Kyle Coleman

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Address and phone number removed for this publicly accessible resume. Feel free to contact me for my official resume.

EDUCATION

Saint Louis University, St. Louis, Missouri, USA

BA in Computer Science

Aug 2014 - May 2018

WORK **EXPERIENCE**

Enterprise Fleet Management - Affiliate of Enterprise Holdings, St. Louis, Missouri, USA

■ Software Engineer, Full Stack

• Cumulative GPA: 3.20 / 4.00

Jul 2018 - Present

- · Uses technical knowledge of professional concepts to solve business problems
- · Evaluating elements of technology's effectiveness through requirements gathering, testing, research and investigation and make recommendations for improvements that result in increased quality and effectiveness
- · Develops detailed software design, develops code with unit tests, refactoring, correcting flaws based on requirements testing, and integrating with existing applications.
- Subject matter expert in EDGE, Enterprise Fleet Management's main business application, and FLITE, an insurance tracking environment.
- •Primary Development Technologies:
 - -Java 1.7 and 1.8
 - -Java Frameworks including Spring-boot and JUnit
 - -Javascript and JSP
 - -Angular
 - -Weblogic
 - -XML, HTML, and CSS
 - -SQL and Oracle Database Technologies

Saint Louis University, St. Louis, Missouri, USA

■ Undergraduate Research Student, Dept. of Computer Science

Aug 2017 - May 2018

- · Investigate and conduct research in various fields of computer science including networking and serverless computing.
- Published one paper and presented at a conference
- Work focuses on optimizing load-balancing in a serverless computing system
- Intern Service Desk Analyst, Information Technology Services

Jan 2016 - May 2018

 Provide support for software, hardware, and email to faculty and staff. · Communicate with faculty and staff to diagnose and address technical problems.

University of Missouri, Columbia, Missouri, USA

■ REU Undergraduate Research Student, Dept. of Computer Science

May 2017 - Aug 2017

- Conduct research with a group of undergraduate researchers
- Published one paper to a workshop and presented in Oct. 2017
- Work focused on an edge-network offloading scheme utilizing a novel approach titled "Hyper-profile based offloading"

RESEARCH EXPERIENCE AND PROJECTS

Department of Computer Science, Saint Louis University

■ Undergraduate Research and Senior Capstone Project • Project: Development of a Multi-User Virtual Reality Environment (MUVRE) for Intuitive Drone Operations

Aug 2017 - May 2018

- Supervisors: Prof. David Ferry and Dr. Srikanth Gururajan
- Focus: Integrated systems, networked systems, drone control, virtual reality.
- Undergraduate Research

Aug 2017 - May 2018

- Project: Speeding up Children Reunification in Disaster Scenarios via Serverless Computing
- Supervisors: Prof. Flavio Esposito
- · Focus: Serverless computing, networking.
- Undergraduate Research

Aug 2017 - May 2018

- · Project: Load balancing in a Serverless Platform
- Supervisors: Prof. Flavio Esposito
- Focus: Serverless computing, networking, load balancing, optimization.

Department of Computer Science, University of Missouri

■ NSF-REU Undergraduate Research

May 2017 - Aug 2017

- Project: Hyperprofile-based Computation Offloading for Mobile Edge Networks
- Supervisors: Prof. Prasad Calyam and Prof. Flavio Esposito
- · Focus: Networking architecture, Knowledge-defined-networking, cloud, k-Nearest-Neighbors, computation offloading, edge networks

PUBLICATIONS

- A. Crutcher, C. Koch, K. Coleman, J. Patman, F. Esposito, and P. Calyam "Hyperprofile-based Computation Offloading for Mobile Edge Networks," in The Fourth National Workshop for REU Research in Networking and Systems, Orlando, Florida, USA, Oct 2017.
- K. Coleman, F. Esposito, R. Charney "Speeding up Children Reunification in Disaster Scenarios via Serverless Computing," in The Second International Workshop on Serverless Computing (WoSC), Las Vegas, Nevada, USA, Dec 2017.
- K. Coleman, S. Gururajan, D. Ferry "Submitted for Initial Review: Development of a Multi-User Virtual Reality Environment (MUVRE) for Intuitive Drone Operations," in AIAA AVIATION Forum, Atlanta, Georgia, USA, Jun 2018.

AWARDS & SCHOLARSHIPS

■ Dean's List, Spring 2017, Saint Louis University For attaining a semester GPA of at least 3.70.

2017

■ National Science Foundation, Research Experience for Undergraduates Grant Recipient,

University of Missouri

Mar 2017

For academic excellence and an interest in academic research.

PROFESSIONAL AFFILIATIONS & ACTIVITIES

Laclede's Lan Non-Profit

St. Louis, Missouri, USA

2015 - Present

Developer

2016-Present

2015 - Present

· Development of automation tools for Docker.

Development of web-based tools in TypeScript and Angular.

Administrator

· Overseeing tournament server administration.

· Maintaining logs of various tournament/match outcomes.

University of Missouri Undergraduate Research in Consumer Networking Technologies REU Site

Columbia, Missouri, USA

May 2017 - Aug 2017

Undergraduate Researcher

- Research in computer networking technologies including cloud networking, computation offloading, knowledge-defined networking, and edge networks.
- · Resulted in a publication and presentation.

CAMPUS

Mathematics and Computer Science Club, Saint Louis University

ACTIVITIES

Member

Aug 2014 - May 2018 -

· Participant in general club activities.

LANGUAGES

- English: Native language.
- German: Intermediate (reading); basic (speaking, writing).

SKILLS

Java, JSP, Javascript, HTML/CSS, Weblogic, XML, Python, C, C++, TypeScript, Angular, Bash, R, Unix-like Systems, Network simulation tools (ns-3), Git, Docker, Android Studio, LATEX

REFERENCES AVAILABLE UPON REQUEST

[CV updated on 2019-07-31]