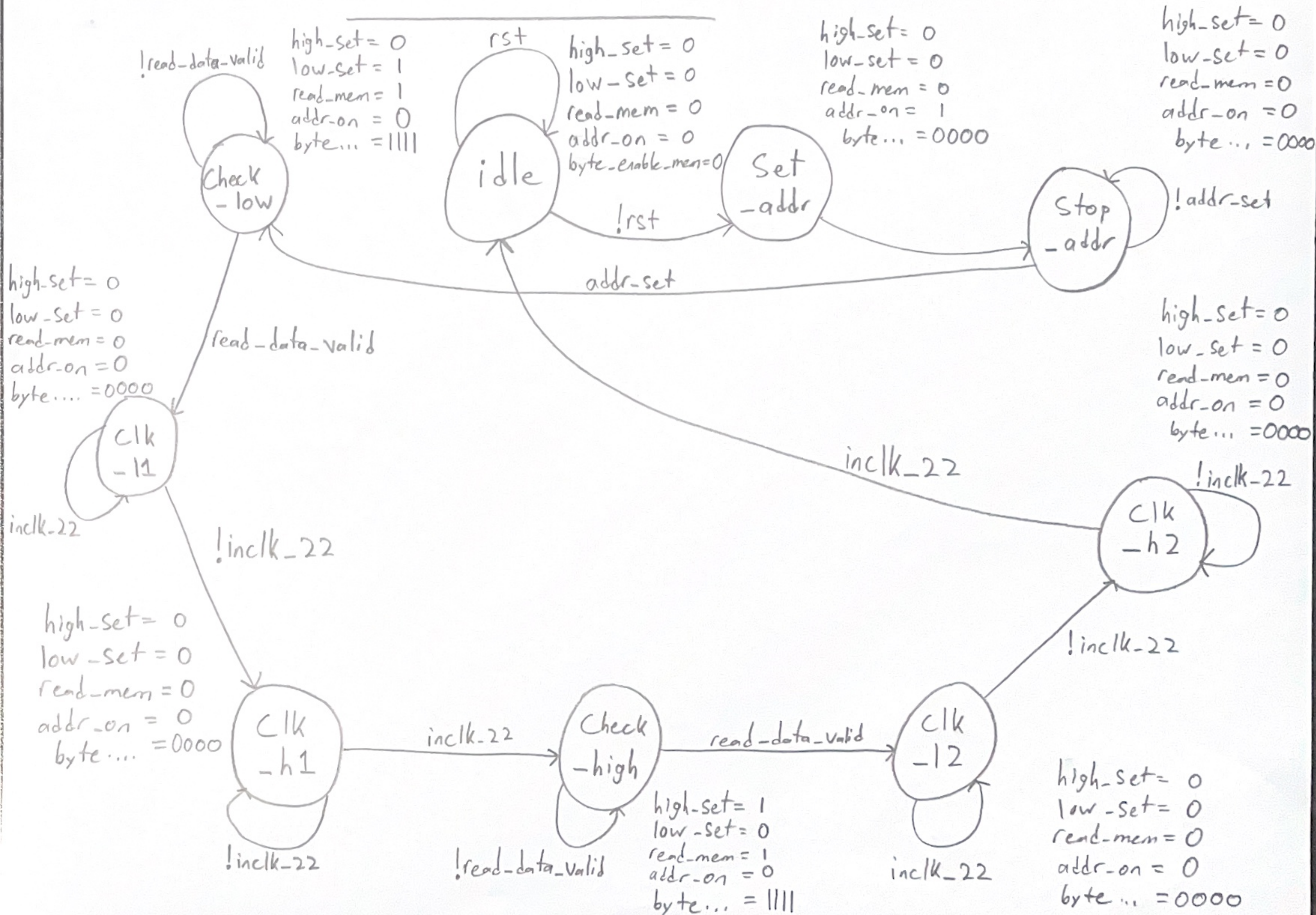




# fsm.v





# Keyboard.V

