

Report: Homework 2 - DNS Lookup

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CS 463

1. Case 1

- i. random0.irl
- ii. random3.irl
- iii. random5.irl
- iv. random6.irl

2. Case 2

3. Case 3

4. Case 4

5. Extra Credit

Case 1

random0.irl

```
Lookup : random0.irl
Query  : random0.irl, type 1, TXID 0x0000
Server : 128.194.135.82
*****
Attempt 0 with 29 bytes... response in 178ms with 82 bytes
TXID 0x0000, flags 0x8400, questions 1, answers 2, authority 0, additional 0
succeeded with Rcode = 0
----- [questions] -----
        random0.irl type 1 class 1
----- [answers] -----
++ invalid record: jump into fixed DNS header
```

This error is caused what there is a jump offset that is less than the size of the FixedDNSHeader , which attempts to overwrite crucial data. This can be caught with a simple bounds check before jumping.

random3.irl

```
Lookup : random3.irl
Query  : random3.irl, type 1, TXID 0x0003
Server : 128.194.135.82
*****
Attempt 0 with 29 bytes...
++ invalid reply: packet smaller than fixed DNS header
```

This error occurs when the DNS server attempts to return a packet that is smaller than the mandatory fixed header size. This can be caught immediately after the receive functionality.

random5.irl

```
Lookup : random5.irl
Query  : random5.irl, type 1, TXID 0x0007
Server : 128.194.135.82
*****
Attempt 0 with 29 bytes... response in 17ms with 71 bytes
```

```

TXID 0x0007, flags 0x8400, questions 1, answers 2, authority 0, additional 0
succeeded with Rcode = 0
----- [questions] -----
    random5.irl type 1 class 1
----- [answers] -----
    random.irl A 1.1.1.1 TTL = 30
++ invalid record: jump beyond packet boundary

```

This error occurs when the jump offset is outside of the packet boundary. This can be checked with a simple bounds check before jumping.

random6.irl

```

Lookup   : random6.irl
Query    : random6.irl, type 1, TXID 0x0008
Server   : 128.194.135.82
*****
Attempt 0 with 29 bytes... response in 21ms with 59 bytes
TXID 0x0008, flags 0x8400, questions 1, answers 2, authority 0, additional 0
succeeded with Rcode = 0
----- [questions] -----
    random6.irl type 1 class 1
----- [answers] -----
++ invalid record: jump loop

```

This error occurs when there is a number of jumps that cause a high number of them to occur. We can prevent this by checking that the number of jumps doesn't get higher than the maximum amount of jumps that could be stored in a packet.

Case 2 (random1.irl)

```

Lookup   : random1.irl
Query    : random1.irl, type 1, TXID 0x0001
Server   : 128.194.135.82
*****
Attempt 0 with 29 bytes... response in 42ms with 468 bytes
TXID 0x0001, flags 0x8600, questions 1, answers 1, authority 0, additional 65535
succeeded with Rcode = 0
----- [questions] -----
    random1.irl type 1 class 1
----- [answers] -----
    random.irl A 1.1.1.1 TTL = 30
----- [additional] -----
++ invalid section: not enough records

```

This error is caused by the amount of actual records is greater than the total number of stated records. This can be checked by counting the number of responses received, and comparing it against the stated number of responses in the fixed DNS header.

Case 3 (random7.irl)

```

Lookup   : random7.irl
Query    : random7.irl, type 1, TXID 0x0009
Server   : 128.194.135.82
*****
Attempt 0 with 29 bytes... response in 13ms with 42 bytes
TXID 0x0009, flags 0x8400, questions 1, answers 2, authority 0, additional 0

```

```
succeeded with Rcode = 0
----- [questions] -----
    random7.irl type 1 class 1
----- [answers] -----
++ invalid record: truncated jump offset
```

This error can happen if the packet ends right in between the jump offset bytes, so the program can know that it should jump, it just doesn't have the lower 8 bits of the offset address. We can check this by doing a bounds check on the next byte before we use it for the lower half of the offset address.

