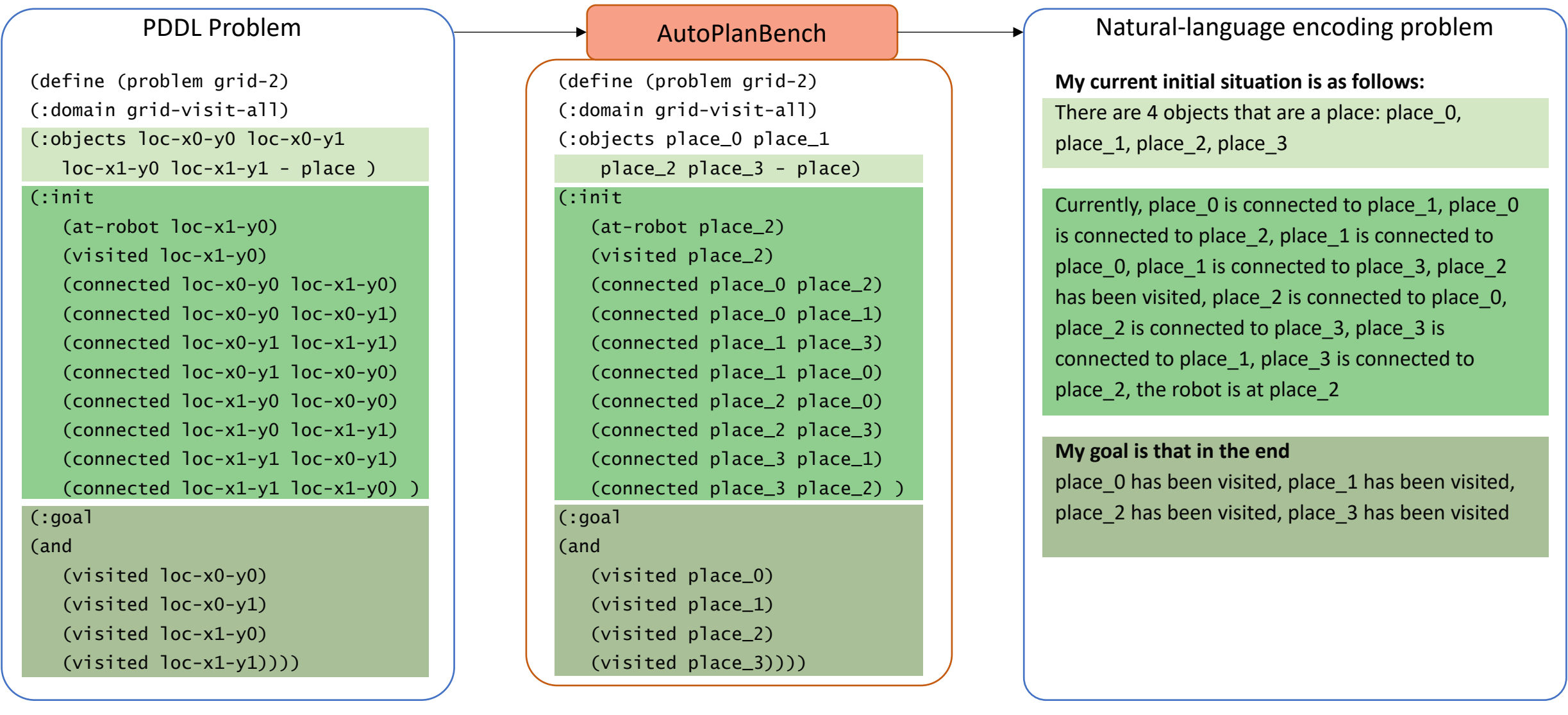
PDDL Problem
(define (problem grid-2)
(:domain grid-visit-all)
(:objects loc-x0-y0 loc-x0-y1
loc-x1-y0 loc-x1-y1 - place )
(:init
(at-robot loc-x1-y0)
(visited loc-x1-y0)
(connected loc-x0-y0 loc-x1-y0)
(connected loc-x0-y0 loc-x0-y1)
(connected loc-x0-y1 loc-x1-y1)
(connected loc-x0-y1 loc-x0-y0)
(connected loc-x1-y0 loc-x0-y0)
(connected loc-x1-y0 loc-x1-y1)
(connected loc-x1-y1 loc-x0-y1)
(connected loc-x1-y1 loc-x1-y0) )
(:goal
(and
(visited loc-x0-y0)
(visited loc-x0-y1)
(visited loc-x1-y0)
(visited loc-x1-y1))))
AutoPlanBench
(define (problem grid-2)
(:domain grid-visit-all)
(:objects place_0 place_1
place_2 place_3 - place)
(:init
(at-robot place_2)
(visited place_2)
(connected place_0 place_2)
(connected place_0 place_1)
(connected place_1 place_3)
(connected place_1 place_0)
(connected place_2 place_0)
(connected place_2 place_3)
(connected place_3 place_1)
(connected place_3 place_2) )
(:goal
(and
(visited place_0)
(visited place_1)
(visited place_2)
(visited place_3))))
Natural-language encoding problem
My current initial situation is as follows:
There are 4 objects that are a place: place_0, place_1, place_2, place_3
Currently, place_0 is connected to place_1, place_0 is connected to place_2, place_1 is connected to place_0, place_1 is connected to place_3, place_2 has been visited, place_2 is connected to place_0, place_2 is connected to place_3, place_3 is connected to place_1, place_3 is connected to place_2, the robot is at place_2
My goal is that in the end
place_0 has been visited, place_1 has been visited, place_2 has been visited, place_3 has been visited