, NH

Bachelor of Engineering in Computer Engineering Engineering GPA 3.93/4.0 - Cumulative GPA 3.72/4.0

May 2019 POMONA COLLEGE

Claremont, CA

Bachelor of Arts in Computer Science

Computer Science GPA 3.84/4.0 - Cumulative GPA 3.71/4.0

RELEVANT COURSEWORK:

Data Structures and Algorithms, Fundamentals of Computer Science, Full-Stack Web Development, Digital Electronics, Object Oriented Programing, Theory of Computation, Engineering Systems, Distributed Systems and Fields, Discrete and Stochastic Systems, Discrete Mathematics, Multivariable Calculus, Linear Algebra

June 2015 Moses Brown School

Providence, RI

United States Presidential Scholar Semi Finalist

ACT Composite: 35/36

SELECTED PROJECTS

Present WEEKEND REPORT

Hanover, NH

iOS App ~ Coming Soon

• Currently designing and developing an innovative weekend tracking app written in Swift

September 2017 COLECORRENTE.COM

Providence, RI

Personal Website

• Designed and developed personal website using HTML, CSS, and JavaScript

August 2017 LED MUSIC VISUALIZER

Hanover, NH

Thayer School of Engineering – Digital Electronics (CoSc 56 – group of 2)

- Designed and developed a digital music visualizer using LEDs
- Implemented the design of digital high, mid, and low frequency filters for an analog audio input
- Programed the design in VHDL and synthesized onto an FPGA which powered LEDs on a breadboard

SELECTED EXPERIENCE

Winter 2018 GLENAIR

Glendale, CA

R&D Engineering Intern

- Constructed a custom CNC machine for creating flexible fiber optic circuit boards.
- Integrated Mach4 with HiCON Integra motion controller and servo motors.

Summer 2016 GILBANE BUILDING COMPANY

Boston, MA

Virtual Design Construction Intern

- Designed and developed the Gilbane platform for the Microsoft HoloLens using Unity and C#
- Presented my work during the on-site press release with MIT Tech Review
 - https://www.technologyreview.com/s/602124/augmented-reality-could-speed-up-construction-projects

2010-2017 **COLEINONE**

Providence, RI

CEO and Founder

• Produced promotional videos and websites for local and global businesses including but not limited to SquadLocker, City Girl Cupcake, Machine Hero, Metacomet Country Club, and Moses Brown School

SKILLS

PROGRAMING LANGUAGES: Java, JavsScript, HTML, CSS, Swift and iOS, VHDL, SML, Matlab, Python, C VIDEO EDITING AND GRAPHICS: Adobe Premier Pro, After Effects, Photoshop, and Lightroom CAD, CAM, AND 3D DESIGN: GCode, Mach4, Autodesk's 3Ds Max and Revit OTHER INTERESTS: Golf, music, video editing, snowboarding, and guitar