

Catalog of Questions for the Final Exam

Pipeline/Optimization

- Since we didn't have any questions on the midterm and students were well-prepared, I plan to include this in the list of topics for the final.

Timing/Protocol

Always valid timing. Aside from sensors and games, give three other examples of where always valid timing is used

Periodically valid timing. Aside from what was mentioned in the text, give three examples of where periodically valid timing is used.

Flow-controlled timing. Aside from what was mentioned in the text, give three examples of where timing with flow control is used.

Conversion to periodic timing. Design a VHDL design entity that acts as a receiver for an interface with an eight-bit wide data signal and ready-valid flow control and as a sender for an interface with periodic timing with a period of $N = 5$. Explain how you handle the case where your module is empty when the next period comes up.

Conversion from periodic timing. Design a VHDL design entity for receiving periodic ($N = 10$) eight-bit signals and outputting them to a ready-valid interface. Your module should include the ability to save up to two of the periodically valid signals if the output is not ready. You may drop the third such packet.

Fully utilized flow control. In the example of chapter 5 - slide 7, we designed a module that can be used to buffer a ready-valid flow-controlled communication channel. The problem with this, however, was that we were able to accept new data only every other cycle. Design a module that can accept a new value every cycle, enabling full throughput. You are not allowed to have any combinational paths from the downstream interface to the upstream interface (or vice versa). You will need two registers to store incoming data.

Credit-based flow control. Credit-based flow control is an alternative to ready-valid signaling. The sending module starts with n credits. On every cycle in which the module still has at least one credit remaining, it can emit an eight-bit data signal and signal valid. The receiver is guaranteed to capture this value. Sending valid data subtracts one credit from the count of remaining credits. A periodically valid (period of 1) signal from the receiver to the sender, `creditRtn`, is used to "return" credits back to the sender. Every cycle during which `creditRtn` is asserted, the sender increments the credit count. Design and write VHDL for this credit-based sending module. The inputs are an always valid eight-bit data signal, `reset`, and `creditRtn`. The outputs are the valid signal and data.

Serialization, I. Design a VHDL design entity to convert a 64-bit data signal with periodic timing (eight-cycle period) into a series of eight-bit signals with periodic timing (one-cycle period). You must store the input data, since it can change to unknown values when it is not considered to be valid.

Serialization, II. Repeat the previous exercise, but instead assume that the 64-bit input uses ready-valid flow control. The output interface also uses a ready-valid protocol, but at a frame granularity. When the output signals ready and the input is valid, the input sends all eight eight-bit packets in eight consecutive cycles. You are not allowed to have a purely combinational path from the upstream to the downstream interface (nor from the downstream to upstream interfaces). What is the maximum utilization of the output?

Frame and cycle-level flow control. Design a VHDL design entity that receives a serialized signal over eight cycles using frame-level flow control and acts as a sender for a serialized signal over eight cycles using cycle-level flow control.

Interconnect/Bus/Crossbar/Arbitration

Bus Design:

Provide the design of a bus system using tri-state buffer.

- Architecture
- Bus Interface
- Arbitration

Repeat this operation for a combinational bus.

Daisy-chain bus arbitration. Design a controller and arbiter for a combinational daisy-chained bus. A daisy-chained bus does not have a centralized arbiter, but rather each controller makes a local request/grant decision. Controller 0 will always receive a grant and place its data onto the bus if it has a request. Controller 1 grants itself access to the bus only if controller 0 has not made a request, and so forth. Controller N will get the bus only if all $N - 1$ downstream controllers have no requests.

Distributed bus arbitration. Write a controller to carry out distributed bus arbitration. During each round of arbitration (over multiple clock cycles), each controller with a request puts its priority onto a bus that ORs together all signals. On the first round, if the MSB of the bus priority is greater than that of a given controller, that controller drops out of participation. This process is then repeated using the MSB - 1 bit and all remaining requesters. At the end of arbitration, only one controller will remain and become the bus master.

4 × 4 crossbar. Write the VHDL to implement a 4 × 4 crossbar switch with full flow control. Use the same input and output signals as in Figure 24.5, but with two more controllers.

Multicast crossbar. Design a 4 × 4 crossbar that supports multicast messaging. Each input can request one or more outputs, but arbitration must be done as all or nothing. That is, an input is either granted to send to all outputs or can send to none at all.

Serialized crossbar. Modify a 2×2 crossbar to allow the serialized transport of a 20-bit payload. The crossbar wires should be only four bits wide and should perform arbitration and flow control on the head only once for each packet.

