# **Cole Cummins**

## **Profile**

Software Engineer with experience over a range of frontend and backend technologies. Skilled in React, Nodejs, Typescript, and Python. Primary owner of Carbon's Design System.

Managed contractors overseeing a number of projects.

# **Employment**

# Software Engineer at Carbon 3D

Aug 2021 - Feb 2024

- Built and maintained Carbon's Design System, rebuilding all React components from the ground up.
- Managed two contractors while creating data pipeline, warehouse, and application for ingesting company wide printer sensor data in S3, Python, and Typescript.
- Designed and created touchscreen UI for interfacing with printer hardware with React, GRPC, and Nodejs

#### **Software Contractor at Carbon 3D**

Aug 2019 - Jun 2020

- Created Elasticsearch cluster for migrating all old models, increasing search performance 100x.
- Generated analytics quality reporting in D3.

# **Personal Projects**

## **Pyssect**

React, Nodejs, Python

Python control flow graph generator and debugger

## Llvm Syntax Highlighting

LLVM, JSON

LLVM parser and syntax highlighter written for VSCode

# React Search Modal

React, Typescript

Extensible search component for Sequelize and Elasticsearch

# **Education**

California Polytechnic State University, San Luis Obispo B.S. in Computer Science

#### **Contacts**

#### **Email**

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#### Phone

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#### Github

github.com/colejcummins

#### Website

colejcummins.com

#### Skills

#### React

**Typescript** 

Nodejs

Nextjs

**Figma** 

**Python** 

**ThreeJS**