COLE LAWRENCE

Software Engineering

EDUCATION

Missouri State University

BS in Computer Science

Minor in Mathematics

Early Graduation with Honors 3.96

Aug 2014-Dec 2017, Springfield, MO

EXPERIENCE

PayIt

Contract Software Engineer

Jun 2017-Oct 2017, Kansas City, MO

Covalent

Designer & Software Engineer

Oct 2016-May 2017, Springfield, MO

VML

Contract Web Developer | Sprint.com

Jun 2016-Aug 2016, Kansas City, MO

Mostly Serious

Contract Software Engineer

Feb 2016-Mar 2016, Springfield, MO

VML

Intern Web Developer | Sprint.com

Jun 2015-Aug 2015, Kansas City, MO

RareWire

Contract Web Developer

Aug 2013-Jan 2015, Kansas City, MO

SKILLS

Programming Languages

C++, Clojure, Elixir, Go, HTML/CSS, Java, Python, Rust, TypeScript

Web Development

Angular 2, AngularJS, Express, Phoenix (Elixir), React Native, Redux, rxjs, Webpack

OPEN SOURCE

Covalent / Garst App

TypeScript, Angular Universal

App to help students find friends to eat with

Speed Friending

Elixir, Twilio, Phoenix

Text us your name to sign up

Watch Together

TypeScript, Angular 2; Elixir, Phoenix

Multiplayer watch, browse, and vote to play

Bézier Rasterization

C++, SFML

Fast Bézier curve rasterization algorithms

MOState Events

CoffeeScript, Google APIs, Express

Browse and administer multiple calendars

LinkedIn / colelawr   Github / colelawrence   hello@colelawrence