Buffered crosspoints. Design a crossbar to have n^2 buffered crosspoints. On each cycle, every input will write into the buffer that connects that input to the desired output (provided the buffer is not full). The output channels then arbitrate between the input crosspoints with requests, popping one of them and outputting the data.

VHDL implementation of a simple router. Write the VHDL code for a simple router for use in a mesh network with one processing element per router. Your router should have a single client port with ready–valid flow control in both directions and ports for channels in four directions (west, east, north, and south) also with ready–valid flow control. Each of the four inputs to your router should provide double buffering so that if the next channel is not immediately available the packet can be buffered without requiring a combinational path to the previous router. Assume that the entire route is encoded in the address field of the packet, with three bits per hop specifying the port for that hop.

Memory

Memory Organization

- Given an input address, data size and memory primitive, be able to assemble the target memory.
- Example: A microprocessor interfaces a memory using 24-bit address and 48-bit data bus. To assemble the memory, a computer architect uses a library that only provides $4M \times 8$ memory elements. Provide the architecture design of the whole system.

Memory addressing. For each of the following memories, state how many bits are needed in order to address the full capacity. Also explain which bits are used for byte selection, bank selection, and word selection. Assume byte addressing, and that the bank selection is done with the bits just after the byte select bits.

1. One array with 2000 32-bit words.
2. Eight bit-sliced arrays, each with 1000 16-bit words.
3. Sixteen banked arrays, each with 512 128-bit words.
4. Eight banks of 16 bit-sliced arrays, each array has 1000 64-bit words.

VHDL SRAM Implementation. Using the RAM primitive of the figure below write the VHDL to implement the following:

1. a memory of eight bit-sliced arrays, each with 1024 16-bit words.
2. a memory of 16 banked arrays, each with 512 128-bit words. Only the needed bank should be activated.

```

-- RAM of parameterized size and width
library ieee;
use ieee.std_logic_1164.all;
use ieee.numeric_std.all;

entity RAM is
  generic( data_width: integer := 32;
           addr_width: integer := 4 );
  port( ra, wa: in std_logic_vector(addr_width-1 downto 0);
        write: in std_logic;
        din: in std_logic_vector(data_width-1 downto 0);
        dout: out std_logic_vector(data_width-1 downto 0) );
end RAM;

architecture impl of RAM is
  subtype word_t is std_logic_vector(data_width-1 downto 0);
  type mem_t is array(0 to (2**addr_width-1)) of word_t;
  signal data: mem_t;
begin
  dout <= data(to_integer(unsigned(ra)));

  process(all) begin
    if write = '1' then
      data(to_integer(unsigned(wa))) <= din;
    end if;
  end process;
end impl;

```

DRAM timings, I. Assume a DRAM has 5–5–5–12 timings. Addresses are eight bits, with the upper four bits being row-select and the lower four column-select. Answer (1) and (2) for the following address stream: 01, 02, 03, 10, 20, a3, b3, 04, b1, b2.

1. What is the total delay? (You must start and end with all rows precharged.)
2. If you can rearrange the requests at will, what is the new delay?

DRAM timings, II. Compare a DRAM with an 800 MHz I/O clock and 8–8–8 timings with one with a 1 GHz I/O clock and 12–8–8 timings (we are ignoring tRAS in this exercise). Which is faster for the following access patterns?

1. A series of completely random addresses that are always to different rows.
2. A series of addresses that are to an open row 99% of the time.

What percentage of accesses need to be to an open row in order to get equal performance?

Verification

- What is difference between verification and testing?
- Name three main challenges in verification?
- What is the difference between functional and formal verification?
- Why is verification so important? provide 3 reasons?
- What are the components of a functional verification? Show on a graphic how these components are used and explain.

- What is a testbench?
- Is a testbench needed in formal verification?
- What is the difference between event-driven simulation and cycle-based simulation. Explain their advantages and drawbacks.
- Given a processor with 32 32-bit register capable of performing the following operations;
 - add \$a, \$b, \$c
 - sub \$a, \$b, \$c
 - beq \$a, \$b Label
 - load \$a, (i)\$b

Provide a plan to perform verification of this unit. Your plan must include:

- what needs to be verified?
 - how the verification will be conducted. Testbench components?
 - how do we know that the verification was successful?
 - how to make automatize the varication process
- What does BIST stands for? Explain the need for BIST in the testing process.

Misc.

- What does BIST stand for? Explain the need for BIST in the testing process.