Case 4 (random4.irl)

```
Lookup   : random4.irl
Query    : random4.irl, type 1, TXID 0x000A
Server   : 128.194.135.82
*****
Attempt 0 with 29 bytes... response in 33ms with 324 bytes
TXID 0x000A, flags 0x8400, questions 1, answers 1, authority 0, additional 11
succeeded with Rcode = 0
----- [questions] -----
    random4.irl type 1 class 1
----- [answers] -----
    random.irl A 1.1.1.1 TTL = 30
----- [additional] -----
    Episode.IV A 2.2.2.2 TTL = 30
    A.NEW.HOPE A 2.2.2.2 TTL = 30
    It.is.a.period.of.civil.war A 2.2.2.2 TTL = 30
    Rebel.spaceships A 2.2.2.2 TTL = 30
    striking.from.a.hidden.base A 2.2.2.2 TTL = 30
    have.won.their.first.victory A 2.2.2.2 TTL = 30
    against.the.evil.Galactic.Empire A 2.2.2.2 TTL = 30
++ invalid record: truncated RR answer header
```

This error occurs when the Answer header has been corrupted in some way, either it was cut off by the packet ending, or other data has malformed it. We can check it by doing a bounds check on the current position *plus* the size of the Answer Header. By doing this, we can ensure that all of the data in the answer header is left unmodified.

```
Lookup   : random4.irl
Query    : random4.irl, type 1, TXID 0x0000
Server   : 128.194.135.82
*****
Attempt 0 with 29 bytes... response in 62ms with 54 bytes
TXID 0x0000, flags 0x8400, questions 1, answers 1, authority 0, additional 11
succeeded with Rcode = 0
----- [questions] -----
    random4.irl type 1 class 1
----- [answers] -----
    random.irl A 0.1.1.1 TTL = 30
----- [additional] -----
++ invalid section: not enough records
```

This error is caused by the amount of actual records is greater than the total number of stated records. This can be checked by counting the number of responses received, and comparing it against the stated number of responses in the fixed DNS header.

```
Lookup   : random4.irl
Query    : random4.irl, type 1, TXID 0x0004
Server   : 128.194.135.82
```

```
*****
```

```
Attempt 0 with 29 bytes... response in 19ms with 144 bytes
TXID 0x0004, flags 0x8400, questions 1, answers 1, authority 0, additional 11
succeeded with Rcode = 0
----- [questions] -----
    random4.irl type 1 class 1
----- [answers] -----
    random.irl A 1.1.1.1 TTL = 30
----- [additional] -----
    Episode.IV A 2.2.2.2 TTL = 30
    A.NEW.HOPE A 2.2.2.2 TTL = 30
++ invalid record: truncated name
```

This error happens when the name in the packet is incomplete, most likely because of abrupt packing ending. We can prevent this by doing bounds checks on the iterator as we go through the name, doing a bounds check each time.

Extra Credit

I queried this hostname repeatedly so that I could get a good capture of as many DNS requests as possible in Wireshark, which helped me to see the patterns that were there.

```
Lookup   : random8.irl
Query    : random8.irl, type 1, TXID 0x0001
Server   : 128.194.135.82
*****
Attempt 0 with 29 bytes... response in 4ms with 468 bytes
TXID 0x0001, flags 0x8400, questions 1, answers 1, authority 0, additional 11
succeeded with Rcode = 0
----- [questions] -----
    random8.irl type 1 class 1
----- [answers] -----
    random.irl A 1.1.1.1 TTL = 30
----- [additional] -----
    Episode.IV A 2.2.2.2 TTL = 30
    A.NEW.HOPE A 2.2.2.2 TTL = 30
    It.is.a.period.of.civil.war A 2.2.2.2 TTL = 30
    Rebel.spaceships A 2.2.2.2 TTL = 30
    striking.from.a.hidden.base A 2.2.2.2 TTL = 30
    have.won.their.first.victory A 2.2.2.2 TTL = 30
    against.theevil.Galactic.Empire A 2.2.2.2 TTL = 30
    During.the.battle A 2.2.2.2 TTL = 30
    Rebel.spies.managed A 108.111.108.108 TTL = 1819045740
++ invalid record: RR value length stretches the answer beyond packet
```

