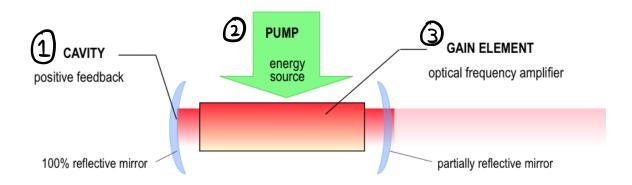
- Light Amplification by Stimulated Emission of Radiation
- It's an Oscillator

Core Design

Lasers are constructed using three essential elements:



- Laser is "monochromatic" (one Colour). ie: No spectrum of light

VCSEL:

- Vertical Cavity Laser

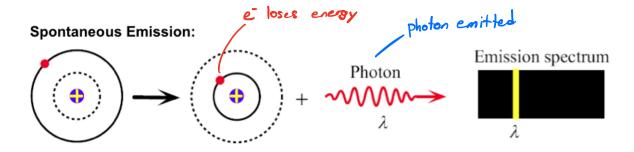
Electrons -> Have mass, Repel (Fermion)

Photons -> No mass, Pass through each other (Bosons)

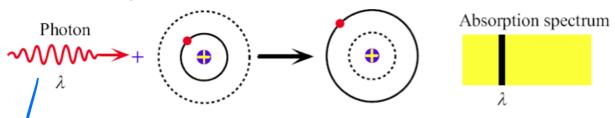
- Both have Wave properties. Electron Wavelength is very small
- Both have momentum

$$\frac{Photon}{E = hV, V = \frac{\zeta}{\lambda}}$$

Electron Transitions



Stimulated Absorption:



Shine a light on an election

Spontaneous Emission

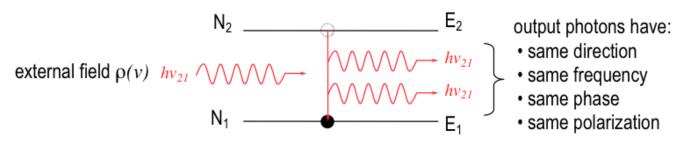
N₂ = population density of energy level 2.

(i.e. # of electrons per cm3)

 N_{2} $V_{photon} = \frac{E_{2} - E_{1}}{h} = \frac{c}{\lambda_{photon}}$ N_{1} E_{1} $(h = 6.626 \times 10^{-34} \text{ J.s})$

- Some probability that e's in the excited state will launch a photon and return to the grand State
- Eventually, all emissions occur

Stimulated Emission



• $\rho(v)$ = energy density of the applied radiation field at frequency v. (energy per unit volume per unit frequency interval: J.m⁻³.Hz⁻¹).

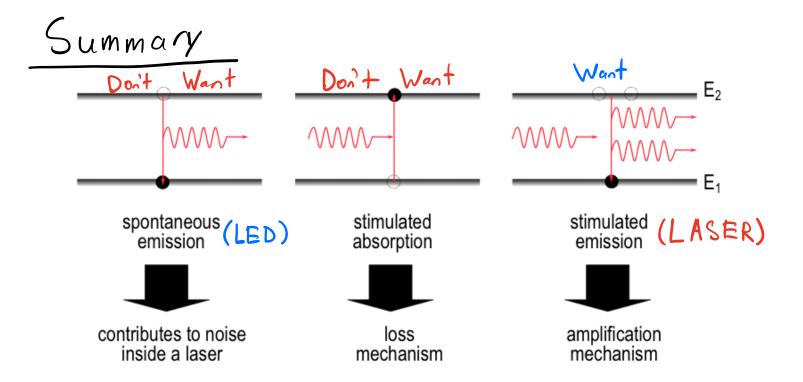
- You hit an election in the excited State

With a photon, it emitts a photon with the same

Characteristics as the one you hit it with (Phase, direction)

- It and the original photon continue travelling in the same direction

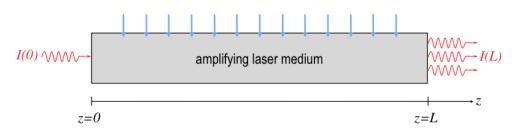
- e returns to the ground state



- All three processes occur simultaneously inside a laser.
- · What about LEDs? Detectors? Optical Amplifiers?

Optical Amplification

PUMPING MECHANISM



Condition for Lazing:

Gain = Loss -condition for self-suctaining oscillator

- Dif Gain LLoss -> Nothing
- 1) if Gain > Loss -> Blows up

3) if Gain=Lors -> Lozing

change this gap to change laser Colour

