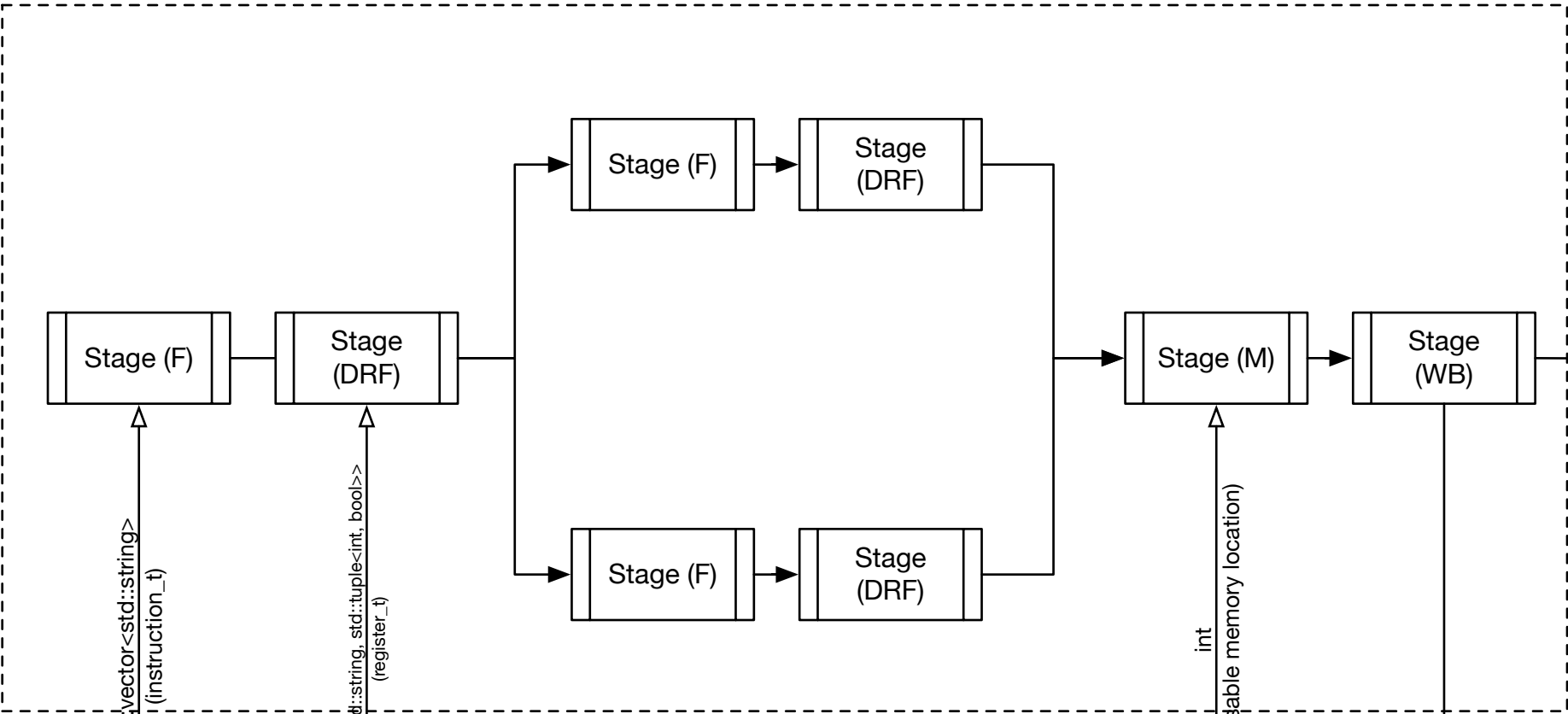


CPU



`std::vector<std::string>`
(instruction_t)

`std::map<std::string, std::tuple<int, bool>>`
(register_t)

int
(addressable memory location)

`std::map<std::string, std::tuple<int, bool>>`
(register_t)