

COLE HENNIG

✉ chennig@ucsc.edu

☎ (909) 485-9294

📍 California, USA

CAREER OBJECTIVE:

Collaborative computer science student. Eager to work anywhere I can in the computer science field to get more experience. My long-term goal is to work with a software development team and potentially become a project manager myself. I hope my work can help the community or anyone in need.

WORK EXPERIENCE:

County of Santa Cruz, Santa Cruz, CA - Homeless Shelter Host

MAY 2021 - NOVEMBER 2021

- Helped run the food shelter that served food to the local homeless population.
- Worked as a shuttle driver for the homeless that needed to be driven to their jobs or food shelter.

Emily Grene, City of Industry, CA - Data Entry

JUNE 2019 - AUGUST 2019

- Translated pictures of breaker boxes from hundreds of Walmarts to enter them into a program to organize the information.
- Helped fix the program for easier future input and organization.

Rockin' Jump, San Dimas, CA - Jump Patrol

JUNE 2019 - APRIL 2020

- Enforced policy and rules to control the behavior of the jumpers attending the park.
- Kept a positive attitude in all situations to give the parents and kids a fun experience.

Blaze Pizza, La Verne, CA - Team Member

JUNE 2018 - JUNE 2019

- Worked on the preparation line, pizza oven, cashier, dishwasher, and dough press.
- Emphasized good customer service and hospitality.

PROJECTS:

Modio - Music Social Media Platform sponsored by Universal Audio

JANUARY 2022 - PRESENT

- Using React Native for front end, Python for backend, and Firebase for the database and user authentication.
- The goal of the application is for casual musicians to upload recordings of instrumentals or singing for other users to modify and overlay their own additions to create songs with full ensembles.
- Difficulties have been audio manipulation, overlaying, and formatting.

🔗 github.com/haitranho/ua_project

TossTime - Social Meet Up Platform

OCTOBER 2021 - DECEMBER 2021

- Using Swift for front end and Firebase for backend, database, and user authentication.
- The application used Google Maps API to allow users to upload their location for other users to see and contact.
- Users were able to upload a picture, title, and house rules for their posted location.

🔗 github.com/antonkozi/TossTime

EDUCATION:

Computer Science B.S.

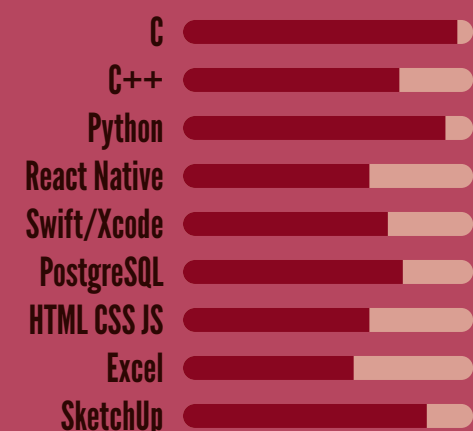
University of California, Santa Cruz

🎓 GPA: 3.5

📅 September 2019 - Present

📍 Santa Cruz, CA

SKILLS:



COURSEWORK:

Data Structures

Software Design Methodology

Dynamic Programming

Database Management Systems

Client-Server Systems

Web Design