Time	Source	Destination	Protocol	Length	Info
7 2.203019	128.194.135.82	10.247.139.50	DNS	510	Standard query response 0x0001 A random8.irl A 1.1.1.1 A \002\002.\001A.NEW.HOPE/01
8 2.212116	10.247.139.50	128.194.135.82	DNS	71	Standard query 0x0002 A random8.irl
9 2.216935	128.194.135.82	10.247.139.50	DNS	510	Standard query response 0x0002 A random8.irl A 1.1.1.1 A \002\002.\001A.NEW.HOPE/01
10 2.224969	10.247.139.50	128.194.135.82	DNS	71	Standard query 0x0003 A random8.irl
11 2.228847	128.194.135.82	10.247.139.50	DNS	510	Standard query response 0x0003 A random8.irl A 1.1.1.1 A \002\002.\001A.NEW.HOPE/01
12 2.236475	10.247.139.50	128.194.135.82	DNS	71	Standard query 0x0004 A random8.irl
13 2.240967	128.194.135.82	10.247.139.50	DNS	510	Standard query response 0x0004 A random8.irl A 1.1.1.1 A \002\002.\001A.NEW.HOPE/01
14 2.246333	10.247.139.50	128.194.135.82	DNS	71	Standard query 0x0005 A random8.irl
15 2.249768	128.194.135.82	10.247.139.50	DNS	510	Standard query response 0x0005 A random8.irl A 1.1.1.1 A [Malformed Packet]
16 2.252800	10.247.139.50	128.194.135.82	DNS	71	Standard query 0x0006 A random8.irl
17 2.256696	128.194.135.82	10.247.139.50	DNS	510	Standard query response 0x0006 A random8.irl A 1.1.1.1 A \002\002.\001A.NEW.HOPE/01
18 2.262452	10.247.139.50	128.194.135.82	DNS	71	Standard query 0x0007 A random8.irl

0070	03 00 00 00 1e 00 04 02	02 02 02 01 41 03 4e 45 A·NE
0080	57 04 48 4f 50 45 00 00	01 00 03 00 00 00 1e 00	W·HOPE..
0090	04 02 02 02 02 02 49 74	02 69 73 01 61 06 70 65It ·is·a·pe
00a0	72 69 6f 64 02 6f 66 05	63 69 76 69 6c 03 77 61	riod·of· civil·wa
00b0	72 00 00 01 00 03 00 00	00 1e 00 04 02 02 02 02	r·.....
00c0	05 52 65 62 65 6c 0a 73	70 61 63 65 73 68 69 70	·Rebel·s paceship
00d0	73 00 00 01 00 03 00 00	00 1e 00 04 02 02 02 02	s·.....
00e0	08 73 74 72 69 6b 69 6e	67 04 66 72 6f 6d 01 61	·strikin g·from·a
00f0	06 68 69 64 64 65 6e 04	62 61 73 65 00 00 01 00	·hidden· base·...
0100	03 00 00 00 1e 00 04 02	02 02 02 04 68 61 76 65 have
0110	03 77 6f 6e 05 74 68 65	69 72 05 66 69 72 73 74	·won·the ir·first
0120	07 76 69 63 74 6f 72 79	00 00 01 00 03 00 00 00	·victory
0130	1e 00 04 02 02 02 02 07	61 67 61 69 6e 73 74 03 against·
0140	74 68 65 04 65 76 69 6c	08 47 61 6c 61 63 74 69	the·evil ·Galacti
0150	63 06 45 6d 70 69 72 65	00 00 01 00 03 00 00 00	c·Empire
0160	1e 00 04 02 02 02 02 06	44 75 72 69 6e 67 03 74 During·t
0170	68 65 06 62 61 74 74 6c	65 00 00 01 00 03 00 00	he·battl e·.....
0180	00 1e 00 04 02 02 02 02	05 52 65 62 65 6c 05 73 ·Rebel·s
0190	70 69 65 73 07 6d 61 6e	61 67 65 64 00 00 01 6c	pies·man aged·...l
01a0	6f 6c 6c 6f 6c 6c 6f 6c	6c 6f 6c 6c 6f 6c 6c 6f	ollollo lollollo
01b0	6c 6c 6f 6c 6c 6f 6c 6c	6f 6c 6c 6f 6c 6c 6f 6c	llollo lollollo
01c0	6c 6f 6c 6c 6f 6c 6c 6f	6c 6c 6f 6c 6c 6f 6c 6c	lollollo llollo l
01d0	6f 6c 6c 6f 6c 6c 6f 6c	6c 6f 6c 6c 6f 6c 6c 6f	ollollo lollollo
01e0	6c 6c 6f 6c 6c 6f 6c 6c	6f 6c 6c 6f 6c 6c 6f 6c	llollo lollollo
01f0	6c 6f 6c 03 00 00 00 1e	00 04 02 02 02 02	lol·.....

This endpoint on the server takes the default response (11 records in the `additional` name entries that are from the intro sequence to Star Wars: A New Hope), and randomly chooses a places among the records. It then enters 2 null bytes before "padding" the rest of the packet with "lol" until the length of the packet is 510 bytes in length. This would be pretty easy with a random number generator and knowing the current length of the packet.